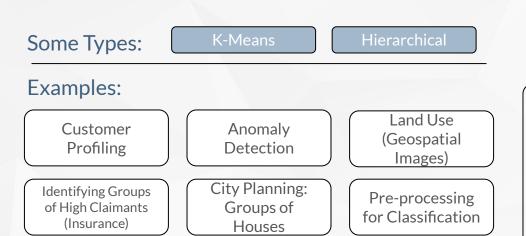
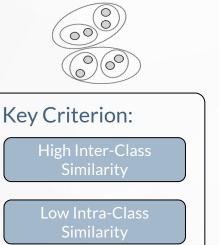
# Clustering Algorithms & Use-Cases



### **Unsupervised: Clustering**

- Segregate groups with similar traits, assign them into clusters.
- An Unsupervised learning algorithm no need for target variable!
- All elements within a group are more similar among them than they are to the others





Look for:

clusters

business

Number of clusters

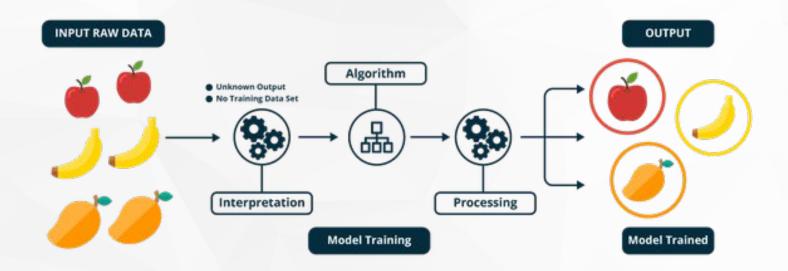
that produce tighter

Number of clusters

that are actionable /

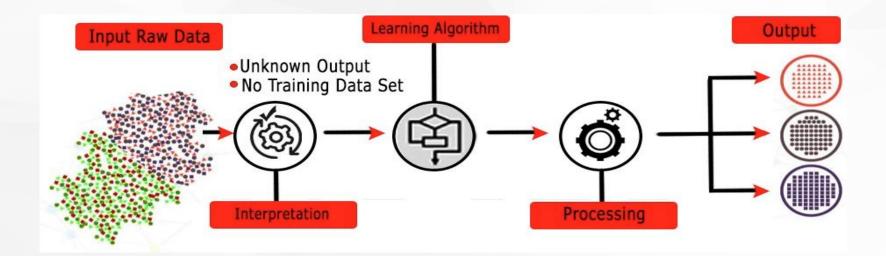
makes sense to the

### How does a Machine Learn?



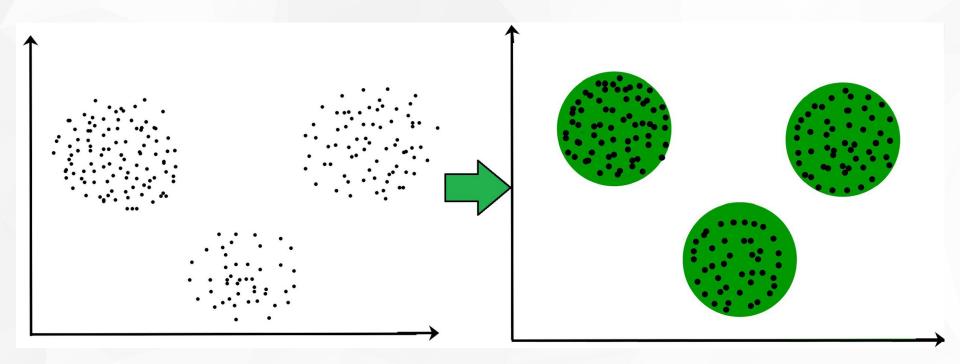
### NO LABEL!

