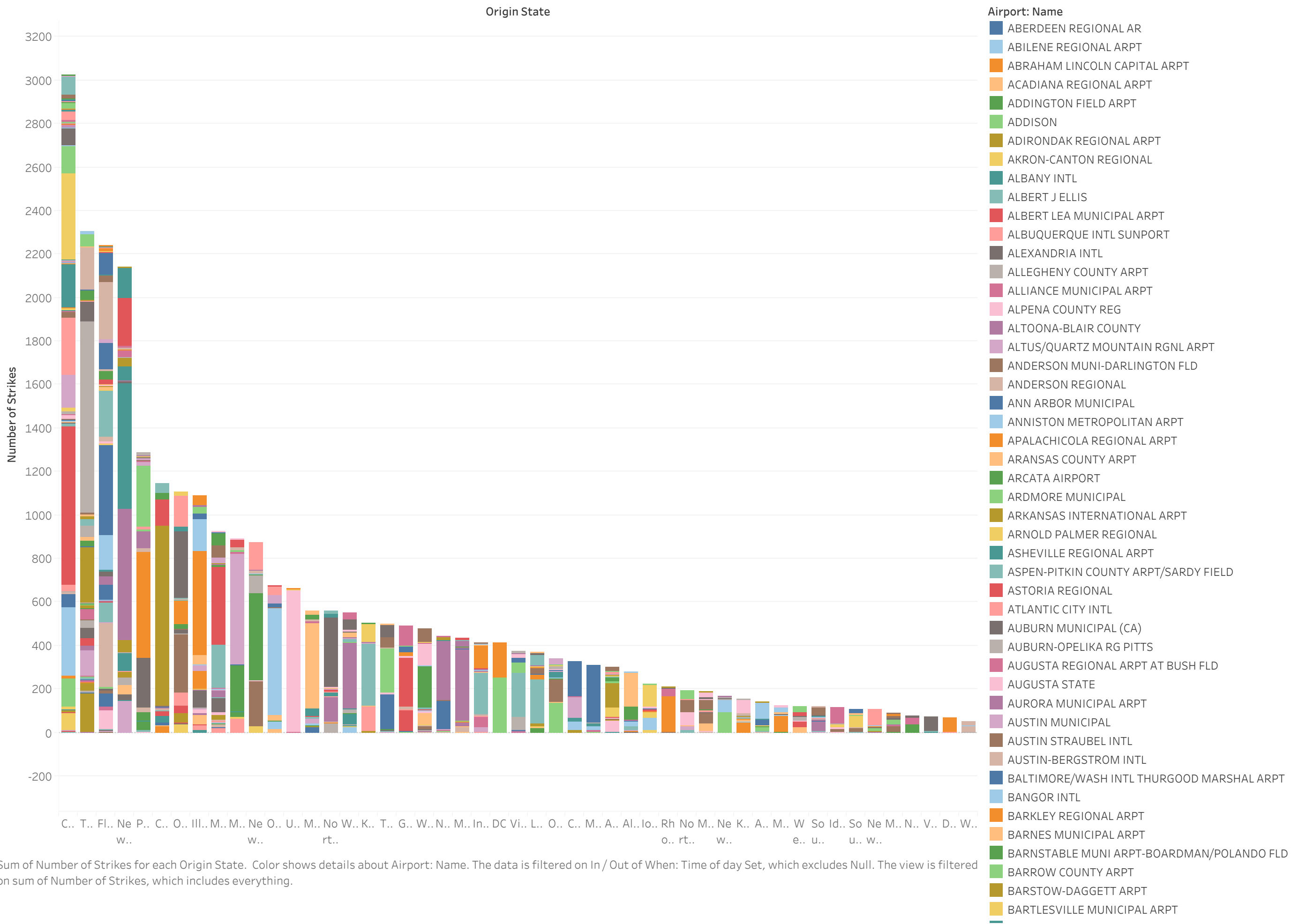
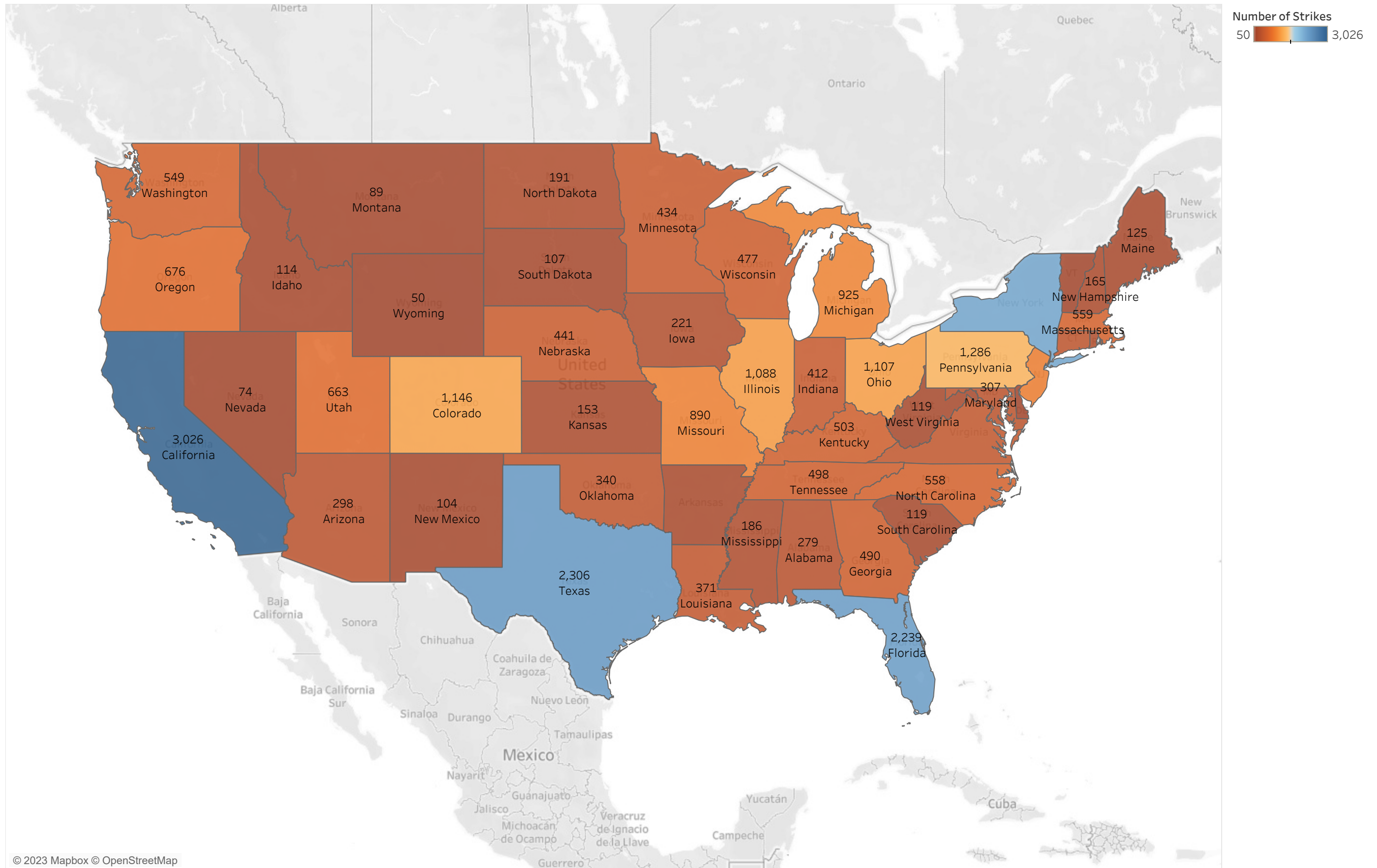


