

# Programming in Haskell

## Solutions to Exercises

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## Chapter 1 - Introduction

### Exercise 1

$$\begin{aligned} & \text{double } (\text{double } 2) \\ = & \quad \{ \text{applying the inner } \text{double} \} \\ & \text{double } (2 + 2) \\ = & \quad \{ \text{applying } \text{double} \} \\ & (2 + 2) + (2 + 2) \\ = & \quad \{ \text{applying the first } + \} \\ & 4 + (2 + 2) \\ = & \quad \{ \text{applying the second } + \} \\ & 4 + 4 \\ = & \quad \{ \text{applying } + \} \\ & 8 \end{aligned}$$

or

$$\begin{aligned} & \text{double } (\text{double } 2) \\ = & \quad \{ \text{applying the outer } \text{double} \} \\ & (\text{double } 2) + (\text{double } 2) \\ = & \quad \{ \text{applying the second } \text{double} \} \\ & (\text{double } 2) + (2 + 2) \\ = & \quad \{ \text{applying the second } + \} \\ & (\text{double } 2) + 4 \\ = & \quad \{ \text{applying } \text{double} \} \\ & (2 + 2) + 4 \\ = & \quad \{ \text{applying the first } + \} \\ & 4 + 4 \\ = & \quad \{ \text{applying } + \} \\ & 8 \end{aligned}$$

There are a number of other answers too.

### Exercise 2

$$\begin{aligned} & \text{sum } [x] \\ = & \quad \{ \text{applying } \text{sum} \} \\ & x + \text{sum } [] \\ = & \quad \{ \text{applying } \text{sum} \} \\ & x + 0 \\ = & \quad \{ \text{applying } + \} \\ & x \end{aligned}$$

### Exercise 3

(1)

$$\begin{aligned} \text{product } [] &= 1 \\ \text{product } (x : xs) &= x * \text{product } xs \end{aligned}$$

(2)

$$\begin{aligned} & \text{product } [2, 3, 4] \\ = & \{ \text{applying } \text{product} \} \\ & 2 * (\text{product } [3, 4]) \\ = & \{ \text{applying } \text{product} \} \\ & 2 * (3 * \text{product } [4]) \\ = & \{ \text{applying } \text{product} \} \\ & 2 * (3 * (4 * \text{product } [])) \\ = & \{ \text{applying } \text{product} \} \\ & 2 * (3 * (4 * 1)) \\ = & \{ \text{applying } * \} \\ & 24 \end{aligned}$$

#### Exercise 4

Replace the second equation by

$$\text{qsort } (x : xs) = \text{qsort larger } ++ [x] ++ \text{qsort smaller}$$

That is, just swap the occurrences of *smaller* and *larger*.

#### Exercise 5

Duplicate elements are removed from the sorted list. For example:

$$\begin{aligned} & \text{qsort } [2, 2, 3, 1, 1] \\ = & \{ \text{applying } \text{qsort} \} \\ & \text{qsort } [1, 1] ++ [2] ++ \text{qsort } [3] \\ = & \{ \text{applying } \text{qsort} \} \\ & (\text{qsort } [] ++ [1] ++ \text{qsort } []) ++ [2] ++ (\text{qsort } [] ++ [3] ++ \text{qsort } []) \\ = & \{ \text{applying } \text{qsort} \} \\ & ([] ++ [1] ++ []) ++ [2] ++ ([] ++ [3] ++ []) \\ = & \{ \text{applying } ++ \} \\ & [1] ++ [2] ++ [3] \\ = & \{ \text{applying } ++ \} \\ & [1, 2, 3] \end{aligned}$$

## Chapter 2 - First steps

### Exercise 1

$$(2 \uparrow 3) * 4$$

$$(2 * 3) + (4 * 5)$$

$$2 + (3 * (4 \uparrow 5))$$

### Exercise 2

No solution required.

### Exercise 3

$$\begin{aligned} n &= a \text{ 'div' } \textit{length } xs \\ &\textbf{where} \\ &\quad a = 10 \\ &\quad xs = [1, 2, 3, 4, 5] \end{aligned}$$

### Exercise 4

$$\textit{last } xs = \textit{head } (\textit{reverse } xs)$$

or

$$\textit{last } xs = xs !! (\textit{length } xs - 1)$$

### Exercise 5

$$\textit{init } xs = \textit{take } (\textit{length } xs - 1) \textit{ } xs$$

or

$$\textit{init } xs = \textit{reverse } (\textit{tail } (\textit{reverse } xs))$$

## Chapter 3 - Types and classes

### Exercise 1

$[Char]$   
 $(Char, Char, Char)$   
 $[(Bool, Char)]$   
 $([Bool], [Char])$   
 $[[a] \rightarrow [a]]$

### Exercise 2

$[a] \rightarrow a$   
 $(a, b) \rightarrow (b, a)$   
 $a \rightarrow b \rightarrow (a, b)$   
 $Num\ a \Rightarrow a \rightarrow a$   
 $Eq\ a \Rightarrow [a] \rightarrow Bool$   
 $(a \rightarrow a) \rightarrow a \rightarrow a$

### Exercise 3

No solution required.

### Exercise 4

In general, checking if two functions are equal requires enumerating all possible argument values, and checking if the functions give the same result for each of these values. For functions with a very large (or infinite) number of argument values, such as values of type *Int* or *Integer*, this is not feasible. However, for small numbers of argument values, such as values of type of type *Bool*, it is feasible.

