



PHOENIX
CODES, OPTIMIZATION, ANALYSIS

AutoHacking with Phoenix Enabled Data Flow Analysis

Topics

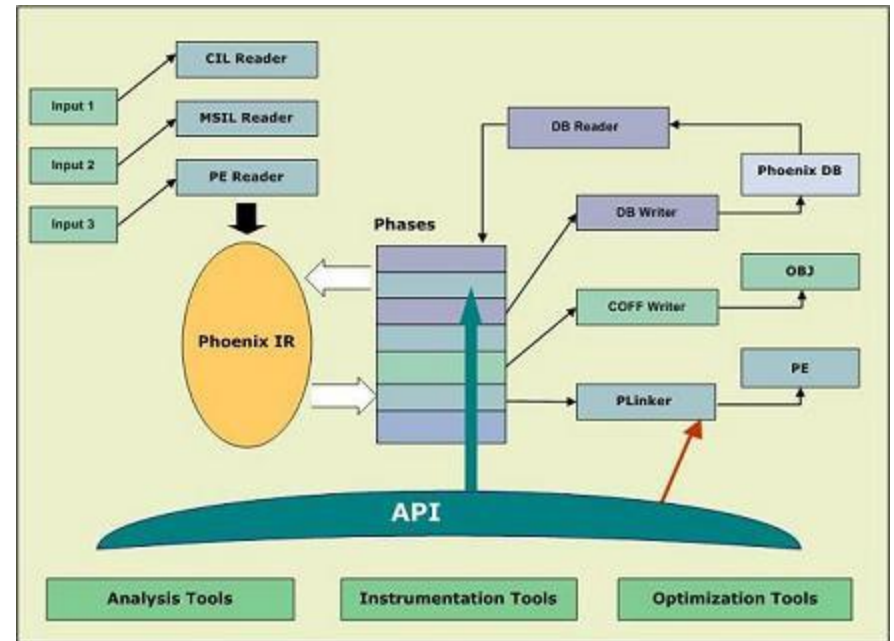
- Phoenix
 - Architecture
 - Fundamentals
- Program Analysis
 - Call Flow
 - Control Flow
 - Data Flow
- Applied Program Analysis
 - API Path Validation
 - Integer Overflow Detection
 - Syntax Model Inference

Introducing Phoenix

- Framework for building compilers and program analysis tools
- Collaborative project between the Microsoft Research, Visual C++, and .NET Common Language Runtime groups at Microsoft
- Foundation for the next generation of Microsoft development tools

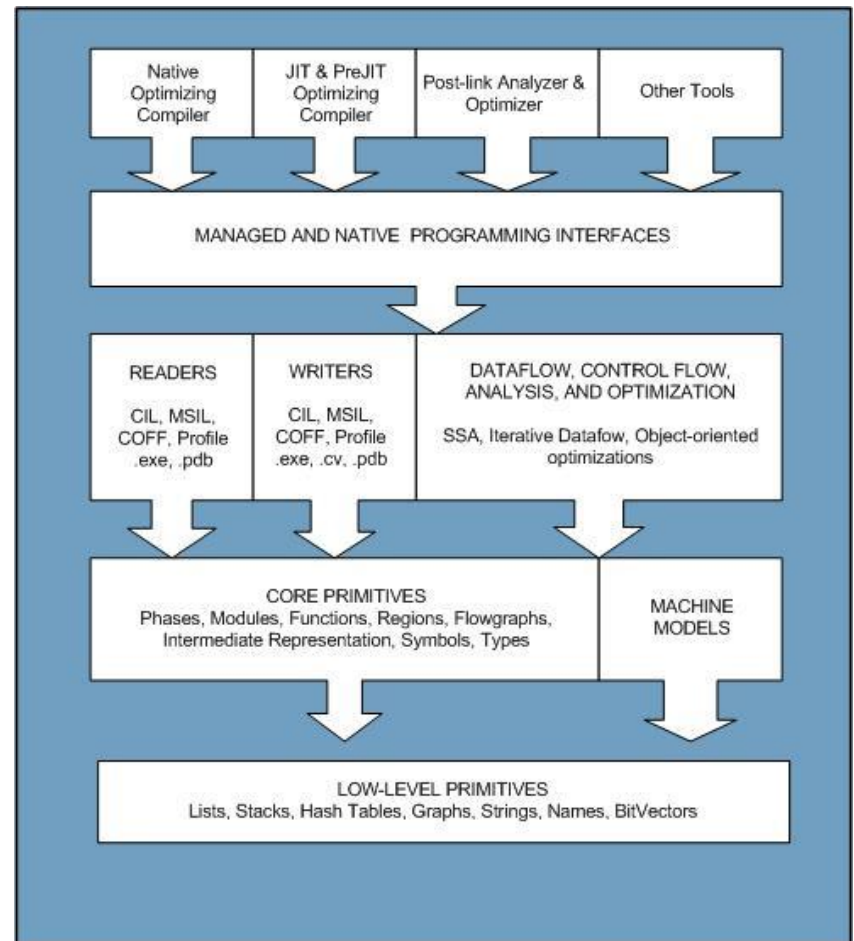
Phoenix Architecture

- Inputs are converted to an intermediate representation (IR)
- Phoenix API allows compiler plug-ins or standalone tools to add or hook phases of IR creation