Descending Number of Strikes Graph

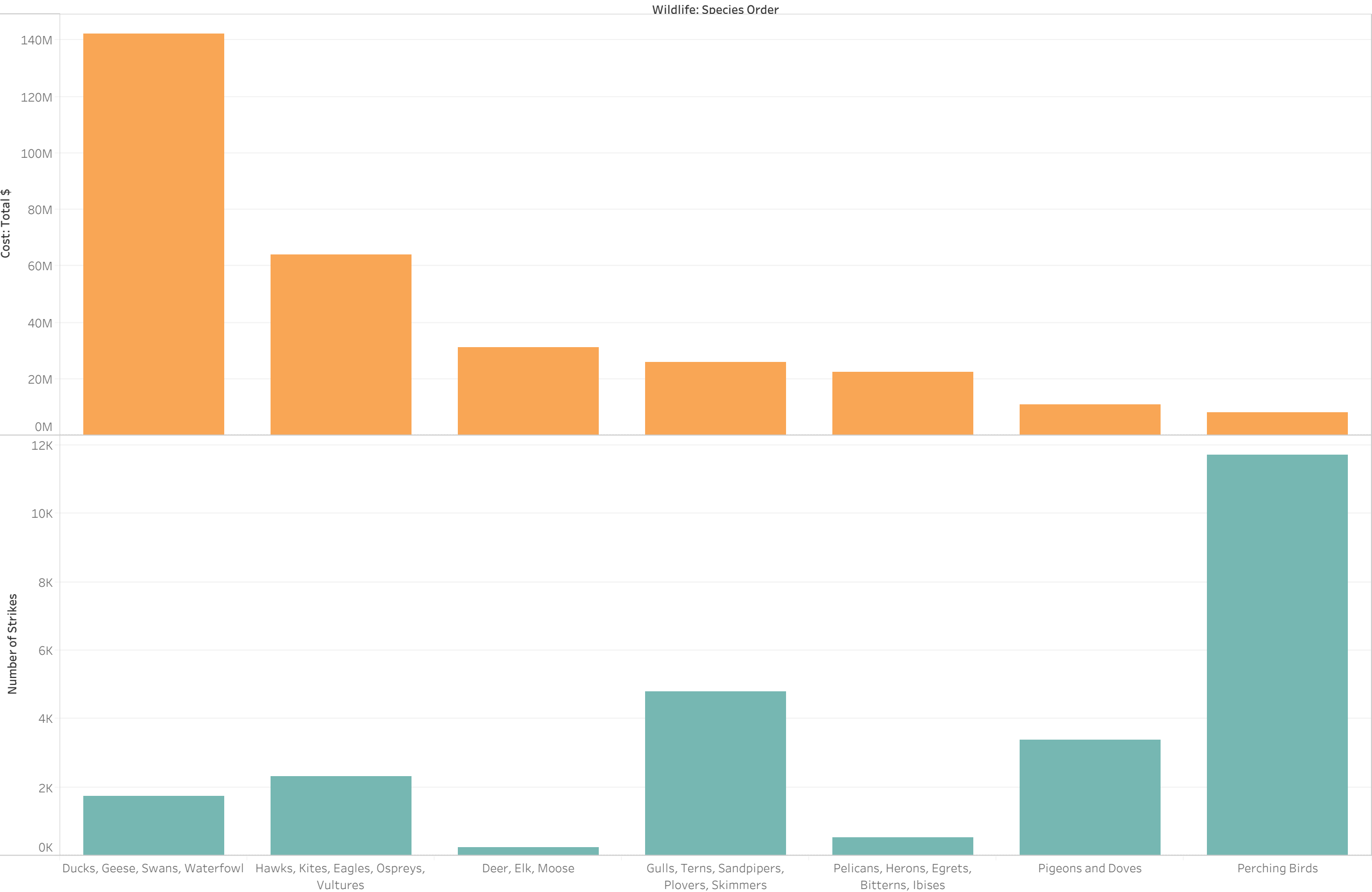


## Number of Strikes by State



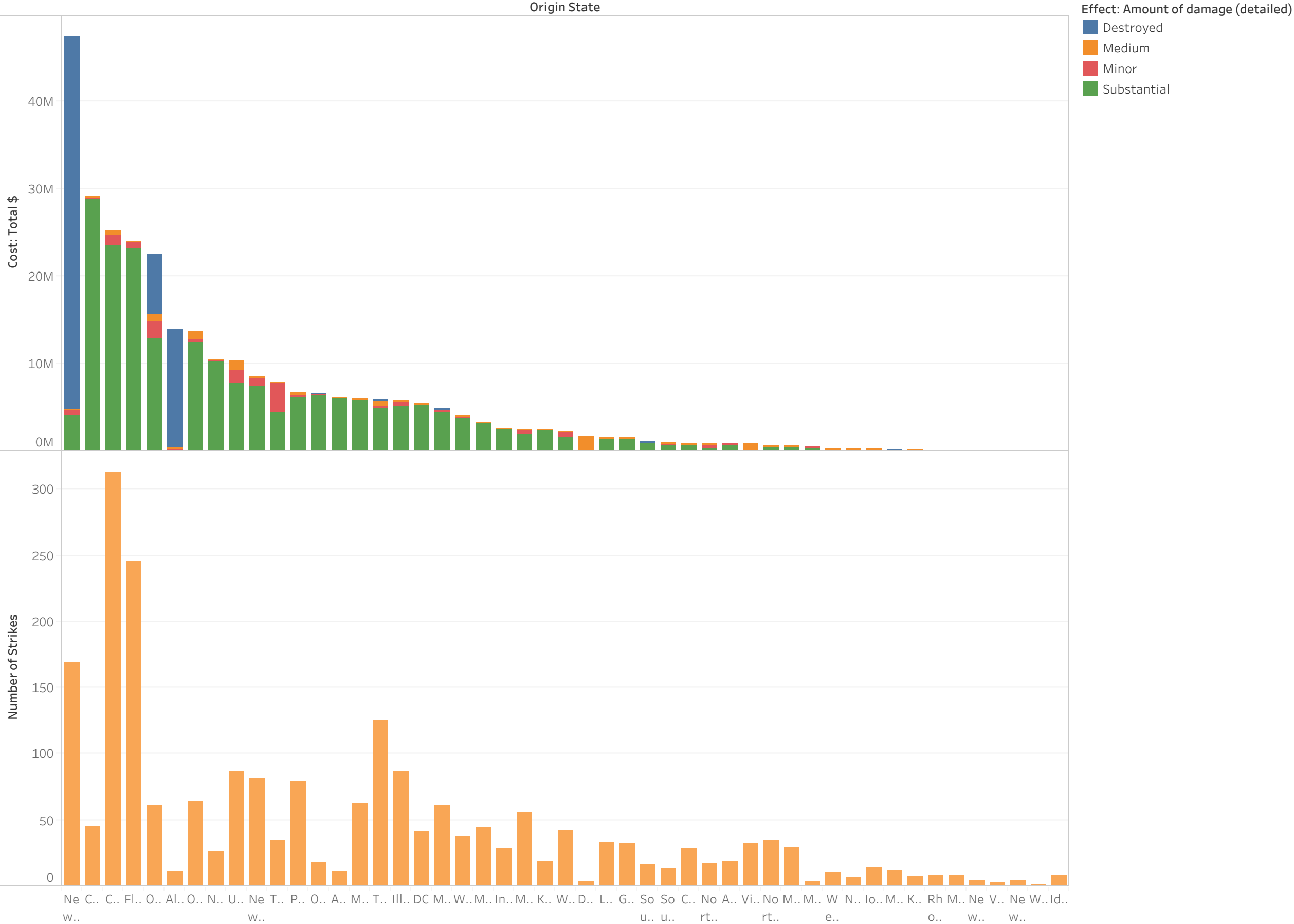
Map based on Longitude (generated) and Latitude (generated). Color shows sum of Number of Strikes. The marks are labeled by sum of Number of Strikes and Origin State. Details are shown for various dimensions. The data is filtered on Effect: Amount of damage (detailed), Wildlife: Species Group, Collision Date and Time Month, In / Out of Wildlife: Species Group Set and In / Out of When: Time of day Set. The Effect: Amount of damage (detailed) filter keeps Destroyed, Medium, Minor, None and Substantial. The Wildlife: Species Group filter keeps multiple members. The Collision Date and Time Month filter ranges from January 2000 to May 2015. The In / Out of Wildlife: Species Group Set filter keeps Out and In. The In / Out of When: Time of day Set filter excludes Null. The view is filtered on Origin State, which keeps 49 of 49 members.