## Chapter 4 - Defining functions

### Exercise 1

$$\text{halve } xs = \text{splitAt } (\text{length } xs \text{ 'div' } 2) \text{ } xs$$

or

$$\begin{aligned} \text{halve } xs &= (\text{take } n \text{ } xs, \text{drop } n \text{ } xs) \\ &\quad \textbf{where} \\ &\quad n = \text{length } xs \text{ 'div' } 2 \end{aligned}$$

### Exercise 2

(a)

$$\text{safetail } xs = \text{if null } xs \textbf{ then } [] \textbf{ else tail } xs$$

(b)

$$\begin{aligned} \text{safetail } xs \mid \text{null } xs &= [] \\ \mid \text{otherwise} &= \text{tail } xs \end{aligned}$$

(c)

$$\begin{aligned} \text{safetail } [] &= [] \\ \text{safetail } xs &= \text{tail } xs \end{aligned}$$

or

$$\begin{aligned} \text{safetail } [] &= [] \\ \text{safetail } (\_ : xs) &= xs \end{aligned}$$

### Exercise 3

(1)

$$\begin{aligned} \text{False} \vee \text{False} &= \text{False} \\ \text{False} \vee \text{True} &= \text{True} \\ \text{True} \vee \text{False} &= \text{True} \\ \text{True} \vee \text{True} &= \text{True} \end{aligned}$$

(2)

$$\begin{aligned} \text{False} \vee \text{False} &= \text{False} \\ \_ \vee \_ &= \text{True} \end{aligned}$$

(3)

$$\begin{aligned} \text{False} \vee b &= b \\ \text{True} \vee \_ &= \text{True} \end{aligned}$$

(4)

$$\begin{aligned} b \vee c \mid b == c &= b \\ \mid \text{otherwise} &= \text{True} \end{aligned}$$

#### Exercise 4

$$a \wedge b = \text{if } a \text{ then} \\ \quad \text{if } b \text{ then } \textit{True} \text{ else } \textit{False} \\ \text{else} \\ \quad \textit{False}$$

#### Exercise 5

$$a \wedge b = \text{if } a \text{ then } b \text{ else } \textit{False}$$

#### Exercise 6

$$\textit{mult} = \lambda x \rightarrow (\lambda y \rightarrow (\lambda z \rightarrow x * y * z))$$

## Chapter 5 - List comprehensions

### Exercise 1

$sum [x \uparrow 2 \mid x \leftarrow [1..100]]$

### Exercise 2

$replicate\ n\ x = [x \mid _ \leftarrow [1..n]]$

### Exercise 3

$pyths\ n = [(x, y, z) \mid x \leftarrow [1..n],$   
 $y \leftarrow [1..n],$   
 $z \leftarrow [1..n],$   
 $x \uparrow 2 + y \uparrow 2 == z \uparrow 2]$

### Exercise 4

$perfects\ n = [x \mid x \leftarrow [1..n], sum\ (init\ (factors\ x)) == x]$

### Exercise 5

$concat\ [[(x, y) \mid y \leftarrow [4, 5, 6]] \mid x \leftarrow [1, 2, 3]]$

### Exercise 6

$positions\ x\ xs = find\ x\ (zip\ xs\ [0..n])$   
**where**  $n = length\ xs - 1$

### Exercise 7

$scalarproduct\ xs\ ys = sum\ [x * y \mid (x, y) \leftarrow zip\ xs\ ys]$

### Exercise 8

$shift :: Int \rightarrow Char \rightarrow Char$   
 $shift\ n\ c \mid isLower\ c = int2low\ ((low2int\ c + n) \text{ `mod' } 26)$   
 $\mid isUpper\ c = int2upp\ ((upp2int\ c + n) \text{ `mod' } 26)$   
 $\mid otherwise = c$   
 $freqs :: String \rightarrow [Float]$   
 $freqs\ xs = [percent\ (count\ x\ xs')\ n \mid x \leftarrow ['a'.. 'z']]$   
**where**  
 $xs' = map\ toLower\ xs$   
 $n = length\ xs$   
 $low2int :: Char \rightarrow Int$   
 $low2int\ c = ord\ c - ord\ 'a'$



```

int2low    :: Int → Char
int2low n  = chr (ord 'a' + n)

upp2int    :: Char → Int
upp2int c  = ord c - ord 'A'

int2upp    :: Int → Char
int2upp n  = chr (ord 'A' + n)

letters    :: String → Int
letters xs = length [x | x ← xs, isAlpha x]

```

## Chapter 6 - Recursive functions

### Exercise 1

(1)

$$\begin{aligned} m \uparrow 0 &= 1 \\ m \uparrow (n + 1) &= m * m \uparrow n \end{aligned}$$

(2)

$$\begin{aligned} &2 \uparrow 3 \\ = &\{ \text{applying } \uparrow \} \\ &2 * (2 \uparrow 2) \\ = &\{ \text{applying } \uparrow \} \\ &2 * (2 * (2 \uparrow 1)) \\ = &\{ \text{applying } \uparrow \} \\ &2 * (2 * (2 * (2 \uparrow 0))) \\ = &\{ \text{applying } \uparrow \} \\ &2 * (2 * (2 * 1)) \\ = &\{ \text{applying } * \} \\ &8 \end{aligned}$$

### Exercise 2

(1)

$$\begin{aligned} &\text{length } [1, 2, 3] \\ = &\{ \text{applying } \text{length} \} \\ &1 + \text{length } [2, 3] \\ = &\{ \text{applying } \text{length} \} \\ &1 + (1 + \text{length } [3]) \\ = &\{ \text{applying } \text{length} \} \\ &1 + (1 + (1 + \text{length } [])) \\ = &\{ \text{applying } \text{length} \} \\ &1 + (1 + (1 + 0)) \\ = &\{ \text{applying } + \} \\ &3 \end{aligned}$$

