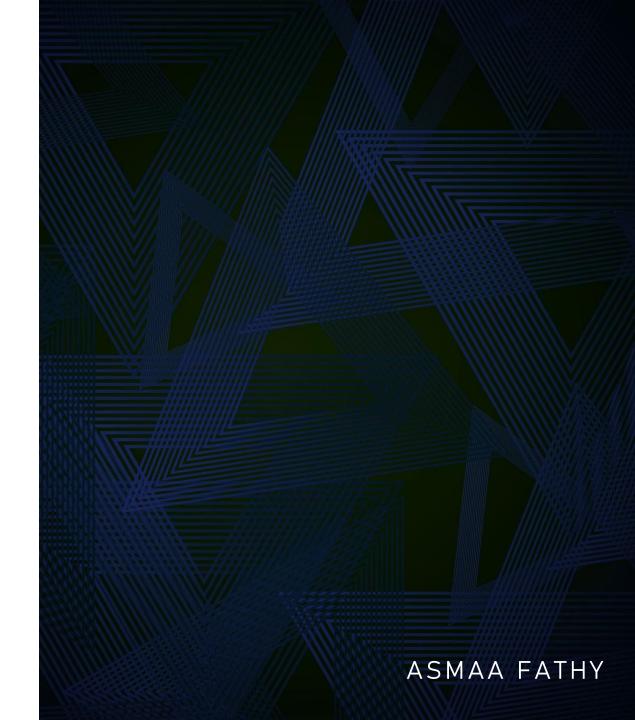
Digital Signal Processing

SECTION 6
CONVOLUTION



What is Convolution?

- Convolution is a mathematical process used in signal processing and engineering mathematics.
- In the context of signal processing, this is used for many purposes such as applying filters and analyzing signals.

USE CONVOLUTION

- Naturally, Here are some practical examples of how the Convolution Process has been used in various fields:
 - Applying filters in image processing:
 - In image processing, convolution is used to apply filters to images to enhance or modify them. For example, the Sharpening Filter uses convolution to improve image sharpness.
 - Use in Neural Networks:
 - In machine learning, convolution is widely used in neural networks, especially in image analysis and shape recognition. It is used to extract features from images and identify patterns.
 - Audio signal processing:
 - In signal processing, convolution is used to apply filters to audio signals, enabling noise to be removed or quality improved.

Methods To Compute The Convolution Sum of Two Sequences x(n) And h(n)

Method 1 Linear Convolution Using Graphical Method

- Step 1: Choose the starting time n for evaluating the output sequence y(n). If x(n) starts at $n = n_1$ and h(n) starts at $n = n_2$, then $n = n_1 + n_2$ is a good choice.
- Step 2: Express both the sequences x(n) and h(n) in terms of the index k.
- Step 3: Fold h(k) about k = 0 to obtain h(-k) and shift by n to the right if n is positive and to the left if n is negative to obtain h(n k).
- Step 4: Multiply the two sequences x(k) and h(n k) element by element and sum the products to get y(n).
- Step 5: Increment the index n, shift the sequence h(n-k) to the right by one sample and perform Step 4.
- Step 6: Repeat Step 5 until the sum of products is zero for all remaining values of n.

Method 2 Linear Convolution Using Tabular Array

Let $x_1(n)$ and $x_2(n)$ be the given N sample sequences. Let $x_3(n)$ be the N sample sequence obtained by linear convolution of $x_1(n)$ and $x_2(n)$. The following procedure can be used to obtain one sample of $x_3(n)$ at n = q:

- Step 1: Change the index from n to k, and write $x_1(k)$ and $x_2(k)$.
- Step 2: Represent the sequences $x_1(k)$ and $x_2(k)$ as two rows of tabular array.
- Step 3: Fold one of the sequences. Let us fold $x_2(k)$ to get $x_2(-k)$.
- Step 4: Shift the sequence $x_2(-k)$, q times to get the sequence $x_2(q-k)$. If q is positive, then shift the sequence to the right and if q is negative, then shift the sequence to the left.
- Step 5: The sample of $x_3(n)$ at n = q is given by

$$x_3(q) = \sum_{k=0}^{N-1} x_1(k) x_2(q-k)$$

Determine the product sequence $x_1(k)x_2(q-k)$ for one period.