Strikes and Costs with Species



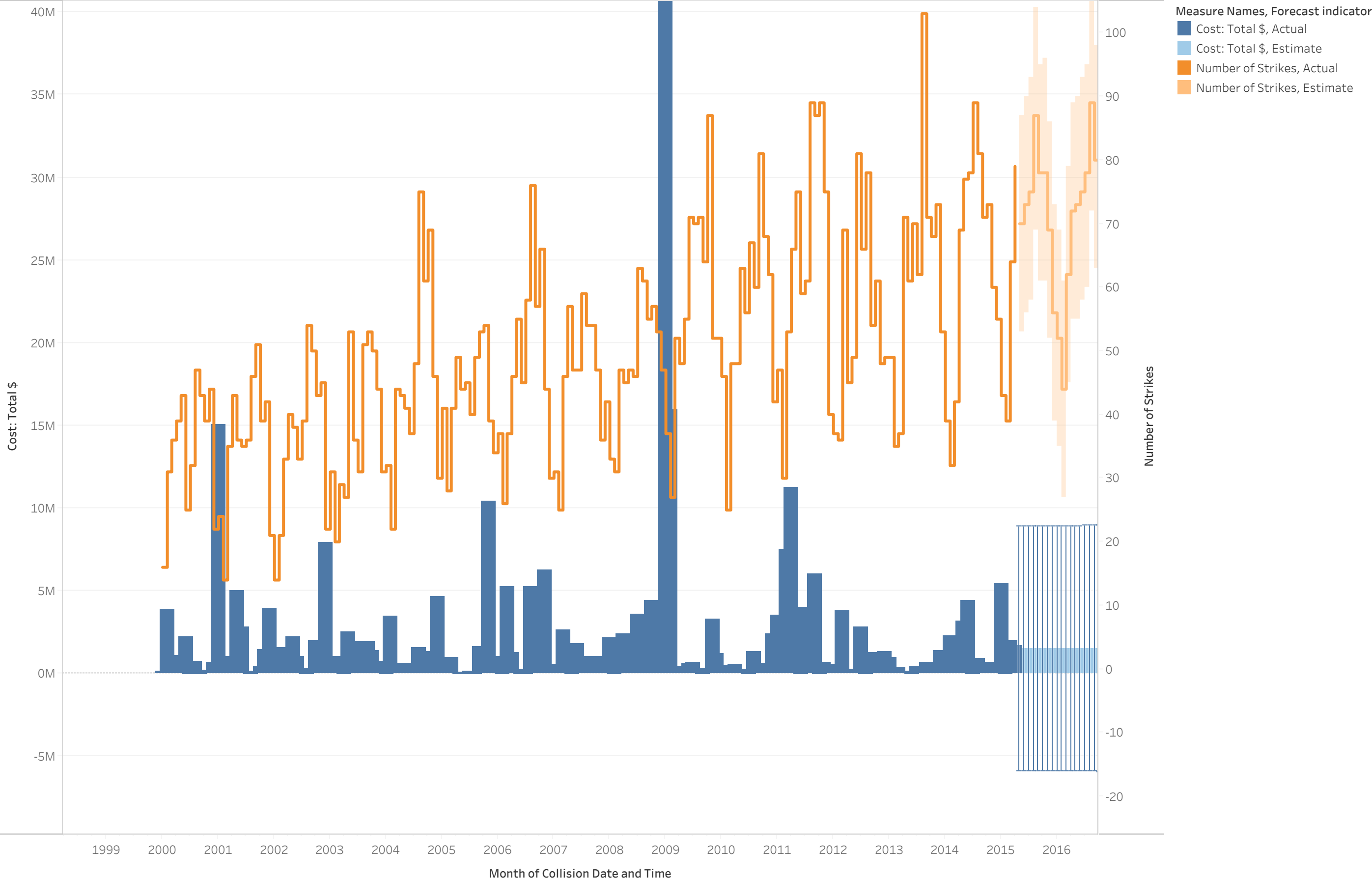
Sum of Cost: Total \$ and sum of Number of Strikes for each Wildlife: Species Order. The data is filtered on In / Out of When: Time of day Set, which excludes Null. The view is filtered on sum of Number of Strikes and sum of Cost: Total \$. The sum of Number of Strikes filter ranges from 225 to 11,697. The sum of Cost: Total \$ filter ranges from 5,000,000 to 142,131,222.