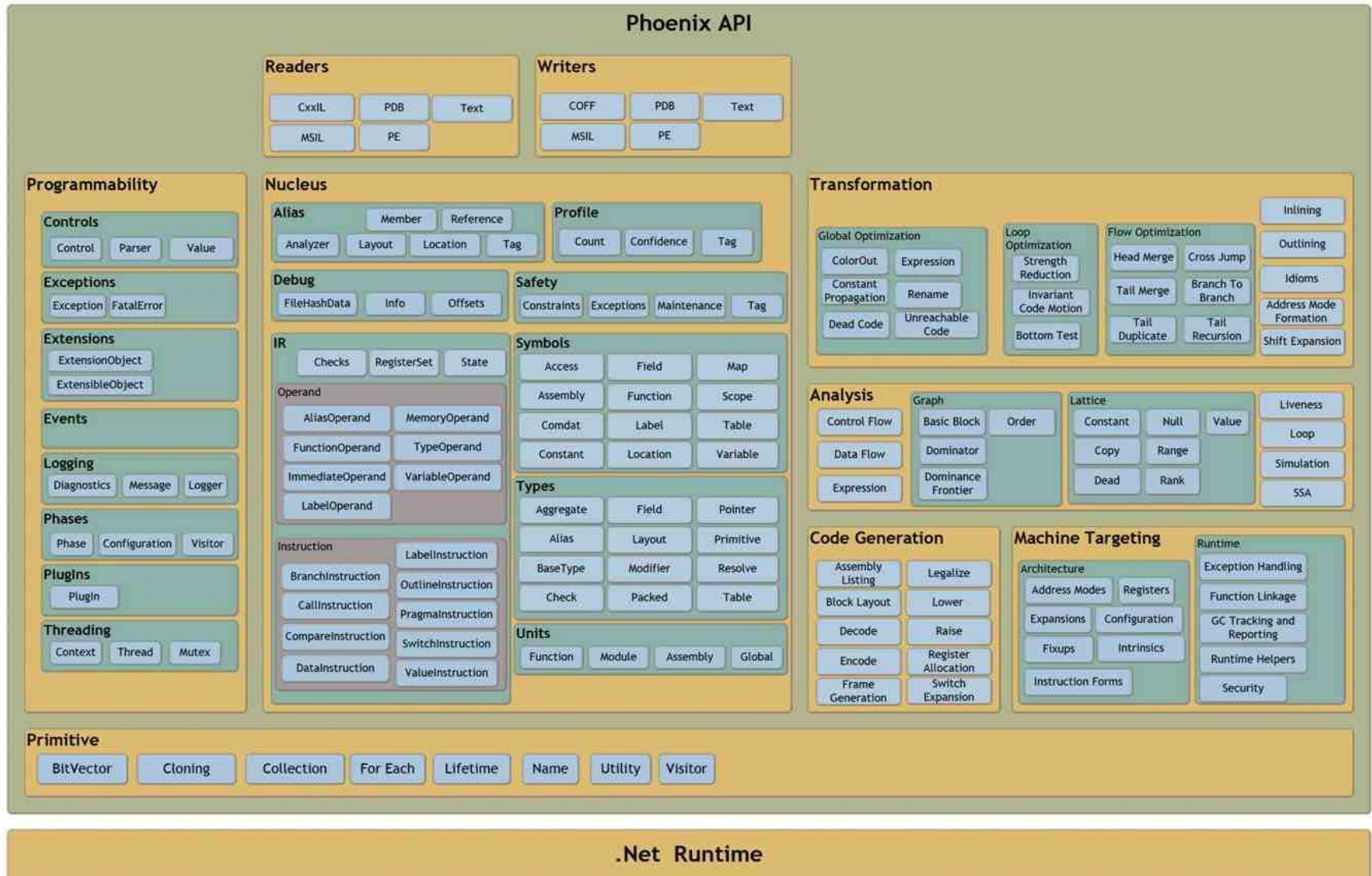


Phoenix Architecture

- Phases process IR to provide abstractions such as call graphs, flow graphs, region graphs, single static assignment (SSA) annotations



Phoenix Architecture



Phoenix Applications

- Compiler development
 - Optimization
 - Retargeting
- Binary Instrumentation
 - Profiling/Code coverage
 - Binary protection/obfuscation
- Program Analysis
 - Model inference
 - Vulnerability detection

Using Phoenix

- Load targets manually or via plug-ins
- Use phase lists or raise binaries manually

```
PEModuleUnit module = null;

module = PEModuleUnit.Open(path);
module.LoadPdb();
module.LoadGlobalSymbols();

Phx.Symbols.Table table = module.SymbolTable;
Phx.Symbols.LocalIdMap localMap = table.LocalIdMap;
Phx.Collections.IdToSymbolMap symbolMap = localMap.InternalMap;
Phx.Collections.IdToSymbolMap.Iterator iterator =
    new Phx.Collections.IdToSymbolMap.Iterator(symbolMap);

while (iterator.MoveNext())
{
    if (iterator.CurrentValue.IsFunctionSymbol)
    {
        FunctionSymbol function = iterator.CurrentValue.AsFunctionSymbol;
```


Using Phoenix

- Load targets manually or via plug-ins
- Use phase lists or raise binaries manually

```
public class PlugIn : Phx.PlugIn {  
  
    public override void BuildPhases  
    (Phx.Phases.PhaseConfiguration config)  
    {  
        Phx.Phases.Phase funcNamesPhase;  
        funcNamesPhase = Phase.New(config);  
  
        Phx.Phases.Phase encodingPhase =  
            config.PhaseList.FindByName("Encoding");  
  
        encodingPhase.InsertBefore(funcNamesPhase);  
    }  
  
    public override System.String NameString  
    {  
        get { return "FuncNames"; }  
    }  
}
```

