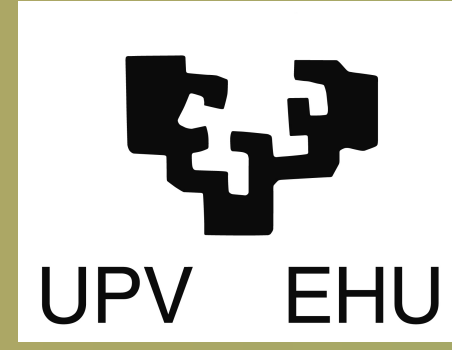


# Goal-oriented adaptivity with multiple dual problems

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## Introduction of the Method

We consider the abstract variational formulation and its discrete version (Galerkin approximation):

Find  $u^* \in \mathbb{H}$  and  $u_h^* \in \mathbb{H}_h$  such that

$$b(u^*, v) = f(v), \quad \forall v \in \mathbb{H}; \quad b(u_h^*, v) = f(v), \quad \forall v \in \mathbb{H}_h.$$

The goal is to estimate

$$l(u^* - u_h^*) = l(e_h)$$

where  $l \in \mathcal{L}(\mathbb{H})$  is the Quantity of Interest (QoI).

The classical approach uses the dual problem and its discrete version:

Find  $v^* \in \mathbb{H}$  and  $v_h^* \in \mathbb{H}_h$  such that

$$b(u, v^*) = l(u), \quad \forall u \in \mathbb{H}; \quad b(u, v_h^*) = l(u), \quad \forall u \in \mathbb{H}_h.$$

Our method introduces an arbitrary bilinear form  $\hat{b}$  to define an alternative dual problem:

Find  $\hat{v}^* \in \mathbb{H}$  such that

$$\hat{b}(u, \hat{v}^*) = l(u), \quad \forall u \in \mathbb{H}.$$

Which method provides the best a posteriori estimate?

## Alternative Estimate

We use these alternative error representations:

Find  $e_h \in \mathbb{H}$ ,  $\hat{e}_h \in \mathbb{H}$  such that

$$b(e_h, v) = f(v) - b(u_h, v), \quad \forall v \in \mathbb{H},$$

$$\hat{b}(u, \hat{e}_h) = l(u) - b(u, v_h), \quad \forall u \in \mathbb{H}.$$

**A posteriori estimate**

$$|l(e_h)| \leq \left| \left( \hat{b}_K(e_h, \hat{e}_h) \right)_K \right|_1.$$

## Toy problem using Finite Elements Method

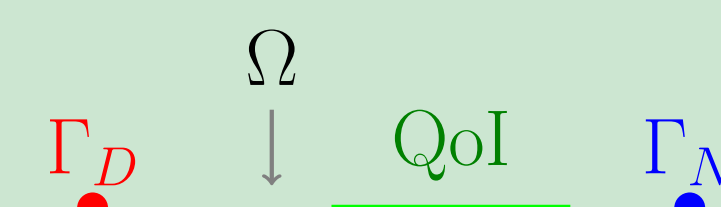
Find  $u^* \in H^1(\Omega)$ ,  $\Omega = (0, 1)^d$ , such that, for  $k \in \mathbb{R}^+$ ,

$$\begin{cases} -\Delta u^* - (2\pi k)^2 u^* = g & \text{on } \Omega, \\ u^* = 0 & \text{on } \Gamma_D, \\ \partial_{\vec{n}} u^* = h & \text{on } \Gamma_N. \end{cases}$$

$$l(u) = \langle \mathbf{1}_{QoI}, u \rangle_{L^2(\Omega)}; \quad \hat{b} = \langle \nabla \cdot, \nabla \cdot \rangle_{L^2(\Omega)}.$$