**How does a Machine Learn?** 



### NO LABEL!

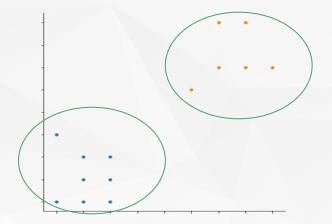
### **Clustering: Illustration**



### Two Main Types of Clustering Algorithms

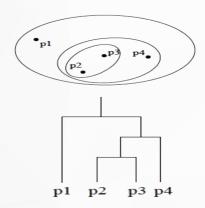
#### **Partition Based**

- Data points are divided into finite number of partitions
- Each data point assigned to one subset



#### Hierarchical

- Data points are organized into nested clusters
- Organized into a hierarchical tree called a dendogram



# **Clustering Algorithms**

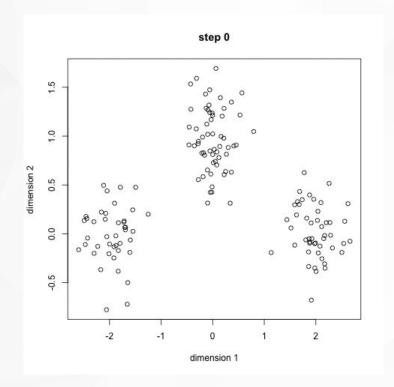
### Clustering

Algorithms

- K-Means
- Hierarchical Clustering

### K-Means Clustering: Overview

- Popular partition-based algorithm
  - Organizes the n objects into k partitions (k < n)</li>
  - o k number of partitions or clusters
- Centroid-based technique
  - Cluster similarity is measured in regard to the mean value of the objects in a cluster
  - Mean value: seen as the cluster's centroid or center of gravity



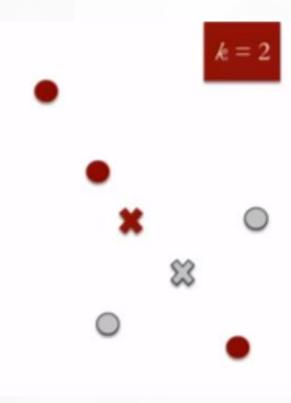
1. Specify the desired number of clusters k



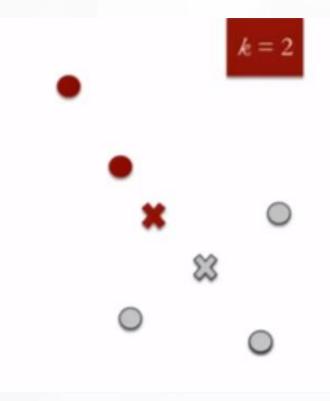
2. Randomly assign each data point to a cluster



3. Use assigned points to compute for the centers/means



4. Re-assign each point to the closest cluster centroid



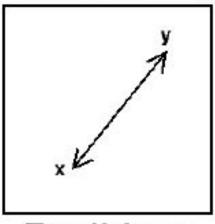
- 5. Re-compute cluster centroids
- 6. Repeat steps 4 and 5 until no improvements are possible
  - a. When there will be no further switching of data points between two clusters for two successive repeats. It will mark the termination of the algorithm if not explicitly mentioned.

### K-Means Clustering: Similarity Function

- Square Error Criterion
  - Commonly used
  - Also known as: Squared Euclidean Distance

$$E = \sum_{i=1}^{k} \sum_{\boldsymbol{p} \in C_i} |\boldsymbol{p} - \boldsymbol{m_i}|^2$$

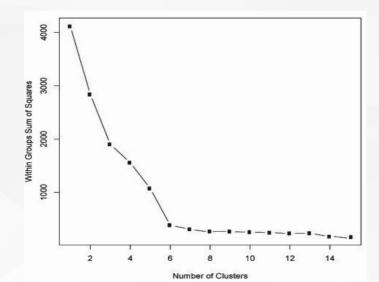
- Where:
  - o k number of clusters
  - o p point/object in the data
  - o m<sub>i</sub> mean of the ith cluster
- Euclidean Distance Formula:  $\sqrt{(a^2 + b^2)}$
- Squared Euclidean Distance Formula: (a<sup>2</sup> + b<sup>2</sup>)