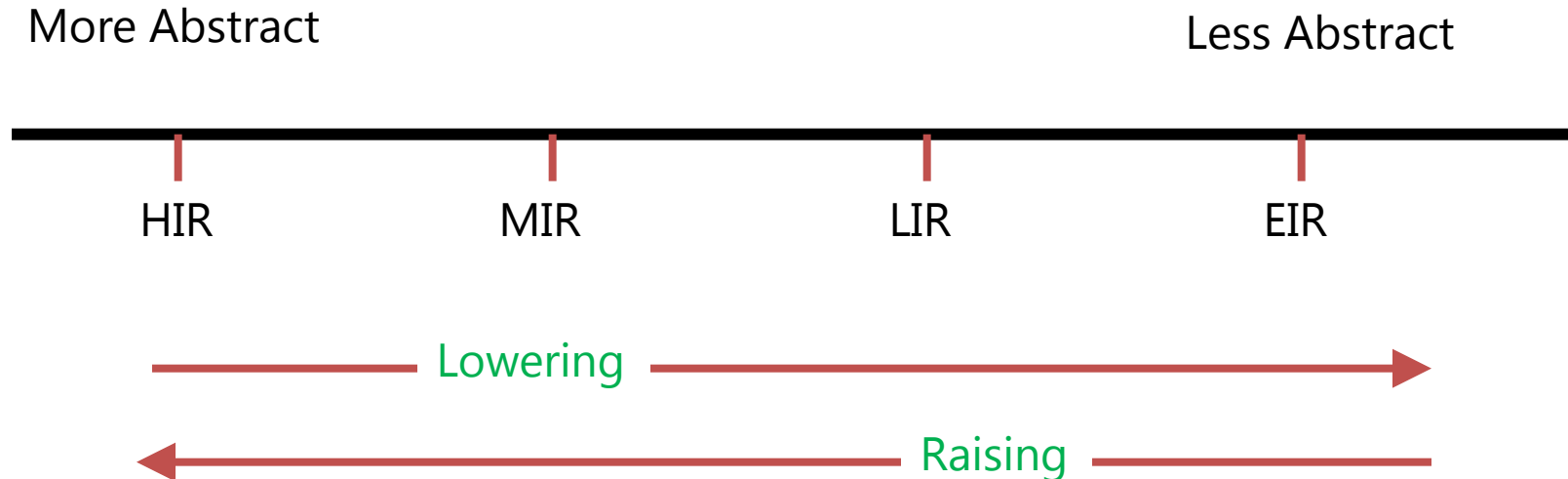
```
public class Phase : Phx.Phases.Phase {  
  
    public static Phx.Phases.Phase  
    New (Phx.Phases.PhaseConfiguration config)  
    {  
        Phase phase = new Phase();  
        phase.Initialize(config, "FuncNames");  
        return phase;  
    }  
  
    protected override void  
    Execute (Phx.Unit unit)  
    {  
        if (!unit.IsFunctionUnit) return;  
  
        Phx.FunctionUnit function =  
            unit.AsFunctionUnit;  
    }  
}
```

Using Phoenix

- Units
 - Programs, Assemblies, Modules, Functions
- Types
 - Primitives, Symbolic
- Symbols
 - Static, Dynamic
- Intermediate Representation
 - Primary abstraction of program semantics
 - Composed of Instructions and Operands
 - Three distinct levels of abstraction

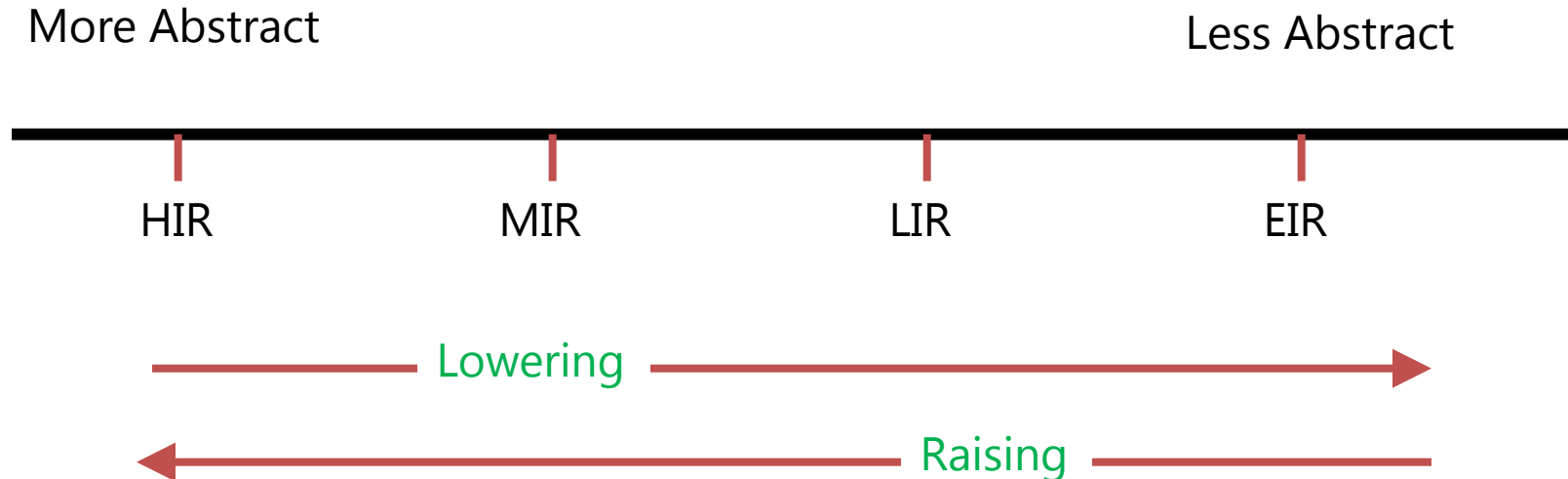
Phoenix Intermediate Representation

- High-level IR (HIR)
 - Architecture Independent
 - Abstract instructions represent runtime indirection
 - Operands refer to logical resources