(2)

$$\begin{aligned} &\text{drop } 3 [1, 2, 3, 4, 5] \\ = &\{ \text{applying } \text{drop} \} \\ &\text{drop } 2 [2, 3, 4, 5] \\ = &\{ \text{applying } \text{drop} \} \\ &\text{drop } 1 [3, 4, 5] \\ = &\{ \text{applying } \text{drop} \} \\ &\text{drop } 0 [4, 5] \\ = &\{ \text{applying } \text{drop} \} \\ &[4, 5] \end{aligned}$$

(3)

```
init [1,2,3]
= { applying init }
1 : init [2,3]
= { applying init }
1 : 2 : init [3]
= { applying init }
1 : 2 : []
= { list notation }
[1,2]
```

### Exercise 3

```
and [] = True
and (b : bs) = b ∧ and bs

concat [] = []
concat (xs : xss) = xs ++ concat xss

replicate 0 _ = []
replicate (n + 1) x = x : replicate n x

(x : _) !! 0 = x
(_ : xs) !! (n + 1) = xs !! n

elem x [] = False
elem x (y : ys) | x == y = True
                  | otherwise = elem x ys
```

### Exercise 4

```
merge [] ys = ys
merge xs [] = xs
merge (x : xs) (y : ys) = if x ≤ y then
                           x : merge xs (y : ys)
                           else
                             y : merge (x : xs) ys
```

### Exercise 5

```
halve xs = splitAt (length xs `div` 2) xs

msort [] = []
msort [x] = [x]
msort xs = merge (msort ys) (msort zs)
           where (ys, zs) = halve xs
```

### Exercise 6.1

Step 1: define the type

$$\text{sum} \quad :: \quad [Int] \rightarrow Int$$

Step 2: enumerate the cases

$$\begin{aligned} \text{sum} [] &= \\ \text{sum} (x : xs) &= \end{aligned}$$

Step 3: define the simple cases

$$\begin{aligned} \text{sum} [] &= 0 \\ \text{sum} (x : xs) &= \end{aligned}$$

Step 4: define the other cases

$$\begin{aligned} \text{sum} [] &= 0 \\ \text{sum} (x : xs) &= x + \text{sum} xs \end{aligned}$$

Step 5: generalise and simplify

$$\begin{aligned} \text{sum} &:: \text{Num } a \Rightarrow [a] \rightarrow a \\ \text{sum} &= \text{foldr } (+) 0 \end{aligned}$$

### Exercise 6.2

Step 1: define the type

$$\text{take} \quad :: \quad Int \rightarrow [a] \rightarrow [a]$$

Step 2: enumerate the cases

$$\begin{aligned} \text{take } 0 [] &= \\ \text{take } 0 (x : xs) &= \\ \text{take } (n + 1) [] &= \\ \text{take } (n + 1) (x : xs) &= \end{aligned}$$

Step 3: define the simple cases

$$\begin{aligned} \text{take } 0 [] &= [] \\ \text{take } 0 (x : xs) &= [] \\ \text{take } (n + 1) [] &= [] \\ \text{take } (n + 1) (x : xs) &= \end{aligned}$$

Step 4: define the other cases

$$\begin{aligned} \text{take } 0 [] &= [] \\ \text{take } 0 (x : xs) &= [] \\ \text{take } (n + 1) [] &= [] \\ \text{take } (n + 1) (x : xs) &= x : \text{take } n xs \end{aligned}$$

Step 5: generalise and simplify

$$\begin{aligned} \text{take} &:: Int \rightarrow [a] \rightarrow [a] \\ \text{take } 0 \_ &= [] \\ \text{take } (n + 1) [] &= [] \\ \text{take } (n + 1) (x : xs) &= x : \text{take } n xs \end{aligned}$$

### Exercise 6.3

Step 1: define the type

$$last \quad :: \quad [a] \rightarrow [a]$$

Step 2: enumerate the cases

$$last \ (x : xs) \quad =$$

Step 3: define the simple cases

$$\begin{array}{ll} last \ (x : xs) \mid null \ xs & = \ x \\ \mid otherwise & = \end{array}$$

Step 4: define the other cases

$$\begin{array}{ll} last \ (x : xs) \mid null \ xs & = \ x \\ \mid otherwise & = \ last \ xs \end{array}$$

Step 5: generalise and simplify

$$\begin{array}{ll} last & :: \quad [a] \rightarrow [a] \\ last \ [x] & = \ x \\ last \ (\_ : xs) & = \ last \ xs \end{array}$$

## Chapter 7 - Higher-order functions

### Exercise 1

$map\ f\ (filter\ p\ xs)$

### Exercise 2

$all\ p \quad \quad \quad = \quad and \circ map\ p$   
 $any\ p \quad \quad \quad = \quad or \circ map\ p$   
 $takeWhile\ \_ [] \quad = \quad []$   
 $takeWhile\ p\ (x : xs)$   
     $\mid p\ x \quad \quad \quad = \quad x : takeWhile\ p\ xs$   
     $\mid otherwise \quad = \quad []$   
 $dropWhile\ \_ [] \quad = \quad []$   
 $dropWhile\ p\ (x : xs)$   
     $\mid p\ x \quad \quad \quad = \quad dropWhile\ p\ xs$   
     $\mid otherwise \quad = \quad x : xs$

### Exercise 3

$map\ f \quad = \quad foldr\ (\lambda x\ xs \rightarrow f\ x : xs)\ []$   
 $filter\ p \quad = \quad foldr\ (\lambda x\ xs \rightarrow \text{if } p\ x \text{ then } x : xs \text{ else } xs)\ []$

### Exercise 4

$dec2nat \quad = \quad foldl\ (\lambda x\ y \rightarrow 10 * x + y)\ 0$

### Exercise 5

The functions being composed do not all have the same types. For example:

