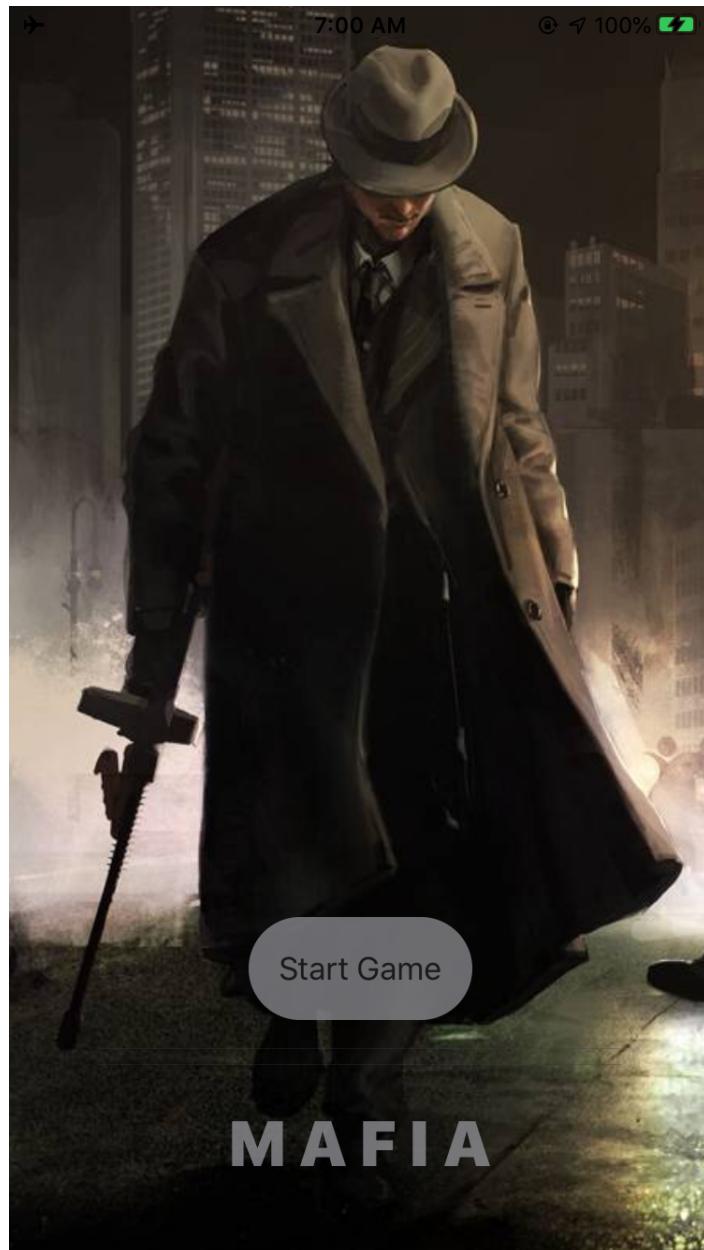


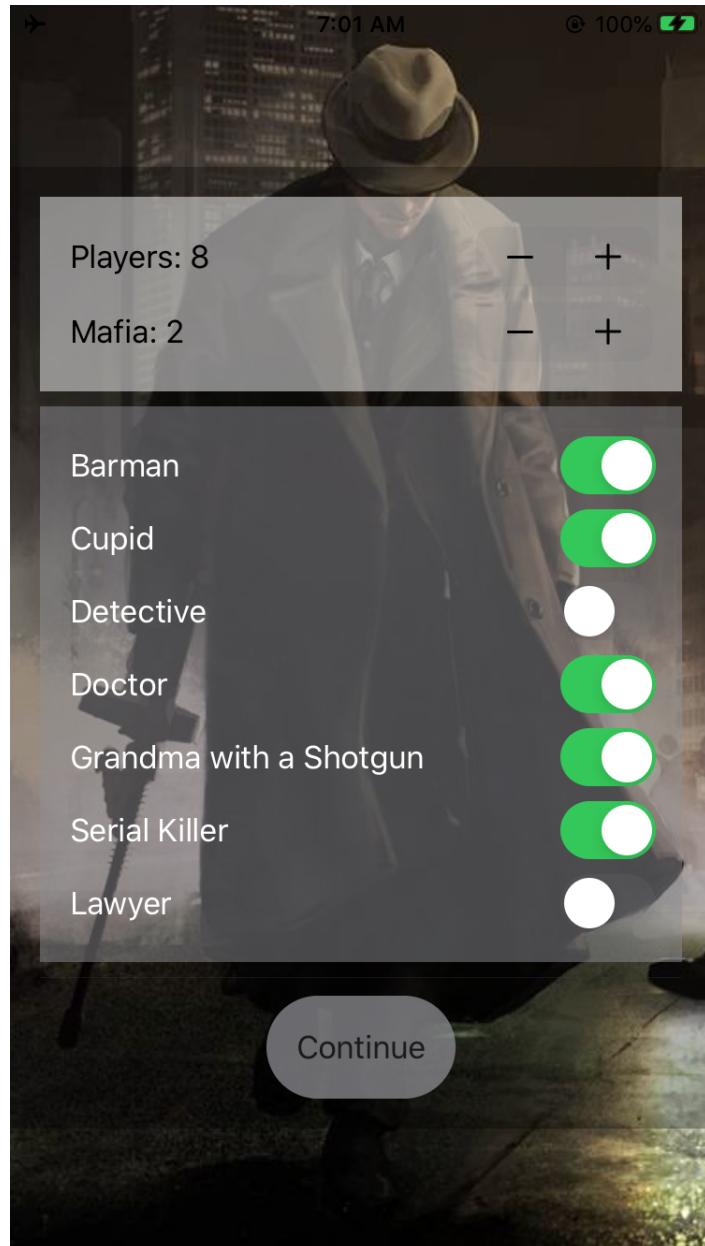
### Mafia:

iOS application designed for a smoother experience of the mafia party game. Allows for multiple roles as well