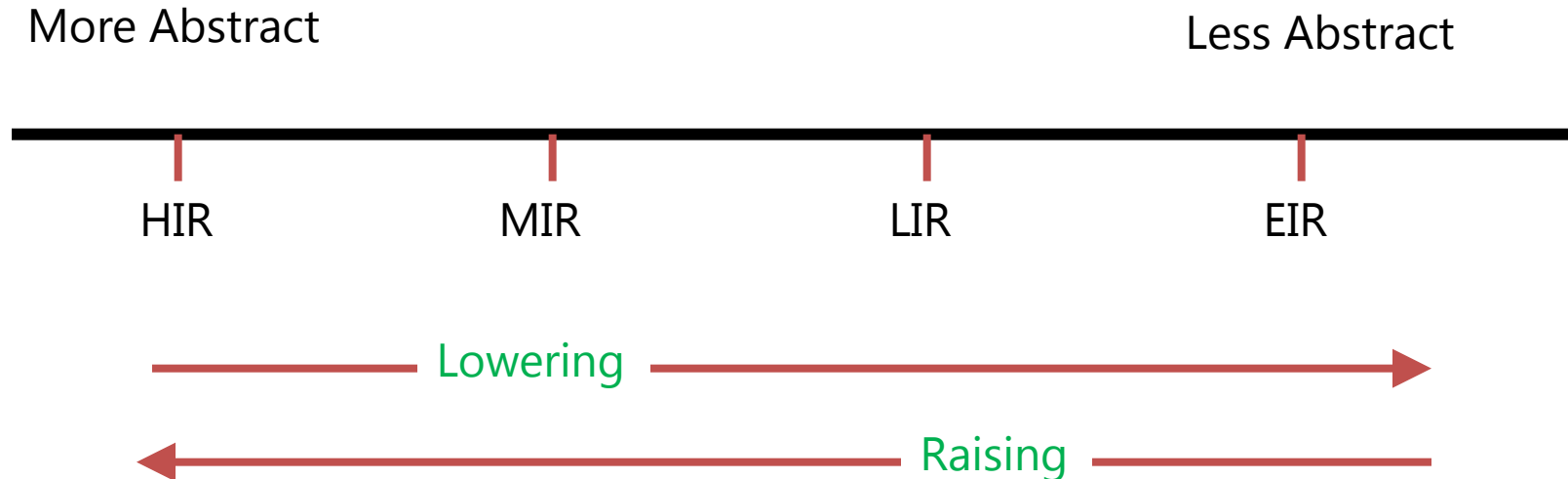
Phoenix Intermediate Representation

- Mid-level IR (MIR)
 - Architecture Independent
 - Runtime logic explicitly defined
 - Operands still refer to logical resources



Phoenix Intermediate Representation

- Low-level IR (LIR)
 - Architecture dependent
 - Control flow explicit
 - Operands refer to logical or physical resources



Phoenix Instructions

- Code or Data object
- Source and Destination Operands
- Annotation Operands
- Types
 - Label
 - Value
 - Compare
 - Branch
 - Call

High-level IR

```
$L1: (references=0)
    { *StaticTag, { *NotAliasedTag } = START _main(T)
_main: (references=1)
    _argc, _argv = ENTERFUNCTION
    t273         = COMPARE(GT) _argc, 1
                  CONDITIONALBRANCH(True) t273, $L7, $L6
$L7: (references=1)
    _message     = ASSIGN &$SG3745
                  GOTO $L8
```

Low-level IR

```
$L1: (references=0)
    { *StaticTag, { *NotAliasedTag } = START WriteData(T)
WriteData: (references=1)
    ENTERFUNCTION
    Local0, {ESP} = push EBP
    EBP          = mov ESP
    tv144-       = mov 4112(0x00001010)
    {ESP}        = call _chkstk, {ESP}

    offset       = mov 8
    tv144-, {ESP} = call CreateHeader, {ESP}

    header       = mov tv144-
    $Stack+32928, {ESP} = push 8
    $Stack+32960, {ESP} = push header
    tv144-       = lea &buf*
```

Phoenix Operands

- Instruction arguments
- Temporary Variables
- Alias Tags
- Alias Operands
- Types
 - Memory
 - Constants
 - Variables
 - Functions
 - Labels
 - Alias Sets

High-level IR

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Low-level IR

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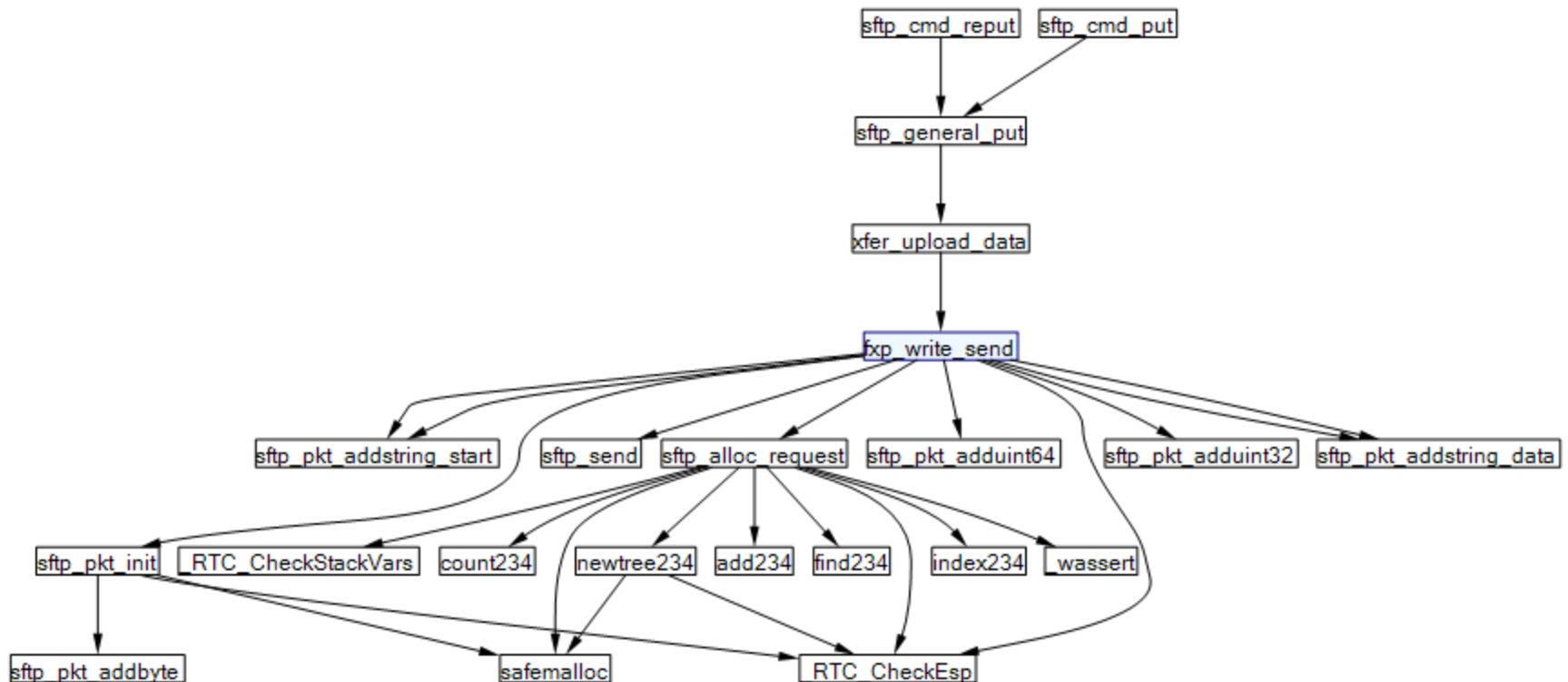
Phoenix Alias Package