$sum \quad \quad \quad :: \quad [Int] \rightarrow Int$   
 $map\ (\uparrow 2) \quad :: \quad [Int] \rightarrow [Int]$   
 $filter\ even \quad :: \quad [Int] \rightarrow [Int]$

### Exercise 6

$curry \quad \quad \quad :: \quad ((a, b) \rightarrow c) \rightarrow (a \rightarrow b \rightarrow c)$   
 $curry\ f \quad \quad = \quad \lambda x\ y \rightarrow f\ (x, y)$   
 $uncurry \quad \quad :: \quad (a \rightarrow b \rightarrow c) \rightarrow ((a, b) \rightarrow c)$   
 $uncurry\ f \quad = \quad \lambda(x, y) \rightarrow f\ x\ y$

### Exercise 7

$chop8 \quad = \quad unfold \text{ null } (take \ 8) \ (drop \ 8)$   
 $map \ f \quad = \quad unfold \text{ null } (f \circ head) \ tail$   
 $iterate \ f \quad = \quad unfold \ (const \ False) \ id \ f$

### Exercise 8

$encode \quad \quad \quad :: \ String \rightarrow [Bit]$   
 $encode \quad \quad \quad = \quad concat \circ map \ (addparity \circ make8 \circ int2bin \circ ord)$   
 $decode \quad \quad \quad :: \ [Bit] \rightarrow String$   
 $decode \quad \quad \quad = \quad map \ (chr \circ bin2int \circ checkparity) \circ chop9$   
 $addparity \quad \quad \quad :: \ [Bit] \rightarrow [Bit]$   
 $addparity \ bs \quad \quad = \quad (parity \ bs) : bs$   
 $parity \quad \quad \quad :: \ [Bit] \rightarrow Bit$   
 $parity \ bs \mid odd \ (sum \ bs) \quad = \quad 1$   
 $\quad \quad \quad \mid otherwise \quad \quad \quad = \quad 0$   
 $chop9 \quad \quad \quad :: \ [Bit] \rightarrow [[Bit]]$   
 $chop9 \ [] \quad \quad \quad = \quad []$   
 $chop9 \ bits \quad \quad \quad = \quad take \ 9 \ bits : chop9 \ (drop \ 9 \ bits)$   
 $checkparity \quad \quad \quad :: \ [Bit] \rightarrow [Bit]$   
 $checkparity \ (b : bs) \quad \quad \quad$   
 $\quad \mid b == parity \ bs \quad \quad \quad = \quad bs$   
 $\quad \mid otherwise \quad \quad \quad \quad \quad = \quad error \ "parity \ mismatch"$

### Exercise 9

No solution required.

## Chapter 8 - Functional parsers

### Exercise 1

```

int  =  do char '-'
      n ← nat
      return (-n)
+++ nat

```

### Exercise 2

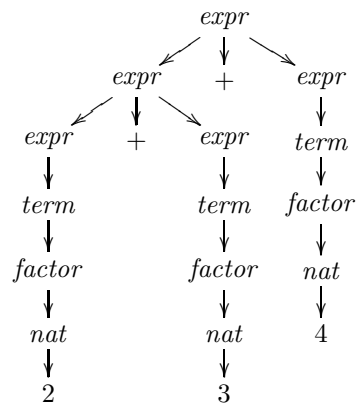
```

comment =  do string "--"
           many (sat (≠ '\n'))
           return ()

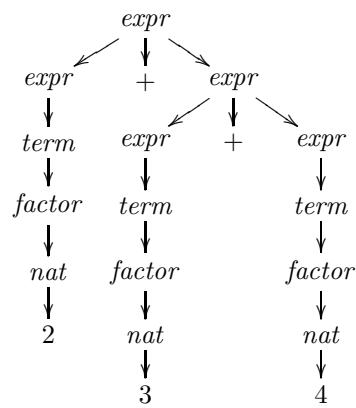
```

### Exercise 3

(1)



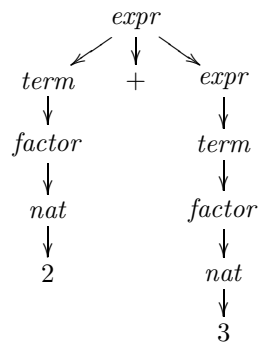
(2)



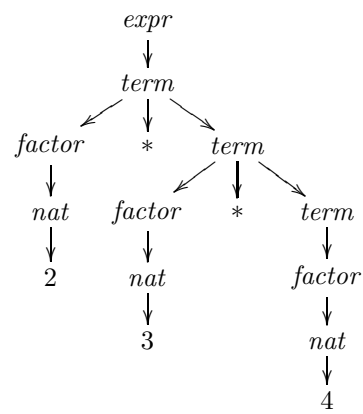


## Exercise 4

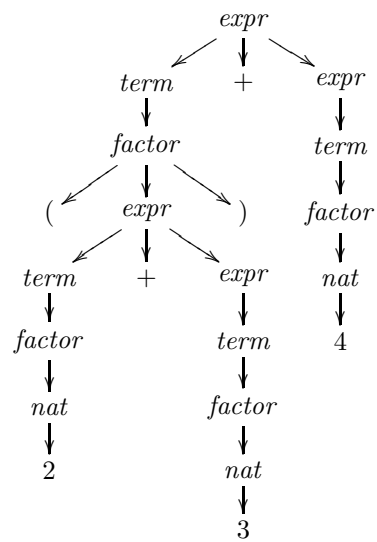
(1)



(2)



(3)



## Exercise 5

Without left-factorising the grammar, the resulting parser would backtrack excessively and have exponential time complexity in the size of the expression. For example, a number would be parsed four times before being recognised as an expression.

