

# GRAPHICAL USER INTERFACE

**Due: 24.03.2017 23:59**

In this lab you are going to design a simple user form application that will collect relevant user information and save it for using it later.

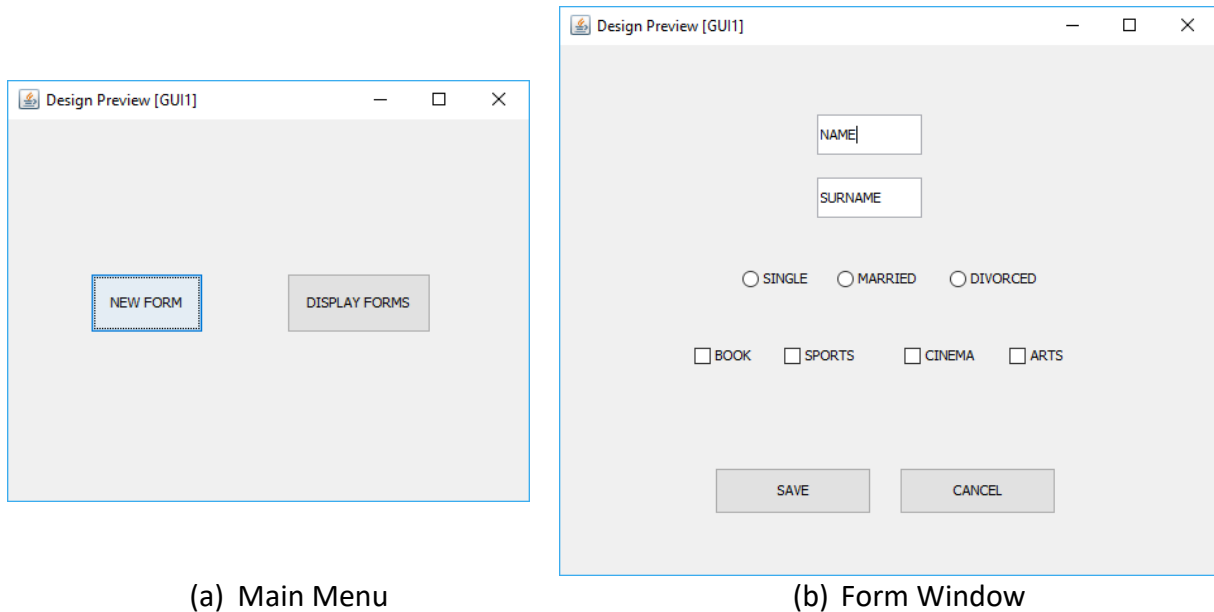


Figure 1

Firstly, the program will show the main menu. When the user selects NEW FORM button, the form window will appear. From this window you can enter and select the relevant user information. When you press SAVE button, the information will be stored in an object.

For this purpose, you are going to write a From class which will hold name, surname, marital status (single, married, divorced), and interests (books, sports, cinema and arts). You can create an ArrayList or plain array to hold all form objects.

When the user press DISPLAY FORMS button, the application will display all the form objects one by one on a seperate window using JLabel or pop-up.