

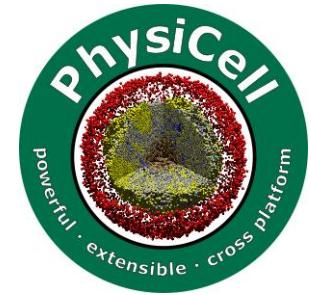
# PhysiCell: an opensource framework for multicell modeling

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 @FKurtogluSysBio

## PhysiCell Project

February 14, 2022



# EMMCCT 2022 – Mini Course 2

- Today (14/2/2022) – Furkan
  - Introduction to Agent-Based Modeling (ABM)
  - PhysiCell
  - PhysiCell First Dive
- Tomorrow (15/2/2022) – Aneequa
  - Microenvironment
  - Phenotype
- Wednesday (16/2/2022) – Aneequa & Furkan
  - Functions
  - Model Building in PhysiCell (Chemical Communication)

# Goals

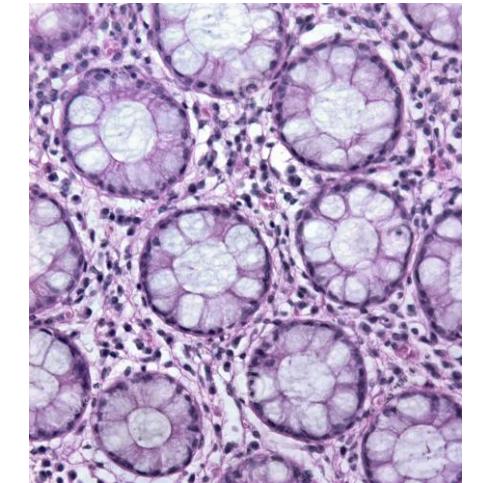
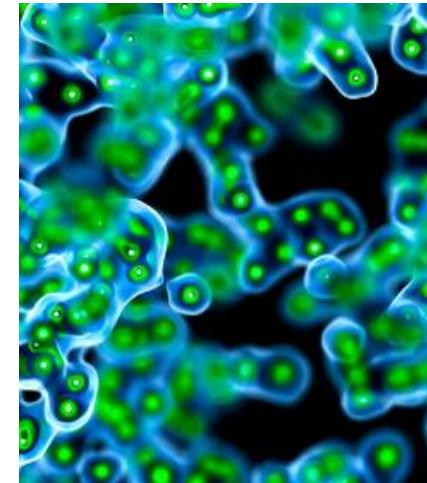
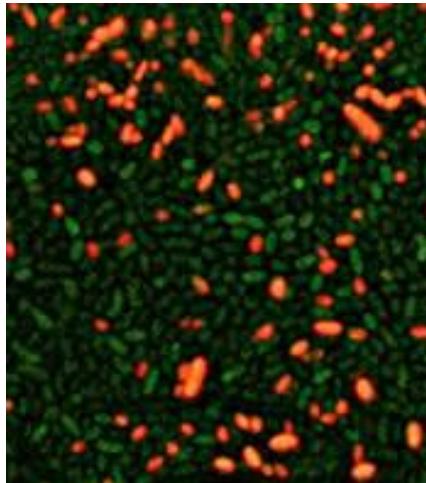
- Learn the motivation for and concepts of agent-based modeling
- Briefly survey the main types of agent-based modeling approaches
- Learn about PhysiCell's agent modeling approaches
- See some examples

# Simple single-cell behaviors ...

- Growth
- Division
- Death
- Adhesion
- Mechanics
- Motility
- Secretion
- Uptake
- Sampling
- Predation
- Differentiation
- ...

# Give rise to complex systems

- **Multicellular systems**—composed of multiple cells of multiple types—can exhibit remarkable diversity, with complex emergent behaviors.



*How do these systems self-organize and sustain themselves?*

# How do we understand these multiscale systems?

## Interconnected systems and processes:

- Single-cell behaviors
- Cell-cell communication
- Physics-imposed constraints (e.g., diffusion)
- Systems of systems (e.g., immune system)

In diseases, these systems become dysregulated.

**Treatments target parts of these systems.**

Health is a **complex system**:

changing one part can have **surprising effects!**

Modeling can help **understand** this system.

This is **multicellular systems biology**.

If we can **control** these systems, we've arrived at  
**multicellular systems engineering.**



**Source:** Hanahan & Weinberg (2011)  
**DOI:** [10.1016/j.cell.2011.02.013](https://doi.org/10.1016/j.cell.2011.02.013)

# Analogy: multicellular biology as a play

- The **microenvironment** is the **stage**.
- The **cells** are the **actors**.
- The **cell actors** follow their own **scripts**.
- **BUT:**
  - The scripts change based on the stage. (microenvironment-dependent phenotype)
  - The actors' dialog is critical. (cell-cell communication)
  - The actors can tear up and remodel the stage. (tissue remodeling)
  - The actors can ignore their scripts and ad lib. (Mutations, evolution)

**It's our job as scientists to figure out each actor's script by watching the play.**

**Clinicians and engineers want to rewrite the script.**

**Agent-based modeling** is a modeling paradigm for these complex multicellular systems:

Cells are *software agents* that move and live a *virtual tissue environment*.

# What is a discrete model?

- “**Discrete**” applies to discrete mathematics.
- **Continuum models** describe *continuous variables* with continuous (and differentiable) operations. The variables take continuous values. (e.g., positive real numbers)
  - **Example:** a cell population density  $\rho$  modeled with the Fisher's equation with diffusion ( $D$ ) and a birth rate ( $r$ ) up to a carrying capacity ( $\rho_{\max}$ ).

$$\frac{\partial \rho}{\partial t} = D \nabla^2 \rho + r \rho \left(1 - \frac{\rho}{\rho_{\max}}\right)$$

- **Discrete models** describe *distinct individuals* with discrete events. The variables tend to take discrete values. (e.g., Boolean or integer variables)
  - **Example:** A cell population  $X(t)$  models birth events as a Poisson process with rate  $r$ . Between now ( $t$ ) and the next time step ( $t + \Delta t$ ), each cell has a probability  $P = r\Delta t$  of a birth event that increases  $X$  by one.

# Typical ABM program flow

- Read parameters
- Set up microenvironment
  - Create meshes, initialize chemical substrates, diffusion solvers, etc.
- Set up cell agents
  - Define all cell types
  - Instantiate cells
- For each time:
  - Update microenvironment
    - ◆ Solve reaction-diffusion equations (as needed)
    - ◆ Solve tissue mechanics (as needed)
  - Update each cell's state
    - ◆ Sample environment
    - ◆ Run signaling model (as needed)
    - ◆ Update behavioral parameters based on signaling model and sampled environment
    - ◆ Run cell process models (growth, cycling, death, ...)
  - Calculate cell velocities
  - Update cell positions
  - Advance time

# Types of cell-based models

- **lattice-bound**

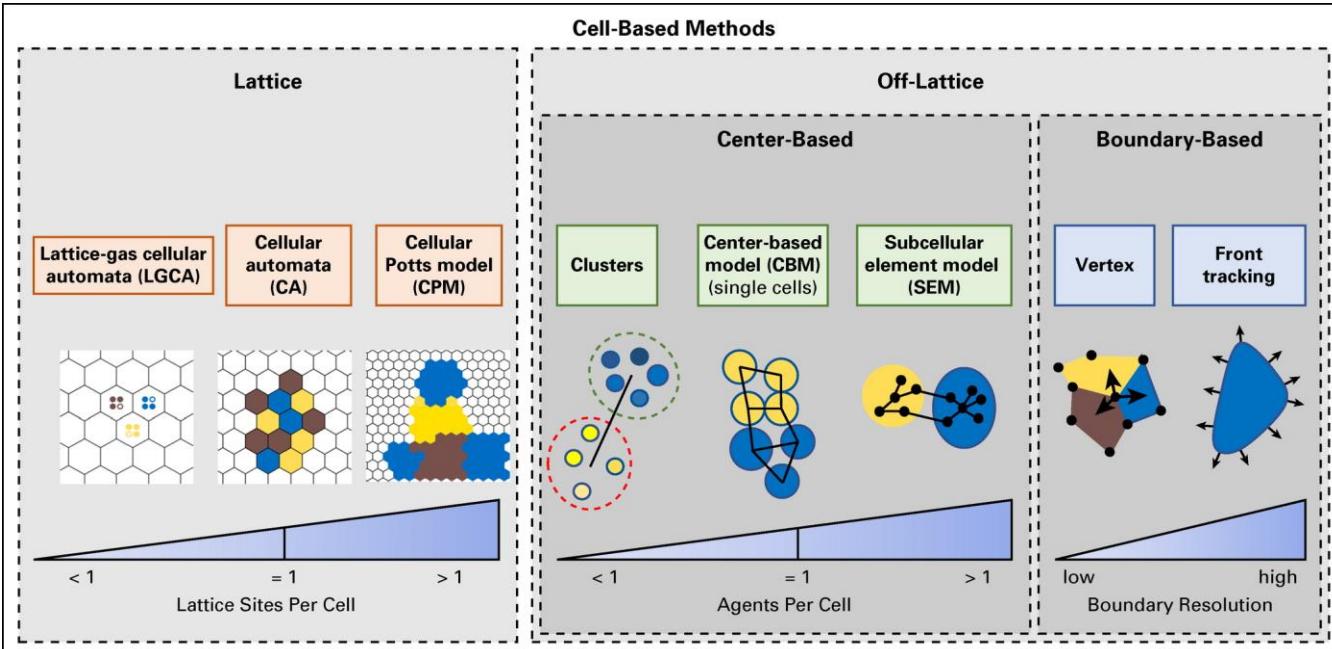
- resolution:

- ◆ < 1 site / cell:
    - » lattice gas
  - ◆ 1 site / cell
    - » cellular automaton
  - ◆ many sites / cell
    - » cellular Potts

- **off-lattice**

- **center-based**

- **boundary-based**



J. Metzcar, Y. Wang, R. Heiland, and P. Macklin. A review of cell-based computational modeling in cancer biology. *JCO Clinical Cancer Informatics* 3:1-13, 2019 (invited review). DOI: [10.1200/CCI.18.00069](https://doi.org/10.1200/CCI.18.00069).

# Where does PhysiCell fit in?

- PhysiCell is an **off-lattice, center-based** modeling platform
  - **Spatial resolution:** one agent per cell
  - **Trick:** Use bigger agents to model cell collections or pieces of tissue.
  - **Trick:** Use smaller agents to model cell parts
- PhysiCell couples with PDE models of the microenvironment, making it a **hybrid discrete-continuum approach.**
  - Since most useful agent-based models are coupled to PDE models of the microenvironment, we simply refer to them as agent-based models.
- PhysiCell uses ODEs and other technical to model dynamical details in individual cells. This makes it **multiscale.**

# BioFVM: Simulating 3-D biotransport

**Design goal:** Simulate multiple diffusing substrates in 3D with desktops or single HTC/HPC nodes

**Typical use:**  $pO_2$ , glucose, metabolic waste, signaling factors, and a drug, on  $10\text{ mm}^3$  at  $20\text{ }\mu\text{m}$  resolution

## Features:

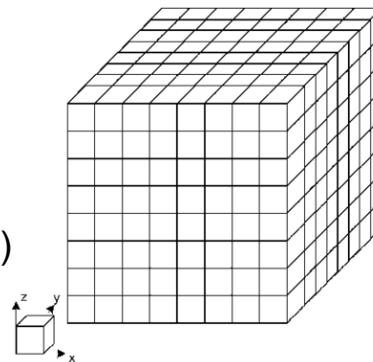
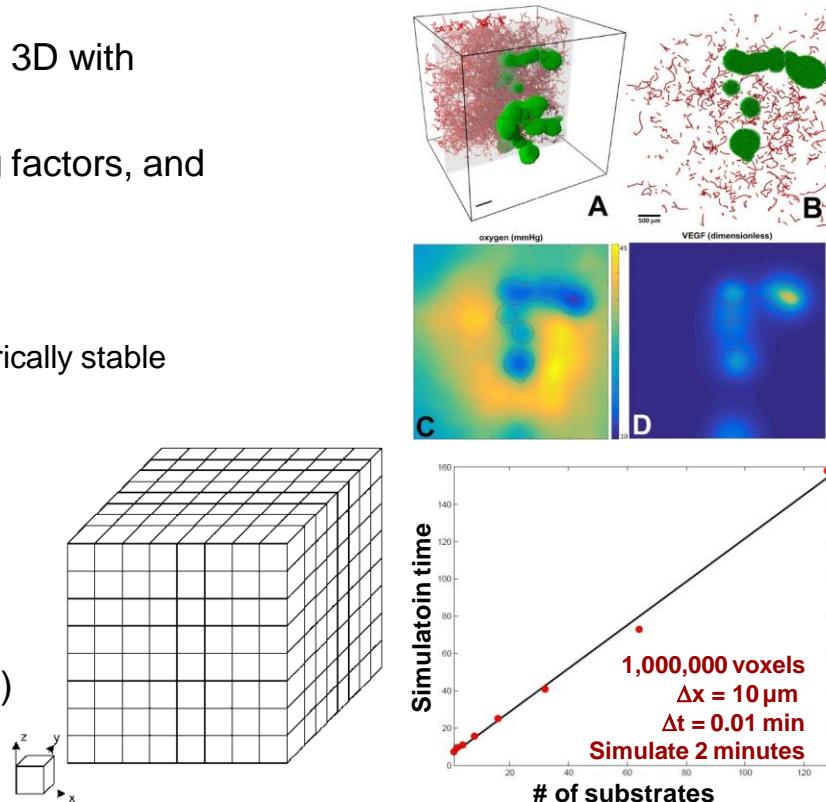
- Off-lattice cell secretion and uptake
- 2<sup>nd</sup>-order accurate (space), 1<sup>st</sup>-order accurate (time), numerically stable

## Method:

- Operator splitting, LOD, customized Thomas solvers, etc.
- Standard C++11, cross-platform
- OpenMP parallelization
- $O(n)$  cost scaling in # substrates, # voxels
- Easy to simulate 5-10 substrates on  $10^6$  voxels

**Reference:** Ghaffarizadeh et al., *Bioinformatics* (2016)

**DOI:** [10.1093/bioinformatics/btv730](https://doi.org/10.1093/bioinformatics/btv730)



# *BioFVM*: Simulating 3-D biotransport

$$\begin{aligned}\frac{\partial \boldsymbol{\rho}}{\partial t} = & \overbrace{\mathbf{D} \nabla^2 \boldsymbol{\rho}}^{\text{diffusion}} - \overbrace{\lambda \boldsymbol{\rho}}^{\text{decay}} + \overbrace{\mathbf{S}(\boldsymbol{\rho}^* - \boldsymbol{\rho})}^{\text{bulk source}} - \overbrace{\mathbf{U} \boldsymbol{\rho}}^{\text{bulk uptake}} \\ & + \overbrace{\sum_{\text{cells } k} \delta(\mathbf{x} - \mathbf{x}_k) W_k [\mathbf{S}_k (\boldsymbol{\rho}_k^* - \boldsymbol{\rho}) - \mathbf{U}_k \boldsymbol{\rho}]}^{\text{sources and uptake by cells}} \quad \text{in } \Omega\end{aligned}$$

# *PhysiCell*: A multicellular framework

**Design goal:** Simulate  $10^6$  or more cells in 2D or 3D on desktops or single HPC nodes

## **Features:**

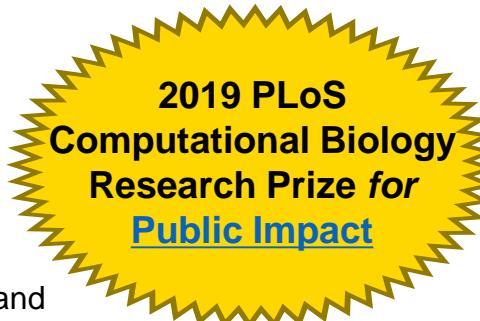
- Off-lattice cell positions
- Mechanics-based cell movement
- Cell processes (cycling, motility, ...)
- Signal-dependent phenotype
- Can dynamically attach custom data and functions on a cell-by-cell basis
- **Deployed from Raspberry Pi to Crays**

## **Method:**

- Standard C++11, cross-platform
- OpenMP parallelization
- $O(n)$  cost scaling in # cells

**Reference:** Ghaffarizadeh et al.,  
PLoS Comput. Biol. (2018)

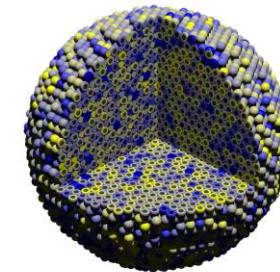
**DOI:** [10.1371/journal.pcbi.1005991](https://doi.org/10.1371/journal.pcbi.1005991)



Try this model yourself!