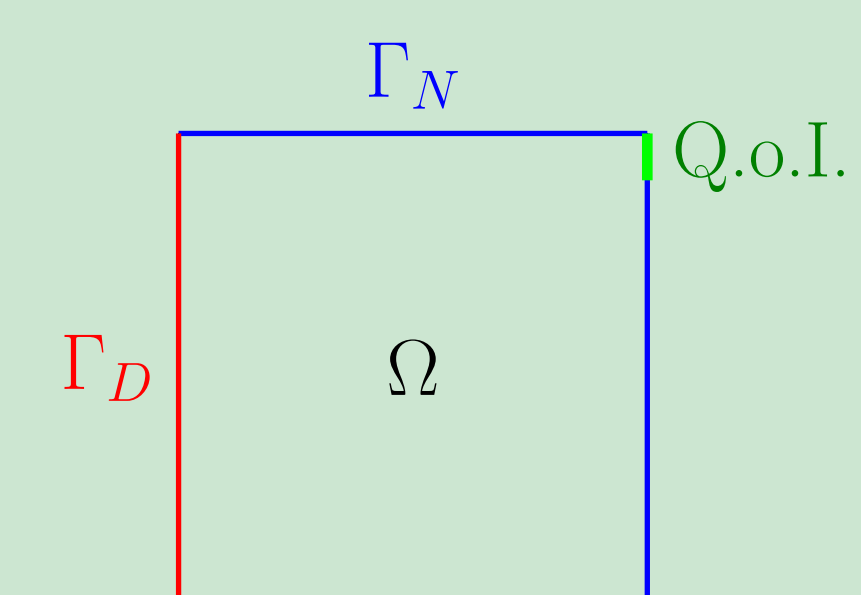
**1D**

$$g \equiv 1; \quad h \equiv \frac{1}{2}.$$



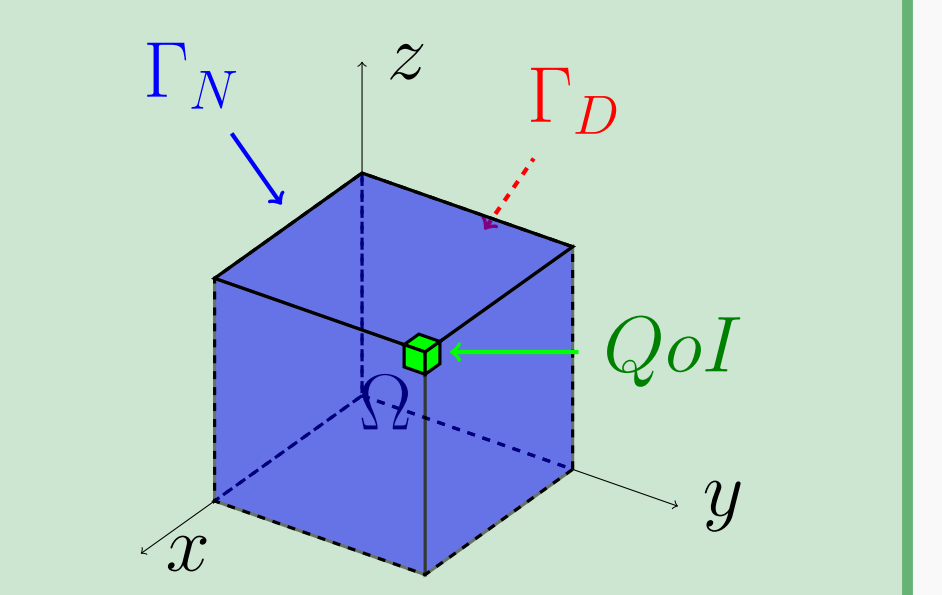
**2D**

$$g \equiv 0; \quad h \equiv (2\pi k) \cdot \vec{n}.$$



**3D**

$$g \equiv 0; \quad h \equiv (2\pi k) \cdot \vec{n}.$$



## Classical Estimate

We have the following error representations:

Find  $e_h \in \mathbb{H}$ ,  $\varepsilon_h \in \mathbb{H}$  such that

$$b(e_h, v) = f(v) - b(u_h, v), \quad \forall v \in \mathbb{H},$$

$$b(u, \varepsilon_h) = l(u) - b(u, v_h), \quad \forall u \in \mathbb{H}.$$

**A posteriori estimate**

$$|l(e_h)| \leq |(b_K(e_h, \varepsilon_h))_K|_1.$$

## 1D numerical results

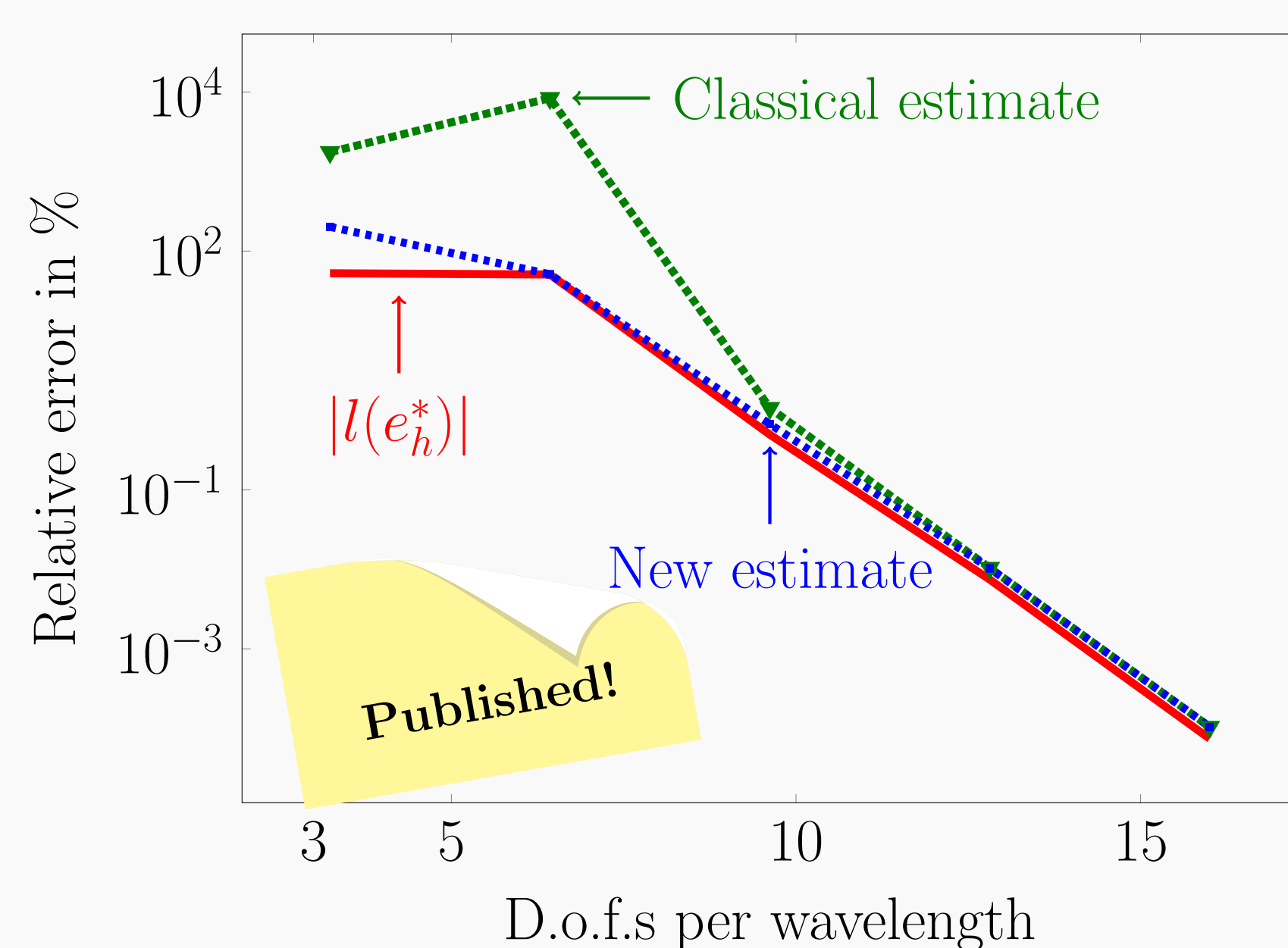


Fig. 1: Uniform  $p$ -refinements for  $k \simeq 20$  wavelengths,  $h(2k\pi) \gg 1$ .