Number of Strikes and Cost by State



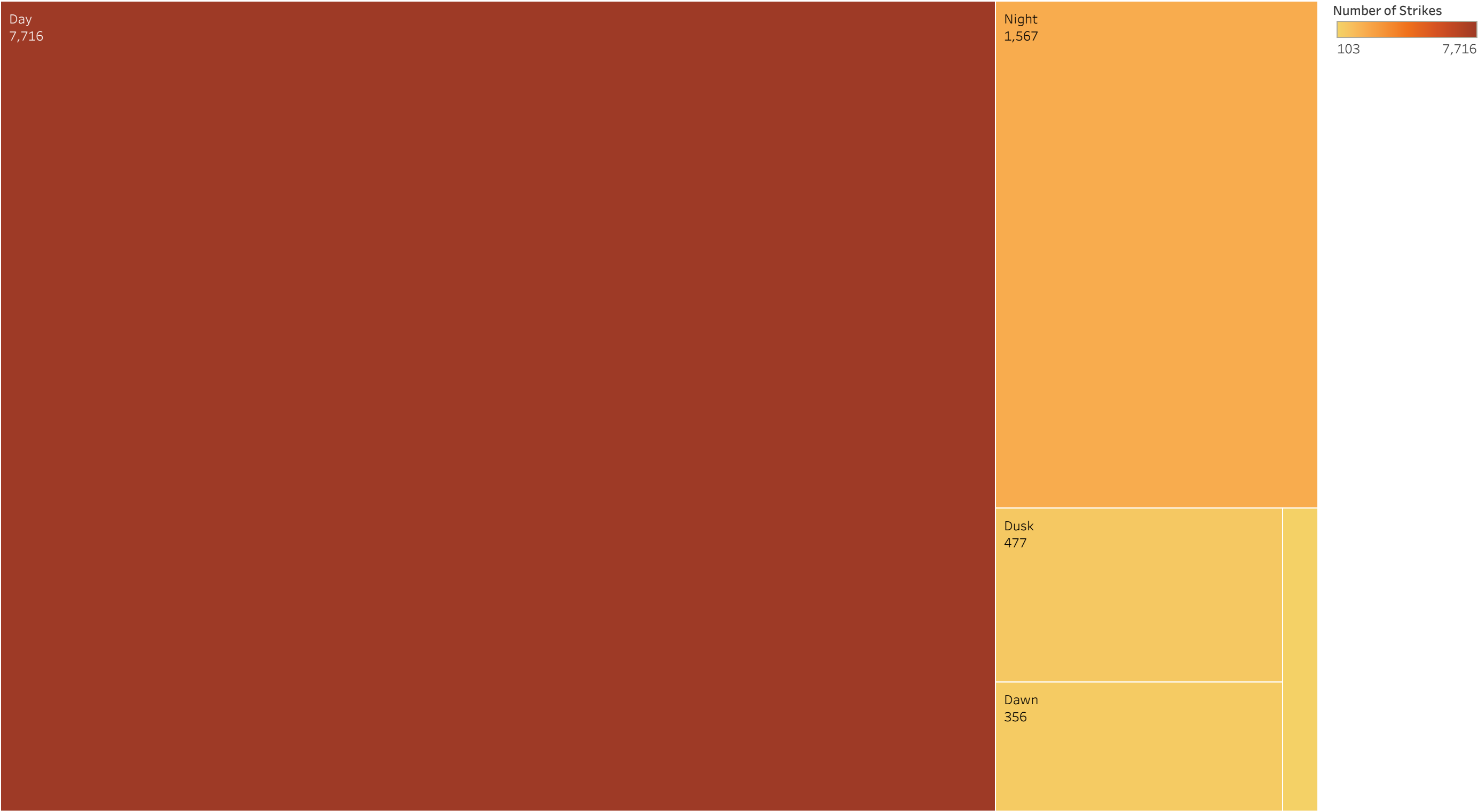
Sum of Cost: Total \$ and sum of Number of Strikes for each Origin State. For pane Sum of Cost: Total \$: Color shows details about Effect: Amount of damage (detailed). The data is filtered on When: Time of day Set, Wildlife: Species Group Set, Effect: Indicated Damage, Effect: Impact to flight Set and In / Out of When: Time of day Set. The When: Time of day Set filter keeps 4 members. The Wildlife: Species Group Set filter keeps 10 members. The Effect: Indicated Damage filter keeps Caused damage. The Effect: Impact to flight Set filter keeps 5 members. The In / Out of When: Time of day Set filter excludes Null. The view is filtered on Origin State, which keeps 49 of 49 members.