- Alias System provides a memory model for static program analysis
- Aliases abstract memory and register use by assigning tags to discrete locations
- Alias Operands added to represent implicit effects of an instruction on memory

```
[ESP], {ESP} = push _message[EBP]
```


Call Graphs

- A Call Graph is a visual representation of call relationships between functions



Call Graphs

- Traditional call graph generation

Collect all call edges

```
foreach(Function in ModuleFunctions)
  foreach(CallInstruction in Instructions)
    AddCallEdge(Function, CallTarget))
```

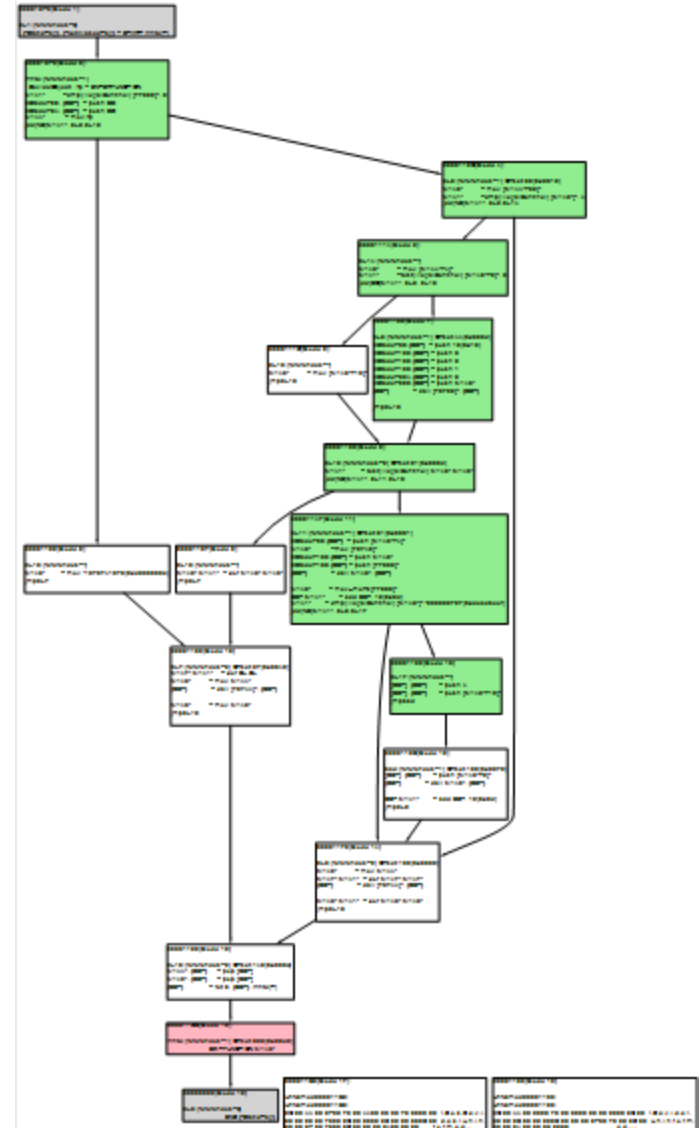
Find edges for Function

```
foreach(Edge in CallEdges)
  if(Target == Function)
    EdgesTo.Add(Edge)
  if(Source == Function)
    EdgesFrom.Add(Edge)
```

- Phoenix includes a Call Graph Package that provides module or program level function relationships

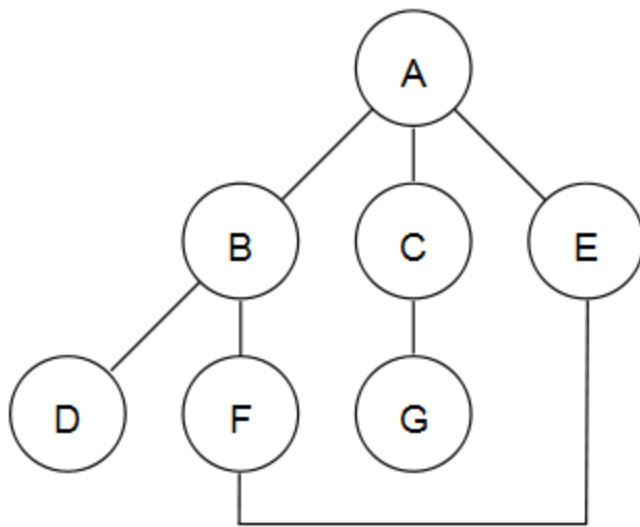
Control Flow Graphs

- Control Flow Graph are visual representations of branch relationships between basic blocks
- Phoenix provides a Control Flow Graph package that specifies edge types, node types, node dominance



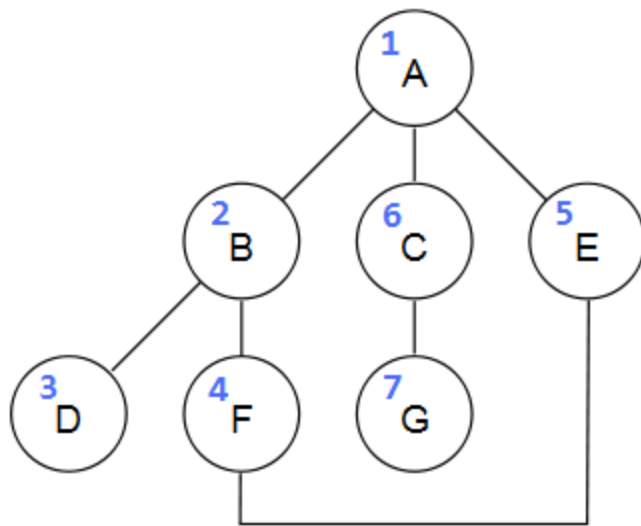
Graph Traversal

- Depth First Search
 - Visit nodes following edges as deep as possible before returning to the next edge