## 2D numerical results

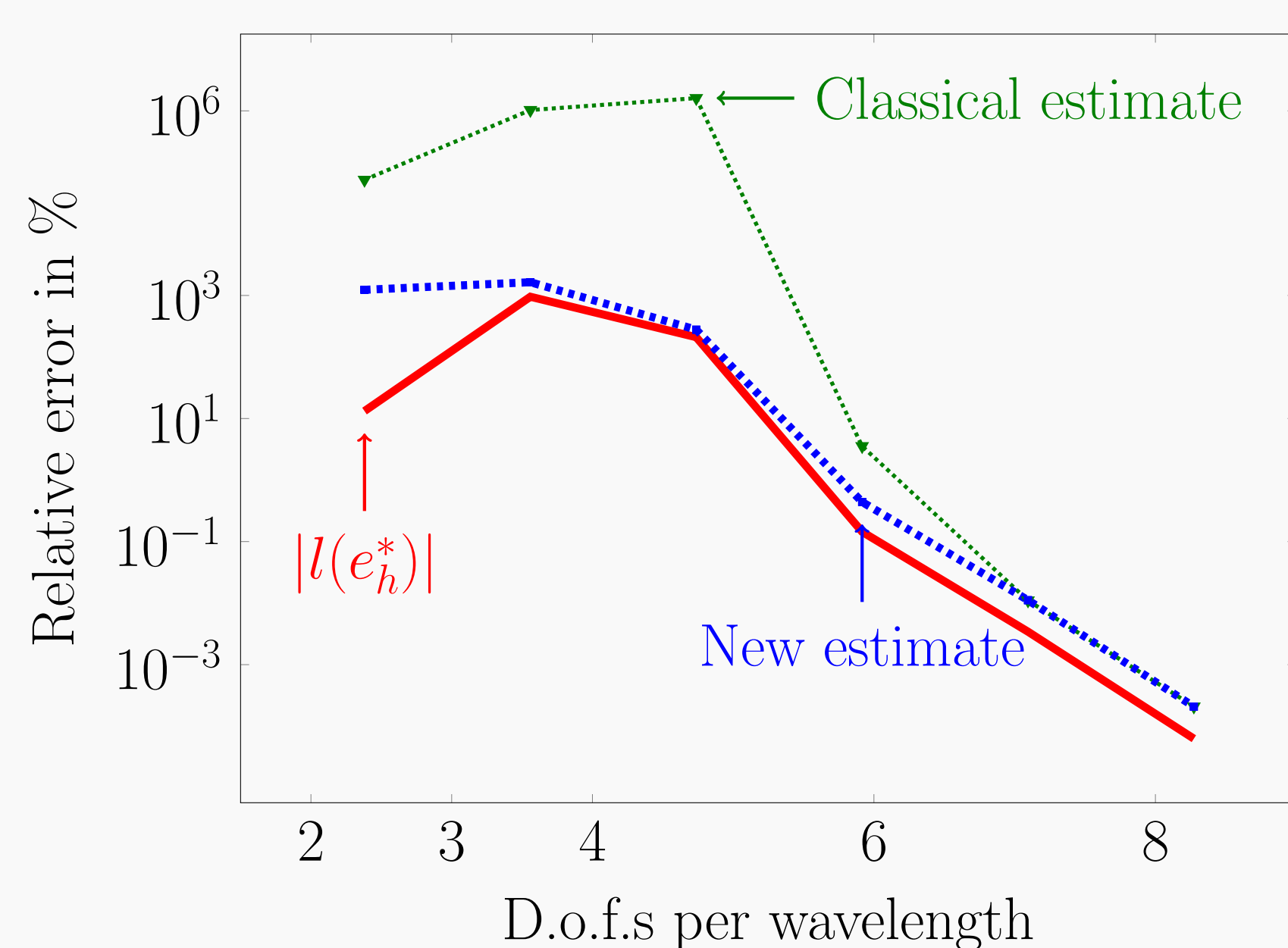


Fig. 2: Uniform  $p$ -refinements, for  $k = 30$  wavelengths,  $h(2k\pi) \gg 1$ .

