Vom-XILIUX

Funny joke, isn't it?

A demon that is bound to a book, the only way to free it from it's chains it to say its name.

ABILITY SCORES

Strength. 20 Dexterity. 7 Constitution. 15 Intelligence. 8 Wisdom. 8 Charisma. 10

TRAITS

Alignment. Chaotic Evil

Size. Large

Armor Class. 15 (Natural) **Hit Points.** 110 (13d8 + 52)

Speed. 30 feet

Saving Throws. Str +8, Con +6

Skills. Deception +10, Insight +5, Perception +8

Damage Immunities. Fire, Poison Condition Immunities Poisoned

Senses. passive Perception 18, Darkvision 120ft.

Languages. Infernal, Telepathy 120ft

Challenge. 5 (1800 XP)

Serated Hide. At the start of each of its turns, it's serated hide deals 5 (1d10) piercing damage to any creature grappling it.

Devil's Sight. Magical darkness doesn't impede the demon's darkvision.

Divine Comedy. Upon dropping this demon's health to zero, it does not die, but is merely trapped back into it's book. Subsequent summons and defeats grant no XP.

ACTIONS

Multiattack. The devil makes three melee attacks: one with its tail and two with its claws. Alternatively, it can use Hurl Flame twice.

Claw. Melee Weapon Attack: +6 to hit, reach 5 ft., one target. Hit: (1d6 + 3) piercing damage.

Tail. Melee Weapon Attack: +6 to hit, reach 5 ft., one target. Hit: (2d6 + 3) piercing damage.

Hurl Flame. Ranged Spell Attack: +5 to hit, reach 150 ft., one target. Hit: (3d6) fire damage. If the target is a flammable object that isn't being worn or carried, it also catches fire

