

ShootingFunction



```
graph BT; SF_External[SF_External< M >] --> ShootingFunction[ShootingFunction];
```

The diagram illustrates an inheritance relationship. A box labeled 'SF_External< M >' is positioned at the bottom, and a box labeled 'ShootingFunction' is positioned at the top. A blue arrow points from the top of the 'SF_External< M >' box to the bottom of the 'ShootingFunction' box, indicating that 'SF_External< M >' inherits from 'ShootingFunction'.

SF_External< M >