[nanohub.org/tools/pc4heterogen](https://nanohub.org/tools/pc4heterogen)

Current time: 0 days, 0 hours, and 0.00 minutes  
18317 cells



**Competition in a 3-D tumor**  
[[View on YouTube](#) (8K)]

# Key components of PhysiCell

BioFVM: simulate the (chemical) microenvironment (the stage)

- chemical diffusion and decay
- boundary conditions
- cell-based secretion, uptake, and export

PhysiCell: simulate individual cell agents (the players)

- live in a microenvironment
- single-cell biological behaviors
- cell functions model biological hypotheses to trigger core behaviors
- cell-cell interactions

# Key parts of a PhysiCell model (1)

- **Microenvironment (stage):**

- diffusing substrates
  - ◆ diffusion coefficient
  - ◆ decay rate
  - ◆ boundary conditions
  - ◆ Defined in XML configuration file

- **Cell Definitions (types of players):**

- name
- default phenotype (more on next page)
- defined in XML configuration file

# Key parts of a PhysiCell model (2)

- **Cell agents (individual players):**
  - Which cell type? (The cell agent is initialized based on a cell definition.)
  - State variables:
    - ◆ position
    - ◆ mechanical pressure
    - ◆ interaction list (optional)
  - Phenotype (**the script**)
    - ◆ Cell cycle
    - ◆ Volume
    - ◆ Death
    - ◆ Motility
    - ◆ Mechanics
    - ◆ Substrate uptake & release
  - Custom variables
  - Custom functions that act upon the phenotype, variables, and state (**script**)

# A note about time steps

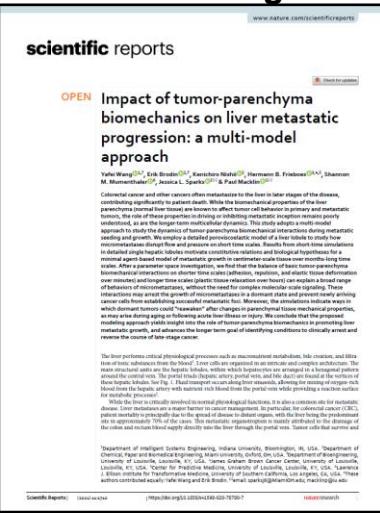
- PhysiCell is designed to account for the multiple time scales inherent to these problems, and has 3 time scales:
  - $\Delta t_{\text{diffusion}}$  diffusion, secretion, and uptake (default: 0.01 min)
  - $\Delta t_{\text{mechanics}}$  cell movement (default: 0.1 min)
  - $\Delta t_{\text{cell}}$  phenotype and volume changes (default: 6 min)
- This allows some efficiency improvements: not all functions need to be evaluated at each time step.

# Some recent examples

Work led by:  
**Yafei Wang**

# Example 1:

# tumor-parenchyma interactions in micrometastases



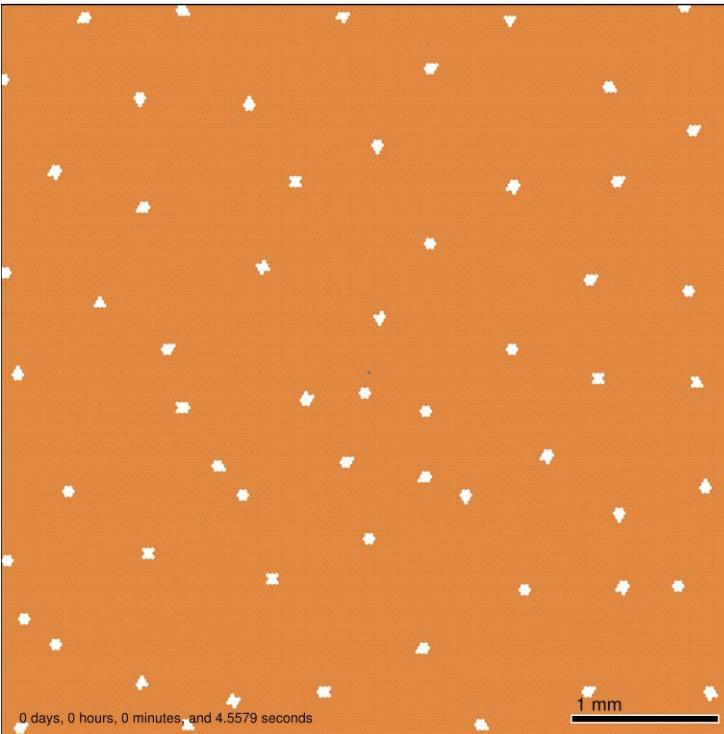
Wang et al. *Sci. Rep.* (2021)  
Open Access: <https://doi.org/10.1038/s41598-020-78780-7>

# How can liver parenchyma impact colorectal cancer (CRC) metastases?

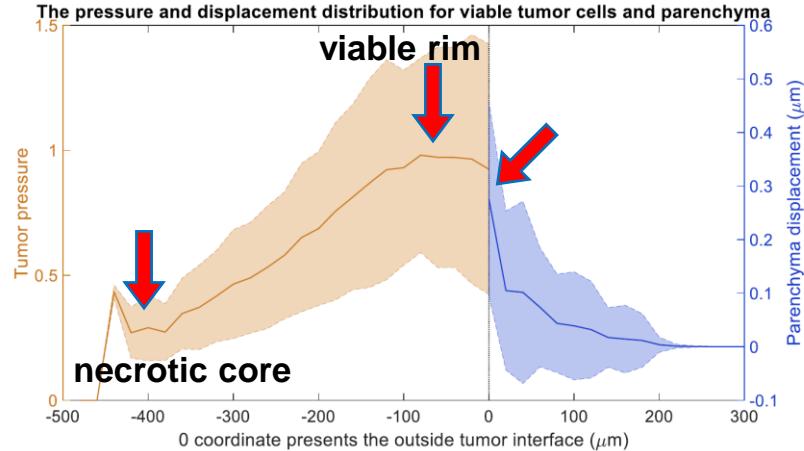
- **How can a micrometastasis clear space for expansion?**
  - Displacement and compression of liver parenchyma
  - Compressive forces on the micrometastasis
- Key model elements: **biomechanical tumor-parenchyma feedbacks**
  - Parenchyma → Tumor:
    - ◆ Pressure (compression) down-regulates tumor cell proliferation
  - Tumor → Parenchyma:
    - ◆ Parenchyma agents use plastic-elastic model
      - » Elastic restorative force on short time scales
      - » Plastic reorganization on long time scales
      - » Apoptosis under sustained deformation

# Growth with feedback

Current time: 0 days, 0 hours, and 0.00 minutes,  $z = 0.00 \mu\text{m}$   
34887 agents



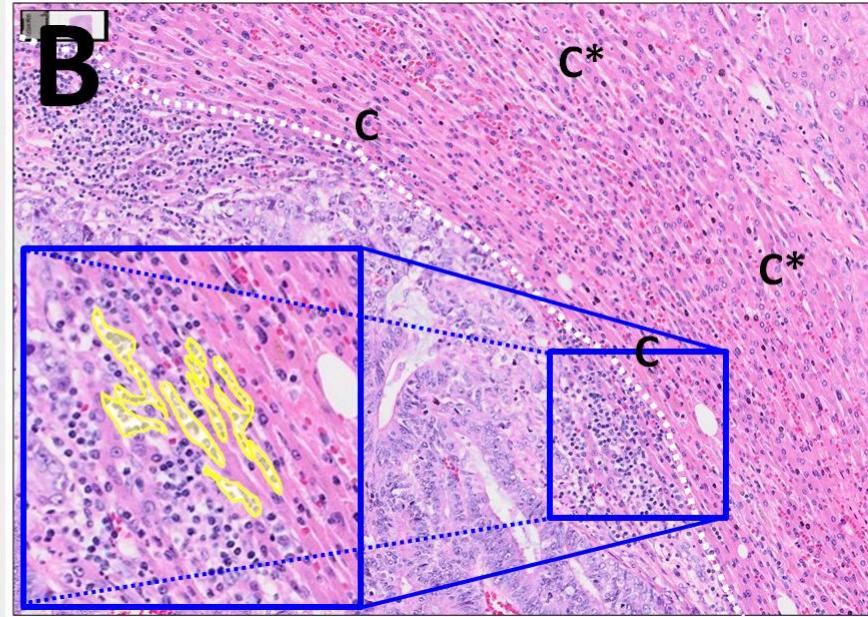
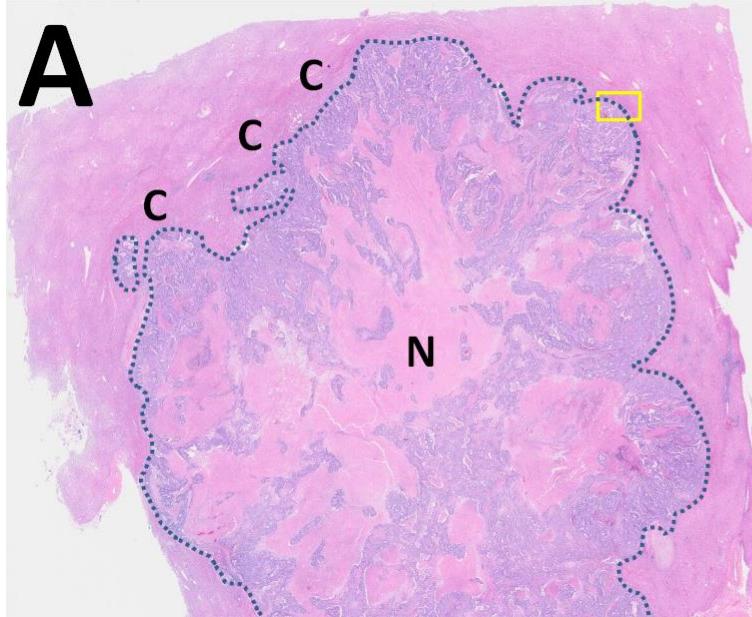
**Yellow tumor cells**  
have arrested cycling  
due to high pressure.



Try this model yourself!

[nanohub.org/tools/pc4livermedium](https://nanohub.org/tools/pc4livermedium)

# Comparison with a typical clinical sample



# Example 2:

## Cancer-immune contact interactions

# Simple model of cancer-immune interactions

## Heterogeneous tumor cells (blue to yellow):

- Cycle entry rate scales with O<sub>2</sub>
- Cells necrose in very low O<sub>2</sub>
- Yellow cells are most proliferative;
  - blue are least proliferative
- Yellow cells are most immunogenic
  - simplified model of MHC

## Immune cells (red):

- Biased random walk towards tumor
- Test for contact with cells
- Form adhesion
- Attempt to induce apoptosis
  - (e.g., FAS receptor)
  - success depends on immunogenicity
- Eventually detach from cell, continue search

**Movie:** [ [View on YouTube](#) (4K) ]

## References:

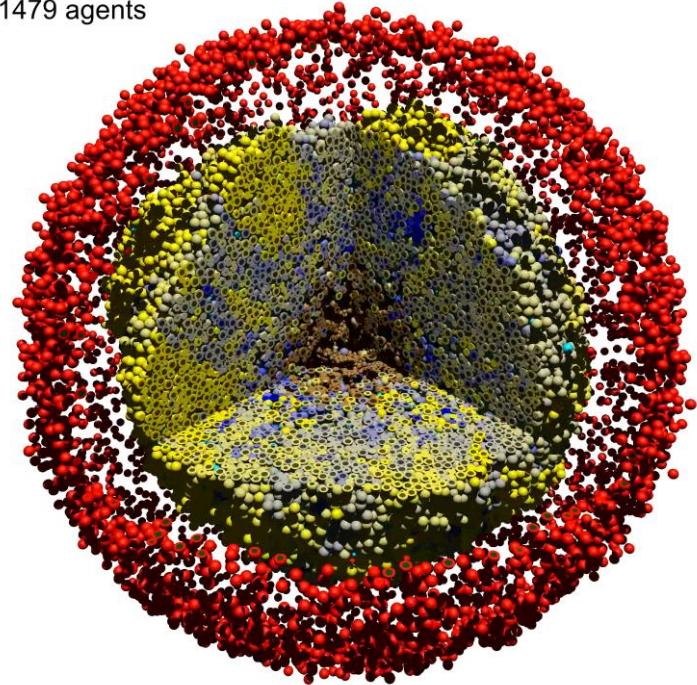
- [Ghaffarizadeh et al. \(2018\)](#)
- [Ozik et al. \(2018\)](#)
- [Ozik et al. \(2019\)](#)



Try this model yourself! (2D)

[nanohub.org/tools/pc4cancerimmune](https://nanohub.org/tools/pc4cancerimmune)

Current time: 14 days, 0 hours, and 3.00 minutes  
111479 agents



Work led by:  
**Michael Getz**

# Example 3:

# iterative development of a SARS-CoV-2 tissue simulator

Getz et al. *bioRxiv*. (2021)

Preprint: <https://doi.org/10.1038/s41598-020-78780-7>



# SCHOOL OF INFORMATICS, COMPUTING, AND ENGINEERING

**PhysiCell Project**  
[PhysiCell.org](http://PhysiCell.org)  
 @PhysiCell

# Thank you to our coalition!

## Multinational:

U.S.

