
Business Plan for Initial Fiscal Year

From date of incorporation to March 31, 2026
Specified Nonprofit Corporation: The Funstitute for Artificial Intelligence and Robotics

1. Policy for Program Implementation

During the initial fiscal year, the representative will independently operate and reliably implement the following initiatives:

- Provide robotics education to underprivileged children to promote future career opportunities. Activities will begin at the **Nogikuso Support Center** and expand to two more facilities within the year, building a system of two weekly lessons per facility.
- Formulate and implement a fundraising strategy to stabilize and expand operations.
- Develop an AI curriculum for children that complies with the **MEXT Guidelines on Generative AI in Primary and Secondary Education (Ver. 2.0)**.
- Launch a website to increase public awareness of the organization's mission.
- Begin gathering foundational information in preparation for introducing volunteer teachers the following year.

2. Program Implementation Details

Program Name	Specific Activities	(A) Schedule	(B) Location	(C) Staff	(D) Target Group	(E) Beneficiaries	Budget (1,000 JPY)
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① Robotics & AI Education for Children	- One weekly class by the representative at Nogikuso Support Center. - Expansion to 2 more facilities for a total of 6 classes/week. - Hands-on learning using LEGO SPIKE kits (4 children per lesson). - AI curriculum for children aged 8–14 based on MEXT guidelines.	Start: 1x/week, then 6x/week	Nogikuso & 2 new facilities	1 (Representative)	Socioeconomically disadvantaged children	Initially 4/week, then 24/week	52
② Volunteer Teacher Development	- Gather information and explore volunteer program design. - Recruitment and training planned for next year.	Ongoing	Main Office	1 (Representative)	N/A	N/A	20
③ AI & Robotics Outreach	- Share activities via website, materials, and small events as needed.	Ongoing, website launch at start of year	Main Office, online, as needed	1 (Representative)	Citizens interested in STEM, potential supporters	Not specified	18

④ Infrastructure Development	- Purchase 2 LEGO robotics kits (¥55,000 each). - Prepare AI education materials and hardware. - Build and maintain website.	Start of year and when expanding	Main Office & facilities	1 (Representative)	Program participants	24/week (after expansion)	125
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Business Plan for Following Fiscal Year

From April 1, 2026 to March 31, 2027

Specified Nonprofit Corporation: The Funstitute for Artificial Intelligence and Robotics

1. Policy for Program Implementation

Based on the activities established at three facilities in the previous year, this year aims to:

- Recruit and train **3 volunteer teachers**, enabling 12 weekly robotics/AI classes for **~48 children/week**.
 - Deepen activities at current 3 facilities and consider expanding to a 4th facility.
 - Introduce an advanced curriculum to sustain long-term student interest.
 - Prepare a **digital learning platform** to offer fundamental learning resources.
 - Strengthen outreach and collaboration via the website and printed materials.
 - Seek **corporate sponsorships** and **academic partnerships** to enhance program quality and stability.
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2. Program Implementation Details

Program Name	Specific Activities	(A) Schedule	(B) Location	(C) Staff	(D) Target Group	(E) Beneficiaries	Budget (1,000 JPY)
① Robotics & AI Education for Children	- 12 weekly classes by the representative and 3 volunteer teachers. - Adjust number/frequency depending on facility needs. - Advanced hands-on learning for underprivileged children (8–14 y/o). - Annual presentation event. - Prepare for expansion to 4th facility.	12x/week, + end-of-year event	3 facilities, possibly 1 more; event in Kyoto	4 (Rep + 3 volunteers, admin support)	Underprivileged children	48/week + event attendees	58.8
② Volunteer Teacher Development	- Recruit/train 3 volunteers. - Monthly meetings and skills training. - Maintain clear responsibilities and support structure.	Recruiting: start of year; training: ongoing; monthly meetings	Main Office, program facilities	1 (Rep + admin)	College students or professionals interested in STEM and volunteering	3 (volunteers in training)	72

③ AI & Robotics Outreach	<ul style="list-style-type: none"> - Hold 2–3 seminars or open events. - Quarterly newsletters. - Collaborate with universities to evaluate program impact on learning, social outcomes, and future education. 	Seminars: 2–3/year, Newsletters: quarterly	Kyoto, online, main office	1–2 (Rep, admin, volunteers)	STEM-interested citizens, companies, educators, grant bodies	30–50/event; newsletter readers	262
④ Infrastructure Development	<ul style="list-style-type: none"> - Purchase 3 more LEGO kits (¥55,000 each) if 4th facility is added. - Build digital learning platform (content, system). - Improve admin structure (info mgmt, comms). - Enhance website UX and features. - Launch digital self-study video lessons via YouTube and website. 	Ongoing as needed	Main Office, new facilities if any	1–2 (Rep, admin)	Participants & volunteer teachers	48/week + admin support	275
