

G U N G U Y

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Goal is hitting the green circle before it pass. You need to wait for reload after each shot.

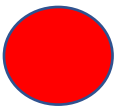
KEYS

MB1 : SHOT

ELEMENTS



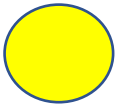
= +1 SCORE.



= Green circle will move +20 pixels on x direction.



= Change circles x and y directions.



= Green circle will move +100 pixels on y direction.