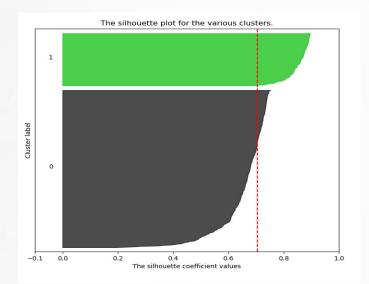


Euclidean

### K-Means Clustering: Choosing k

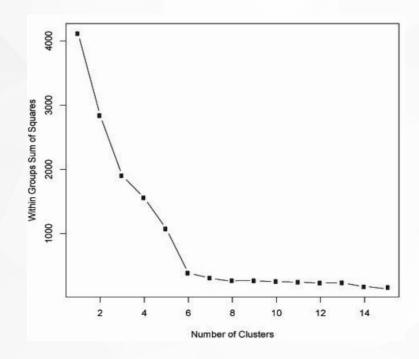
- Use prior knowledge / Domain Knowledge
- Elbow method: Try for different values of k's
  - Sum of Squared Errors
  - Silhouette method



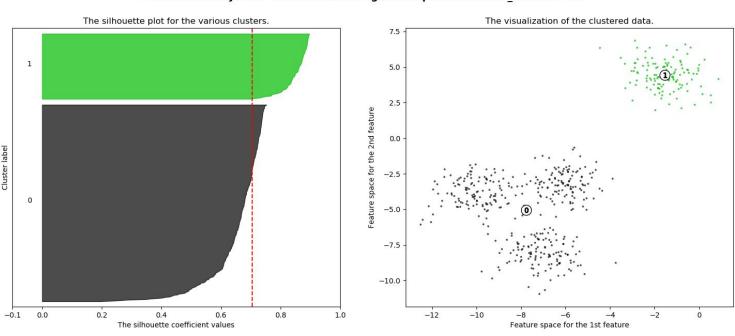


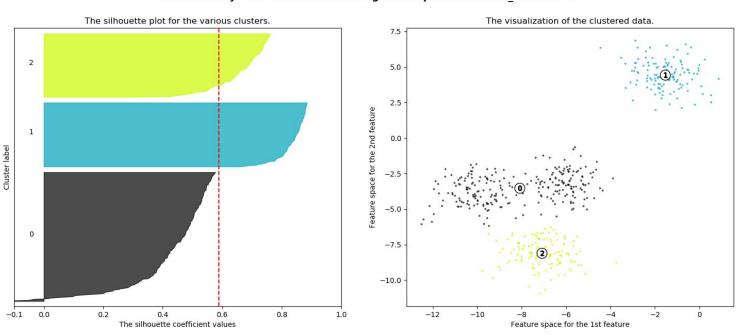
### K-Means Clustering: Elbow Method

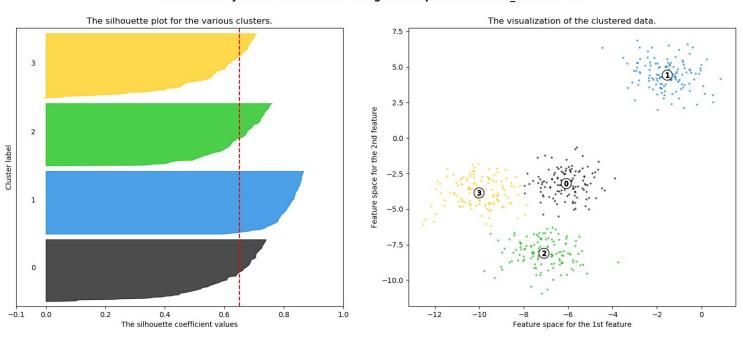
- Steps:
  - Run k-means clustering on the dataset for a range of values of k (i.e. k from 1 to 10)
  - For each value of k calculate the sum of squared errors (SSE)
  - Plot a line chart of the SSE for each value of k. If the line chart looks like an arm, then the "elbow" on the arm is the value of k that is the best.
- The goal is to choose a small value of k that still has a low SSE, and the elbow usually represents where we start to have diminishing returns by increasing k.

