

Education

National University of Singapore

Sinaapore

YEAR 3 STUDENT IN BACHELOR OF COMPUTING (COMPUTER SCIENCE), HONOURS

Aug 2015 - Jun 2019 (expected)

Semester 4 CAP: 4.50 out of 5 (3.60 out of 4)

 Courses: Software Engineering on Modern Application Platforms, Introduction to Computer Security, Introduction to Artificial Intelligence, Combinatorial and Graph Algorithms

Skills_

Most Experienced In Ruby, Ruby on Rails, Java, Scala, SQL, Swift

Familiar With HTML, HAML, CSS, SCSS, Javascript, jQuery, React.js, Django, Bash, C/C++, Python, R, Vim

Languages English, Bahasa Indonesia, Chinese (conversational)

Experience_

Twitter Asia Pacific Pte Ltd.

Singapore

Data Science Intern May 2017 - Aug 2017

- Implemented complex Scalding (MapReduce) jobs to categorize data of traffic coming to Twitter, splitting them based on various variables.
- Presented visualizations of these datasets (in Tableau) to the whole data science team as well as to marketing teams.
- · Analyzed and presented data of Twitter emails, which is used to inform a product manager on traffic-driving emails.

Garena Pte Ltd. Singapore

Server Developer Intern May 2016 - Aug 2016

- Established a data aggregation system on Garena's real-time data to reduce time and memory usage of users' queries.
- Developed an API to assist programmers in obtaining results from the data aggregation system.
- Integrated failed notifications from game APIs and established a user interface which provides programmers these notifications.

Projects

Jasmine: Chinese Learning App (https://github.com/jasmine-team/Jasmine)

IOS Developer Feb 2017 - May 2017

- In a team of four, developed and launched a gamified Chinese learning application using Swift 3. This app, which was created in an iOS Development course, won 2nd prize in the course's project showcase.
- Worked on the base game engine as well as 2 minigames that are extended from the game engine.
- Applied proper software engineering principles such as Protocol-oriented programming, dependency injection, testing and continuous integration (with Travis CI), the feature branch workflow, the MVVM architecture to separate concerns.

Rubocop (https://github.com/bbatsov/rubocop)

OPEN SOURCE CONTRIBUTOR

Aug 2017 - Present

• Contributes "cops" (linting rules) to the popular Ruby linting "gem" (library) Rubocop.

Indonesian Online Math Contest Website (https://github.com/donjar/kontes-terbuka)

FULL-STACK DEVELOPER Apr 2016 - Present

- Developed a math contest system on a Ruby on Rails-NGINX-Unicorn stack on a DigitalOcean server.
- · Optimized a complex database query joining six tables, reducing query times from seconds to around 200 ms.
- Designed a mobile-friendly interface with user experiences considerations.

Extracurricular Activity

NUS Hackers (http://nushackers.org)

NUS, Singapore

Согетеам Мемвег

Dec 2016 - Present

- · Currently hosting weekly technical talks to foster the hacker culture in NUS.
- Conducted a HTML/CSS workshop for around 100 participants.

Tutor for CS2020: Data Structures and Algorithms (Accelerated)

NUS, Singapore

NUS SCHOOL OF COMPUTING

Jan 2017 - Apr 2017

- Tutored 11 students in the span of one semester, achieving a rating of 4.4 out of 5 (department average: 4.0 out of 5) with teaching award nominations from 2 students.
- Tasks include: preparing slides and extra problems for students, discussing problems two hours weekly, grading and giving feedback to problem sets, providing consultations, and grading the coding quiz.