Unary_Function

+ lower_bound: int
+ upper_bound: int

+ Unary_Function(int, int): Unary_Function
+ pure virtual value_at(double): double
+ virtual negative_value_at(double): double
+ tabulate(): void
+ static same_functions_for_ints(Unary_Function*, Unary_Function*, double): bool

Square

+ Square(int, int): Square
+ virtual value_at(double): double

Linear

+ a: double
+ b: double

+ Linear(int, int, double, double): Linear
+ virtual value_at(double): double