Gothard Quentin
GDA





Projet de production Bachelor 1 Game Design, ETPA Rennes 2019-2020

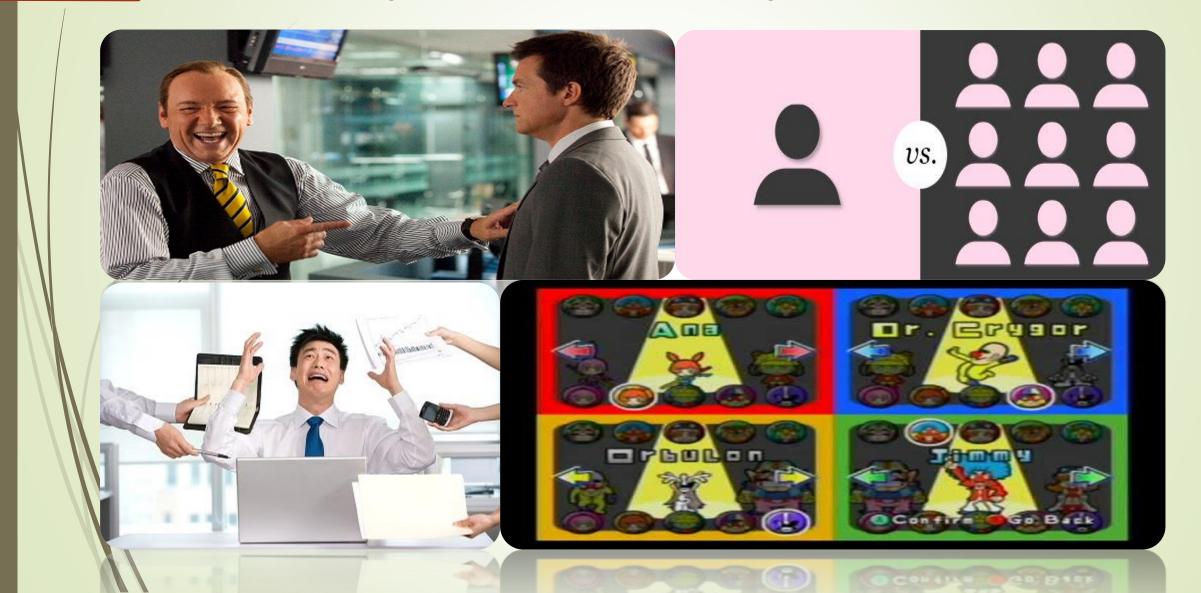
Sommaire

- Cadrage
- **■** Uex
- Concept
- **3**C
- **DA**
- Post Scriptum