Canada

United Kingdom

## Federal partners:

Veterans Affairs

Argonne National Lab

## Across Indiana:

Luddy School (lead)

UITs

IU Health

Purdue

## Industry:

Pfizer

...

## Rapid community-driven development of a SARS-CoV-2 tissue simulator

Michael Getz<sup>1,\*\*\*</sup>, Yafei Wang<sup>1,\*\*\*</sup>, Gary An<sup>2,\*</sup>, Andrew Becker<sup>2,\*</sup>, Chase Cockrell<sup>2,\*</sup>, Nicholson Collier<sup>3,4,\*</sup>, Morgan Craig<sup>5,6\*</sup>, Courtney L. Davis<sup>7,\*</sup>, James Faeder<sup>8,\*</sup>, Ashlee N. Ford Versypt<sup>9,10,\*</sup>, Juliano F. Gianlupi<sup>1,\*</sup>, James A. Glazier<sup>1,\*</sup>, Sara Hamis<sup>11,\*</sup>, Randy Heiland<sup>1,\*</sup>, Thomas Hillen<sup>12,\*</sup>, Dennis Hou<sup>13,\*</sup>, Mohammad Aminul Islam<sup>9,\*</sup>, Adrienne Jenner<sup>5,6,\*</sup>, Furkan Kurtoglu<sup>1,\*</sup>, Bing Liu<sup>8,\*†</sup>, Fiona Macfarlane<sup>11,\*</sup>, Pablo Maygrunder<sup>14,\*</sup>, Penelope A Morel<sup>15,\*</sup>, Aarthi Narayanan<sup>16,\*</sup>, Jonathan Ozik<sup>3,4,\*</sup>, Elsje Pienaar<sup>17,\*</sup>, Padmini Rangamani<sup>18,\*</sup>, Jason Edward Shoemaker<sup>19,\*</sup>, Amber M. Smith<sup>20,\*</sup>, Paul Macklin<sup>1,\*\*\*</sup>

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<sup>\*\*\*</sup> corresponding author: [macklinp@iu.edu](mailto:macklinp@iu.edu), [@MathCancer](https://www.mathcancer.org)

**Michael Getz  
Indiana U.**

<sup>\*</sup> equal contribution  
<sup>†</sup> in manuscript  
<sup>\*\*\*</sup> corresponding author: [macklinp@iu.edu](mailto:macklinp@iu.edu), [@MathCancer](https://www.mathcancer.org)

Note: This is a rapid prototyping project. For the very latest, see <http://COVID-19.physicell.org>



**Yafei Wang  
Indiana U.**



# Collaborative, Iterative Progress

## Approach

- **Rapid prototyping**
  - Build, test, and refine
- **Multidisciplinary team**
  - Domain experts guide modelers
  - Subteams work in parallel
  - Integration team coordinates the work
- **Rapid communication**
  - Preprints (open science)
  - Cloud-hosted models for live demos to team experts
- **Open source software**

## Progress

### Phase I (community building)

- **v1 prototype** (March 2020) built in 12 hours
- **v2 model** (April) added ACE2 receptor trafficking

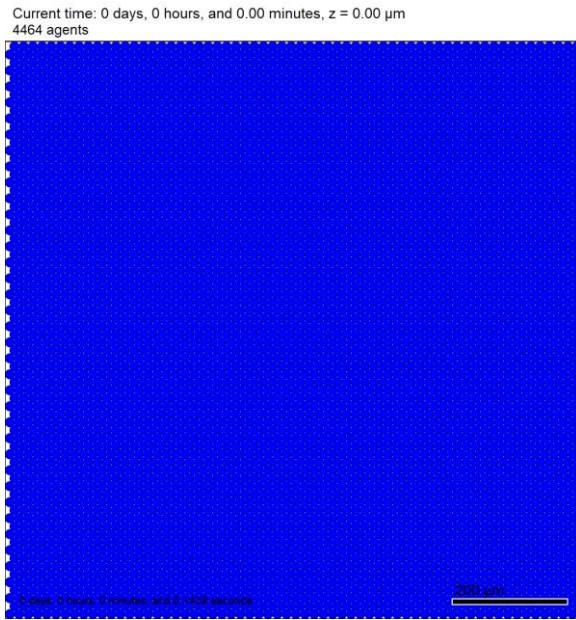
### Phase II (community-driven) (current)

- **v3 model** (May-July 2020) added tissue immune responses
- **v4 model** (August-November 2020) added:
  - interferon signaling
  - pyroptosis
  - systems-scale immune model
  - immune cell trafficking
  - improved tissue immune model
  - better receptor-virus binding
  - better viral replication
  - tissue fibrosis.
- **v5 model** (November 2020-July 2021) added:
  - neutralizing antibodies
  - "bystander" killing by ROS
  - anti-inflammatory signals
  - improved tissue immune model
  - better receptor-virus binding
  - ....

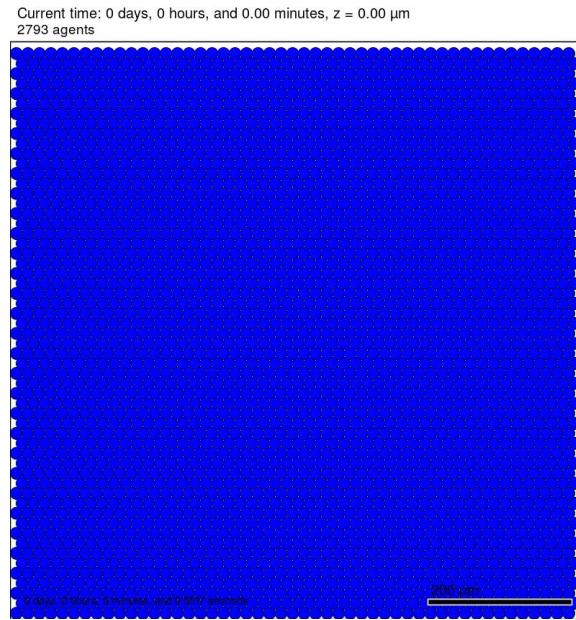
# Iterative modeling progress

# Versions 1 to 3

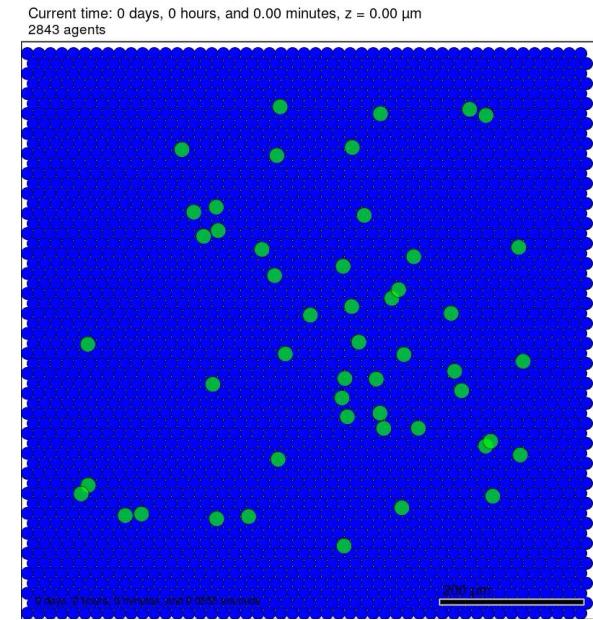
v1: prototype



v2: +ACE2  
+random virion seeding



v3: +tissue immune



# Version 4

# multiscale immune model advances

## Improved macrophages:

- Macrophages exhaustion & death
- Phenotype changes from CD8+ T cell contact
  - Stop secreting pro-inflammatory cytokine
- Enable phagocytosis of live infected cells

## Dendritic cells:

- Resident DCs activated by virus or infected cells
- DCs traffic to lymph node to drive T cell expansion

## More T cell types

Epithelial cells present antigens

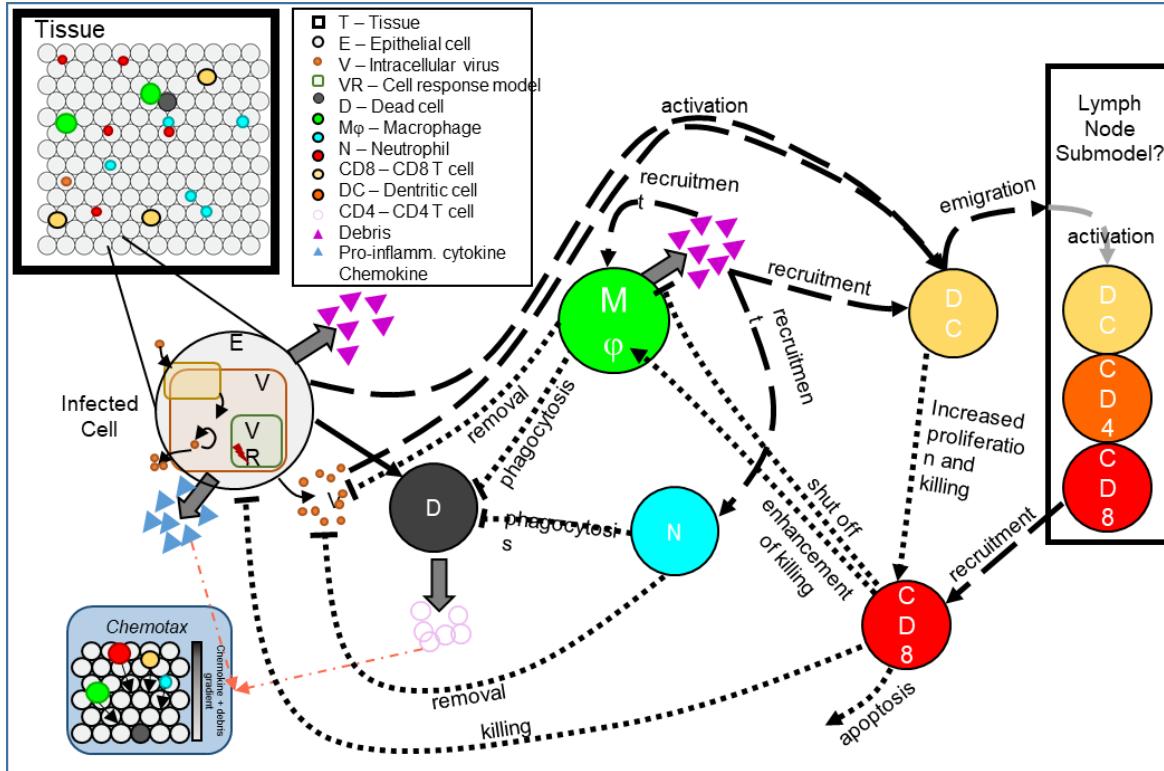
Systems-scale model of immune activation



systems scale:  
Tarunendu Mapder  
IUPUI

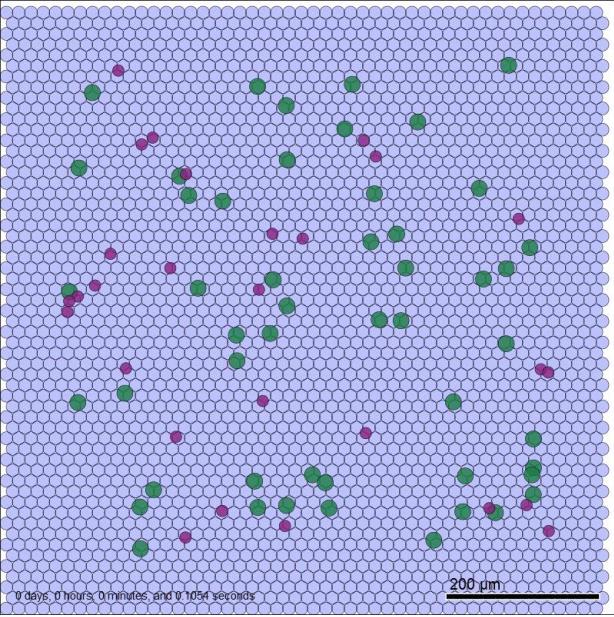


tissue scale:  
Adrienne Jenner  
U. Montreal



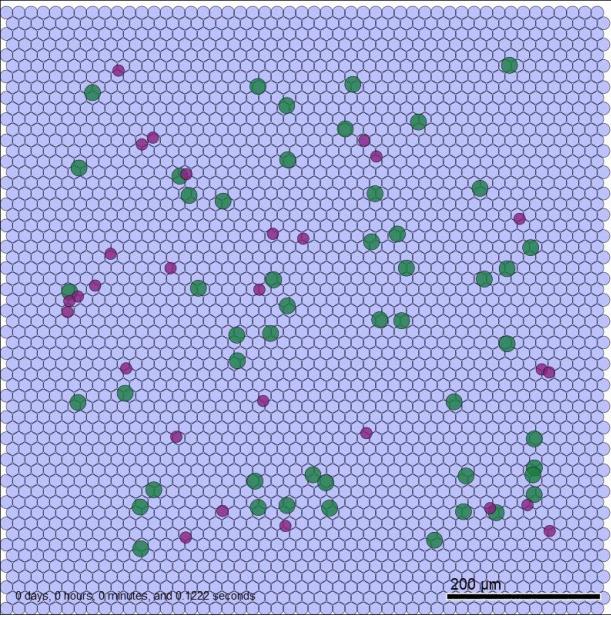
# Type I interferons slow progression

Current time: 0 days, 0 hours, and 0.00 minutes, z = 0.00  $\mu\text{m}$   
2871 agents



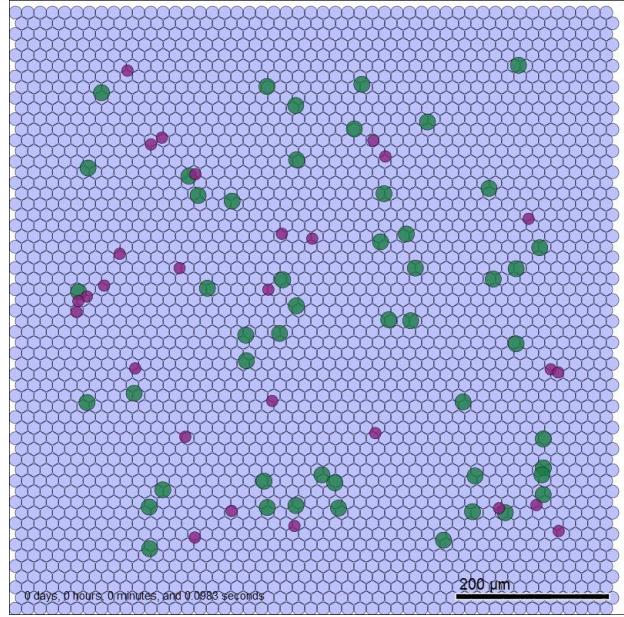
no interferon secretion

Current time: 0 days, 0 hours, and 0.00 minutes, z = 0.00  $\mu\text{m}$   
2871 agents



low interferon secretion

Current time: 0 days, 0 hours, and 0.00 minutes, z = 0.00  $\mu\text{m}$   
2871 agents



10x interferon secretion

- Uninfected cell
- Infected cell
- Dead cell
- Macrophage (inactive)
- Macrophage (active)
- Macrophage (exhausted)
- Macrophage (hyperactive)
- Neutrophil
- CD8 T cell
- CD4 T cell
- DC (inactive)
- DC (active)

Work led by:  
Heber L. Rocha

A persistent invasive phenotype in post-hypoxic tumor cells is revealed by fate-mapping and computational modeling

Heber L. Rocha<sup>1,\*</sup>, Inés Godoy<sup>1,2</sup>, Furkan Kurtoglu<sup>1</sup>, John Metzcar<sup>1</sup>, Kali Konstantinopoulos<sup>3</sup>, Soumick Chatterjee<sup>4</sup>, Daniel M. Gilkes<sup>1,3,5,6</sup>, and Paul Macklin<sup>1,2,7,8</sup>

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<sup>2</sup>Department of Oncology, The Sidney Kimmel Comprehensive Cancer Center, The Johns Hopkins University School of Medicine, Baltimore, MD 21218, USA

<sup>3</sup>Department of Chemical and Biomolecular Engineering, The Johns Hopkins University, Baltimore, MD 21218, USA

<sup>4</sup>Department of Cell Biology and Molecular Medicine Program, The Johns Hopkins University School of Medicine, Baltimore, MD 21218, USA

<sup>5</sup>Co-corresponding authors: igilkes@iu.edu and macklin@jhu.edu.