## 3D numerical results

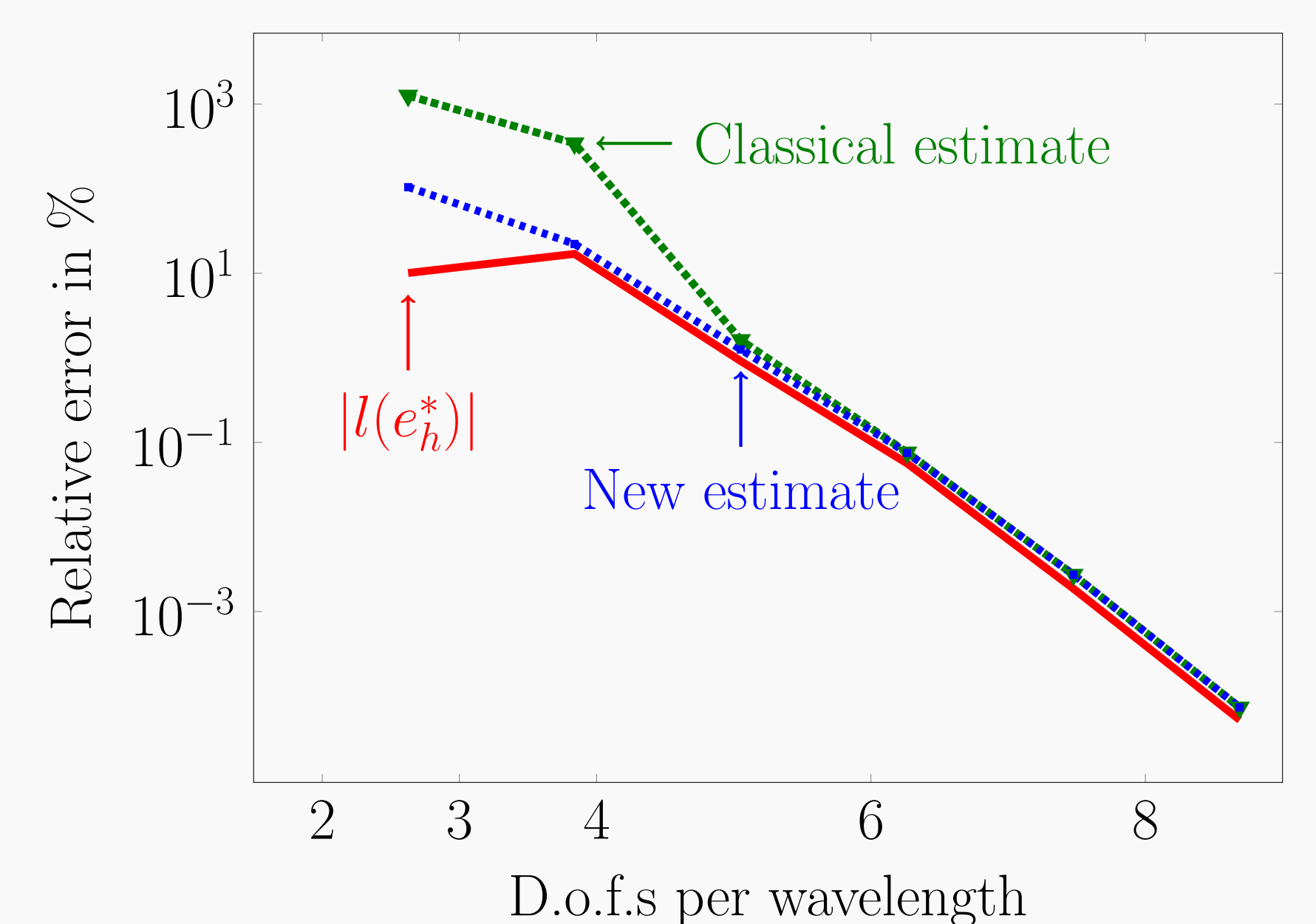


Fig. 3: Uniform  $p$ -refinements, for  $k = 3$  wavelengths,  $h(2k\pi) \gg 1$ .

## Formations

- Teaching (192h eq. TD in 2014-2015);
- Various formations on scientific computing (python, fortran, MPI);
- Languages certifications (DELE-C1 and CAE).

## Work in progress and future work

- Multi-D Goal-oriented Adaptivity;
- Theoretical proof of if there exists a  $\hat{b}$  such that the alternative estimate is sharper than the classical one;
- Widen the study to other kind of problems (eg. diffusion-convection problems);
- Application to non-linear quantities of interest.

## Mobility

- Bilbao (18 months);
- Pau (12 months);
- Valparaiso (6 months).