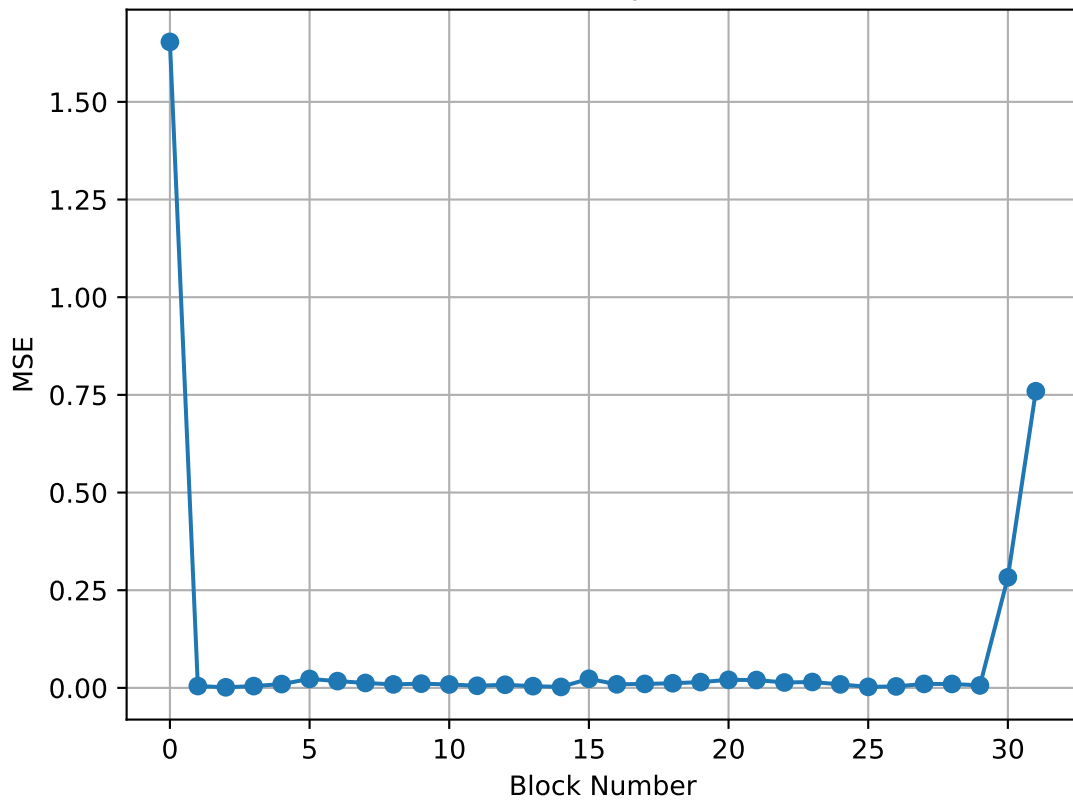
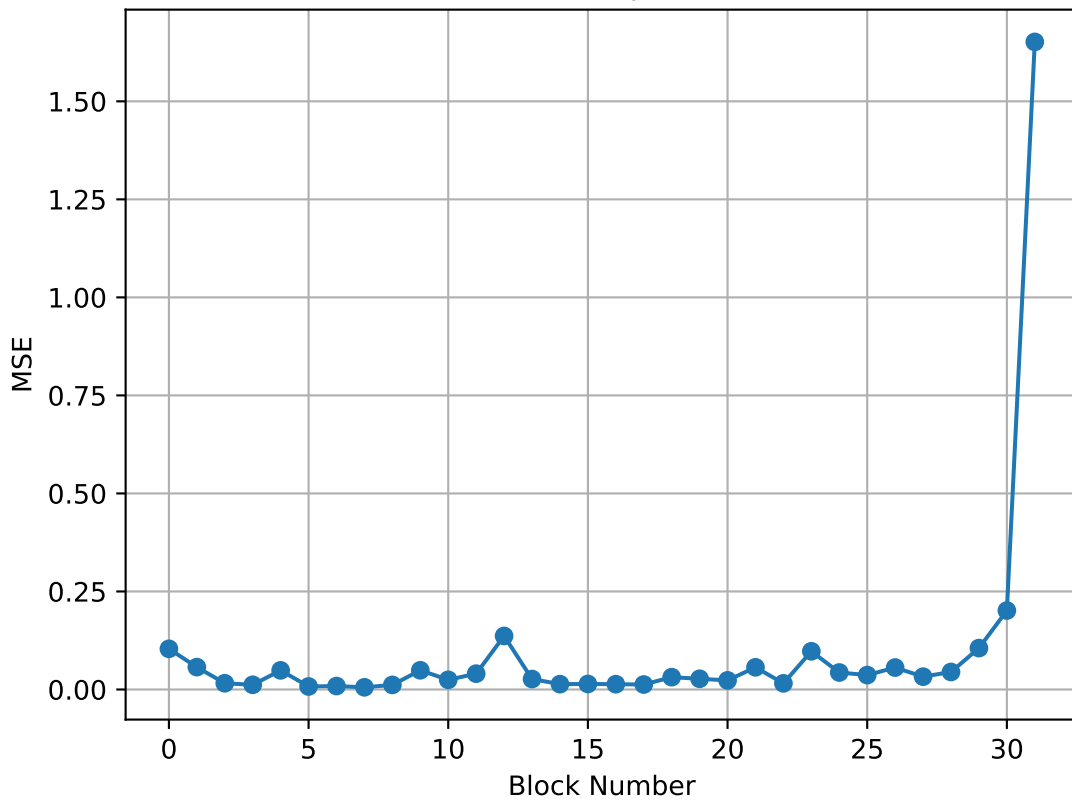


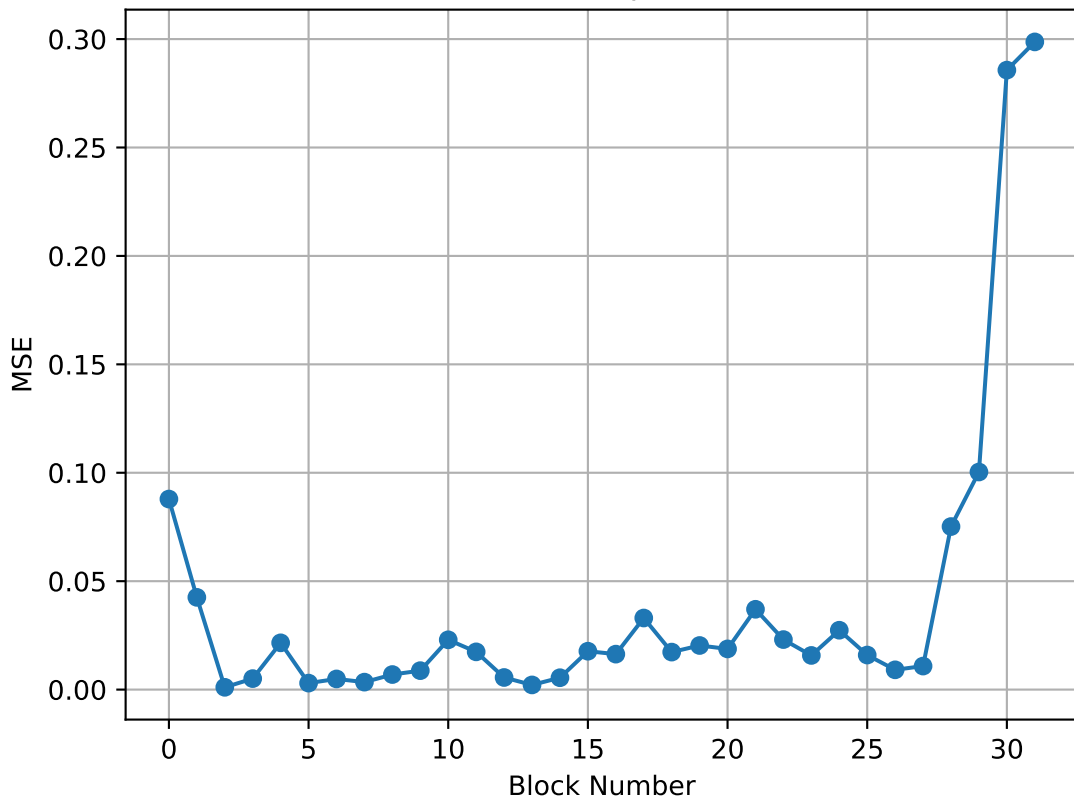