<sup>\*</sup>These authors contributed equally to this work.

<sup>7</sup>Lead contact.

#### SUMMARY

Hypoxia is a critical factor in solid tumors, which has been associated with cancer progression and aggressiveness. We have developed a hypoxia fate-mapping system to trace post-hypoxic cells within a tumor for the first time. This approach uses an oxygen-dependent fluorescent switch and allowed us to measure key biological features such as oxygen distribution, cell proliferation and migration. We developed a mathematical model to predict the fate of individual cells under hypoxia and normoxia and post-hypoxic cells during tumor progression. The cellular behavior was defined by phenotypic persistence time, cell movement bias and the fraction of cells that respond to an enhanced migratory stimulus. This work clearly demonstrates that hypoxia drives tumor progression and metastasis. Our results also show that a persistent invasive migratory phenotype that develops under hypoxia is required for cellular escape into the surrounding tissue, promoting the formation of invasive structures ("plumes") expanding towards the oxygenated tumor regions.

#### INTRODUCTION

Intrinsic hypoxia, or oxygen ( $O_2$ ) deprivation, is associated with an increased risk of metastasis, treatment failure and worse patient outcome (Gilles and Semenza, 2013; Mise et al., 2015). Hypoxia occurs in 90% of solid tumors as a result of rapid cancer cell proliferation and insufficient vascularization (Mitsudomi et al., 2005). Previous studies have shown that the average partial pressure of oxygen ( $pO_2$ ) in solid tumors in patients with breast cancer was 10 mmHg (1.3%  $O_2$ ) compared to normal breast tissue where median  $pO_2$  was 100 mmHg (13.3%  $O_2$ ) (Fager et al., 2000).

The cellular response to hypoxia is driven by the hypoxia-inducible factors 1 and 2 (HIF-1 and HIF-2). The alpha subunits of HIF-1 and HIF-2 are subject to proteosomal degradation under well-oxygenated conditions, whereas the beta subunit is relatively stable. The HIF-1 and HIF-2 heterodimerizes with HIF-1 $\beta$  (Rocha et al., 2011). HIF-1 and HIF-2 heterodimers transcriptionally regulate gene expression when  $O_2$  is limited. Hypoxia has been reported to regulate the expression of more than a

# Example 4:

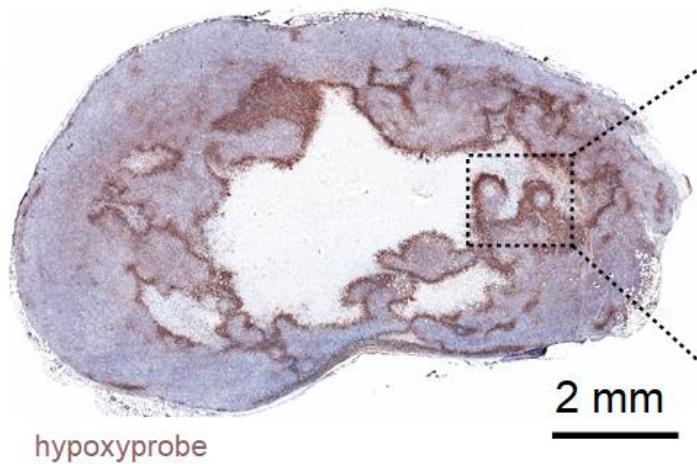
# Hypoxia-driven breast cancer invasion

Rocha et al., *iScience* (2021, accepted)

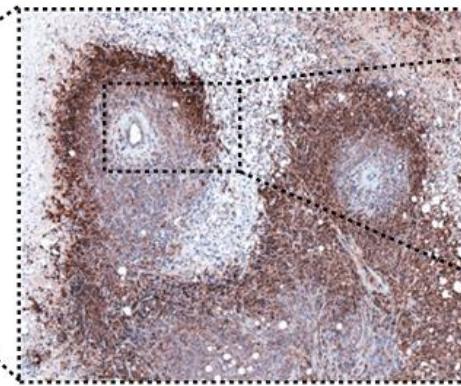
Preprint: <https://doi.org/10.1101/2020.12.30.424757>

# Intratumoral hypoxia

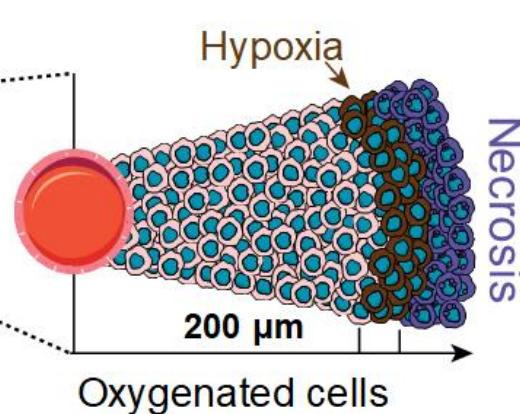
Mouse tumor



Blood vessels



Hypoxia



hypoxyprobe

2 mm

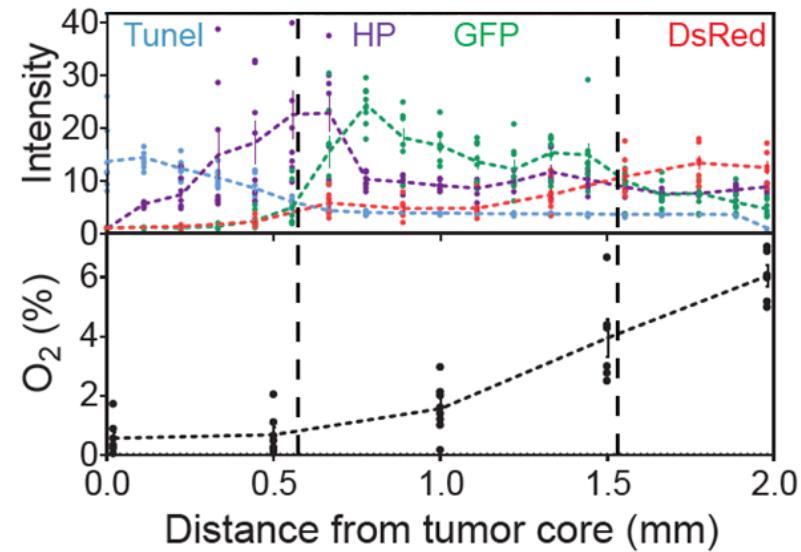
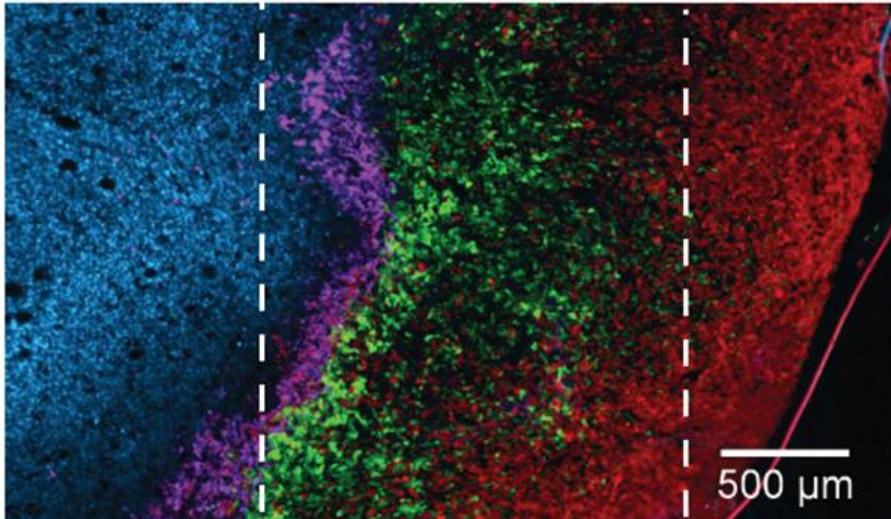
200  $\mu$ m

# Questions

What are the **rules** of hypoxic cell motility?

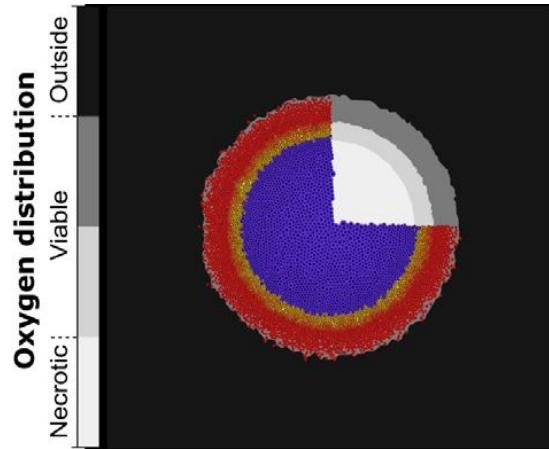
How persistent is their response to hypoxic stress?

# Hypoxic and post-hypoxic cells



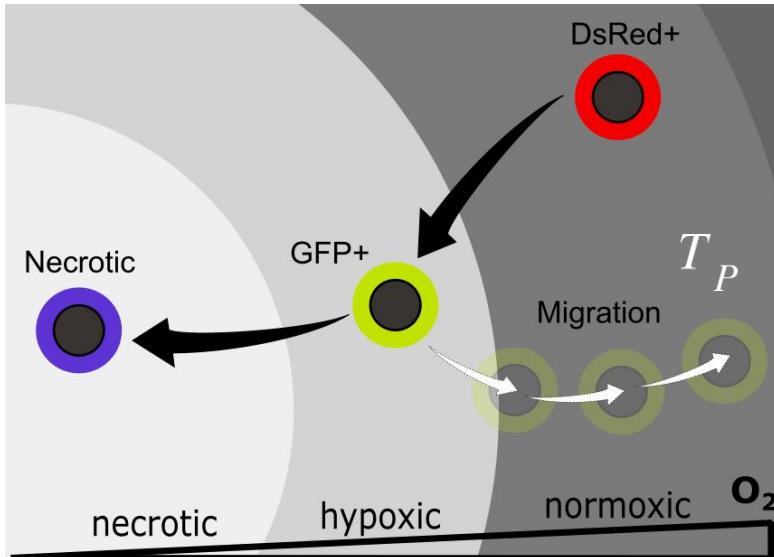
# Hypoxia computational model

- We used Physicell to develop a mathematical model representative of tumor progression that incorporates the **cell phenotypes**, **location**, and exposure to **oxygen concentrations**.
- Phenotypic states of the cancer cells based on the oxygen distribution: **normoxic**, **hypoxic**, and **necrotic**.
- The oxygen concentration ( $\sigma$ ) is distributed in the environment using the standard transport equations from [BioFVM](#) and [PhysiCell](#).



# Phenotypic transitions

Eventually, cells may undergo phenotypic transitions due to their **motility** or **changes in the microenvironment**.



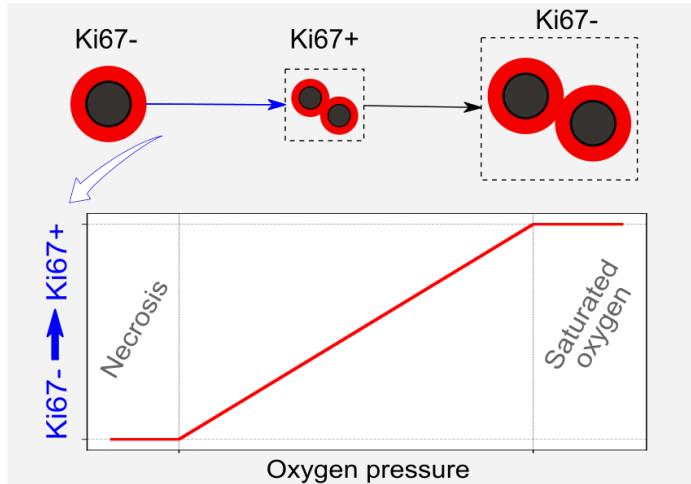
Simple ODE model for protein expression based on the "genes"

$$G = (G_0, G_1)$$

$$\frac{d[DsRed]}{dt} = G_0 \alpha_0 (1 - [DsRed]) + \beta_0 (G_0 - [DsRed])$$
$$\frac{d[GFP]}{dt} = G_1 \alpha_1 (1 - [GFP]) + \beta_1 (G_1 - [GFP])$$