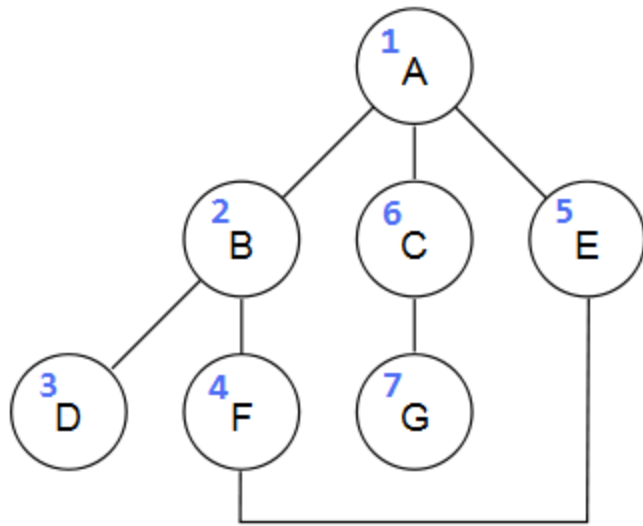
Graph Traversal

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Graph Traversal

- Depth First Search
 - Visit nodes following edges as deep as possible before returning to the next edge



- DFS Outputs
 - Spanning Tree (DAG)
 - Preordered Vertices
 - Postordered Vertices
 - Reverse Postorder Vertices

Reaching Definition Analysis

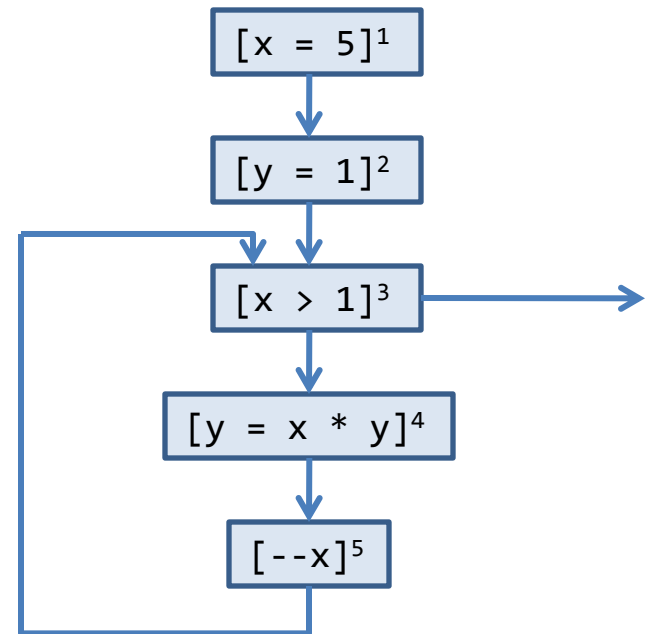
- A variable assignment $[x := a]^{\ell}$ may reach a code location if there is an execution of the program where x was last assigned at ℓ when the code location is reached
- An assignment reaches the entry of a block if it reaches the exit of any of the blocks that precede it

Reaching Definition Analysis

```
x = 5;  
y = 1;  
while (x > 1)  
{  
    y = x * y;  
    --x;  
}
```

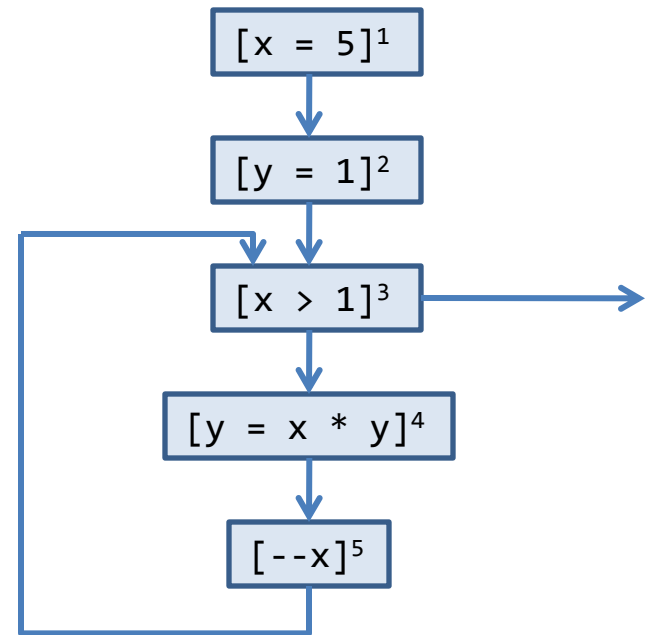

Reaching Definition Analysis

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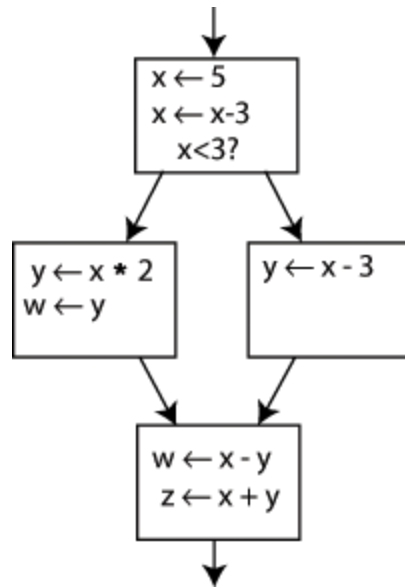
Reaching Definition Analysis

	RD_{entry}	RD_{exit}
1	$(x, ?), (y, ?)$	$(x, 1), (y, ?)$
2	$(x, 1), (y, ?)$	$(x, 1), (y, 2)$
3	$(x, 1), (x, 5), (y, 2)$	$(x, 1), (x, 5), (y, 2)$
4	$(x, 1), (x, 5), (y, 2), (y, 4)$	$(x, 1), (x, 5), (y, 4)$
5	$(x, 1), (x, 5), (y, 4)$	$(x, 5), (y, 4)$



