



Christian Coppoletti

Designer Programmer Artist

Work

(2012-) **YouTube Partnership**
(2009 -) **Silver level 3D modeler under Turbosquid**
(May 2015 -) **Front-End Developer at Lampros Labs**
(May 2015 -) **Character Designer at Graphic Creative**
Freelance work with various companies

Education

Graduate of PEP Milford.
Studying Interactive Media at Miami U.
Gnomon Workshop courses.
Completed Ctrl+Paint curriculum.
2015 Trojan-Unicorn (THU) workshop.

Skills

2D & 3D Design - Photoshop/Illustrator, 3DS Max & Maya, ZBrush, Blender.
Character Art - Bulk of portfolio involves characters both painted and sculpted.
Team Leadership - Organized group projects and experienced in effective communication
Game Art, Design, & Code - Participates in game jams and works with every facet of the pipeline.
Book Illustrator - Educated early in comic art, has done illustration for children's books.
Web Design & Interaction Programming - Designing professionally since 2008.
Published Writer and Editor - Liberal arts background beginning in high school.
Mentor - Teaches several apprentices one-on-one and releases tutorials online.
Quick Learner - Often finishes school and client work long before deadlines.

Recognition

Full Tuition Scholarship and Creative Arts Scholar at Miami University (MU).
Second Place in international Robotics Art Competition hosted by CG Cookie.
Maintains 4.0 and resides on MU's President's List.
National Honor Society Member.
Most Polished SpeedGame 2014 (C3) hosted by Christiandevs.

Volunteer

Guest lectured on digital art at Ohio Virtual Academy and spoke at graduation event.
Traveled to Navajo Reservation to teach children and contribute to community work projects.
Operates sound/visual equipment at local artistic and religious events.
Participated in charity art competitions hosted by BlenderGuru.
Worked food pantry in Amelia, Ohio.
Helped at charity cultural event Princesses Ballet in Cincinnati.

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