Collision cost vs fleet above ground forecast



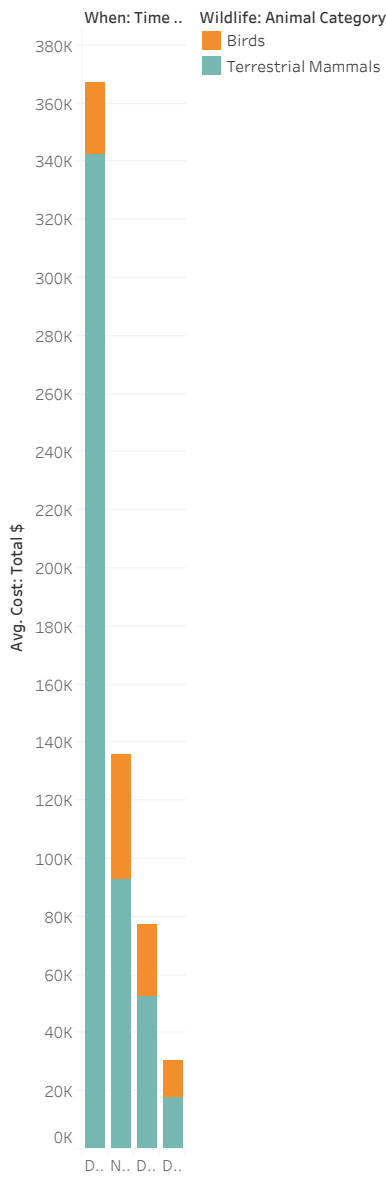
The trends of Cost: Total \$ and Number of Strikes for Collision Date and Time Month. Color shows details about Cost: Total \$, Number of Strikes and Forecast indicator. The data is filtered on Origin State, When: Time of day Set, Wildlife: Species Group Set, Effect: Amount of damage (detailed), Feet above ground and In / Out of When: Time of day Set. The Origin State filter keeps 49 of 49 members. The When: Time of day Set filter keeps 4 members. The Wildlife: Species Group Set filter keeps 10 members. The Effect: Amount of damage (detailed) filter keeps Destroyed, Medium, Minor, None and Substantial. The Feet above ground filter ranges from 0 to 14000. The In / Out of When: Time of day Set filter excludes Null. The view is filtered on Collision Date and Time Month, which ranges from January 2000 to May 2015.

Number of Strikes vs Time of Day



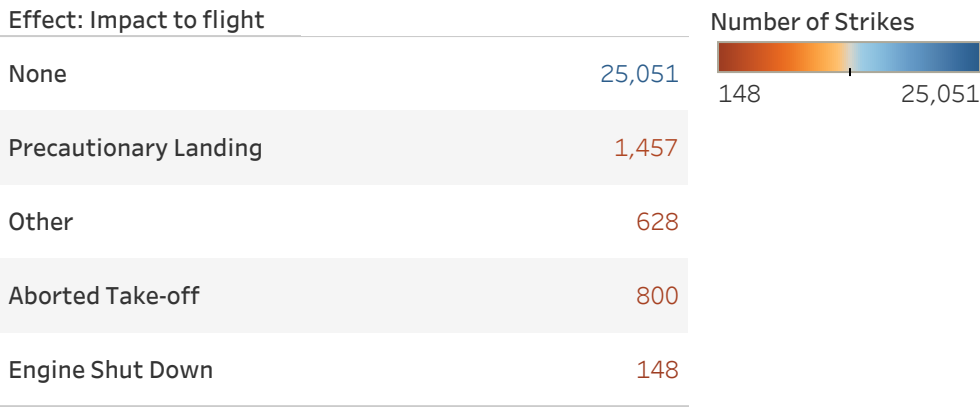
When: Time of day and sum of Number of Strikes. Color shows sum of Number of Strikes. Size shows sum of Number of Strikes. The marks are labeled by When: Time of day and sum of Number of Strikes. The data is filtered on Origin State, Wildlife: Species Group Set, Effect: Amount of damage (detailed), Collision Date and Time Month and In / Out of When: Time of day Set. The Origin State filter keeps 49 of 49 members. The Wildlife: Species Group Set filter keeps 10 members. The Effect: Amount of damage (detailed) filter keeps Destroyed, Medium, Minor, None and Substantial. The Collision Date and Time Month filter keeps multiple members. The In / Out of When: Time of day Set filter excludes Null. The view is filtered on When: Time of day, which keeps multiple members.