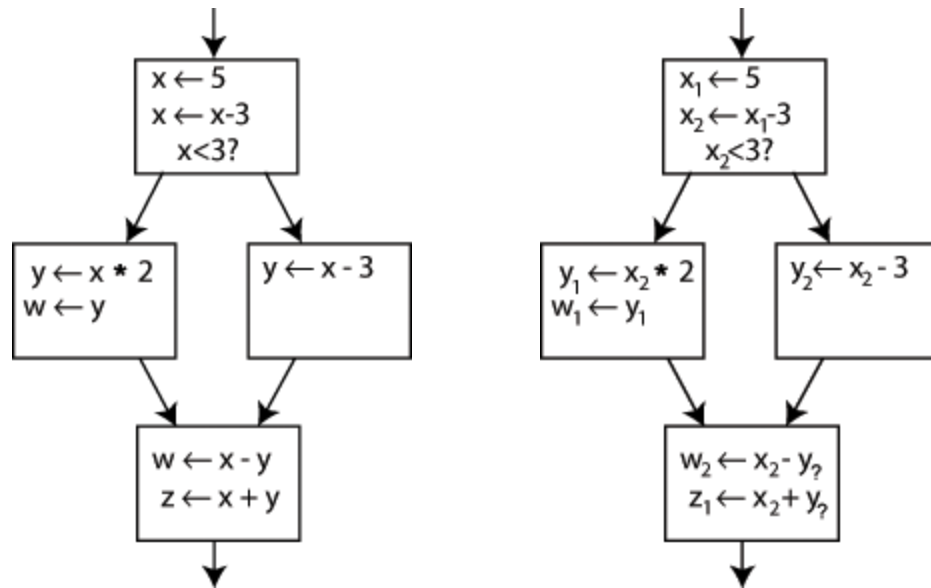
Single Static Assignment

- Intermediate form used by several compilers in which every variable is assigned only once



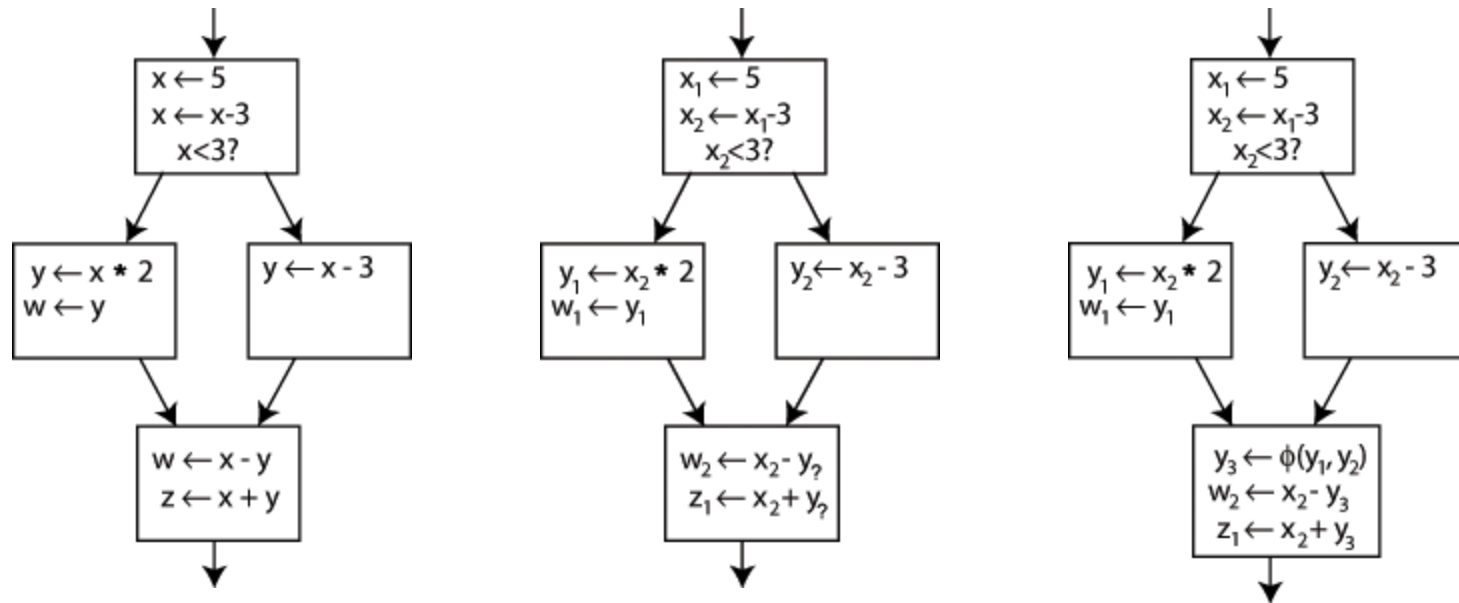
Single Static Assignment

- Use-definition relationships explicit
 - Each use reached by only one definition
 - Each definition dominates all uses