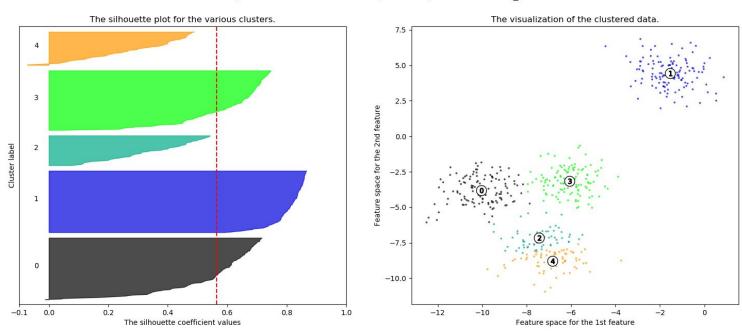


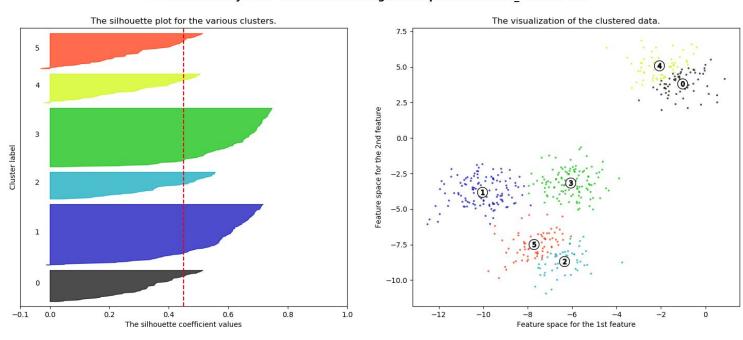
- A way to measure how close each point in a cluster is to the points in its neighboring clusters.
- Values lies in the range of [-1, 1]
  - +1: indicates that the sample is far away from its neighboring cluster and very close to the cluster its assigned
  - -1: indicates that the point is close to its neighboring cluster than to the cluster its assigned.
  - o 0: means its at the boundary of the distance between the two cluster.
- The higher the value, the better is the cluster configuration.











N_Clusters	Average Silhouette Score
2	0.7050
3	0.5882
4	0.6505
5	0.5638
6	0.4505

### K-Means Clustering: Pros and Cons



- Relatively scalable and efficient in processing large datasets
- Produce tighter clusters than hierarchical clustering, especially if the clusters are globular

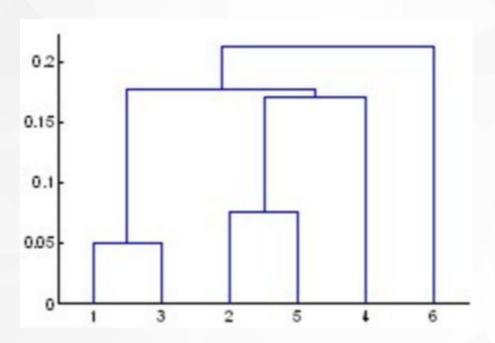
- Only applicable when the mean of a cluster is defined
  - Not applicable for categorical variables
  - Variation: k-modes
- Need to specify k
- Not suitable for clusters with very different sizes and density and non-globular
- Different initial partitions can result in different final clusters
- Sensitive to outliers

# LAB: K-Means Clustering



### **Hierarchical Clustering: Overview**

- Algorithm that builds hierarchy of clusters.
- Shows the sequences of merges/splits
- Approaches:
  - Agglomerative:
    - Bottom up Approach
  - Divisive
    - Top down Approach
- Resulting Output: Dendrogram

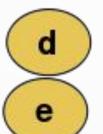


### **Hierarchical Clustering: How it Works**

1. For instance, a, b,c, d, e,f are 6 customers, and we wish to group them into clusters.



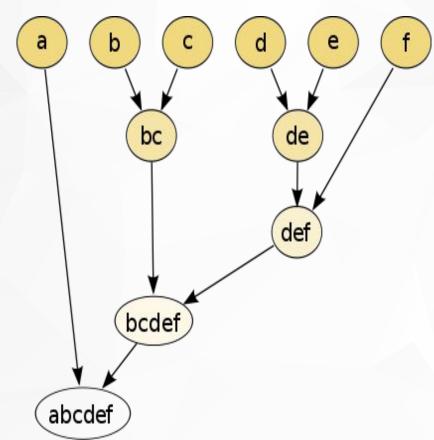
(b)