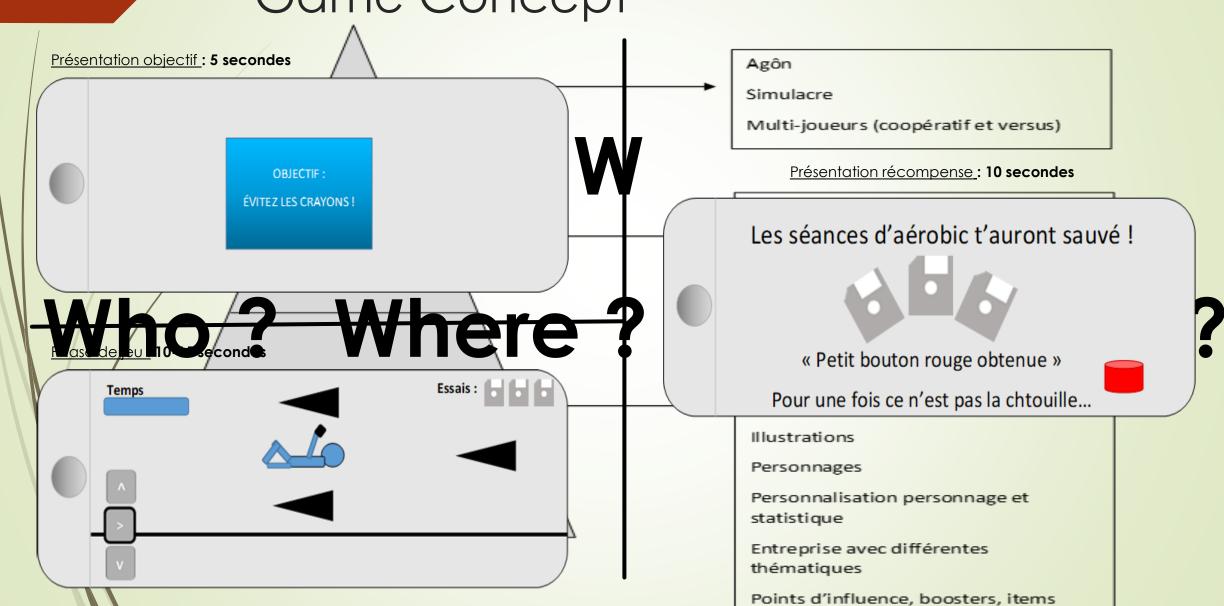
Cadrage



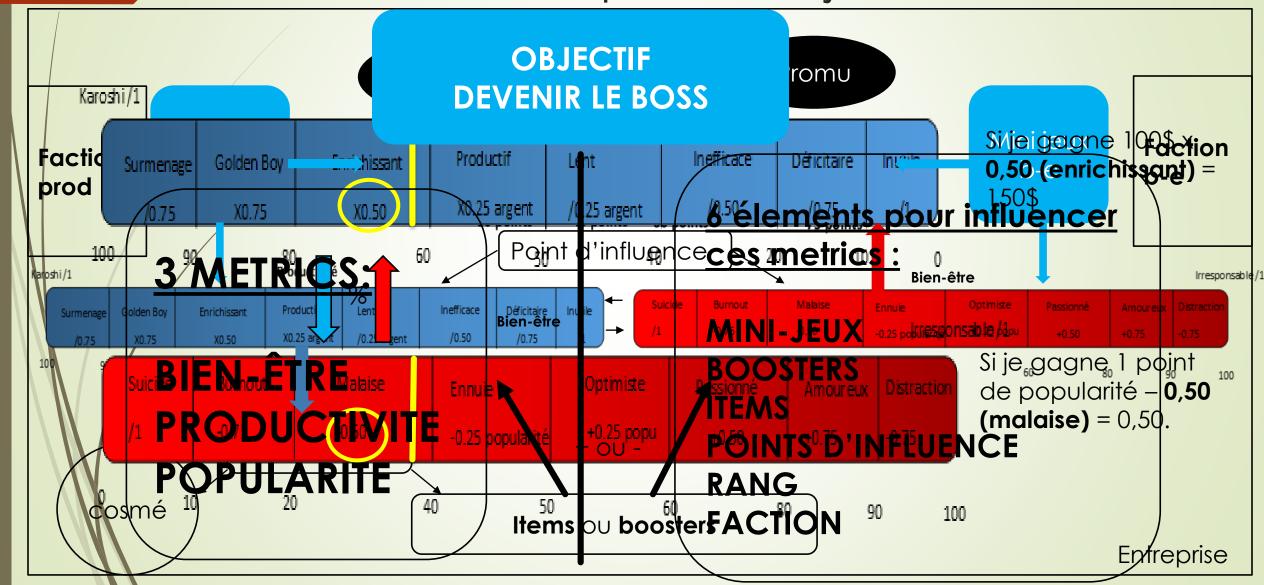
UEX (User Experience)

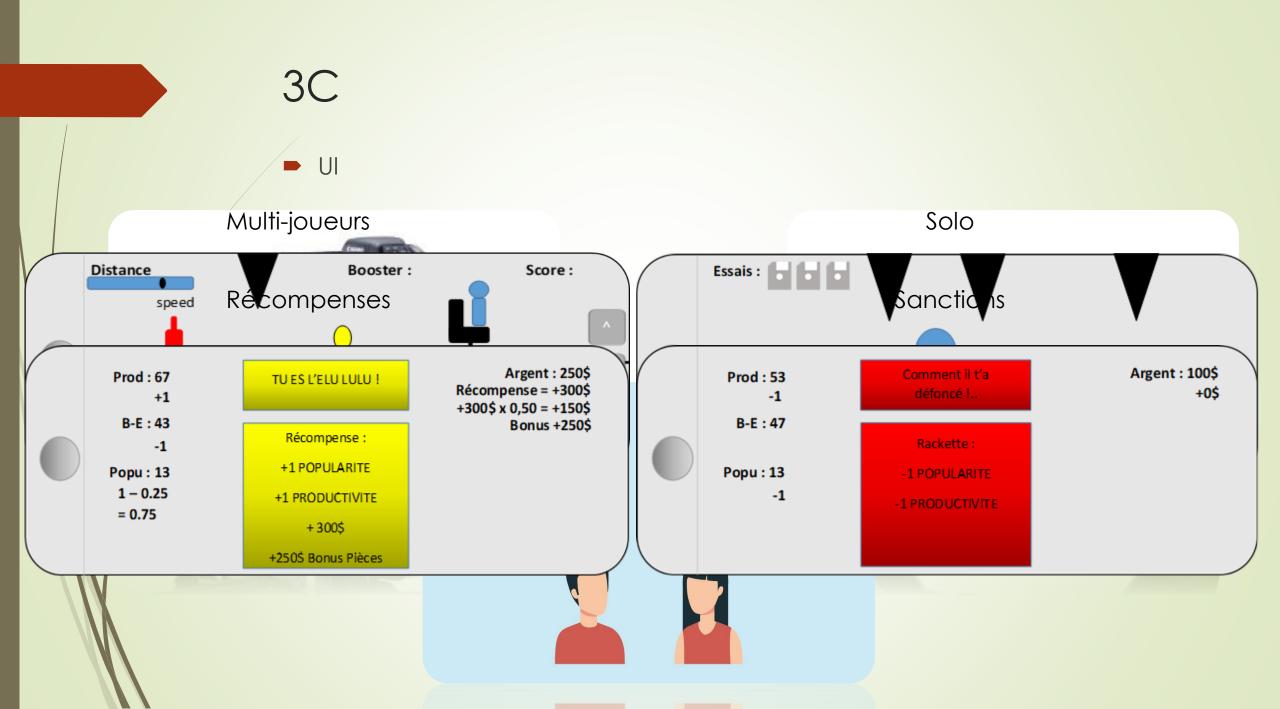


Game Concept



Game Concept - Multi-joueurs





Direction Artistique





Post Scriptum

