

*Beatstep Pro**metronome on/off* SHIFT & TAP (on MIDI ch 10)*set fine tempo* SHIFT & RATE knob*send all notes off* press STOP 3 times quickly*restarts all 3 sequencers* SHIFT & PLAYUse drum pad 8 to set triggers every
x notes*clear pattern* SHIFT & Step 1*step recording* hold Step *x* & press pad - remembers velocity
too*TIE notes* hold start & end Steps*set TIE or SLIDE* knob sets gate time 1-99%, TIE, SLIDE
neither TIE & GLIDE send new gate
SLIDE does 60ms portamento on CV*change octave of keyboard* OCT- & OCT+ (pads 7 & 8 top row)*reset octave to default* press OCT- & OCT+ together*set seq length* press LaST STeP then Step *x**seq length >16* press both « & » to toggle sequence follow mode
(LED is lit in sequence follow mode)
hold LaST STeP, press », to get to correct part of 64 steps
press Step *x*, release LaST STeP*set scale* SHIFT & top row pad*set direction* SHIFT & pads 1-3: forward, reverse, alternating*set time division* SHIFT & lower pads: 1/4, 1/8, 1/16 (default),
1/32*set to triplets* SHIFT & triplet pad*Channel settings**set off/set pitch/vel/gate for all notes* SHIFT & Knob 1*set absolute pitch/vel/gate for all notes* SHIFT & Knob 2*toggle setting Swing / Probability / Randomness for all vs current track*
press CURRENT TRACK (lights up)*transpose* press transpose link & key (in Seq mode)

Transpose latch on, set in MCC

chain patterns SHIFT & hold Seq1/2/Drum, then select Steps
in order, will play eg. *x, y, x, z*

*Drum seq**mute individual drum* DRUM & MUTE & pad*select drum without playing* hold DRUM & press pad*move beats forward / backwards* pitch knob moves drums

Top left 4 pads C# to F# output
 MIDI notes 44 - 47, nordDrums set
 to that now

*Saving & loading**save pattern* shows dot if edited, hold SAVE, Step *x* to store or
copy to slot*copy to other sequencer* hold SAVE, Seq2 then Step *x**copy pattern into next step group* SHIFT »*save project* hold SAVE, hold PROJECT, Step *x* button to store*load project* hold PROJECT & Step *x* to recall

Projects contain 3 sequencers x 16
 patterns in each

Set in MCC

Clock out set to 24 pulse per quarter note ppqn, can't change
 from panel so stay at this & divide