## Exercise 6

```
expr  =  do t ← term
        do symbol "+"
          e ← expr
          return (t + e)
      +++ do symbol "-"
          e ← expr
          return (t - e)
      +++ return t

term  =  do f ← factor
        do symbol "*"
          t ← term
          return (f * t)
      +++ do symbol "/"
          t ← term
          return (f 'div' t)
      +++ return f
```

## Exercise 7

(1)

```
factor ::= atom (↑ factor | epsilon)
atom   ::= (expr) | nat
```

(2)

```
factor :: Parser Int
factor = do a ← atom
        do symbol "^"
          f ← factor
          return (a ↑ f)
      +++ return a

atom :: Parser Int
atom = do symbol "("
        e ← expr
        symbol ")"
        return e
      +++ natural
```

## Exercise 8

(a)

```
expr ::= expr - nat | nat  
nat   ::= 0 | 1 | 2 | ...
```

(b)

```
expr = do e ← expr  
        symbol "-"  
        n ← natural  
        return (e - n)  
+++ natural
```

(c)

The parser loops forever without producing a result, because the first operation it performs is to call itself recursively.

(d)

```
expr = do n ← natural  
        ns ← many (do symbol "-"  
                      natural)  
        return (foldl (-) n ns)
```

## Chapter 9 - Interactive programs

### Exercise 1

```
readLine = get ""
get xs   = do x ← getChar
          case x of
            '\n' → return xs
            '\DEL' → if null xs then
                        get xs
                      else
                        do putStr "\ESC[1D \ESC[1D"
                           get (init xs)
            _ → get (xs ++ [x])
```

### Exercise 2

No solution available.

### Exercise 3

No solution available.

### Exercise 4

No solution available.

### Exercise 5

No solution available.

### Exercise 6

```
type Board = [Int]
initial    :: Board
initial    = [5,4,3,2,1]
finished   :: Board → Bool
finished b = all (== 0) b
valid      :: Board → Int → Int → Bool
valid b row num = b !! (row - 1) ≥ num
move       :: Board → Int → Int → Board
move b row num = [if r == row then n - num else n
                  | (r,n) ← zip [1..5] b]
newline    :: IO ()
newline    = putChar '\n'
```

```

putBoard      :: Board → IO ()
putBoard [a, b, c, d, e] = do putRow 1 a
                              putRow 2 b
                              putRow 3 c
                              putRow 4 d
                              putRow 5 e

putRow        :: Int → Int → IO ()
putRow row num = do putStr (show row)
                    putStr ": "
                    putStrLn (stars num)

stars         :: Int → String
stars n       = concat (replicate n "* ")

getDigit      :: String → IO Int
getDigit prom = do putStr prom
                    x ← getChar
                    newline
                    if isDigit x then
                        return (ord x - ord '0')
                    else
                        do putStrLn "ERROR: Invalid digit"
                           getDigit prom

nim           :: IO ()
nim           = play initial 1

play          :: Board → Int → IO ()
play board player = do newline
                      putBoard board
                      if finished board then
                          do newline
                             putStr "Player "
                             putStr (show (next player))
                             putStrLn " wins!!"
                      else
                          do newline
                             putStr "Player "
                             putStrLn (show player)
                             r ← getDigit "Enter a row number: "
                             n ← getDigit "Stars to remove: "
                             if valid board r n then
                                 play (move board r n) (next player)
                             else
                                 do newline
                                    putStrLn "ERROR: Invalid move"
                                    play board player

next          :: Int → Int
next 1        = 2
next 2        = 1

```

## Chapter 10 - Declaring types and classes

### Exercise 1

$$\begin{aligned} \text{mult } m \text{ Zero} &= \text{Zero} \\ \text{mult } m (\text{Succ } n) &= \text{add } m (\text{mult } m n) \end{aligned}$$

### Exercise 2

$$\begin{aligned} \text{occurs } m (\text{Leaf } n) &= m == n \\ \text{occurs } m (\text{Node } l \ n \ r) &= \text{case compare } m \ n \text{ of} \\ &\quad LT \rightarrow \text{occurs } m \ l \\ &\quad EQ \rightarrow \text{True} \\ &\quad GT \rightarrow \text{occurs } m \ r \end{aligned}$$

This version is more efficient because it only requires one comparison for each node, whereas the previous version may require two comparisons.

### Exercise 3

$$\begin{aligned} \text{leaves } (\text{Leaf } \_) &= 1 \\ \text{leaves } (\text{Node } l \ r) &= \text{leaves } l + \text{leaves } r \\ \text{balanced } (\text{Leaf } \_) &= \text{True} \\ \text{balanced } (\text{Node } l \ r) &= \text{abs } (\text{leaves } l - \text{leaves } r) \leq 1 \\ &\quad \wedge \text{balanced } l \wedge \text{balanced } r \end{aligned}$$

### Exercise 4

$$\begin{aligned} \text{halve } xs &= \text{splitAt } (\text{length } xs \div 2) \ xs \\ \text{balance } [x] &= \text{Leaf } x \\ \text{balance } xs &= \text{Node } (\text{balance } ys) (\text{balance } zs) \\ &\quad \text{where } (ys, zs) = \text{halve } xs \end{aligned}$$

### Exercise 5

$$\begin{aligned} \text{data Prop} &= \dots \mid \text{Or Prop Prop} \mid \text{Equiv Prop Prop} \\ \text{eval } s (\text{Or } p \ q) &= \text{eval } s \ p \vee \text{eval } s \ q \\ \text{eval } s (\text{Equiv } p \ q) &= \text{eval } s \ p == \text{eval } s \ q \\ \text{vars } (\text{Or } p \ q) &= \text{vars } p ++ \text{vars } q \\ \text{vars } (\text{Equiv } p \ q) &= \text{vars } p ++ \text{vars } q \end{aligned}$$

### Exercise 6

No solution available.

