

Business Plan

Business Plan for Initial Business Year

Period: From the date of incorporation to March 31, 2026

1. Business Implementation Policy

In the initial business year, we aim to reliably implement the following projects under the sole management of the representative:

- Provide robotics education to underprivileged children and promote connections to future career opportunities. Begin activities at Nogiku-so Support Center first, then expand to 2 additional facilities within the year, establishing a system of twice-weekly instruction at each facility.
- Formulate and implement fundraising plans for operational stabilization and expansion.
- Develop AI curricula for children in accordance with the Ministry of Education, Culture, Sports, Science and Technology's "Guidelines for Generative AI Utilization in Elementary and Secondary Education (Ver.2.0)".
- Launch a website to inform more citizens about our organization's activities.
- Gather basic preparatory information for introducing volunteers from the following year.

2. Implementation of Activities

(1) Specified Nonprofit Activities

Project Name	Specific Project Content	Implementation Schedule	Target Beneficiaries & Expected Numbers	Project Budget (1,000 yen)

Project Name	Specific Project Content	Implementation Schedule	Target Beneficiaries & Expected Numbers	Project Budget (1,000 yen)
①Children's Robotics & AI Education Project	<ul style="list-style-type: none"> • Begin weekly robotics and AI classes at Nogiku-so Support Center with the representative as instructor • Expand to 2 new facilities within the year, establishing a system where the representative provides twice-weekly classes at each of the 3 total facilities (6 times per week total) • Conduct hands-on learning activities using LEGO SPIKE kits (targeting 4 students per lesson) • Develop and implement AI curricula for children (ages 8-14) in accordance with MEXT Guidelines (Ver.2.0) 	<p>(A) Initially once per week, expanding to 6 times per week (twice per facility)</p> <p>(B) Nogiku-so Support Center and 2 additional facilities</p> <p>(C) 1 person (representative)</p>	<p>(D) Socioeconomically disadvantaged children</p> <p>(E) Initially 4 children per week, expanding to 24 children per week</p>	2,577.6
②Volunteer Teacher Training Project	<ul style="list-style-type: none"> • Gather information and consider program outline for full-scale volunteer program introduction in the following year • Specific recruitment and training will be implemented in the following year 	<p>(A) As needed</p> <p>(B) Main office</p> <p>(C) 1 person (representative)</p>	<p>(D) N/A</p> <p>(E) N/A</p>	20
③AI and Robotics Promotion and Awareness Project	<ul style="list-style-type: none"> • Information dissemination through website, creation and distribution of activity introduction materials • Hold small-scale experience sessions and briefings as needed 	<p>(A) As needed, website to be launched at the beginning of the year</p> <p>(B) Main office, online, and other locations as needed</p> <p>(C) 1 person (representative)</p>	<p>(D) Citizens interested in STEM education, potential supporters</p> <p>(E) Not specified</p>	18

Project Name	Specific Project Content	Implementation Schedule	Target Beneficiaries & Expected Numbers	Project Budget (1,000 yen)
④Infrastructure Development Project	<div><div>• Purchase 2 LEGO robotics kits (average 55,000 yen per kit) to support initial activities and business expansion (total 3 facilities)</div><div>• Establish basic teaching materials and equipment for AI education</div></div>	<div>(A) Beginning of year and during business expansion</div> <div>(B) Main office and each activity facility</div> <div>(C) 1 person (representative)</div>	<div>(D) Participants in our educational programs</div> <div>(E) Support programs for 24 children per week (after expansion)</div>	110

Business Plan for Following Year

Period: April 1, 2026 to March 31, 2027

1. Business Implementation Policy

Based on the activities established at 3 facilities in the previous business year, we aim to reliably implement the following plans:

- Accept 3 new volunteer teachers, strengthen the instruction system, and provide robotics and AI classes 12 times per week total. This will secure educational opportunities for approximately 48 children per week.
- Deepen activities at the existing 3 facilities while also considering expansion to 1 additional facility as needed, aiming to reach more children.
- Create and introduce advanced robotics and AI curricula to promote students' continued learning motivation.
- Advance preparation for digital learning platform construction and aim to provide basic learning resources.
- Continuously utilize website and promotional materials to strengthen collaboration with supporters and partners.
- Consider corporate sponsorship acquisition and collaboration with universities and research institutions to enhance activity quality and stability.