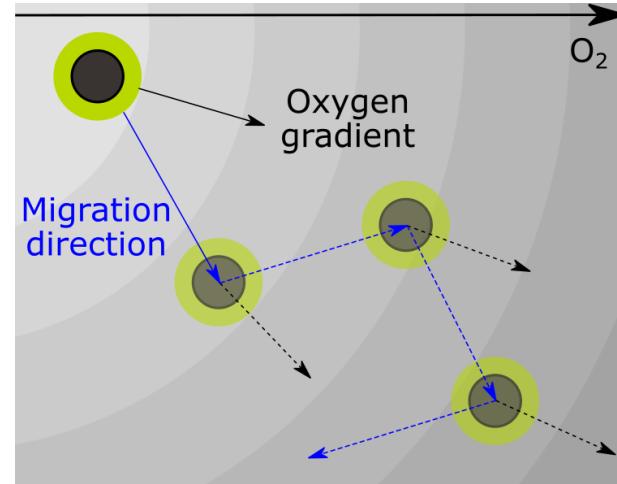
# Proliferation and migration

Cell proliferation



Basic Ki-67 model

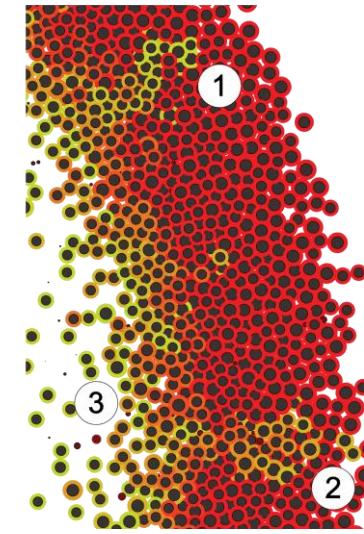
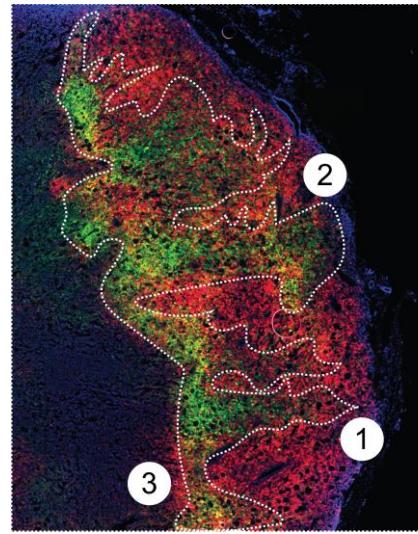
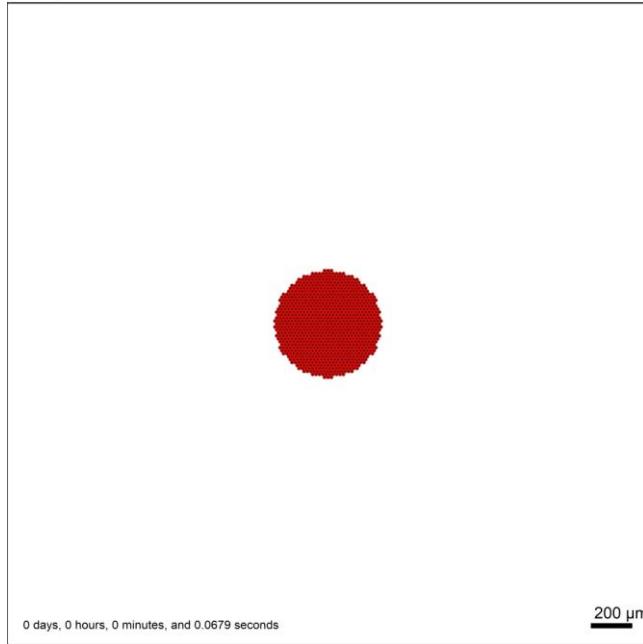
Cell migration



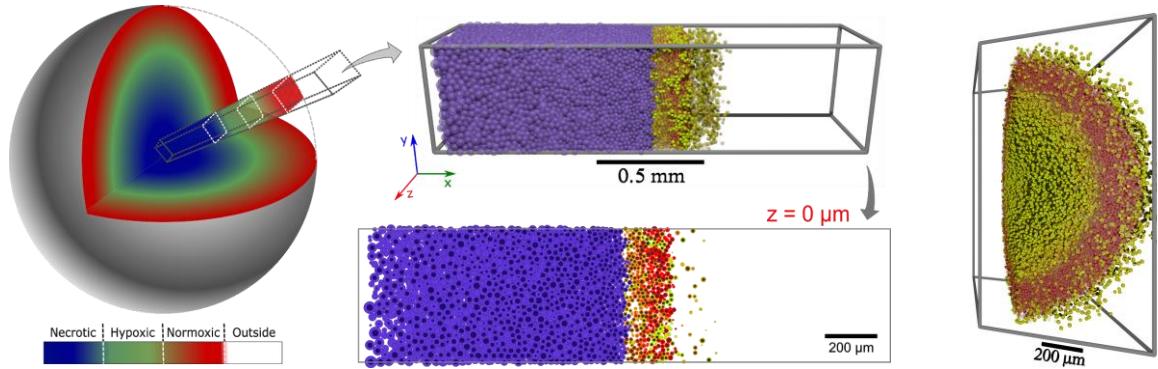
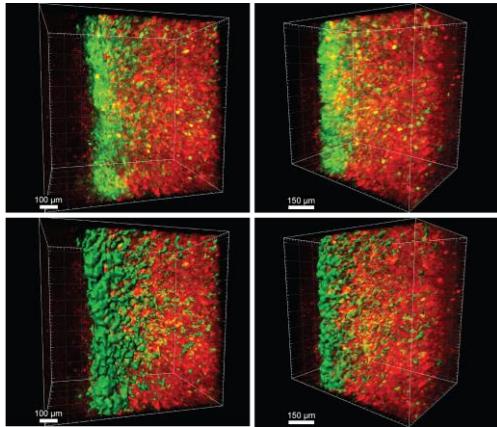
- Speed (s)
- Bias (b)
- Persistence time (t)

# Mathematical model explains biological observations

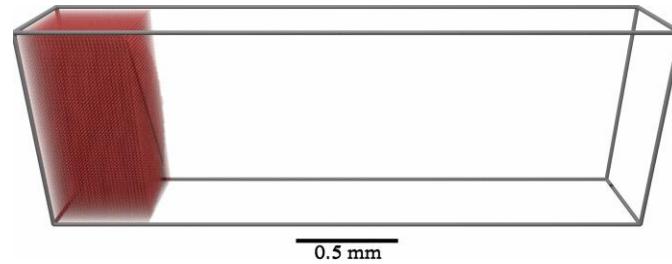
Current time: 0 days, 0 hours, and 0.00 minutes, z = 0.00  $\mu\text{m}$   
889 agents



# It also works in 3D



Try this model yourself!  
[nanohub.org/tools/pc4tumorhypoxia](https://nanohub.org/tools/pc4tumorhypoxia)



# Break ?

# Goals

- Learn how to work with sample projects
  - Structure of the code
  - Briefly touching cell agents
  - Get a list of sample projects
  - Populate a project
  - Look at typical project structure
  - Modify settings
  - Compile and run a populated project
  - See typical model outputs
  - Clear out data and reset

# Cells (1)

- Cells are the key entity in PhysiCell.
- Each cell keeps track of:
  - Type
  - ID
  - Position and velocity
  - State
  - Phenotype
    - ◆ Intracellular model and data are included here.
  - Custom data

# Cells (2)

- Cells have built-in techniques for:
  - Division
  - Death
  - Changing type
  - Accessing / sampling the microenvironment
  - Finding nearby cells
  - Ingesting cells
  - And more behaviors via phenotype (Sessions 2)

# Key cell information

- Each cell agent is a member of the **Cell** class.
- Some key data:
  - `std::string type_name` // human-readable name of cell type
  - `int type` // machine-readable unique integer identifier for cell type
  - `int ID` // cell agent's unique integer identifier. (different for each cell)
  - `std::vector<double> position` // the cell's current position (**never write this!**)
  - `std::vector<double> velocity` // the cell's current velocity
  - `cell_state` // things like size, pressure, and cells in contact
  - `phenotype` // behavioral properties / state (Sessions 2)
  - `custom_data` // custom scalar and vector data (Session 3)
  - `functions` // list of key cell functions (Session 3)

## Future refinement:

Each cell should have a pointer to its Cell\_Definition

# Cell state

- Each **Cell** has an instance of **Cell\_State** called **state**:
  - std::vector<Cell\*> attached\_cells:  
Use this for your own custom storage of interacting cells for contact-based interactions
  - std::vector<Cell\*> neighbors:
    - ◆ a vector of pointers to all (mechanically interacting) neighbor cells.
    - ◆ Automatically updated to include all cells with non-zero mechanical interactions
  - std::vector<double> orientation:
    - ◆ Used during cell division: division plane is perpendicular to orientation.
    - ◆ A unit vector (length 1) directed from the cell's base to its apex
    - ◆ Cell division places daughter cells (randomly) perpendicular to this vector
    - ◆ In 2D, orientation = [0,0,1] so that daughter cells stay in plane
  - double simple\_pressure:
    - ◆ a (normalized) measure of forces exerted by nearby adhered cells
    - ◆ in a 3-D, fully confluent (packed) tissue, 12 neighbors, and simple\_pressure = 1
    - ◆ in a 2-D, fully confluent (packed) tissue, 6 neighbors, and simple\_pressure = 0.5

# Cell phenotype

- One of the most critical data elements in a PhysiCell Cell is ***phenotype***
- Hierarchically organize key behavioral elements:
  - Phenotype (Sessions 2)
    - ◆ **cycle**: advancement through a cell cycle model
    - ◆ **death**: one or more types of cell death
    - ◆ **volume**: cell's volume regulation
    - ◆ **geometry**: cell's radius and surface area
    - ◆ **mechanics**: adhesion and resistance to deformation ("repulsion")
    - ◆ **motility**: active motion (other than "passive" mechanics)
    - ◆ **secretion**: both release and uptake of chemical substrates. Interfaces with BioFVM
    - ◆ **molecular**: a place to store internalized substrates
    - ◆ **intracellular**: a place for intracellular models (ODEs, FBAs, Boolean)

# Phenotype-centric programming

- The core cell behaviors are implemented:
  - Cell cycling (with user-selectable models)
  - Cell death
  - Cell adhesion / repulsion
  - Cell motility
  - Cell secretion / uptake
- Modelers can focus on writing functions that control these behaviors.
- This is **phenotype-centric programming**.

# Cell Definitions

- A **Cell Definition** is a convenient way to set the parameters and functions for a whole class of cells
  - Users can instantiate cells of a specific type using `create_cell( A_cell_defn )`
  - With no argument, new cells use the `cell_defaults` definition
- Best practice: set up the `cell_defaults` definition first. Copy this to create other cell types
- Tip: Refer back to the phenotype in your agent's cell definition as a reference parameter set (i.e., to get the initial parameter values)

# Sample projects

- It's inefficient (and a little insane) to code new projects *entirely* from scratch.
- So, we provide sample projects:
  - Template project
  - Cancer models
  - Synthetic multicellular systems
  - Viral dynamics in tissue
  - and more ...
- **make [project-name]**: populate a sample project (puts all the source files where they belong)
  - Then use **make** to compile it
- **make data-cleanup**: clean up the output data
- **make reset**: return to a "clean slate" (depopulate the project)
- **make list-projects**: display all available sample projects

**Documentation:** User Guide Sections 6, 7.

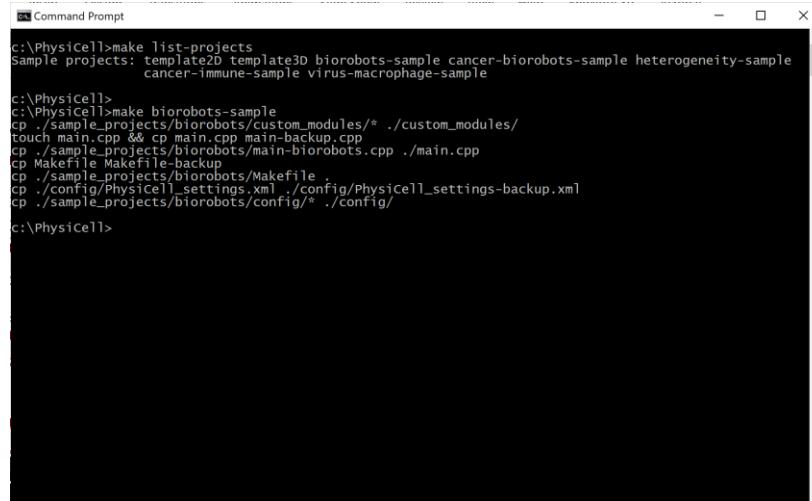
# PhysiCell Project Essentials (1)

- Each PhysiCell release includes sample projects. To list them:

- **make list-projects**

- Your first step is to **populate a project**.

- **make <project\_name>**
  - Let's use biorobots-sample:
    - ◆ **make biorobots-sample**
  - This copies source code, a tailored make file, and configuration files



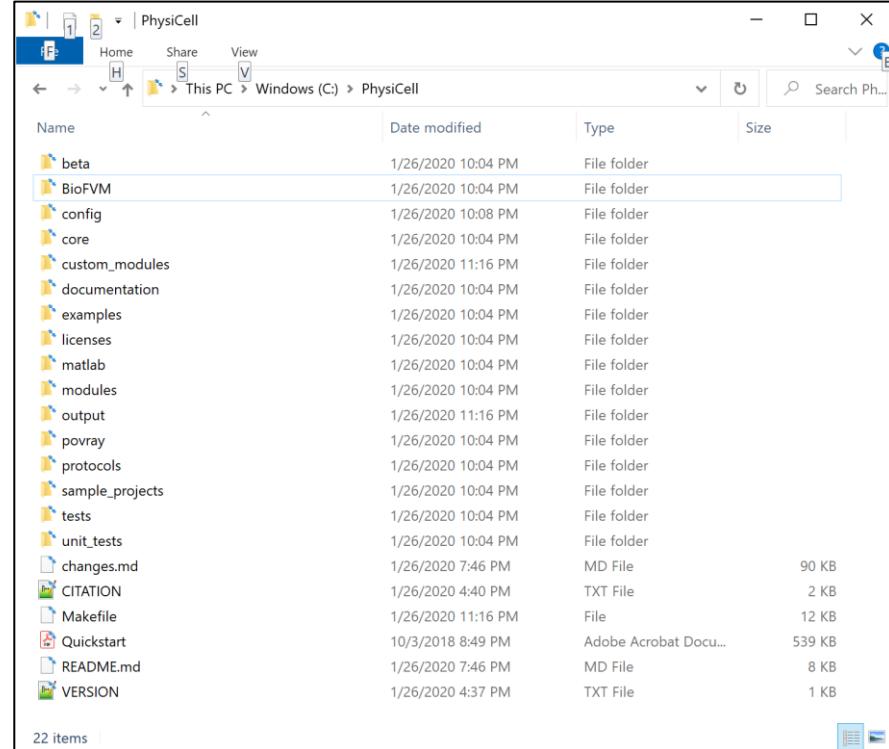
```
c:\Physicell>make list-projects
Sample projects: template2D template3D biorobots-sample cancer-biorobots-sample heterogeneity-sample
cancer-immune-sample virus-macrophage-sample

c:\Physicell>
c:\Physicell>make biorobots-sample
cp ./sample_projects/biorobots/custom_modules/* ./custom_modules/
touch main.cpp && cp main.cpp main-backup.cpp
cp ./sample_projects/biorobots/main-biorobots.cpp ./main.cpp
cp Makefile Makefile-backup
cp ./sample_projects/biorobots/Makefile .
cp ./config/Physicell_settings.xml ./config/Physicell_settings-backup.xml
cp ./sample_projects/biorobots/config/* ./config/
c:\Physicell>
```

