

Full-Stack Developer with a Design Background

Coming from a multidisciplinary design-focused educational background, I have accumulated 9+ years of experience in web design and development. In the advertising space, I created websites for clients in a variety of industries. One of our focuses was creating websites that were responsive, seamlessly shrinking to fit mobile devices. In the tech startup space, I worked for a small team creating a SaaS web app that monitored large IT infrastructure. I was responsible for designing the look and feel as well as implementing that design. The vast majority of my time was spent committing code as a front-end UI developer. In 2021, I completed a software engineering immersive with General Assembly to further increase my technical skillset, expanding my knowledge and experience even further. Coming off of a sabbatical towards the end of 2022, I have been working on independent projects while exploring full-time and freelance opportunities, focusing on JavaScript and React. In 2023, I'm looking forward to stepping into my second decade as a web developer.

Contact

clint@clint.io
214-543-7181

Location

Dallas, Texas
Open to relocating
Remote preferred

Links

clint.io
github.com/futureclint
linkedin.com/in/futureclint

Skills

HTML	React	MongoDB	WordPress
CSS	Aurelia	Git	Drupal
Sass	Node	Liquid	UI & UX Design
JavaScript	Ruby on Rails	Shopify	Sketch & Figma
Ruby	PostgreSQL	Statamic	Photoshop & Illustrator

Recent Projects

When to Go Outside

github.com/futureclint/when-to-go-outside

Using the OpenWeather API and current location, displays the best hours to go outside today. I plan to add more sophisticated algorithms to determine which hours are best via a rating system that adds points based on various factors such as UV index, temperature, and weather condition.

↳ HTML, CSS, JavaScript, Git, Sketch

Inflation Station

github.com/futureclint/inflation-station

Calculates inflation using CPI data, and saves results as entries for users logged in. I created this to get some experience with Ruby on Rails and PostgreSQL. In progress is a major revision that overhauls the design and does not require login.

↳ HTML, CSS, JavaScript, React, Ruby, Ruby on Rails, PostgreSQL, Git, Sketch

Relevant Past Experience

General Assembly

Software Engineering Fellow · 9/2021–1/2022

Remote (New York, New York)

In order to further solidify my existing front-end development skillset, as well as add experience with some new technologies, I completed a semester-long software engineering immersive that expanded my range of skills to include React as well as back-end technologies like PostgreSQL and MongoDB. The experience reawakened a love for teaching, training, and mentoring.

→ HTML, CSS, JavaScript, React, Ruby, Ruby on Rails, Node, MongoDB, PostgreSQL, Git, Figma

NetCuras

Front-end UI Developer & Designer · 8/2015–12/2020

Remote (Salt Lake City, Utah)

As part of a small team creating a SaaS web app to monitor large IT network infrastructure, I worked primarily as a front-end UI developer. I also contributed to the project as a designer, creating wireframes, look and feel, icons, and even branding where needed.

→ HTML, CSS, Sass, JavaScript, Aurelia, Node, Git, UI/UX Design, Sketch, Illustrator

Holmes Millet

Interactive Designer · 7/2012–4/2014 → *Interactive Director* · 4/2014–8/2015

Dallas, Texas

As part of a full-service advertising agency, I worked in the interactive department to create and maintain websites for clients in a variety of industries, using a variety of platforms. I was promoted to lead the department as Interactive Director, which included overseeing all web work the agency did and managing other developers.

→ HTML, CSS, Sass, JavaScript, Liquid, Shopify, Statamic, WordPress, Drupal, UI/UX Design, Photoshop, Illustrator

Apple

Specialist · 7/2007–9/2008 → *Creative* · 9/2008–8/2009

Dallas, Texas

Working in the Apple Store for over two years taught me about sales, client relations, and improved my technical knowledge of Apple hardware and software. I was promoted to Creative, which involved leading in-store workshops and giving personalized training sessions with customers on how to use Apple software. Much UX insight was gleaned through training less-skilled users, and I have carried these insights with me through the years.

Degrees & Certificates

General Assembly

Software Engineering Immersive · Certificate of Completion

Remote (New York, New York)

The University of Texas at Dallas

Arts & Technology · Master's Degree

Richardson, Texas

Texas A&M University

Environmental Design · Bachelor's Degree

College Station, Texas