

As a user, I want a clock to show the remaining time.

As a user, I want a menu provided for me to choose to save game

As a user, I want a menu provided for me to choose to resume the game.

As a user, I want a menu provided for me to choose to load game

As a user, I want a menu provided for me to choose to exit the game.

As a user, I want a pause button, so that we can pause the game and open a menu.

As a user, I want a pause menu that allows me to save game, resume game, or load game.

As a user, I want to be able to navigate between the menus using simple buttons.

As a user, I want to be able to change themes for each game.

As a user, I want a scoring system so that I can compare the score with my friends.

As a user, I want hint items, so that I can have a motivation to play, when I am stuck.

As a user, I want shuffle items, so that I can have a motivation to play.

As a user, I want the game displays the line between the pictures I match to have a direct view of the game process.

As a user, I want to start the game while I click start game button.

As a user, I want the UI to be beautiful so that I could love the game more.

As a user, I want a tutorial so that I can learn how to play the game

As a user, I want a Game class so that I can separate the UI and the actual game.

As a user, I want to play the music while the music is playing.

As a user, I want a user-friendly tutorial when I first paly the game

As a user, I want to be able to load the game.

As a user, I want to be able to save the game.

As a programmer, I want to fix load the game button.

As a user, I want to ascend to the next level if I eliminated all the pictures before the time runs out.

As a user, I want to lose if I do not eliminate the pictures before the time runs out.

As a user I want to have a multiplayer mode so that I can play with my friend.