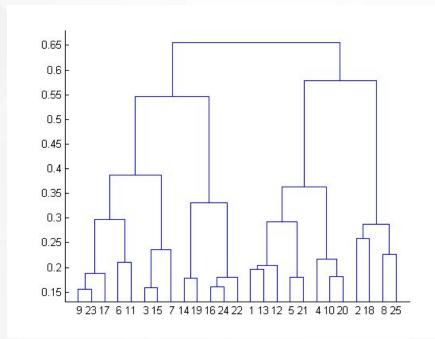
### **Hierarchical Clustering: How it Works**

- 2. Sequentially group these students and we can stop the process at any number of clusters we want.
- 3. Example:
  - a. 2 Clusters (a, bcdef)
  - b. 3 Clusters (a, bc, def)
  - c. 4 Clusters (a, bc, de, f)



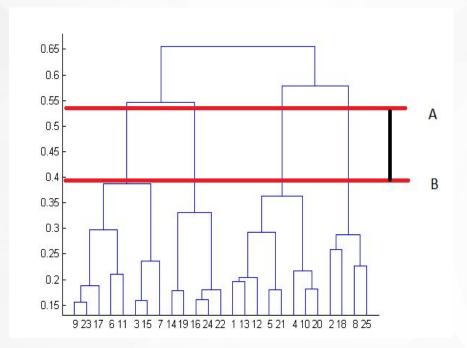
### Hierarchical Clustering: Example

- 1. At the bottom, we start with 25 data points, each assigned to separate clusters.
- 2. Two closest clusters are then merged, until only one cluster is present at the top.
- 3. The height in the dendrogram at which two clusters are merged represents the distance between two clusters in the data space.



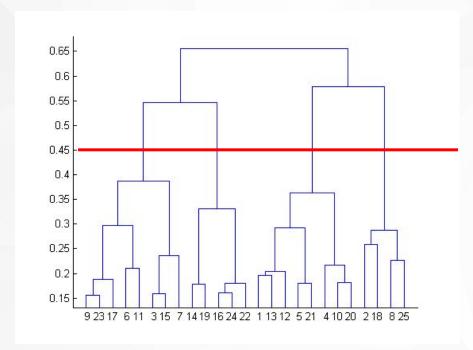
### Hierarchical Clustering: Example

- 4. The decision of the no. of clusters that can best depict different groups can be chosen by observing the dendrogram.
- 5. Typically, the best choice for number of clusters is where the difference is most significant.



### Hierarchical Clustering: Example

6. The number of clusters is the number of vertical lines in the dendrogram cut by a horizontal line

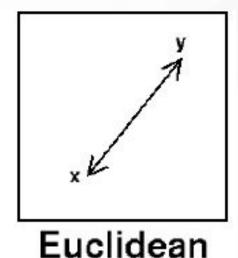


### **Hierarchical Clustering: Distance Functions**

- Square Error Criterion
  - Commonly used
  - Also known as: Squared Euclidean Distance

$$E = \sum_{i=1}^{k} \sum_{\boldsymbol{p} \in C_i} |\boldsymbol{p} - \boldsymbol{m_i}|^2$$

- Where:
  - o k number of clusters
  - o p point/object in the data
  - o m<sub>i</sub> mean of the ith cluster
- Euclidean Distance Formula:  $\sqrt{(a^2 + b^2)}$
- Squared Euclidean Distance Formula: (a<sup>2</sup> + b<sup>2</sup>)



### Hierarchical Clustering: Pros and Cons



- No prior information about the number of clusters required
- Easy to implement and gives best result in some cases
- May correspond to meaningful taxonomies

- Can be computationally expensive
- Can suffer from:
  - Sensitivity to noise and outliers
  - Breaking large clusters
  - Difficulty handling clusters with varying sizes and convex shapes
- Can be difficult to identify the correct number of clusters by the dendrogram