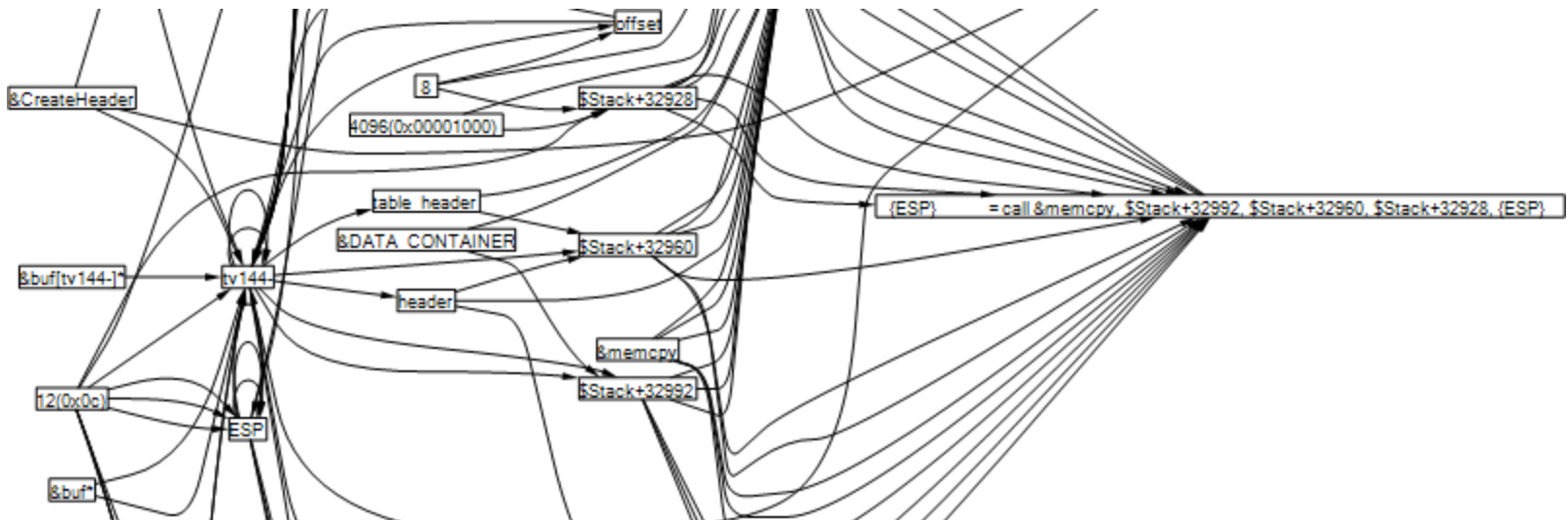
Single Static Assignment

- Special Φ (Phi) instructions are added to the beginning of blocks to represent joins of different versions of the same variable



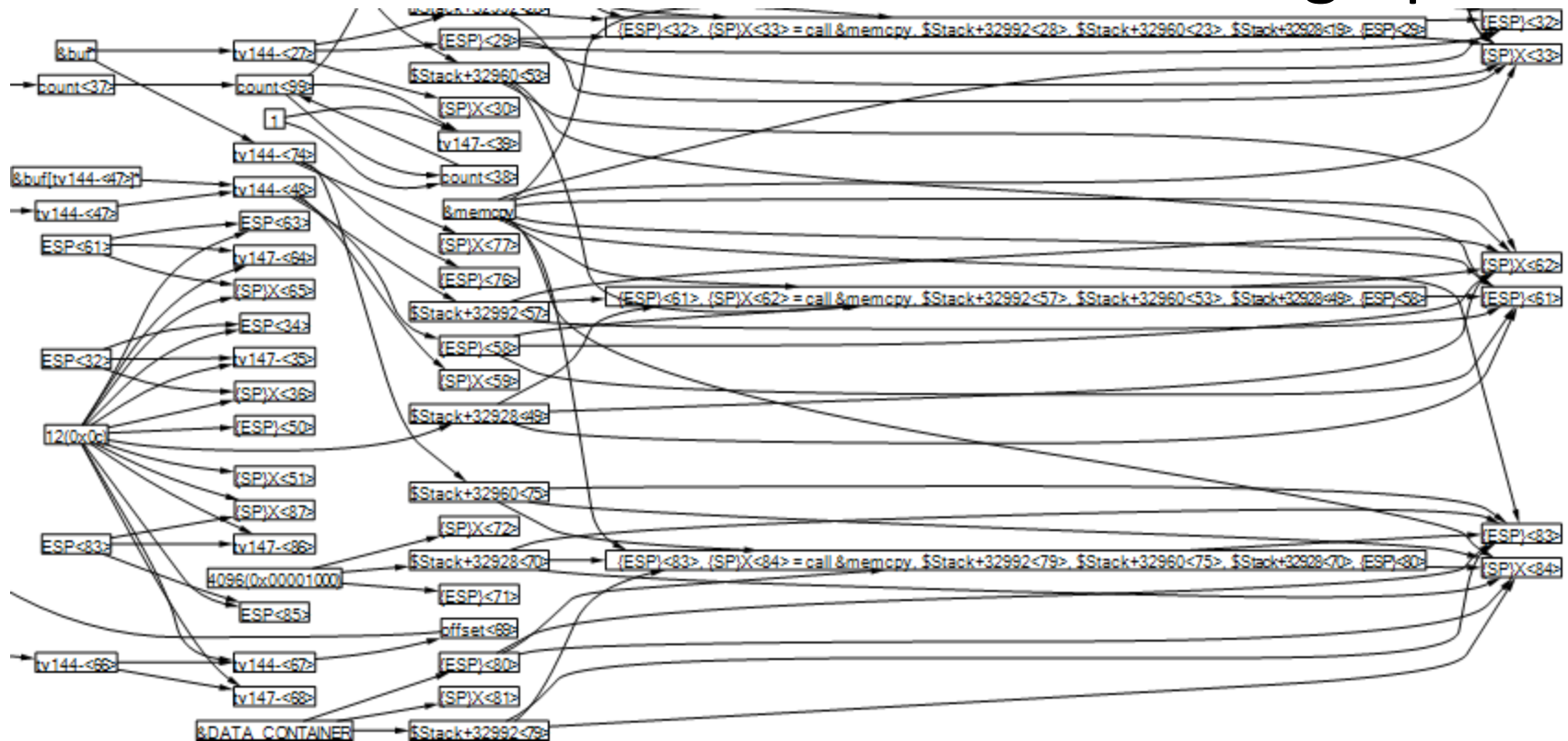
Data Flow Graphs

- Reaching definitions allow the construction of a context-free data flow graph



Data Flow Graphs

- Converting to SSA form allows the simple construction of a contextual data flow graph



Applied Data Flow Analysis

- API Path Validation
 - Determine whether there is a code path from data input function to a function using the data that does not flow through a sanitizing function
 - Method
 - Create an array of bit vectors to hold each path to each function
 - Propagate inherited bit vectors by performing a union on the two bit vectors
 - Real world use – SQL Injection prevention

Applied Data Flow Analysis

- Syntax Model Inference
 - Determine the type layout of every abstract structure that reaches a specified function call
 - Method
 - Calculate call graph for target function
 - Gather Reaching Definition data for all functions in graph
 - Record type for each definition in each function
 - Walk unique call graph paths backwards collecting type flow information
 - Real world use – generate fuzzer definitions

Applied Data Flow Analysis

- Integer Overflow Detection
 - Given a call to an allocation function, determine whether the input size could have wrapped
 - Method
 - Trace data input to memory allocation functions backward
 - Determine if the value is generated in with potentially user controlled data
 - Real world use – detect bugs!

Final Thoughts

- Phoenix is amazingly powerful and extensible. It will change how academic compiler research is done on the Windows platform
- The security industry has a lot to learn from the academic archives of the last 30 years. Read Dawson Engler, David Wagner, Cousot
- Improved programming processes and advances in static analysis is and will continue to improve software security

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