Time of Day vs  
Avg Cost by  
Strike vs  
animals



Avg. Cost: Total \$ for each  
When: Time of day. Color  
shows details about  
Wildlife: Animal  
Category. Details are  
shown for Avg. Cost:  
Total \$. The data is  
filtered on In / Out of  
When: Time of day Set,  
Wildlife: Species Group  
Set, Origin State, Effect:  
Amount of damage  
(detailed) and Collision  
Date and Time Month.  
The In / Out of When:  
Time of day Set filter  
excludes Null. The  
Wildlife: Species Group  
Set filter keeps 10  
members. The Origin  
State filter keeps 49 of 49  
members. The Effect:  
Amount of damage  
(detailed) filter keeps  
Destroyed, Medium,  
Minor, None and  
Substantial. The Collision  
Date and Time Month  
filter keeps multiple  
members. The view is  
filtered on When: Time of  
day, which excludes Null.

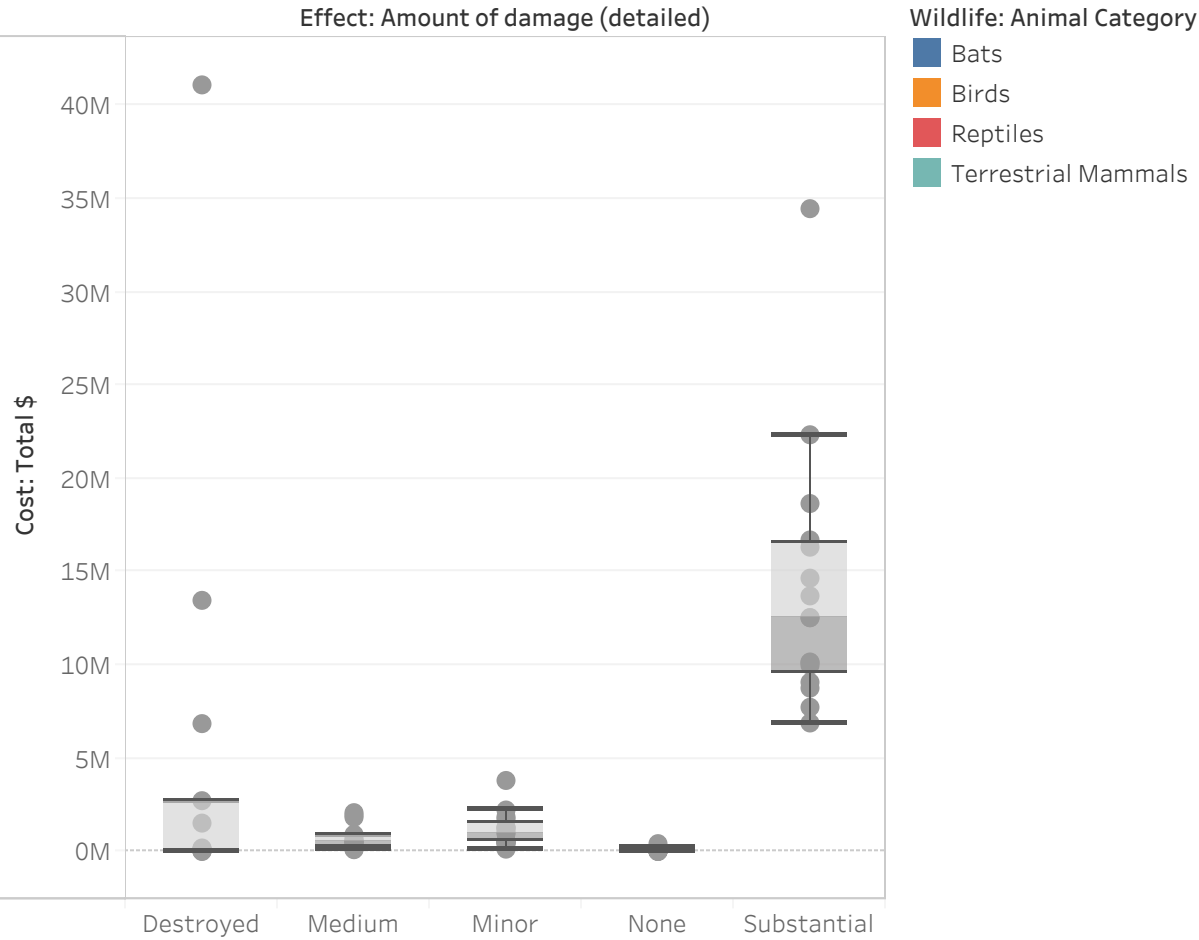
## Strikes Impact on Flights



Sum of Number of Strikes broken down by Effect: Impact to flight. Color shows sum of Number of Strikes. The data is filtered on In / Out of When: Time of day Set, Origin State, Wildlife: Species Group, Effect: Amount of damage (detailed) and Effect: Impact to flight Set. The In / Out of When: Time of day Set filter excludes Null. The Origin State filter keeps 49 of 49 members. The Wildlife: Species Group filter keeps multiple members. The Effect: Amount of damage (detailed) filter keeps Destroyed, Medium, Minor, None and Substantial. The Effect: Impact to flight Set filter keeps 5 members.