Step 6: The sum of the samples of the product sequence gives the sample $x_3(q)$ [i.e. $x_3(n)$ at n = q].

The above procedure is repeated for all possible values of n to get the sequence $x_3(n)$.

Method 3
Linear
Convolution
Using
Tabular
Method

Given
$$x(n) = \{x_1, x_2, x_3, x_4\}, h(n) = \{h_1, h_2, h_3, h_4\}$$

The convolution of x(n) and h(n) can be computed as per the following procedure.

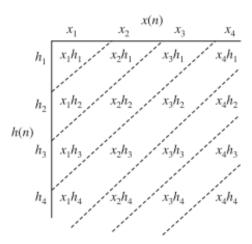
- Step 1: Write down the sequences x(n) and h(n) as shown in Table 2.1.
- Step 2: Multiply each and every sample in h(n) with the samples of x(n) and tabulate the values.
- Step 3: Group the elements in the table by drawing diagonal lines as shown in table.
- Step 4: Starting from the left sum all the elements in each strip and write down in the same order.

$$y(n) = x_1 h_1, x_1 h_2 + x_2 h_1, x_1 h_3 + x_2 h_2 + x_3 h_1, x_1 h_4 + x_2 h_3 + x_3 h_2$$

+ $x_4 h_1, x_2 h_4 + x_3 h_3 + x_4 h_2, x_3 h_4 + x_4 h_3, x_4 h_4$

Step 5: Mark the symbol \uparrow at time origin (n = 0).

TABLE 2.1 Table for Computing y(n)



Method 4 Linear Convolution Using Matrices

If the number of elements in x(n) are N_1 and in h(n) are N_2 , then to find the convolution of x(n) and h(n) form the following matrices:

- 1. Matrix H of order $(N_1 + N_2 1) \times N_1$ with the elements of h(n)
- 2. A column matrix X of order $(N_1 \times 1)$ with the elements of x(n)
- 3. Multiply the matrices H and X to get a column matrix Y of order $(N_1 + N_2 1)$ that has the elements of y(n), the convolution of x(n) and h(n).

$$\begin{bmatrix} h(0) & 0 & \cdots & 0 \\ h(1) & h(0) & \cdots & 0 \\ \vdots & \vdots & \cdots & 0 \\ h(N_2 - 1) & h(N_2 - 2) & \cdots & h(0) \\ 0 & h(N_2 - 1) & \cdots & h(1) \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & h(N_2 - 1) \end{bmatrix} \begin{bmatrix} x(0) \\ x(1) \\ \vdots \\ \vdots \\ x(N_1 - 1) \end{bmatrix} = \begin{bmatrix} y(0) \\ y(1) \\ \vdots \\ y(N_1 + N_2 - 1) \end{bmatrix}$$

$$H \qquad X = Y$$

EXAMPLE 2.11 Determine the convolution sum of two sequences:

$$x(n) = \{4, 2, 1, 3\}, \qquad h(n) = \begin{cases} 1, 2, 2, 1 \\ \uparrow \end{cases}$$

Solution:

x(n) starts at $n_1 = 0$ and h(n) starts at $n_2 = -1$. Therefore, the starting sample of y(n) is at

$$n = n_1 + n_2 = 0 - 1 = -1$$

x(n) has 4 samples, h(n) has 4 samples. Therefore, y(n) will have N = 4 + 4 - 1 = 7 samples, i.e., from n = -1 to n = 5.

