TDate

Eigenschaften: short Day short Month short Year

TTime

Eigenschaften: short Hour short Minute

TScore

Eigenschaften: short HomeGoals short GuestGoals

TStadium

Eigenschaften: string Name int NumberOfSeats string Town string Country int YearOfConstruction

TPlayer

Eigenschaften: string Name short TricotNr TDate Birthday string / enum Position int NumberOfGoals int NumberOfPasses Int NumberOfGames Int NumberOfYellowCards Int NumberOfRedCards

TTeam

Eigenschaften: string Name string Trainer int NumberOfGames **TScore Goals** int NumberOfPoints int NumberOfPlayers TPlayer *Players[]

TMatch

Eigenschaften: **TDate Date** TTime Time TTeam *HomeTeam TTeam *GuestTeam TPlayer *HomePlayer[] TPlayer *GuestPlayer[] TEvent *Events[] **TScore Score** string Referee TStadium *Stadium

TTournament

Eigenschaften: string Name int NumberOfTeams TTeam Teams[] int NumberOfMatches TMatch Matches[] TStadium Stadiums[]

2. Übungsaufgabe

TFoul

Eigenschaften: TPlaver *FoulPlaver

TSubstitution

Eigenschaften: TPlaver *NewPlaver

TCard

Eigenschaften:

enum KindOfCard

bool Yellow

bool Red

alternativ.

int NumberOfStadiums

TEvent Eigenschaften: int MinuteOfPlay TPlayer *Player

TGoal

Eigenschaften: TPlayer *PassPlayer bool OwnGoal

TPenalty

Eigenschaften: bool Goal

TFreekick

Eigenschaften: int Distance