# LAB: Hierarchical Clustering



# Business Use Case: Customer Profiling & Segmentation

#### **Customer Segmentation**

- Customer Segmentation is the subdivision of a market into discrete customer groups that share similar characteristics.
- a company tailors offerings to segments that are the most profitable and serves them with distinct competitive advantages.
- Helps companies:
  - Develop marketing campaigns
  - Craft pricing strategies to extract maximum value from high and low profit customers
  - Basis for allocating resources for product development, marketing, service and delivery programs

#### **Customer Segmentation**

Customer Segmentation requires managers to:

- Divide the market into meaningful and measurable segments according to customers' needs, their past behaviors or their demographic profiles.
- 2. Determine the profit potential of each segment by analyzing the revenue and cost impacts of serving each segment.
- 3. Target segments according to their profit potential and the company's ability to serve them in a proprietary way.
- 4. Invest resources to tailor product, service, marketing and distribution programs to match the needs of each target segment.
- 5. Measure performance of each segment and adjust the segmentation approach over time as market conditions change decision making throughout the organization.

Source: Bain & Company Management Tools: Customer Segmentation https://www.bain.com/insights/management-tools-customer-segmentation

RFM is a method used for analyzing customer value:

Recency – How recently did the customer purchase? Frequency – How often do they purchase? Monetary Value – How much do they spend?

## Clustering for a Customer Segmentation Use Case

- 1. Collect features that you want / need / believe to identify characteristics of a cluster
- 2. Prepare dataset Each row is a unique customer with features that capture customer demographic, behavior, preferences, history, value\*, etc.
- 3. Remove outliers
- 4. Normalize data
- 5. Perform Clustering
- 6. Test Clustering Using Classification
- 7. Analyze Clusters to make them actionable

# LAB: Customer Segmentation Use Case: Retail



# **Exercise: Customer Segmentation Use Case: Insurance** Survey



### Advanced Topic: Unsupervised Feature Extraction -PCA

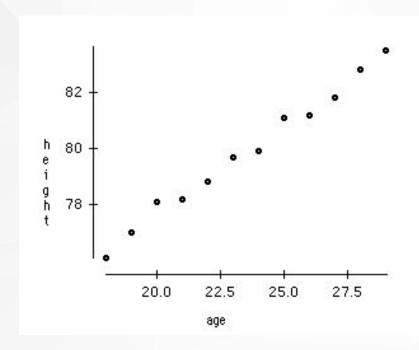
#### Principal Component Analysis (PCA)

Algorithms

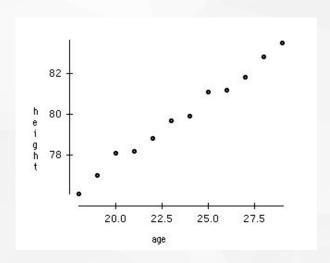
- A method of Feature Extraction
- extracts low dimensional set of features from a high dimensional data set with a motive to capture as much information as possible
- Used for model improvement as well as visualization

#### **PCA for Visualization Example**

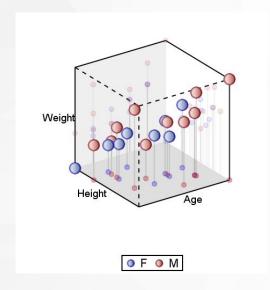
Given 2 variables: Age & Height



#### **PCA for Visualization Example**



Plotting 2 variables

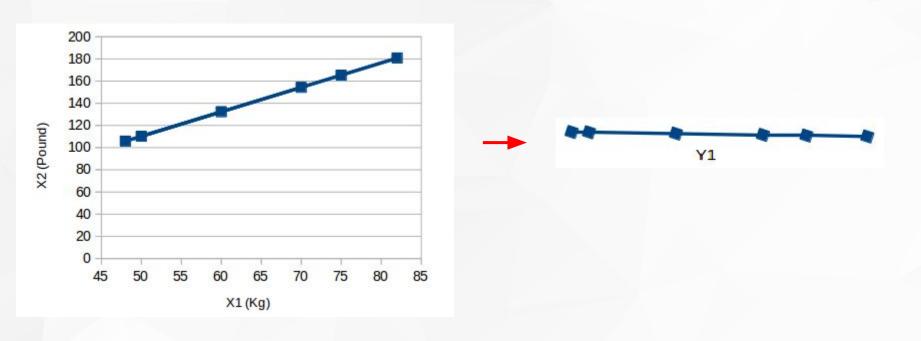


Plotting 3 - 4 variables

How do we plot more variables?

