Clint Gunter

Full-Stack Developer with a Design Background

Coming from a multidisciplinary, design-focused educational background, I have accumulated 10+ years of experience in web design and development in the advertising space, the tech start-up space, and independently. I have a creative background, but have always been most interested in where creativity intersects with technology. Over the course of my career, I have gained more and more technical expertise, culminating with a Software Engineering Immersive training program with General Assembly, which was one of the best experiences of my life. In this program, everything I had already learned in my career combined perfectly with new ideas, technologies, and concepts to make me a much better equipped full-stack developer. While development is my main focus, I will always have an eye toward design. In 2023, I am looking to transition back to full-time employment after taking a break for career development and independent work. As a team-oriented, team-first person, I can't wait to be a part of a team again.

Contact	Location	Links
clint@clint.io	Dallas, Texas	clint.io
214-543-7181	Open to relocating	github.com/futureclint
	Remote preferred	linkedin.com/in/futureclint

Skills

HTML	Aurelia	Git	UI/UX Design
CSS	Ruby	Shopify	Responsive Design
Sass/SCSS	Ruby on Rails	Liquid	Sketch
Flexbox	Node	PHP	Figma
Grid	Express	Laravel	Photoshop
JavaScript	MongoDB	Statamic	Illustrator
React	PostgreSQL	WordPress	

Recent Projects

When to Go Outside

github.com/futureclint/when-to-go-outside

After receiving data from the OpenWeather API based on the user's current location, this app parses, calculates, and displays the best hours to go outside on the current day. Future goals are to add more sophisticated algorithms, taking other factors into consideration, such as UV index.

→ HTML, CSS, JavaScript, Git, Sketch

Inflation Station

github.com/futureclint/inflation-station

Using CPI data, this app calculates inflation and saves results as entries for users logged in. I created this to get some experience with Ruby on Rails and PostgreSQL. In active development is a major revision that overhauls the design, with the goal of being the best inflation calculator on the internet.

→ HTML, CSS, JavaScript, React, Ruby, Ruby on Rails, PostgreSQL, Git, Sketch

2.1.4

Relevant Past Experience

General Assembly & Independent

Full Stack Developer & Designer · 1/2021-Present

Remote (Dallas, Texas)

As part of some life changes during the pandemic, I decided to take a some time off from full-time work to work on a variety of client and independent projects. I had two goals in mind with this move: increase the flexibility in my schedule for a period of time in order to handle a few life events, and to gain valuable experience by completing projects in a variety of new technologies. During this span I also completed a full Software Engineering Immersive training program with General Assembly that both solidified existing knowledge and added valuable technical skills to my arsenal. The experience at General Assembly also awakened a love for training and mentoring.

→ HTML, CSS, Sass/SCSS, Flexbox, Grid, JavaScript, React, Ruby, Ruby on Rails, Node, Express, MongoDB, PostgreSQL, Git, UI/UX Design, Responsive Design, Figma, Sketch

NetCuras

Front End UI Developer & Designer · 8/2015-12/2020

Remote (Salt Lake City, Utah)

I worked primarily as a front-end UI developer on a remote, agile development team creating a SaaS web application to monitor and manage thousands of devices within large IT network infrastructure for enterprise. The app took incoming data from these devices and used D3 to visualize it on the front end in a way that these devices could be easily monitored and managed. The app used the MEAN stack and the Aurelia JavaScript framework, so I gained valuable experience developing complex UIs within this stack. Additionally, I contributed to the project as a designer, doing UX research, creating wireframes, icons, and branding where needed. I took ideas from concept to design to code, all on my own.

→ HTML, CSS, Sass/SCSS, Flexbox, JavaScript, Aurelia, Node, MongoDB, D3, Git, UI/UX Design, Responsive Design, Sketch, Illustrator

Holmes Millet

Interactive Designer \cdot 7/2012–4/2014 \rightarrow Interactive Director \cdot 4/2014–8/2015

Dallas, Texas

As part of a full-service advertising agency, I worked in the interactive department to create and maintain websites for 30+ clients in a variety of industries, using a variety of platforms. I was promoted to lead the department as Interactive Director, which included overseeing all web work the agency did and managing other developers and designers. The experience taught me how to work in a fast-paced environment, learning new skills as needed on the fly to keep up with evolving demands. Responsive design was one of our focuses, providing clients with websites and web apps that scaled seamlessly for use on mobile devices.

→ HTML, CSS, Sass/SCSS, JavaScript, jQuery, Ruby, Ruby on Rails, Shopify, Liquid, Statamic, WordPress, Drupal, UI/UX Design, Responsive Design, Photoshop, Illustrator

Degrees & Certificates

General Assembly

Software Engineering Immersive · Certificate of Completion

Remote (New York, New York)

The University of Texas at Dallas

Arts & Technology · Master's Degree

Richardson, Texas

Texas A&M University

Environmental Design · Bachelor's Degree

College Station, Texas