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## Playing Matches \*\*\*\*\*\*\*\*\*\*\*\*

Match #	Opponent	AB_Improved		AB_Custom		AB_Custom_2		AB_Custom_3	
		Won	Lost	Won	Lost	Won	Lost	Won	Lost
1	Random	10	0	10	0	8	2	9	1
2	MM_Open	6	4	7	3	8	2	7	3
3	MM_Center	8	2	10	0	9	1	10	0
4	MM_Improved	8	2	6	4	6	4	7	3
5	AB_Open	3	7	6	4	5	5	6	4
6	AB_Center	5	5	6	4	6	4	7	3
7	AB_Improved	4	6	5	5	5	5	3	7
	Win Rate:	62.9%		71.4%		67.1%		70.0%	

AB\_Custom is modified from AB\_Custom\_2, which return the difference between player's and opponent's numbers of moves, in that it returns the ratio of number of player's moves and the total numbers of moves (player's + opponent's). AB\_Custom\_3 simply returns the ratio between player's moves and opponent's moves. Division by Zero error is taken care off (return 'inf').