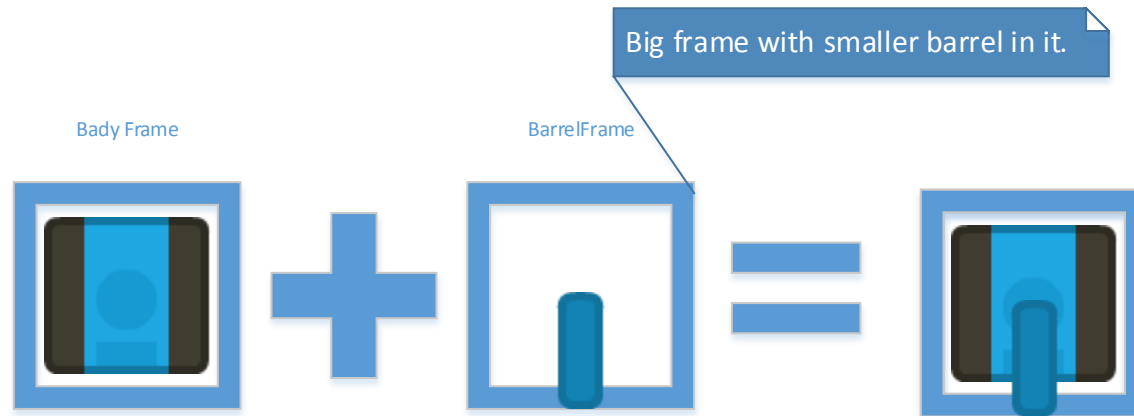
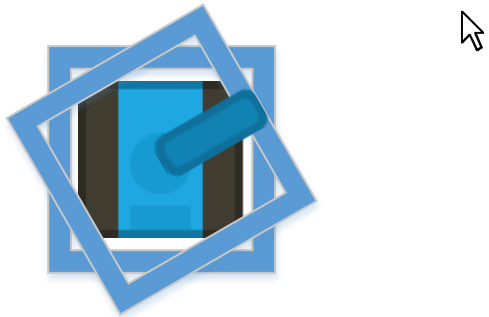


## Tank Setup

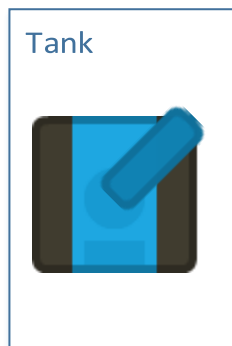


### Barrel rotate to mouse



### Body rotates to key input





Tank



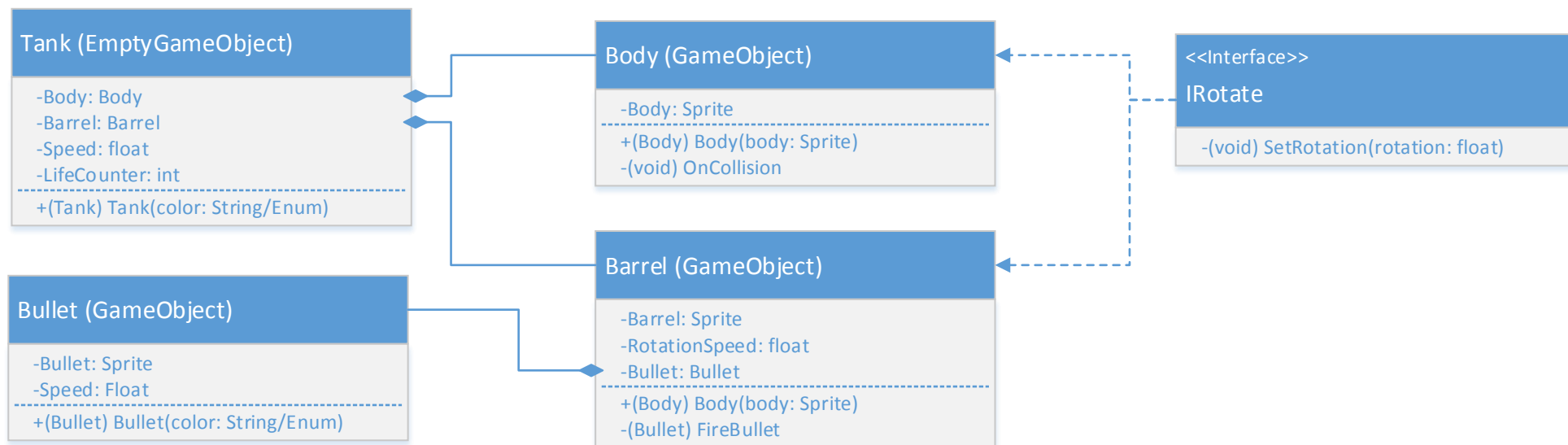
Body



Barrel



Bullet



## Body