## Exercise 7

```

data Expr                = Val Int | Add Expr Expr | Mult Expr Expr
type Cont                = [Op]
data Op                  = EVALA Expr | ADD Int | EVALM Expr | MUL Int

eval                      :: Expr → Cont → Int
eval (Val n) ops         = exec ops n
eval (Add x y) ops       = eval x (EVALA y : ops)
eval (Mult x y) ops      = eval x (EVALM y : ops)

exec                      :: Cont → Int → Int
exec [] n                 = n
exec (EVALA y : ops) n    = eval y (ADD n : ops)
exec (ADD n : ops) m      = exec ops (n + m)
exec (EVALM y : ops) n    = eval y (MUL n : ops)
exec (MUL n : ops) m      = exec ops (n * m)

value                     :: Expr → Int
value e                   = eval e []

```

## Exercise 8

```

instance Monad Maybe where
  return      :: a → Maybe a
  return x    = Just x

  (≫=)        :: Maybe a → (a → Maybe b) → Maybe b
  Nothing ≻= _ = Nothing
  (Just x) ≻= f = f x

instance Monad [] where
  return      :: a → [a]
  return x    = [x]

  (≫=)        :: [a] → (a → [b]) → [b]
  xs ≻= f      = concat (map f xs)

```

## Chapter 11 - The countdown problem

### Exercise 1

$$\text{choices } xs = [zs \mid ys \leftarrow \text{subs } xs, zs \leftarrow \text{perms } ys]$$

### Exercise 2

$$\begin{aligned} \text{removeone } x [] &= [] \\ \text{removeone } x (y : ys) &= \begin{cases} ys & | x == y \\ y : \text{removeone } x ys & | \text{otherwise} \end{cases} \\ \text{isChoice } [] \_ &= \text{True} \\ \text{isChoice } (x : xs) [] &= \text{False} \\ \text{isChoice } (x : xs) ys &= \text{elem } x ys \wedge \text{isChoice } xs (\text{removeone } x ys) \end{aligned}$$

### Exercise 3

It would lead to non-termination, because recursive calls to *exprs* would no longer be guaranteed to reduce the length of the list.

### Exercise 4

$$> \text{length } [e \mid ns' \leftarrow \text{choices } [1, 3, 7, 10, 25, 50], e \leftarrow \text{exprs } ns]$$

33665406

$$> \text{length } [e \mid ns' \leftarrow \text{choices } [1, 3, 7, 10, 25, 50], e \leftarrow \text{exprs } ns, \text{eval } e \neq []]$$

4672540

### Exercise 5

Modifying the definition of *valid* by

$$\begin{aligned} \text{valid } \text{Sub } x y &= \text{True} \\ \text{valid } \text{Div } x y &= y \neq 0 \wedge x \text{ `mod' } y == 0 \end{aligned}$$

gives

$$> \text{length } [e \mid ns' \leftarrow \text{choices } [1, 3, 7, 10, 25, 50], e \leftarrow \text{exprs } ns', \text{eval } e \neq []]$$

10839369

### Exercise 6

No solution available.



## Chapter 12 - Lazy evaluation

### Exercise 1

(1)

$2 * 3$  is the only redex, and is both innermost and outermost.

(2)

$1 + 2$  and  $2 + 3$  are redexes, with  $1 + 2$  being innermost.

(3)

$1 + 2$ ,  $2 + 3$  and  $fst\ (1 + 2, 2 + 3)$  are redexes, with the first of these being innermost and the last being outermost.

(4)

$2 * 3$  and  $(\lambda x \rightarrow 1 + x)\ (2 * 3)$  are redexes, with the first being innermost and the second being outermost.

### Exercise 2

Outermost:

$$\begin{aligned} &fst\ (1 + 2, 2 + 3) \\ = &\quad \{ \text{applying } fst \} \\ &1 + 2 \\ = &\quad \{ \text{applying } + \} \\ &3 \end{aligned}$$

Innermost:

$$\begin{aligned} &fst\ (1 + 2, 2 + 3) \\ = &\quad \{ \text{applying the first } + \} \\ &fst\ (3, 2 + 3) \\ = &\quad \{ \text{applying } + \} \\ &fst\ (3, 5) \\ = &\quad \{ \text{applying } fst \} \\ &3 \end{aligned}$$

Outermost evaluation is preferable because it avoids evaluation of the second argument, and hence takes one less reduction step.

### Exercise 3

$$\begin{aligned} &mult\ 3\ 4 \\ = &\quad \{ \text{applying } mult \} \\ &(\lambda x \rightarrow (\lambda y \rightarrow x * y))\ 3\ 4 \\ = &\quad \{ \text{applying } \lambda x \rightarrow (\lambda y \rightarrow x * y) \} \\ &(\lambda y \rightarrow 3 * y)\ 4 \\ = &\quad \{ \text{applying } \lambda y \rightarrow 3 * y \} \\ &3 * 4 \\ = &\quad \{ \text{applying } * \} \\ &12 \end{aligned}$$