Method 1 Graphical Method

We know that

$$y(n) = \sum_{k=-\infty}^{\infty} x(k) h(n-k)$$

From Figure 2.6, we get

For
$$n = -1$$

$$y(-1) = \sum_{k = -\infty}^{\infty} x(k)h(-1 - k) = 4 \cdot 1 = 4$$
For $n = 0$
$$y(0) = \sum_{k = -\infty}^{\infty} x(k)h(-k) = 4 \cdot 2 + 2 \cdot 1 = 10$$
For $n = 1$
$$y(1) = \sum_{k = -\infty}^{\infty} x(k)h(1 - k) = 4 \cdot 2 + 2 \cdot 2 + 1 \cdot 1 = 13$$
For $n = 2$
$$y(2) = \sum_{k = -\infty}^{\infty} x(k)h(2 - k) = 4 \cdot 1 + 2 \cdot 2 + 1 \cdot 2 + 3 \cdot 1 = 13$$
For $n = 3$
$$y(3) = \sum_{k = -\infty}^{\infty} x(k)h(3 - k) = 2 \cdot 1 + 1 \cdot 2 + 3 \cdot 2 = 10$$
For $n = 4$
$$y(4) = \sum_{k = -\infty}^{\infty} x(k)h(4 - k) = 1 \cdot 1 + 3 \cdot 2 = 7$$

For
$$n = 5$$

$$y(5) = \sum_{k=-\infty}^{\infty} x(k) h(5-k) = 3 \cdot 1 = 3$$
$$y(n) = \begin{cases} 4, 10, 13, 13, 10, 7, 3 \\ \uparrow \end{cases}$$

To check the correctness of the result sum all the samples in x(n) and multiply with the sum of all samples in h(n). This value must be equal to sum of all samples in y(n).

In the given problem,
$$\sum_{n} x(n) = 10$$
, $\sum_{n} h(n) = 6$ and $\sum_{n} y(n) = 60$

This shows $\sum_{n} x(n) \cdot \sum_{n} h(n) = \sum_{n} y(n)$ (proved). Therefore, the result is correct.

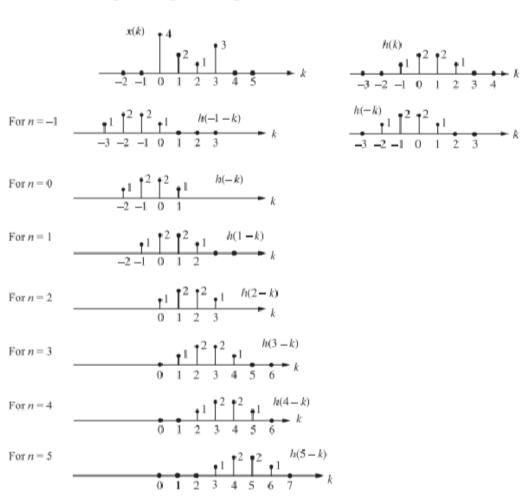


Figure 2.6 Operation on signals x(n) and h(n) to compute convolution.

Method 2 Tabular Array

Tabulate the sequence x(k) and shifted version of h(k) as shown in Table 2.2.

TABLE 2.2 Table for computing y(n).

k		-4	-3	-2	-1	0	1	2	3	4	5	6	7
x(k)		_	_	-	_	4	2	1	3	_	-	_	_
h(-k)		_	_	1	2	2	1	_	-	_	_	_	_
n = -1	h(-1 - k)	_	1	2	2	1	_	_	_	_	-	_	_
n = 0	h(-k)	_	_	1	2	2	1	_	_	_	_	_	_
n = 1	h(1 - k)	-	_	-	1	2	2	1	_	-	-	_	_
n = 2	h(2-k)	-	-	-	-	1	2	2	1	-	-	_	-
n = 3	h(3 - k)	_	_	-	_	-	1	2	2	1	-	_	_
n = 4	h(4-k)	_	_	-	_	-	-	1	2	2	1	_	_
n = 5	h(5-k)	_	_	_	_	_	-	_	1	2	2	1	_