2. Implementation of Activities

(1) Specified Nonprofit Activities

Project Name	Specific Project Content	Implementation Schedule	Target Beneficiaries & Expected Numbers	Project Budget (1,000 yen)

Project Name	Specific Project Content	Implementation Schedule	Target Beneficiaries & Expected Numbers	Project Budget (1,000 yen)
① Children's Robotics & AI Education Project	<ul style="list-style-type: none"> • Provide robotics and AI classes 12 times per week total through collaboration between the representative and 3 newly accepted volunteer teachers at existing 3 facilities • Conduct hands-on learning activities using LEGO SPIKE kits and other tools with advanced curricula for socioeconomically disadvantaged children (ages 8-14) • Hold an "Annual Presentation" at year-end for students to present their learning achievements • Prepare for program expansion to a 4th facility if deemed necessary 	<p>(A) 12 times per week (year-round) and Annual Presentation (end of year)</p> <p>(B) Existing 3 activity facilities, and 1 additional facility as needed, Annual Presentation at Kyoto City facility</p> <p>(C) 4 people (1 representative, 3 volunteer teachers, with office staff support)</p>	<p>(D) Socioeconomically disadvantaged children</p> <p>(E) 48 children per week, Annual Presentation participants and related parties included</p>	3,622.8
② Volunteer Teacher Training Project	<ul style="list-style-type: none"> • Recruit and select 3 new volunteer teachers, provide systematic training on our educational philosophy and teaching methods • Support volunteer teacher activities, maintain and improve instruction quality through regular meetings and skill-up training • Establish an environment where volunteers can work easily under clear role division and responsibility system 	<p>(A) Recruitment/selection (beginning of year), initial training (as needed), regular meetings/training (about once per month)</p> <p>(B) Main office, each activity facility</p> <p>(C) 1 person (representative), with office staff support</p>	<p>(D) University students and working adults interested in STEM education and social contribution</p> <p>(E) 3 people (target volunteers for training)</p>	72.0

Project Name	Specific Project Content	Implementation Schedule	Target Beneficiaries & Expected Numbers	Project Budget (1,000 yen)
③AI and Robotics Promotion and Awareness Project	<ul style="list-style-type: none"> • Hold activity reports and experience seminars several times per year to deepen understanding among more citizens and related organizations about the importance of AI and robotics education and our activities • Issue regular newsletters to supporters and interested parties, reporting on activity status and results • Explore collaboration with university research partners and consider implementing small-scale evaluation research on educational effectiveness 	<p>(A) Seminars/reports (2-3 times per year), newsletters (quarterly)</p> <p>(B) Kyoto City facilities, online, main office</p> <p>(C) 1-2 people (representative, office staff, volunteer cooperation)</p>	<p>(D) Citizens, companies, education professionals, grant organizations interested in STEM education</p> <p>(E) About 30-50 people per session (seminars etc.), newsletter subscribers</p>	42.0
④Infrastructure Development Project	<ul style="list-style-type: none"> • Purchase additional LEGO robotics kits (about 3 units, average 55,000 yen per unit) in preparation for expansion to a 4th facility • Advance development and introduction preparation for digital learning platform so students can access basic learning resources • Strengthen office system (information management, communication system, etc.) due to increased volunteers and activity expansion 	<p>(A) As needed (kit purchases as needed, platform development preparation year-round)</p> <p>(B) Main office, additional facilities (if applicable)</p> <p>(C) 1-2 people (representative, office staff)</p>	<p>(D) Our educational program participants, volunteer teachers</p> <p>(E) Support programs for 48 children per week and organizational operations</p>	255.0