as their secure and randomized distribution. Performs and keeps track of complex events and active players, easing the tasks of the moderator.

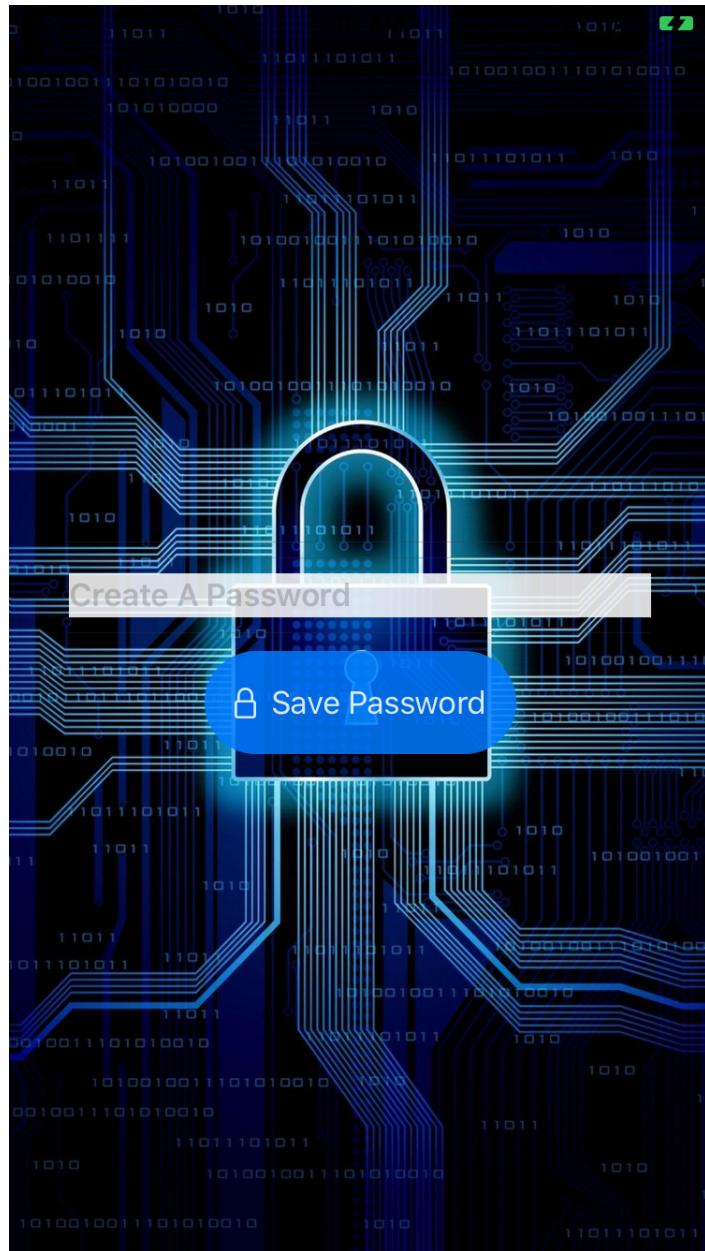
### Home Screen:



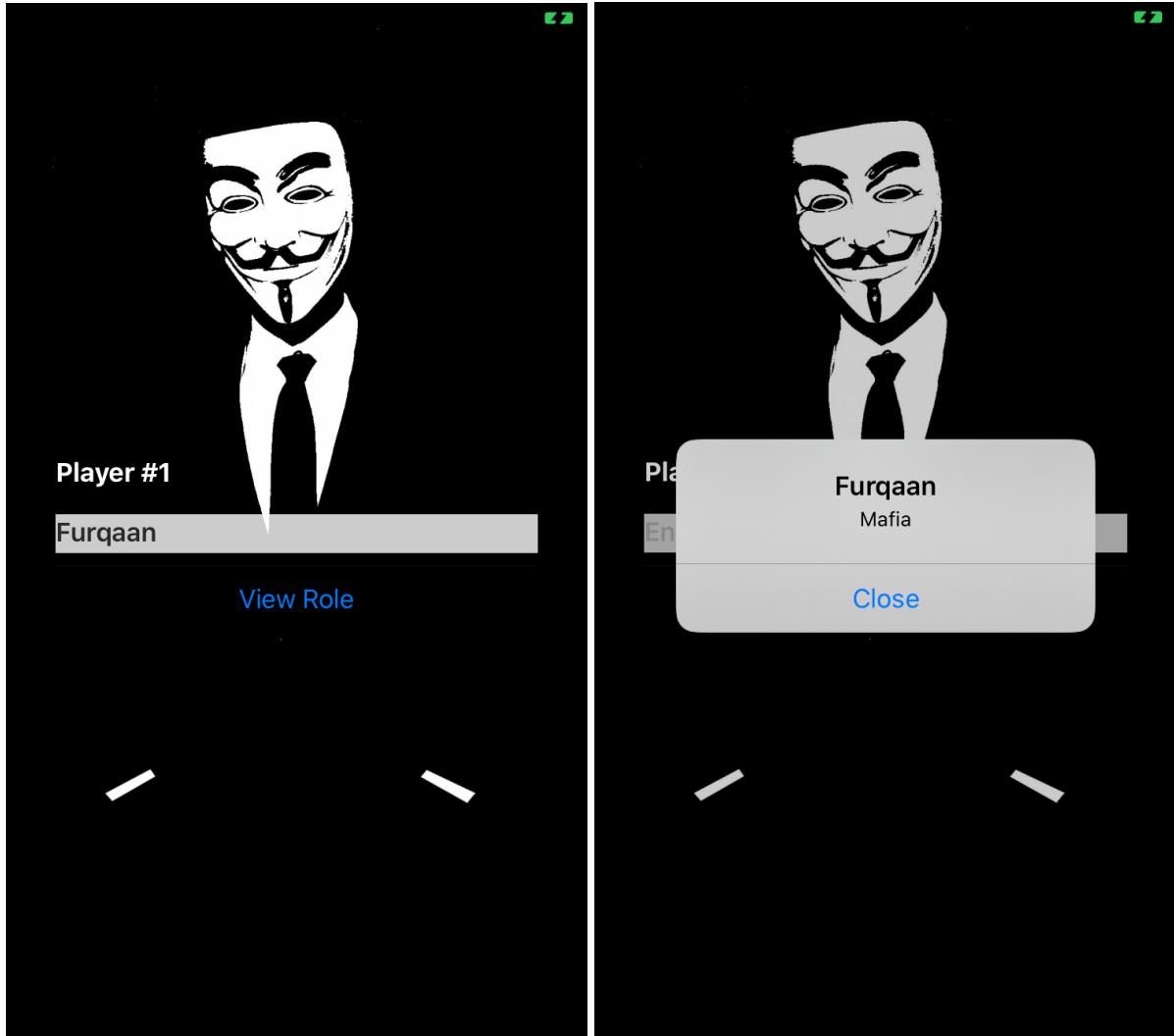
Game Settings Screen:



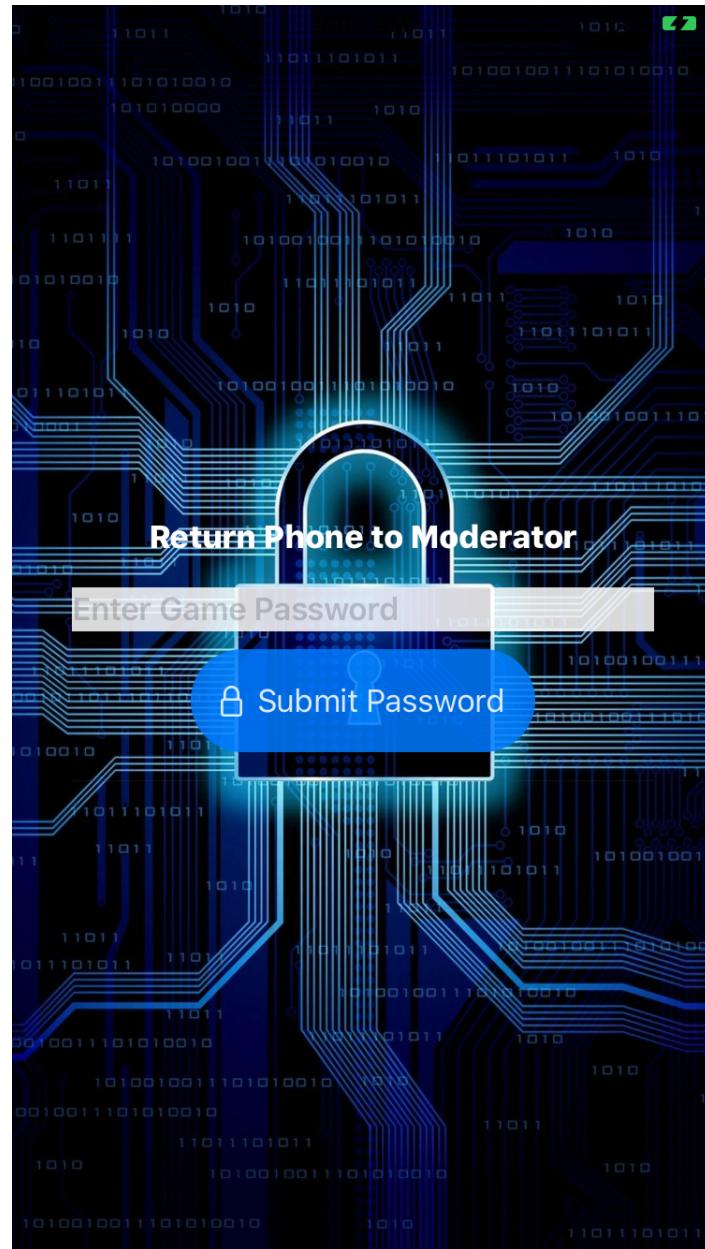
### Password Creation Screen:



Role Distribution Screen:



Password Validation Screen:



## Playing (Moderator) Screens:

**Top Left Screen (7:07 AM): PLAYERS**

Player	Status
Furqaan	
Adam	Heart icon
Miguel	
Aamina	
Louise	
Huang	
Maryam	Heart icon
Dey	

**Bottom Left Screen (7:08 AM): ROUND EVENTS**

**Night Events:**

- Louise was attacked by the Mafia
- Louise was treated by the Doctor
- Huang was attacked by the Serial Killer
- Serial Killer (Aamina) was inhibited by the Barman

**Lynch Events:**

- Miguel has died

**Top Right Screen (7:09 AM): Who does Barman choose?**

Option	Status
Aamina	
Louise	
Huang	
Maryam	Checkmark icon
Dev	

**Bottom Right Screen (7:10 AM): GAME OVER: TOWNSMEN WON!**

Player	Status
Furqaan	Skull icon
Adam	Skull icon
Miguel	Skull icon
Aamina	Skull icon
Louise	
Huang	
Maryam	Skull icon
Dev	