# Project directory structure

- (key) directories:
  - **./(root)**: main source, Makefile, and executable go here
  - **./beta**: for beta-testing (don't use)
  - **./BioFVM**: diffusion solver
  - **./config**: configuration files
  - **./core**: PhysiCell core functions
  - **./custom\_modules**: put custom code for your project here.
  - **./documentation**: user guide, etc.
  - **./examples**: deprecated
  - **./licenses**: yep
  - **./matlab**: scripts and functions to load data in matlab
  - **./modules**: standard add-ons for PhysiCell
  - **./addons**: officially supported addons like PhysiBoSS and libRoadrunner
  - **./output**: where data are stored (by default, but can be changed)
  - **./povray**: deprecated
  - **./protocols**: instructions mostly for maintainers (e.g., release protocols)
  - **./sample\_projects**: where we add sample projects
  - **./tests**: for automated testing (WIP)
  - **./unit\_tests**: for automated testing (WIP)

Most of your work will be in the red directories



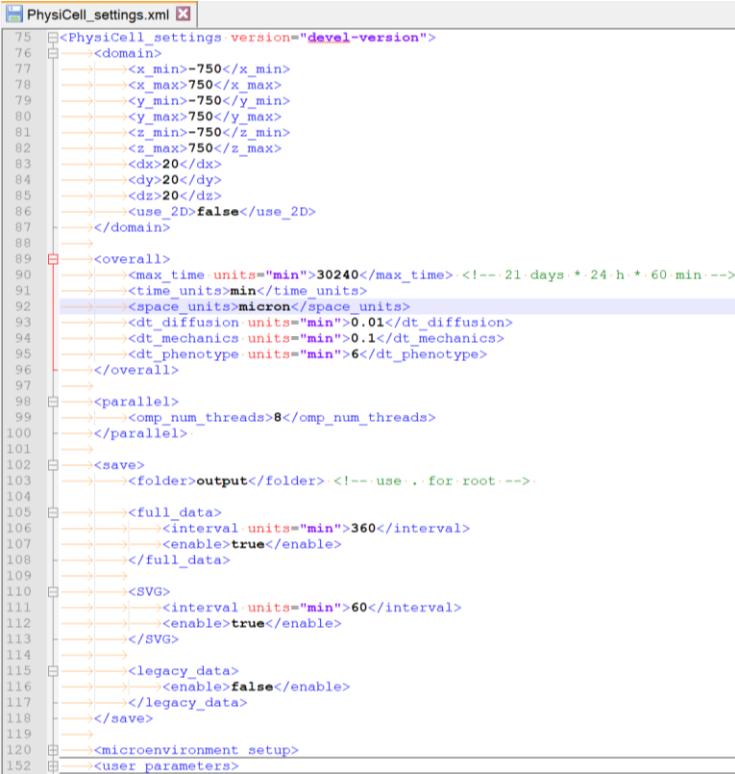
The screenshot shows a Windows File Explorer window with the title "PhysiCell". The left pane shows a tree view of the directory structure, and the right pane is a detailed list of files and folders. The list includes:

Name	Date modified	Type	Size
beta	1/26/2020 10:04 PM	File folder	
BioFVM	1/26/2020 10:04 PM	File folder	
config	1/26/2020 10:08 PM	File folder	
core	1/26/2020 10:04 PM	File folder	
custom_modules	1/26/2020 11:16 PM	File folder	
documentation	1/26/2020 10:04 PM	File folder	
examples	1/26/2020 10:04 PM	File folder	
licenses	1/26/2020 10:04 PM	File folder	
matlab	1/26/2020 10:04 PM	File folder	
modules	1/26/2020 10:04 PM	File folder	
output	1/26/2020 11:16 PM	File folder	
povray	1/26/2020 10:04 PM	File folder	
protocols	1/26/2020 10:04 PM	File folder	
sample_projects	1/26/2020 10:04 PM	File folder	
tests	1/26/2020 10:04 PM	File folder	
unit_tests	1/26/2020 10:04 PM	File folder	
changes.md	1/26/2020 7:46 PM	MD File	90 KB
CITATION	1/26/2020 4:40 PM	TXT File	2 KB
Makefile	1/26/2020 11:16 PM	File	12 KB
Quickstart	10/3/2018 8:49 PM	Adobe Acrobat Doc...	539 KB
README.md	1/26/2020 7:46 PM	MD File	8 KB
VERSION	1/26/2020 4:37 PM	TXT File	1 KB

22 items

# Project structure: config files

- Configuration files (XML)
  - **domain**: domain size and resolution
  - **overall**: general options
    - ◆ Final simulation time
    - ◆ Time step sizes
  - **parallel**: parallelization options
    - ◆ Number of threads
  - **save**: save options
    - ◆ Save where?
    - ◆ Save SVGs? (how often?)
    - ◆ Save full data? (how often?)
    - ◆ Save legacy data (don't)
  - **microenvironment\_setup**: diffusion settings
    - ◆ more later
  - **cell\_definitions**: define different cell types and starting parameters
    - ◆ more later
  - **user\_parameters**: simulation-specific settings
    - ◆ more later

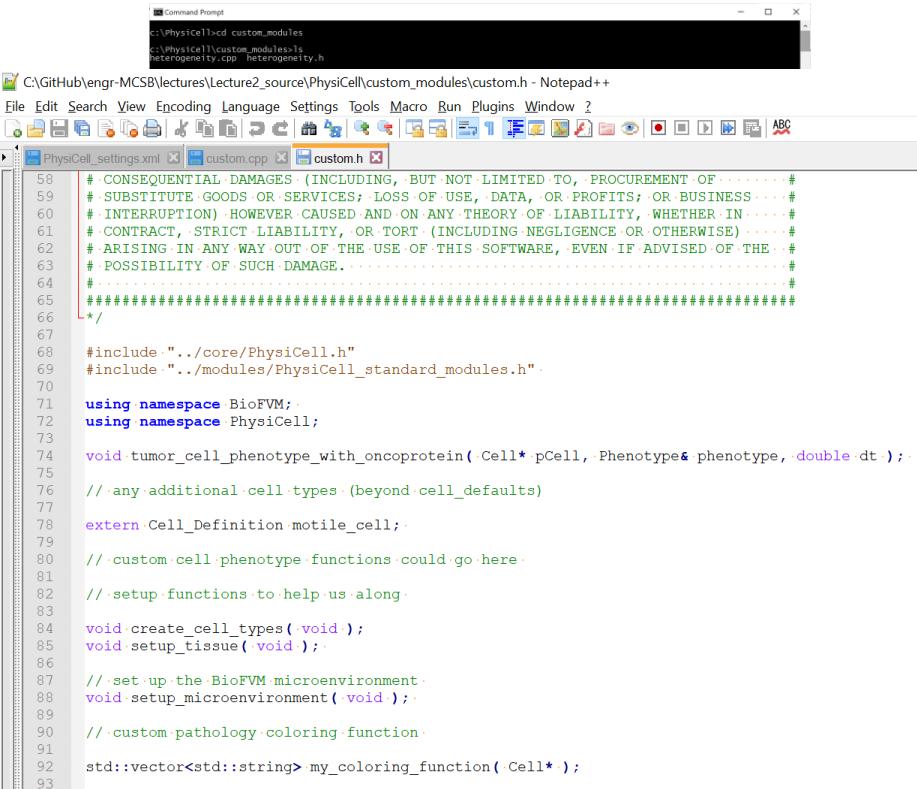


The screenshot shows a code editor window displaying the `PhysiCell_settings.xml` file. The XML structure is as follows:

```
<PhysiCell_settings version="devel-version">
  <domain>
    <x_min>-750</x_min>
    <x_max>750</x_max>
    <y_min>-750</y_min>
    <y_max>750</y_max>
    <z_min>-750</z_min>
    <z_max>750</z_max>
    <dx>20</dx>
    <dy>20</dy>
    <dz>20</dz>
    <use_2D>false</use_2D>
  </domain>
  <overall>
    <max_time_units="min">30240</max_time>.<!!-- 21 days * 24 h * 60 min -->
    <time_units>min</time_units>
    <space_units>micron</space_units>
    <dt_diffusion units="min">0.01</dt_diffusion>
    <dt_mechanics units="min">0.1</dt_mechanics>
    <dt_phenotype units="min">6</dt_phenotype>
  </overall>
  <parallel>
    <omp_num_threads>8</omp_num_threads>
  </parallel>
  <save>
    <folder>output</folder>.<!!-- use . for root -->
    <full_data>
      <interval_units="min">360</interval>
      <enable>true</enable>
    </full_data>
    <SVG>
      <interval_units="min">60</interval>
      <enable>true</enable>
    </SVG>
    <legacy_data>
      <enable>false</enable>
    </legacy_data>
  </save>
  <microenvironment setup>
  <user parameters>
</PhysiCell_settings>
```

# Project structure: custom modules

- Custom Modules
  - Setup functions
  - Cell definitions
  - Custom functions
  - any other modeling
  - Custom coloring functions



The screenshot shows a Windows desktop environment. At the top, there's a Command Prompt window titled "Command Prompt" with the path "c:\PhysiCell>cd custom\_modules" and the command "c:\PhysiCell\custom\_modules>ls heterogeneity.cpp heterogeneity.h". Below it is a Notepad++ editor window with tabs for "PhysiCell\_settings.xml", "custom.cpp", and "custom.h". The "custom.h" tab is active, displaying C++ code. The code includes a copyright notice, a license header, and several function declarations. The code is as follows:

```
#ifndef PHYSICELL_CUSTOM_MODULES_H
#define PHYSICELL_CUSTOM_MODULES_H

// CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF . . . . .
// SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS . . . . .
// INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN . . . . .
// CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) . . . . .
// ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE . . . .
// POSSIBILITY OF SUCH DAMAGE.

#ifndef PHYSICELL_CUSTOM_MODULES_H
#define PHYSICELL_CUSTOM_MODULES_H

#include "../core/PhysiCell.h"
#include "../modules/PhysiCell_standard_modules.h"

using namespace BioFVM;
using namespace PhysiCell;

void tumor_cell_phenotype_with_oncoprotein( Cell* pCell, Phenotype& phenotype, double dt );

// any additional cell types (beyond cell_defaults)
extern Cell_Definition motile_cell;

// custom cell phenotype functions could go here.

// setup functions to help us along.

void create_cell_types( void );
void setup_tissue( void );

// set up the BioFVM microenvironment.
void setup_microenvironment( void );

// custom pathology coloring function.

std::vector<std::string> my_coloring_function( Cell* );

```

# Project structure: custom modules

- Custom Modules
  - Any user-defined globals (at top)
    - ◆ Declared cell types
  - Setup functions
    - ◆ `create_cell_types()`
      - » Do all setup on all cell types
        - Adjust phenotype
        - Add / adjust custom data
        - Set functions
    - ◆ `setup_tissue()`
      - » Place initial cells in microenvironment
      - » Modify each cell as needed
  - Custom functions
  - any other modeling
  - Custom coloring functions

```
c:\Command Prompt
c:\PhysiCell>cd custom_modules
c:\PhysiCell\custom_modules>ls
heterogeneity.cpp heterogeneity.h

File Edit Search View Encoding Language Settings Tools Macro Run Plugins Window ?
File Open Save Save As Find Replace Go To Preferences ABC
PhysiCell_settings.xml custom.cpp custom.h
58 // CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF . . . . . #
59 # SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS . . . . . #
60 # INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN . . . . . #
61 # CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) . . . . . #
62 # ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE . . . . . #
63 # POSSIBILITY OF SUCH DAMAGE.
64 #
65 #####
66 */
67
68 #include "../core/PhysiCell.h"
69 #include "../modules/PhysiCell_standard_modules.h".
70
71 using namespace BioFVM;
72 using namespace PhysiCell;
73
74 void tumor_cell_phenotype_with_oncoprotein( Cell* pCell, Phenotype& phenotype, double dt );
75
76 // any additional cell types (beyond cell_defaults)
77
78 extern Cell_Definition motile_cell;
79
80 // custom cell phenotype functions could go here.
81
82 // setup functions to help us along.
83
84 void create_cell_types( void );
85 void setup_tissue( void );
86
87 // set up the BioFVM microenvironment.
88 void setup_microenvironment( void );
89
90 // custom pathology coloring function.
91
92 std::vector<std::string> my_coloring_function( Cell* );
```

# Project structure: main.cpp

- **main.cpp**

- (in the root directory)
- calls the setup functions

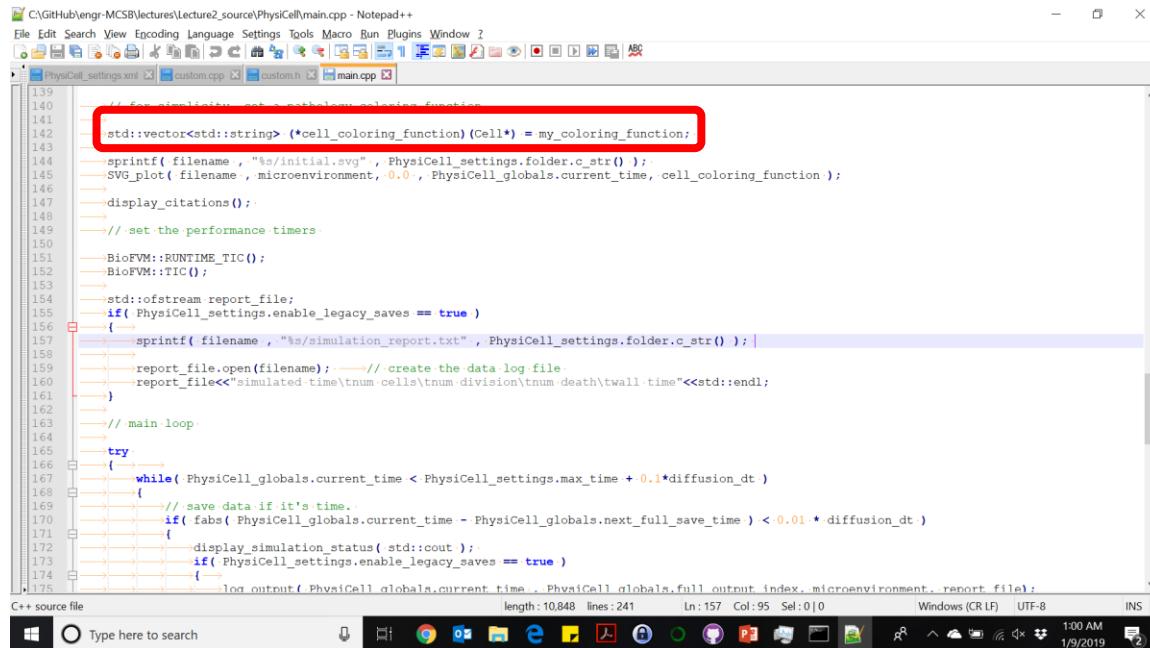
```
C:\GitHub\lengr-MCSB\lectures\Lecture2_source\PhysiCell\main.cpp - Notepad++
File Edit Search View Encoding Language Settings Tools Macro Run Plugins Window ?
File: main.cpp Line: 1 Col: 1 Status: 0/0 Length: 10488 Lines: 241

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    setup_microenvironment(); // modify this in the custom code
    /* PhysiCell setup */
    // set mechanics voxel size, and match the data structure to BioFVM
    double mechanics_voxel_size = 30;
    Cell_Container* cell_container = create_cell_container_for_microenvironment( microenvironment, mechanics_voxel_size );
    /* Users typically start modifying here. START USERMODS */
    create_cell_types();
    setup_tissue();
    /* Users typically stop modifying here. END USERMODS */
    // set MultiCellDS save options.
    set_save_biofvm_mesh_as_matlab( true );
    set_save_biofvm_data_as_matlab( true );
    set_save_biofvm_cell_data( true );
    set_save_biofvm_cell_data_as_custom_matlab( true );
    // save a simulation snapshot.
    char filename[1024];
    sprintf( filename, "%s/initial", PhysiCell_settings.folder.c_str() );
    save_PhysiCell_to_MultiCellDS_xml_pugi( filename, microenvironment, PhysiCell_globals.current_time );
    // save a quick SVG cross section through z = 0, after setting its
    // length bar to 200 microns
    PhysiCell_SVG_options.length_bar = 200;
    // for simplicity, set a pathology coloring function.
```

