MINI ASSIGNMENT #2

Path Tracking Simulation with Kinematic Bicycle Model

with Pure Pursuit, Stanley Controller or MPC

ASSIGNMENT DESCRIPTION

Choose a path tracking control algorithm:



Stanley Controller



Then, test your chosen algorithm with a **path tracking simulation** using the **Kinematic Bicycle Model**. The simulation should be done at code level only; **heavy platforms like Gazebo or CARLA are not required**.

Coding can be done in Python or C++.

REQUIREMENTS

- 1. Theoretical Preparation:
- > Technical explanation of the selected algorithm
- > Kinematic Bicycle Model equations and operational logic
- 2. Simulation (Coding):
- > Path type (e.g., straight road, curved road, sine curve)
- > Code the vehicle to follow this path
- > Visualize the vehicle's real-time positions and orientation
- > Calculate measurements like lateral error and heading angle

REQUIREMENTS (CONTINUED)

3. Visualization:

- 2D plots showing the vehicle's progression along the path (e.g., matplotlib, OpenCV)
- > Error vs. time graph (preferable)
- 4. Report (2-3 pages PDF):
- > Introduction: Purpose, controller used, path type used
- > Method: Mathematical expression of the model used
- > Coding: Summary and explanation (pseudocode or basic structure)
- > Results: Graphs, deviation values, comments
- > Discussion: Advantages and limitations of the algorithm

OBJECTIVE

This assignment aims for students to:

- Experience a control algorithm at code level
- Learn dynamic modeling
- Learn to present results with simple graphics

Due Date: 20.10.2025 - 00:00