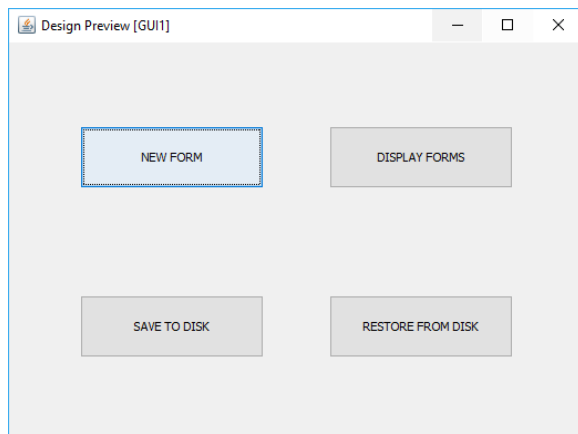


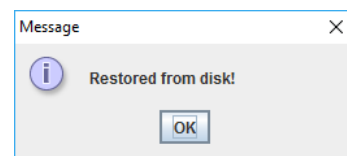
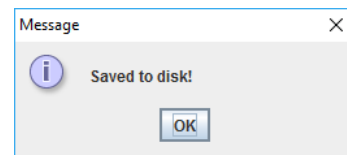
FILE

Due: 7.04.2017 23:59

In this lab you are going to add file saving functionality to your previous labwork.



(a) Main Menu



(b) Button Messages

Figure 1

When the “Save To Disk” button is pressed, the application should save all the *Form* objects currently in the memory to a file named “save.dat”. You can use *ObjectOutputStream* class to save a *Form* object directly, or you can choose to save the individual fields (name, surname, gender, etc). The decision is up to you.

When the “Restore From Disk” button is pressed, the program should get all the *Form* objects in the file and add them to your existing data structure (ArrayList, array ,etc) in your program. You can use *ObjectInputStream* for this operation.