#### Exercise 4

$$fibs = 0 : 1 : [x + y \mid (x, y) \leftarrow zip\ fibs\ (tail\ fibs)]$$

#### Exercise 5

(1)

$$fib\ n = fibs\ !!\ n$$

(2)

$$head\ (dropWhile\ (\leq 1000)\ fibs)$$

#### Exercise 6

$$\begin{aligned} repeatTree &:: a \rightarrow Tree\ a \\ repeatTree\ x &= Node\ t\ x\ t \\ &\quad \textbf{where } t = repeatTree\ x \\ \\ takeTree &:: Int \rightarrow Tree\ a \rightarrow Tree\ a \\ takeTree\ 0\ \_ &= Leaf \\ takeTree\ (n + 1)\ Leaf &= Leaf \\ takeTree\ (n + 1)\ (Node\ l\ x\ r) &= Node\ (takeTree\ n\ l)\ x\ (takeTree\ n\ r) \\ \\ replicateTree &:: Int \rightarrow a \rightarrow Tree\ a \\ replicateTree\ n &= takeTree\ n\ \circ\ repeatTree \end{aligned}$$

## Chapter 13 - Reasoning about programs

### Exercise 1

$$\begin{aligned} last &:: [a] \rightarrow a \\ last [x] &= x \\ last (\_ : xs) &= last xs \end{aligned}$$

or

$$\begin{aligned} init &:: [a] \rightarrow [a] \\ init [\_] &= [] \\ init (x : xs) &= x : init xs \end{aligned}$$

or

$$\begin{aligned} foldr1 &:: (a \rightarrow a \rightarrow a) \rightarrow [a] \rightarrow a \\ foldr1 \_ [x] &= x \\ foldr1 f (x : xs) &= f x (foldr1 f xs) \end{aligned}$$

There are a number of other answers too.

### Exercise 2

Base case:

$$\begin{aligned} &add\ Zero\ (Succ\ m) \\ = &\{ \text{applying } add \} \\ &Succ\ m \\ = &\{ \text{unapplying } add \} \\ &Succ\ (add\ Zero\ m) \end{aligned}$$

Inductive case:

$$\begin{aligned} &add\ (Succ\ n)\ (Succ\ m) \\ = &\{ \text{applying } add \} \\ &Succ\ (add\ n\ (Succ\ m)) \\ = &\{ \text{induction hypothesis } \} \\ &Succ\ (Succ\ (add\ n\ m)) \\ = &\{ \text{unapplying } add \} \\ &Succ\ (add\ (Succ\ n)\ m) \end{aligned}$$

### Exercise 3

Base case:

$$\begin{aligned} &add\ Zero\ m \\ = &\{ \text{applying } add \} \\ &m \\ = &\{ \text{property of } add \} \\ &add\ m\ Zero \end{aligned}$$

Inductive case:

$$\begin{aligned}
& \text{add } (\text{Succ } n) \ m \\
= & \quad \{ \text{applying } \text{add} \} \\
& \text{Succ } (\text{add } n \ m) \\
= & \quad \{ \text{induction hypothesis} \} \\
& \text{Succ } (\text{add } m \ n) \\
= & \quad \{ \text{property of } \text{add} \} \\
& \text{add } m \ (\text{Succ } n)
\end{aligned}$$

## Exercise 4

Base case:

$$\begin{aligned}
& \text{all } (== \ x) \ (\text{replicate } 0 \ x) \\
= & \quad \{ \text{applying } \text{replicate} \} \\
& \text{all } (== \ x) \ [] \\
= & \quad \{ \text{applying } \text{all} \} \\
& \text{True}
\end{aligned}$$

Inductive case:

$$\begin{aligned}
& \text{all } (== \ x) \ (\text{replicate } (n + 1) \ x) \\
= & \quad \{ \text{applying } \text{replicate} \} \\
& \text{all } (== \ x) \ (x : \text{replicate } n \ x) \\
= & \quad \{ \text{applying } \text{all} \} \\
& x == x \wedge \text{all } (== \ x) \ (\text{replicate } n \ x) \\
= & \quad \{ \text{applying } == \} \\
& \text{True} \wedge \text{all } (== \ x) \ (\text{replicate } n \ x) \\
= & \quad \{ \text{applying } \wedge \} \\
& \text{all } (== \ x) \ (\text{replicate } n \ x) \\
= & \quad \{ \text{induction hypothesis} \} \\
& \text{True}
\end{aligned}$$

## Exercise 5.1

Base case:

$$\begin{aligned}
& [] ++ [] \\
= & \quad \{ \text{applying } ++ \} \\
& []
\end{aligned}$$

Inductive case:

$$\begin{aligned}
& (x : xs) ++ [] \\
= & \quad \{ \text{applying } ++ \} \\
& x : (xs ++ []) \\
= & \quad \{ \text{induction hypothesis} \} \\
& x : xs
\end{aligned}$$

## Exercise 5.2

Base case:

$$\begin{aligned} & [] ++ (ys ++ zs) \\ = & \quad \{ \text{applying } ++ \} \\ & ys ++ zs \\ = & \quad \{ \text{unapplying } ++ \} \\ & ([] ++ ys) ++ zs \end{aligned}$$

Inductive case:

$$\begin{aligned} & (x : xs) ++ (ys ++ zs) \\ = & \quad \{ \text{applying } ++ \} \\ & x : (xs ++ (ys ++ zs)) \\ = & \quad \{ \text{induction hypothesis} \} \\ & x : ((xs ++ ys) ++ zs) \\ = & \quad \{ \text{unapplying } ++ \} \\ & (x : (xs ++ ys)) ++ zs \\ = & \quad \{ \text{unapplying } ++ \} \\ & ((x : xs) ++ ys) ++ zs \end{aligned}$$

## Exercise 6

The three auxiliary results are all general properties that may be useful in other contexts, whereas the single auxiliary result is specific to this application.