The starting value of n = -1. From the table, we can see that

For
$$n = -1$$
 $y(-1) = \sum_{k=-\infty}^{\infty} x(k)h(-1-k) = 4\cdot 1 = 4$

For
$$n = 0$$
 $y(0) = \sum_{k=-\infty}^{\infty} x(k)h(-k) = 4.2 + 2.1 = 10$

For
$$n = 1$$
 $y(1) = \sum_{k = -\infty}^{\infty} x(k)h(1-k) = 4.2 + 2.2 + 1.1 = 13$

For
$$n = 2$$
 $y(2) = \sum_{k=-\infty}^{\infty} x(k)h(2-k) = 4\cdot 1 + 2\cdot 2 + 1\cdot 2 + 3\cdot 1 = 13$

For
$$n = 3$$
 $y(3) = \sum_{k=-\infty}^{\infty} x(k)h(3-k) = 2\cdot 1 + 1\cdot 2 + 3\cdot 2 = 10$

For
$$n = 4$$
 $y(4) = \sum_{k=-\infty}^{\infty} x(k)h(4-k) = 1 \cdot 1 + 3 \cdot 2 = 7$

For
$$n = 5$$
 $y(5) = \sum_{k=-\infty}^{\infty} x(k)h(5-k) = 3.1 = 3$

$$y(n) = \begin{cases} 4, 10, 13, 13, 10, 7, 3 \\ \uparrow \end{cases}$$

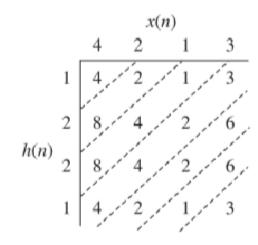
Method 3 Tabular Method

Given

$$x(n) = \{4, 2, 1, 3\}, \qquad h(n) = \begin{cases} 1, 2, 2, 1 \\ \uparrow \end{cases}$$

The convolution of x(n) and h(n) can be computed as shown in Table 2.3.

TABLE 2.3 Table for computing y(n).



$$y(n) = 4, 8 + 2, 8 + 4 + 1, 4 + 4 + 2 + 3, 2 + 2 + 6, 1 + 6, 3$$

= 4, 10, 13, 13, 10, 7, 3

The starting value of n is equal to -1, mark the symbol \uparrow at time origin (n = 0).

$$y(n) = \begin{cases} 4, 10, 13, 13, 10, 7, 3 \\ \uparrow \end{cases}$$

Method 4 Matrices Method

The given sequences are:
$$x(n) = \{x(0), x(1), x(2), x(3)\} = \{4, 2, 1, 3\}$$

and $h(n) = \{h(0), h(1), h(2), h(3)\} = \{1, 2, 2, 1\}$

The sequence x(n) is starting at n = 0 and the sequence h(n) is starting at n = -1. So the sequence y(n) corresponding to the linear convolution of x(n) and h(n) will start at n = 0 + (-1) = -1. x(n) is of length 4 and h(n) is also of length 4. So length of y(n) = 4 + 4 - 1 = 7. Substituting the sequence values in matrix form and multiplying as shown below, we get

$$\begin{bmatrix} 1 & 0 & 0 & 0 \\ 2 & 1 & 0 & 0 \\ 2 & 2 & 1 & 0 \\ 1 & 2 & 2 & 1 \\ 0 & 1 & 2 & 2 \\ 0 & 0 & 1 & 2 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 4 \\ 2 \\ 1 \\ 3 \end{bmatrix} = \begin{bmatrix} 4 \\ 10 \\ 13 \\ 10 \\ 7 \\ 3 \end{bmatrix}$$

$$y(n) = x(n) * h(n) = [4 \ 10 \ 13 \ 13 \ 10 \ 7 \ 3]$$