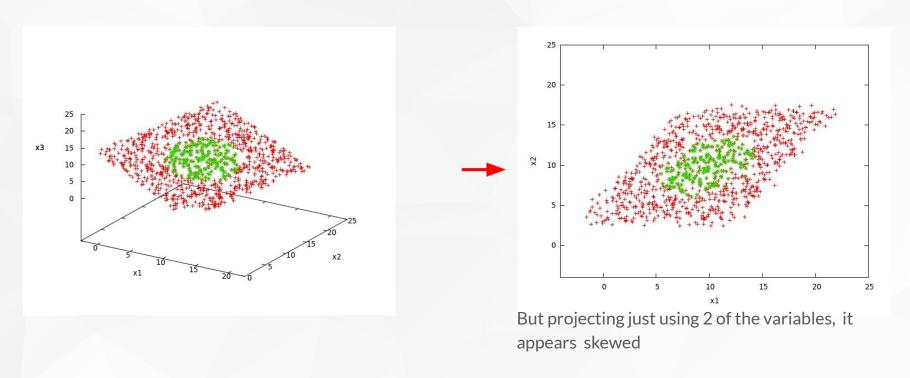
#### **Principal Component Analysis**

 Objective: Reduce the number of dimensions in a dataset while retaining most information



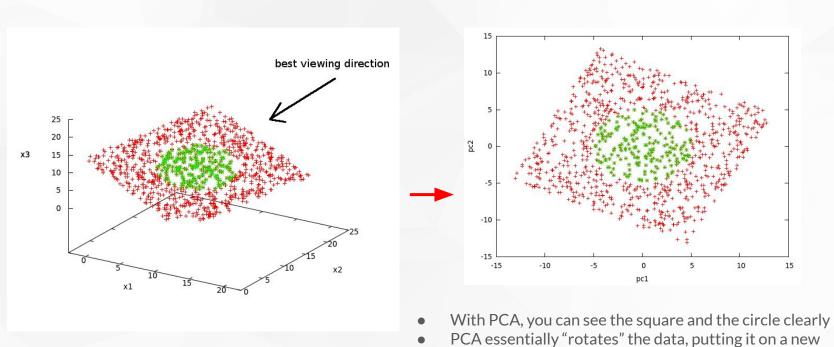
#### **Principal Component Analysis**

Suppose we have data with 3 features, simulating a square with a circle in the middle



#### **Principal Component Analysis**

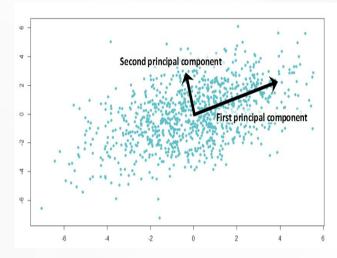
The best projection is when we're looking directly / perpendicular to the plane



set of axes/principal components: PC 1, PC 2, PC 3...

#### **Principal Components**

- A principal component is a normalized linear combination of the original predictors in a data set.
- The first principal component is a linear combination of original predictor variables which *captures the maximum variance* in the data set → The larger the variability, the larger the information captured by the component
- The second and succeeding principal components capture the remaining variation without being related to the previous component (Correlation = 0)
- **Explained Variance** how much information (variance) can be attributed to each of the principal components.
- E.g. if PCA1 has Explained variance of 72% and PCA2 has explained variance of 23%, PCA1 and PCA2 capture 95% of the information



#### Reminder: Standardize before PCA

- The original variables might be in different scales
- Performing PCA on non-standardized variables will lead to insanely large loadings for variables with high variance;
- This will lead to dependence of a principal component on the variable with high variance
- Solution: The principal components are supplied with standardized version of original predictors/input variables

## LAB:

## **PCA: Iris Dataset**

## HW: Clustering Exercise