## Exercise 7

Base case:

$$\begin{aligned} & \text{map } f (\text{map } g []) \\ = & \quad \{ \text{applying the inner } \text{map} \} \\ & \text{map } f [] \\ = & \quad \{ \text{applying } \text{map} \} \\ & [] \\ = & \quad \{ \text{unapplying } \text{map} \} \\ & \text{map } (f \circ g) [] \end{aligned}$$

Inductive case:

$$\begin{aligned} & \text{map } f (\text{map } g (x : xs)) \\ = & \quad \{ \text{applying the inner } \text{map} \} \\ & \text{map } f (g x : \text{map } g xs) \\ = & \quad \{ \text{applying the outer } \text{map} \} \\ & f (g x) : \text{map } f (\text{map } g xs) \\ = & \quad \{ \text{induction hypothesis} \} \\ & f (g x) : \text{map } (f \circ g) xs \\ = & \quad \{ \text{unapplying } \circ \} \\ & (f \circ g) x : \text{map } (f \circ g) xs \\ = & \quad \{ \text{unapplying } \text{map} \} \\ & \text{map } (f \circ g) (x : xs) \end{aligned}$$

## Exercise 8

Base case:

$$\begin{aligned}
 & \text{take } 0 \text{ } xs \text{ ++ drop } 0 \text{ } xs \\
 = & \quad \{ \text{applying } take, drop \} \\
 & [] \text{ ++ } xs \\
 = & \quad \{ \text{applying ++} \} \\
 & xs
 \end{aligned}$$

Base case:

$$\begin{aligned}
 & \text{take } (n + 1) \text{ } [] \text{ ++ drop } (n + 1) \text{ } [] \\
 = & \quad \{ \text{applying } take, drop \} \\
 & [] \text{ ++ } [] \\
 = & \quad \{ \text{applying ++} \} \\
 & []
 \end{aligned}$$

Inductive case:

$$\begin{aligned}
 & \text{take } (n + 1) \text{ } (x : xs) \text{ ++ drop } (n + 1) \text{ } (x : xs) \\
 = & \quad \{ \text{applying } take, drop \} \\
 & (x : \text{take } n \text{ } xs) \text{ ++ } (\text{drop } n \text{ } xs) \\
 = & \quad \{ \text{applying ++} \} \\
 & x : (\text{take } n \text{ } xs \text{ ++ drop } n \text{ } xs) \\
 = & \quad \{ \text{induction hypothesis} \} \\
 & x : xs
 \end{aligned}$$

## Exercise 9

Definitions:

$$\begin{aligned}
 \text{leaves } (Leaf \text{ } \_) &= 1 \\
 \text{leaves } (Node \text{ } l \text{ } r) &= \text{leaves } l + \text{leaves } r \\
 \text{nodes } (Leaf \text{ } \_) &= 0 \\
 \text{nodes } (Node \text{ } l \text{ } r) &= 1 + \text{nodes } l + \text{nodes } r
 \end{aligned}$$

Property:

$$\text{leaves } t = \text{nodes } t + 1$$

Base case:

$$\begin{aligned}
 & \text{nodes } (Leaf \text{ } n) + 1 \\
 = & \quad \{ \text{applying nodes} \} \\
 & 0 + 1 \\
 = & \quad \{ \text{applying +} \} \\
 & 1 \\
 = & \quad \{ \text{unapplying leaves} \} \\
 & \text{leaves } (Leaf \text{ } n)
 \end{aligned}$$

Inductive case:

$$\begin{aligned}
& \text{nodes } (\text{Node } l \ r) + 1 \\
= & \quad \{ \text{applying } \text{nodes} \} \\
& 1 + \text{nodes } l + \text{nodes } r + 1 \\
= & \quad \{ \text{arithmetic} \} \\
& (\text{nodes } l + 1) + (\text{nodes } r + 1) \\
= & \quad \{ \text{induction hypotheses} \} \\
& \text{leaves } l + \text{leaves } r \\
= & \quad \{ \text{unapplying } \text{leaves} \} \\
& \text{leaves } (\text{Node } l \ r)
\end{aligned}$$

## Exercise 10

Base case:

$$\begin{aligned}
& \text{comp}' (\text{Val } n) \ c \\
= & \quad \{ \text{applying } \text{comp}' \} \\
& \text{comp } (\text{Val } n) ++ c \\
= & \quad \{ \text{applying } \text{comp} \} \\
& [\text{PUSH } n] ++ c \\
= & \quad \{ \text{applying } ++ \} \\
& \text{PUSH } n : c
\end{aligned}$$

Inductive case:

$$\begin{aligned}
& \text{comp}' (\text{Add } x \ y) \ c \\
= & \quad \{ \text{applying } \text{comp}' \} \\
& \text{comp } (\text{Add } x \ y) ++ c \\
= & \quad \{ \text{applying } \text{comp} \} \\
& (\text{comp } x ++ \text{comp } y ++ [\text{ADD}]) ++ c \\
= & \quad \{ \text{associativity of } ++ \} \\
& \text{comp } x ++ (\text{comp } y ++ ([\text{ADD}] ++ c)) \\
= & \quad \{ \text{applying } ++ \} \\
& \text{comp } x ++ (\text{comp } y ++ (\text{ADD} : c)) \\
= & \quad \{ \text{induction hypothesis for } y \} \\
& \text{comp } x ++ (\text{comp}' y (\text{ADD} : c)) \\
= & \quad \{ \text{induction hypothesis for } x \} \\
& \text{comp}' x (\text{comp}' y (\text{ADD} : c))
\end{aligned}$$

In conclusion, we obtain:

$$\begin{aligned}
\text{comp}' (\text{Val } n) \ c &= \text{PUSH } n : c \\
\text{comp}' (\text{Add } x \ y) \ c &= \text{comp}' x (\text{comp}' y (\text{ADD} : c))
\end{aligned}$$