# Project structure: main.cpp (continued)

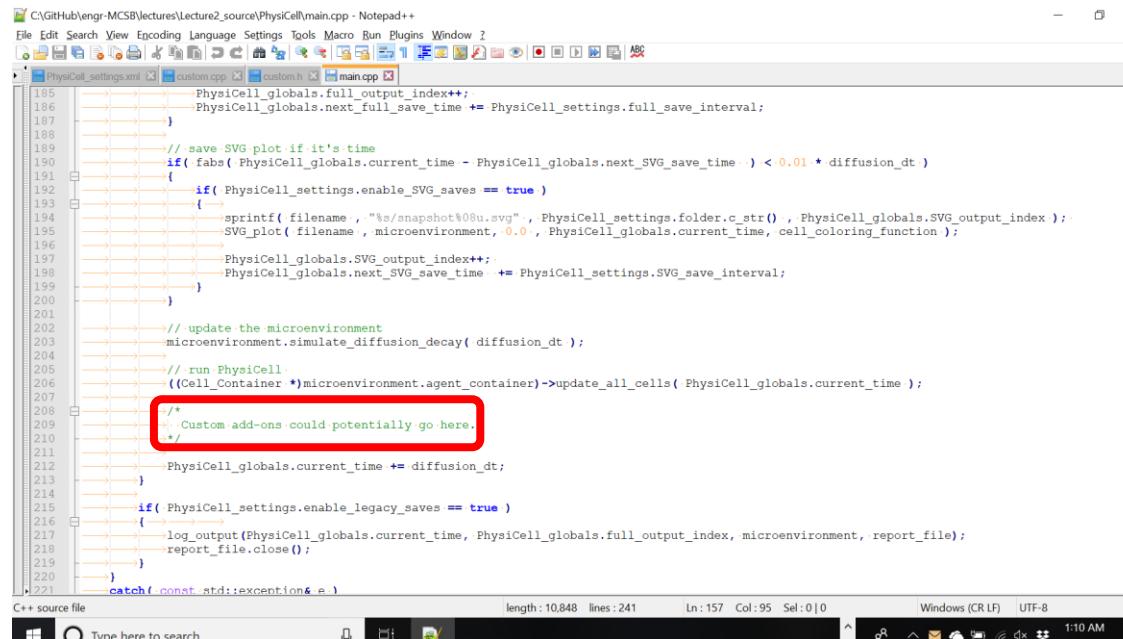
- **main.cpp**
  - set coloring function



```
C:\GitHub\engr-MCSB\lectures\Lecture2_source\PhysiCell\main.cpp - Notepad++
File Edit Search View Encoding Language Settings Tools Macro Run Plugins Window ?
C:\GitHub\engr-MCSB\lectures\Lecture2_source\PhysiCell\main.cpp custom.h PhysiCell_settings.xml custom.cpp
139 // for simplicity, we'll always use the same coloring function
140
141 std::vector<std::string> (*cell_coloring_function)(Cell*) = my_coloring_function;
142
143 sprintf( filename , "%s/initial.svg" , PhysiCell_settings.folder.c_str() );
144 SVG_plot( filename , microenvironment , 0.0 , PhysiCell_globals.current_time , cell_coloring_function );
145
146 display_citations();
147
148 // set the performance timers
149
150 BioFVM::RUNTIME_TIC();
151 BioFVM::TIC();
152
153 std::ofstream report_file;
154 if( PhysiCell_settings.enable_legacy_saves == true )
155 {
156     sprintf( filename , "%s/simulation_report.txt" , PhysiCell_settings.folder.c_str() );
157
158     report_file.open(filename); // create the data log file
159     report_file<<"simulated time\tnum\_cells\tnum\_division\tnum\_death\twall\_time"\<<std::endl;
160 }
161
162 // main loop
163
164 try{
165
166     while( PhysiCell_globals.current_time < PhysiCell_settings.max_time + 0.1*diffusion_dt )
167     {
168         // save data if it's time.
169         if( fabs( PhysiCell_globals.current_time - PhysiCell_globals.next_full_save_time ) < 0.01 * diffusion_dt )
170         {
171             display_simulation_status( std::cout );
172             if( PhysiCell_settings.enable_legacy_saves == true )
173             {
174                 log_output( PhysiCell_globals.current_time , PhysiCell_globals.full_output_index , microenvironment , report_file );
175             }
176         }
177     }
178 }
```

# Project structure: main.cpp (continued)

- **main.cpp**
  - insert custom routines
  - **This would be a good place to put extensions.**



The screenshot shows the Notepad++ code editor with the file C:\GitHub\engr-MCSB\lectures\Lecture2\_source\PhysiCell\main.cpp open. The code is written in C++. A red box highlights the following comment block:

```
/*  
 * Custom add-ons could potentially go here.  
 */
```

**Now, let's get back to  
working with sample  
projects.**

# PhysiCell Project Essentials (2)

- Now, **compile the project**

## ▪ make

- Then, run the project

- **./biorobots** (Linux, MacOS)

#### ▪ **biorobots.exe** (Windows)

- This should take about 5 minutes

```
c:\> Command Prompt  
c:\> BioFVM\make  
g++ -fPIC -march=native -O3 -fomit-frame-pointer -mfpmath=both -fopenmp -m64 -std=c++11 -c ./BioFW/BioFW_vector.cpp  
g++ -fPIC -march=native -O3 -fomit-frame-pointer -mfpmath=both -fopenmp -m64 -std=c++11 -c ./BioFW/BioFW_micronvironment.cpp  
g++ -fPIC -march=native -O3 -fomit-frame-pointer -mfpmath=both -fopenmp -m64 -std=c++11 -c ./BioFW/BioFW_solvers.cpp  
g++ -fPIC -march=native -O3 -fomit-frame-pointer -mfpmath=both -fopenmp -m64 -std=c++11 -c ./BioFW/BioFW_math.cpp  
g++ -fPIC -march=native -O3 -fomit-frame-pointer -mfpmath=both -fopenmp -m64 -std=c++11 -c ./BioFW/BioFW_stochastic.cpp  
g++ -fPIC -march=native -O3 -fomit-frame-pointer -mfpmath=both -fopenmp -m64 -std=c++11 -c ./BioFW/BioFW_basic_agent.cpp  
g++ -fPIC -march=native -O3 -fomit-frame-pointer -mfpmath=both -fopenmp -m64 -std=c++11 -c ./BioFW/BioFW_MultiCells.cpp  
g++ -fPIC -march=native -O3 -fomit-frame-pointer -mfpmath=both -fopenmp -m64 -std=c++11 -c ./BioFW/agent_container.cpp  
g++ -fPIC -march=native -O3 -fomit-frame-pointer -mfpmath=both -fopenmp -m64 -std=c++11 -c ./BioFW/pugxml.cpp  
g++ -fPIC -march=native -O3 -fomit-frame-pointer -mfpmath=both -fopenmp -m64 -std=c++11 -c ./core/Physcell_phenotype.cpp  
g++ -fPIC -march=native -O3 -fomit-frame-pointer -mfpmath=both -fopenmp -m64 -std=c++11 -c ./core/Physcell_stochastic.cpp  
g++ -fPIC -march=native -O3 -fomit-frame-pointer -mfpmath=both -fopenmp -m64 -std=c++11 -c ./core/Physcell_standard_models.cpp  
g++ -fPIC -march=native -O3 -fomit-frame-pointer -mfpmath=both -fopenmp -m64 -std=c++11 -c ./core/Physcell_cell.cpp  
g++ -fPIC -march=native -O3 -fomit-frame-pointer -mfpmath=both -fopenmp -m64 -std=c++11 -c ./core/Physcell_utilities.cpp  
g++ -fPIC -march=native -O3 -fomit-frame-pointer -mfpmath=both -fopenmp -m64 -std=c++11 -c ./core/Physcell_constants.cpp  
g++ -fPIC -march=native -O3 -fomit-frame-pointer -mfpmath=both -fopenmp -m64 -std=c++11 -c ./modules/Physcell_SVG.cpp  
g++ -fPIC -march=native -O3 -fomit-frame-pointer -mfpmath=both -fopenmp -m64 -std=c++11 -c ./modules/Physcell_MultiCells.cpp  
g++ -fPIC -march=native -O3 -fomit-frame-pointer -mfpmath=both -fopenmp -m64 -std=c++11 -c ./modules/Physcell_various_outputs.cpp  
g++ -fPIC -march=native -O3 -fomit-frame-pointer -mfpmath=both -fopenmp -m64 -std=c++11 -c ./modules/Physcell_pxm.cpp  
g++ -fPIC -march=native -O3 -fomit-frame-pointer -mfpmath=both -fopenmp -m64 -std=c++11 -c ./modules/Physcell_biorobots.cpp  
g++ -fPIC -march=native -O3 -fomit-frame-pointer -mfpmath=both -fopenmp -m64 -std=c++11 -c ./biorobots/BioFW_vector.BioFW_medium.o  
g++ -fPIC -march=native -O3 -fomit-frame-pointer -mfpmath=both -fopenmp -m64 -std=c++11 -c ./biorobots/BioFW_medium.o  
g++ -fPIC -march=native -O3 -fomit-frame-pointer -mfpmath=both -fopenmp -m64 -std=c++11 -c ./agent_container/agent_container.o  
g++ -fPIC -march=native -O3 -fomit-frame-pointer -mfpmath=both -fopenmp -m64 -std=c++11 -c ./agent_container/agent_container.cpp  
g++ -fPIC -march=native -O3 -fomit-frame-pointer -mfpmath=both -fopenmp -m64 -std=c++11 -c ./agent_container/agent_container_main.cpp  
c:\> Physcell>
```

```
[current] Command Prompt - binbots
current simulated time: 12 min (max: 2880 min)
total agents: 513
interval wall time: 0 days, 0 hours, 0 minutes, and 0.189681 seconds
total wall time: 0 days, 0 hours, 0 minutes, and 1.17758 seconds

current simulated time: 14 min (max: 2880 min)
total agents: 513
interval wall time: 0 days, 0 hours, 0 minutes, and 0.172898 seconds
total wall time: 0 days, 0 hours, 0 minutes, and 1.35119 seconds

current simulated time: 16 min (max: 2880 min)
total agents: 513
interval wall time: 0 days, 0 hours, 0 minutes, and 0.169814 seconds
total wall time: 0 days, 0 hours, 0 minutes, and 1.52185 seconds

current simulated time: 18 min (max: 2880 min)
total agents: 513
interval wall time: 0 days, 0 hours, 0 minutes, and 0.166861 seconds
total wall time: 0 days, 0 hours, 0 minutes, and 1.68967 seconds

current simulated time: 20 min (max: 2880 min)
total agents: 513
interval wall time: 0 days, 0 hours, 0 minutes, and 0.173556 seconds
total wall time: 0 days, 0 hours, 0 minutes, and 1.8642 seconds

current simulated time: 22 min (max: 2880 min)
total agents: 513
interval wall time: 0 days, 0 hours, 0 minutes, and 0.178207 seconds
total wall time: 0 days, 0 hours, 0 minutes, and 2.0432 seconds

current simulated time: 24 min (max: 2880 min)
total agents: 513
interval wall time: 0 days, 0 hours, 0 minutes, and 0.190704 seconds
total wall time: 0 days, 0 hours, 0 minutes, and 2.23486 seconds
```

# PhysiCell Project Essentials (3)

- Look at saved data

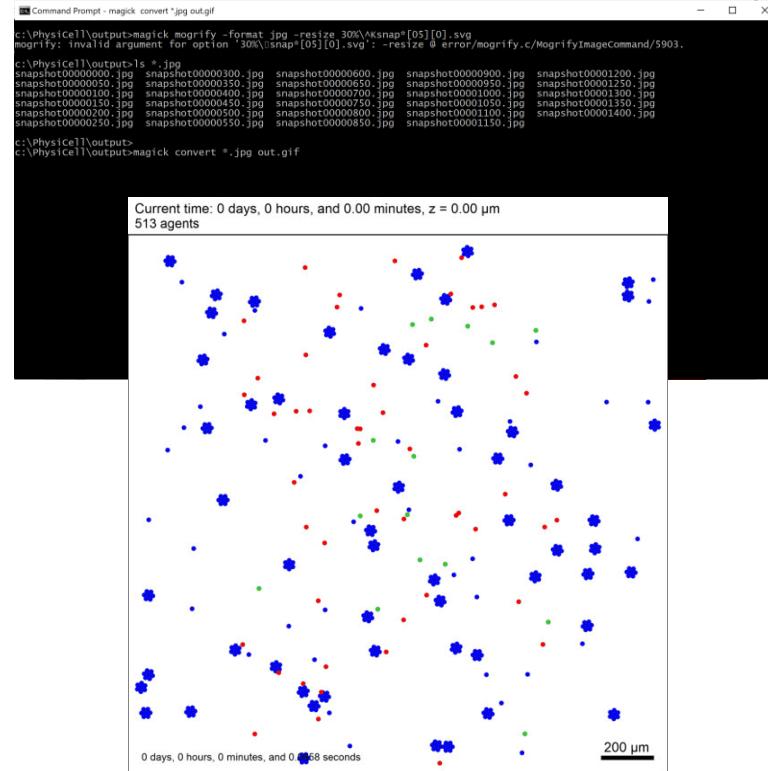
- Most projects save data to ./output
  - ◆ XML files give metadata, mesh, and substrate info
  - ◆ MAT file save (compressed) substrate and cell data
  - ◆ SVG files are visual quick snapshots
  - ◆ More on loading XML / MAT files in Python later

- Let's convert SVG to rescaled JPEG

- `magick mogrify -format jpg -resize 30% snap*.svg`
  - ◆ Convert `snapshot00000000.svg`, `snapshot00000001.svg`, ...
- `magick mogrify -format jpg -resize 30% snap*[05][0].svg`
  - ◆ Convert `snapshot00000000.svg`, `snapshot00000050.svg`, ...

