

File Recursion

For finding files in a directory containing subdirectories, the most efficient way to do it is by recursively searching through the directories.

The directory could be represented as an N-ary Tree, also known as a multiway tree. Initially when thinking of how I would go about implementing it with a tree data structure, I thought of converting the directory to a tree. But converting would mean traversing it first so I did not use any data structure other than the internal stack from recursion. So the way I searched the tree is by using a DFS pre-order traversal of the directory using recursion. The time complexity is $O(\log n)$ as with most tree traversal algorithms and the space complexity is $O(n)$ since there is a need for a list to store the data and a stack, implicitly called, when doing recursion. For improved efficiency, rather than using a simple list, a linked list was used to achieve constant time insertion

Sources

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