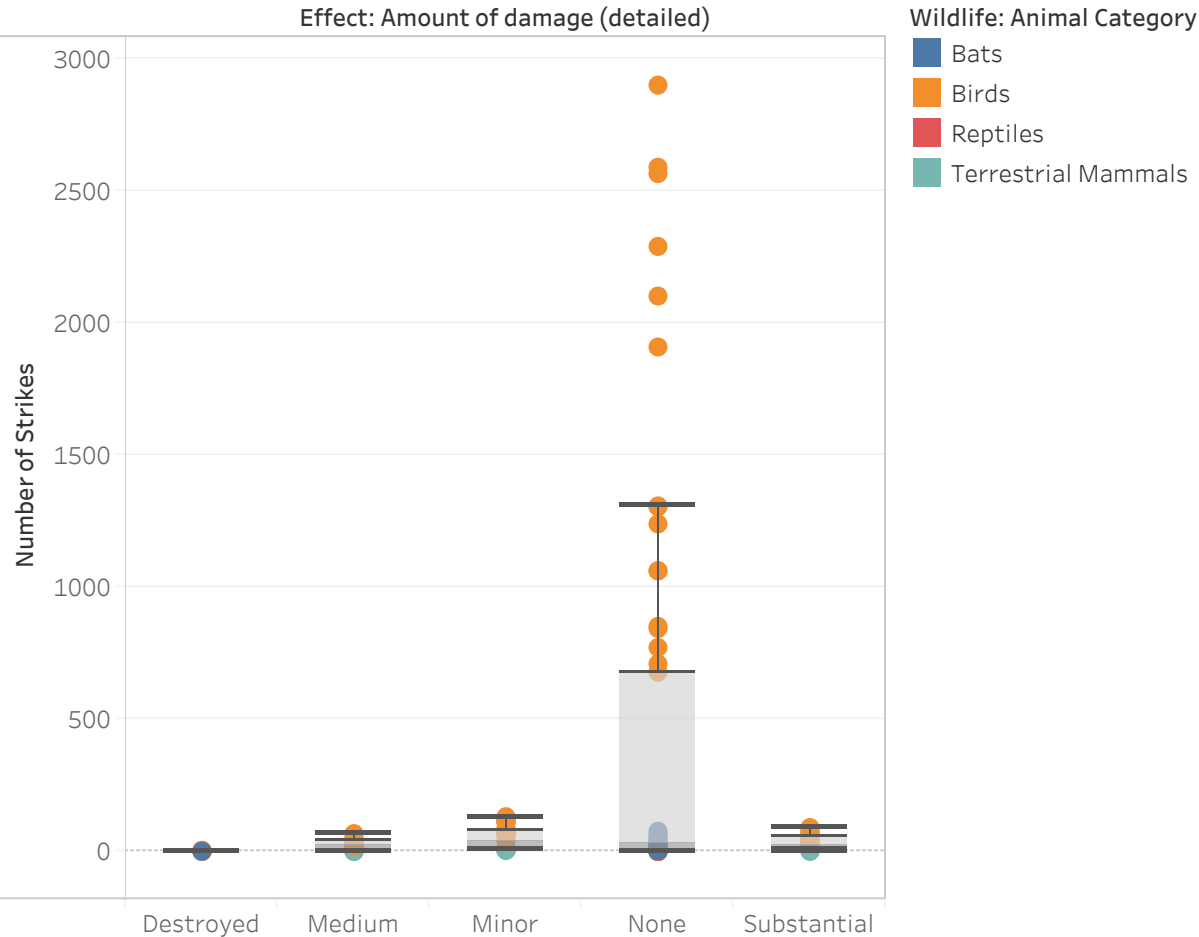


Overall Analysis



Sum of Cost: Total \$ and sum of Number of Strikes for each Effect: Amount of damage (detailed). Details are shown for Collision Date and Time Year. For pane Sum of Number of Strikes: Color shows details about Wildlife: Animal Category. The data is filtered on Origin State, In / Out of When: Time of day Set, Wildlife: Species Group and Collision Date and Time Month. The Origin State filter keeps 49 of 49 members. The In / Out of When: Time of day Set filter excludes Null. The Wildlife: Species Group filter keeps multiple members. The Collision Date and Time Month filter keeps multiple members.

Overall Analysis



Sum of Cost: Total \$ and sum of Number of Strikes for each Effect: Amount of damage (detailed). Details are shown for Collision Date and Time Year. For pane Sum of Number of Strikes: Color shows details about Wildlife: Animal Category. The data is filtered on Origin State, In / Out of When: Time of day Set, Wildlife: Species Group and Collision Date and Time Month. The Origin State filter keeps 49 of 49 members. The In / Out of When: Time of day Set filter excludes Null. The Wildlife: Species Group filter keeps multiple members. The Collision Date and Time Month filter keeps multiple members.