- Now, let's create an animated GIF

- `magick convert *.jpg out.gif`



# Working with the images

- To convert all the SVG files to PNG format

```
magick mogrify -format png snap*.svg
```

- To convert every SVG file ending in 0 or 5 to JPG format

```
magick mogrify -format jpg snap*[05].svg
```

- To convert the JPG files to an animated GIF

```
magick convert *.jpg out.gif
```

- To create an mp4 movie:

```
ffmpeg -r 24 -f image2 -i snapshot%08d.jpg -vcodec libx264 -pix_fmt yuv420p -strict -2 -tune animation -crf 15 -acodec aac out.mp4
```

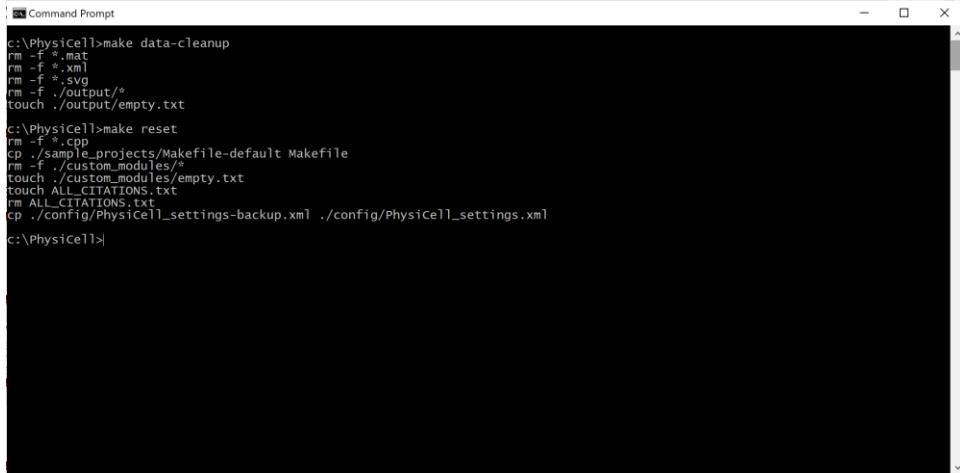
## Handy tricks!

Use `make jpeg` to create a full set of JPGs

Use `make movie` easily create the mp4.

# PhysiCell Project Essentials (4)

- Data cleanup
  - Clean up data to get ready for another run
  - **make data-cleanup**
- Reset to a clean slate
  - De-populate the project
  - Get ready for another project
  - **make reset**



```
c:\Physicell>make data-cleanup
rm -f *.mat
rm -f *.xml
rm -f *.svg
rm -f ./output/*
touch ./output/empty.txt

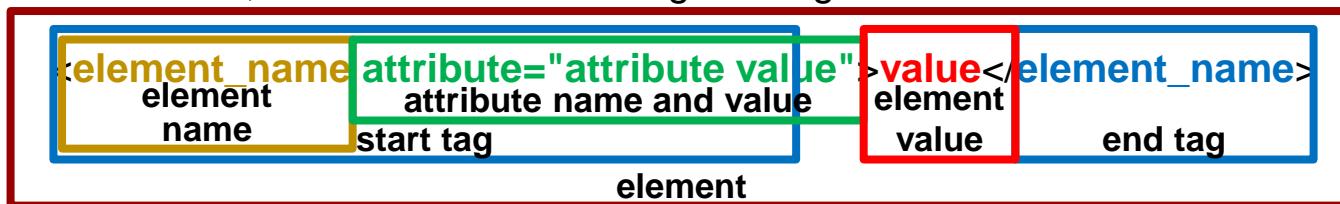
c:\Physicell>make reset
rm -f *.cpp
cp ./sample_projects/Makefile-default Makefile
rm -f ./custom_modules/*
touch ./custom_modules/empty.txt
touch ALL_CITATIONS.txt
rm ALL_CITATIONS.txt
cp ./config/Physicell_settings-backup.xml ./config/Physicell_settings.xml

c:\Physicell>|
```

# Changing settings in a project

# XML Refresher (1)

- XML stands for eXtensible Markup Language
  - (Think of it as a generalization of HTML.)
- Information in XML are stored in elements. Key elements are:
  - element name in a start tag
  - attributes and values
  - element value
- If an element has a value, it must have a matching end tag:



- If an element has attributes but no value, you can use a more compact form:

```
<element_name attribute1="attribute 1 value" attribute2="attribute 2 value" />
```

# XML Refresher (2)

- Just like HTML, XML can have sub-elements:

```
<element_name attribute1="attribute 1 value" attribute2="attribute 2 value">
    <subelement_name attribute="attribute value">subvalue1</subelement_name >
    <subelement_name attribute="attribute value">subvalue2</subelement_name >
</element_name >
```

- By convention:
  - the name of the element is a parameter name
  - the element's value is the parameter value
  - attributes are used to store metadata or other clarifications (e.g., units)

```
<diffusion_coefficient units="micron/min^2">1000</diffusion_coefficient>
```

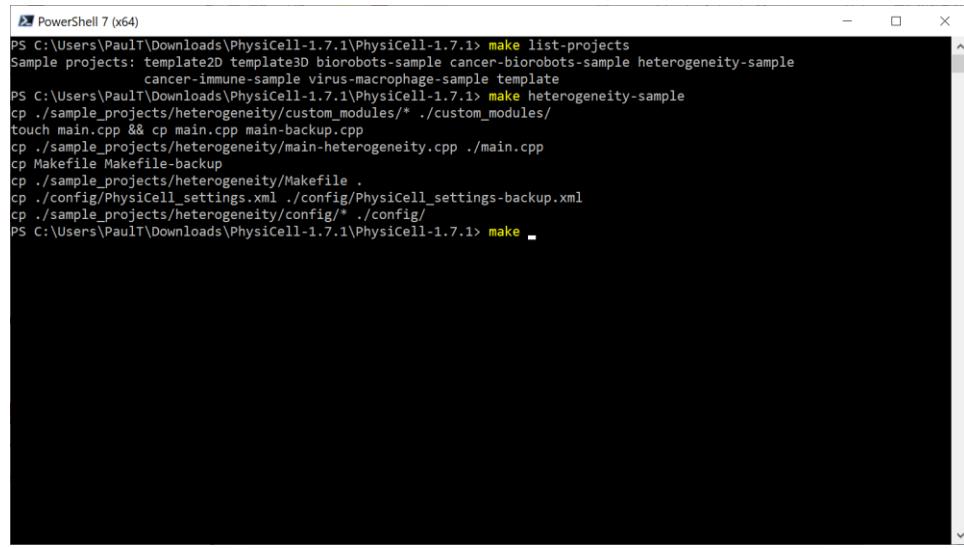
# First, populate the cancer heterogeneity project

- List all available sample projects

- Populate the cancer heterogeneity project

- Build the project

- Change some settings (next slide)



```
PS C:\Users\PaulT\Downloads\PhysiCell-1.7.1\PhysiCell-1.7.1> make list-projects
Sample projects: template2D template3D biorobots-sample cancer-biorobots-sample heterogeneity-sample
cancer-immune-sample virus-macrophage-sample template
PS C:\Users\PaulT\Downloads\PhysiCell-1.7.1\PhysiCell-1.7.1> make heterogeneity-sample
cp ./sample_projects/heterogeneity/custom_modules/* ./custom_modules/
touch main.cpp && cp main.cpp main-backup.cpp
cp ./sample_projects/heterogeneity/main-heterogeneity.cpp ./main.cpp
cp Makefile Makefile-backup
cp ./sample_projects/heterogeneity/Makefile .
cp ./config/PhysiCell_settings.xml ./config/PhysiCell_settings-backup.xml
cp ./sample_projects/heterogeneity/config/* ./config/
PS C:\Users\PaulT\Downloads\PhysiCell-1.7.1\PhysiCell-1.7.1> make -
```

# How to change settings in XML

- Open config/PhysiCell\_settings.xml
- Major sections:
  - **domain** -- how big of a region to simulate
  - **overall** -- how long to simulate, time step sizes
  - **parallel** -- OpenMP settings
  - **save** -- how often to save SVG images and full data
  - **microenvironment** -- settings on diffusing substrates
  - **user\_parameters** -- model-specific settings
  - **cell\_definitions** -- set baseline cell properties

# Edit settings

- Open the settings file:
  - `./config/PhysiCell_settings.xml`
- Let's change:
  - Change domain to  $[-400,400] \times [-400,400]$
  - Reduce max simulation time to 2160 minutes
  - Save full data ever 360 minutes
  - Set oncoprotein standard deviation to 3 (increase heterogeneity)
  - Set the max oncoprotein value to 10 (mean + 3 standard deviations)

# Edit settings: XML

- Open ./config/PhysiCell\_settings.xml
- Major sections:
  - **domain** -- how big of a region to simulate
  - **overall** -- how long to simulate, time step sizes
  - **parallel** -- OpenMP settings
  - **save** -- how often to save SVG images and full data
  - **microenvironment** -- settings on diffusing substrates
  - **user\_parameters** -- model-specific settings
  - **cell\_definitions** -- set baseline cell properties

# Edit settings: Domain size

- Open `./config/PhysiCell-settings.xml`
- Let's set the domain size in the **domain** block
  - Switch to [-500,500] x [-500,500] x [-10,10] to speed it up

```
<PhysiCell_settings version="devel-version">
    <domain>
        <x_min>-400</x_min>
        <x_max>400</x_max>
        <y_min>-400</y_min>
        <y_max>400</y_max>
        <z_min>-10</z_min>
        <z_max>10</z_max>
        <dx>20</dx>
        <dy>20</dy>
        <dz>20</dz>
        <use_2D>true</use_2D>
    </domain>
```

# Edit settings: User parameters

- Let's also look at the **user\_parameters** block
  - Let's change the oncoprotein standard deviation (`oncoprotein_sd`) to 3 (more variation)
  - Let's change the max oncoprotein (`oncoprotein_max`) to mean + 3 sds = 1 + 9 = 10

```
<user_parameters>
    <tumor_radius type="double" units="micron">250.0</tumor_radius>
    <oncoprotein_mean type="double" units="dimensionless">
        1.0</oncoprotein_mean>
    <oncoprotein_sd type="double" units="dimensionless">3.0</oncoprotein_sd>
    <oncoprotein_min type="double" units="dimensionless">0.0</oncoprotein_min>
    <oncoprotein_max type="double" units="dimensionless">10</oncoprotein_max>
    <random_seed type="int" units="dimensionless">0</random_seed>
</user_parameters>
```

# Edit settings: Save settings

- Let's look at the **overall** block
  - Set max time to 1.5 days =  $1.5 \times 24 \times 60 = 2160$  minutes

```
<overall>
    <max_time units="min">2160</max_time> <!-- 36 h * 60 min -->
    <time_units>min</time_units>
    <space_units>micron</space_units>
```

- Let's look at the **save** block
  - Set the full save interval to 6 hours = 360 minutes

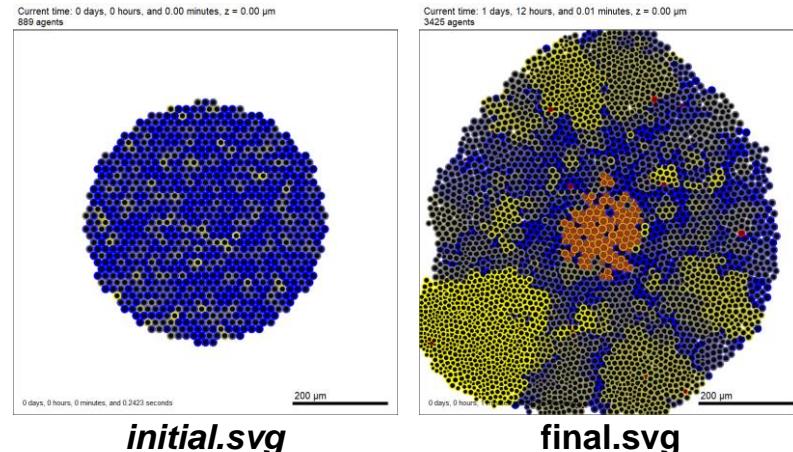
```
<save>
    <folder>output</folder> <!-- use . for root -->
    <full_data>
        <interval units="min">360</interval>
        <enable>true</enable>
    </full_data>
```

# Run and View Results: Snapshots

- run:
  - **./heterogeneity** (MacOS or Linux)
  - **heterogeneity.exe** (Windows)

- Look in output:
  - Look at snapshot SVG files
  - Look at **legend.svg**
    - ◆ (Not much to see on this example)

- Convert snapshots to JPEG:
  - **make jpeg** (results: output/snapshot00000000.jpg ...)

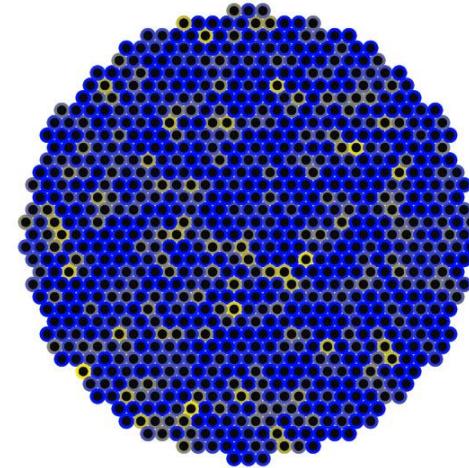


cancer cell  
**legend.svg**

# View results: GIF and movie

- Make an animated GIF:
  - **make gif** (result: output/out.gif)
- Make an mp4 movie
  - **make movie** (result: output/out.mp4)

Current time: 0 days, 0 hours, and 0.00 minutes, z = 0.00  $\mu\text{m}$   
890 agents



0 days, 0 hours, 0 minutes, and 0.0316 seconds

200  $\mu\text{m}$

# Acknowledgment

## Funding

- National Cancer Institute (U01CA232137)
- National Science Foundation (1720625)
- Jayne Koskinas Ted Giovanis Foundation for Health and Policy
- Breast Cancer Research Foundation



JAYNE KOSKINAS  
TED GIOVANIS

Foundation for  
Health and Policy

NIH  
NATIONAL  
CANCER  
INSTITUTE



BCRF  
BREAST  
CANCER  
RESEARCH  
FOUNDATION

**Ψ LUDDY**  
SCHOOL OF INFORMATICS, COMPUTING, AND ENGINEERING

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