Scale 0 MSE per Block



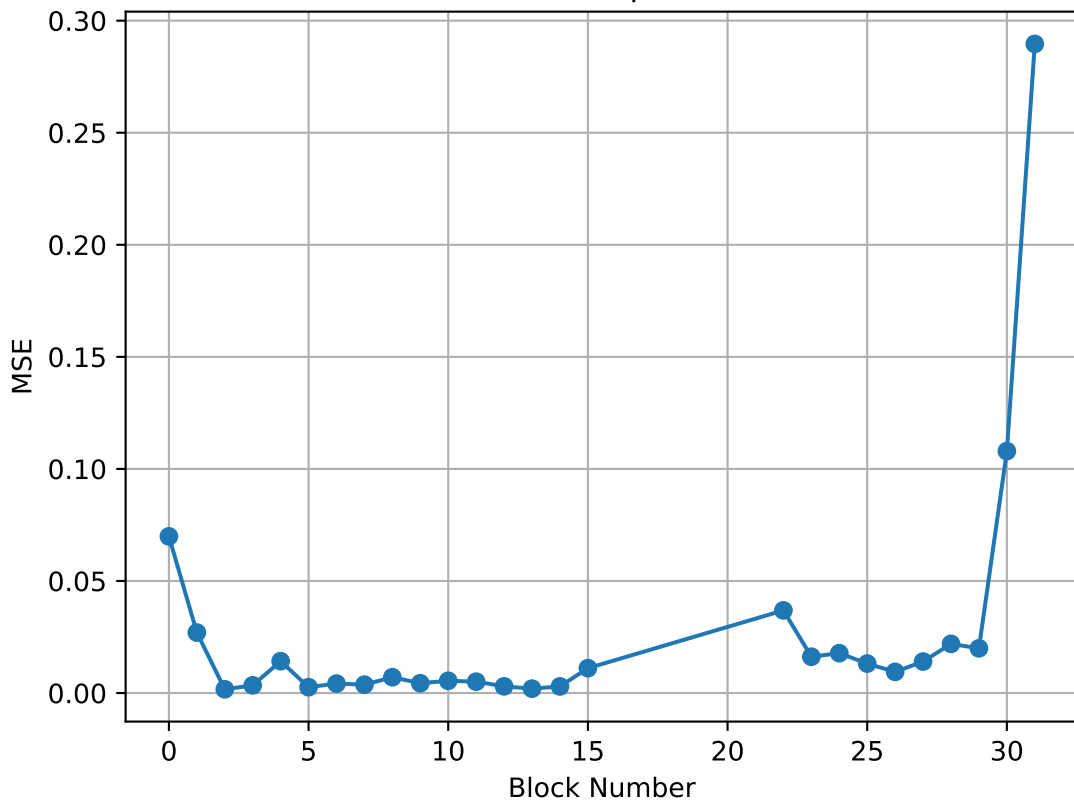
Scale 1 MSE per Block



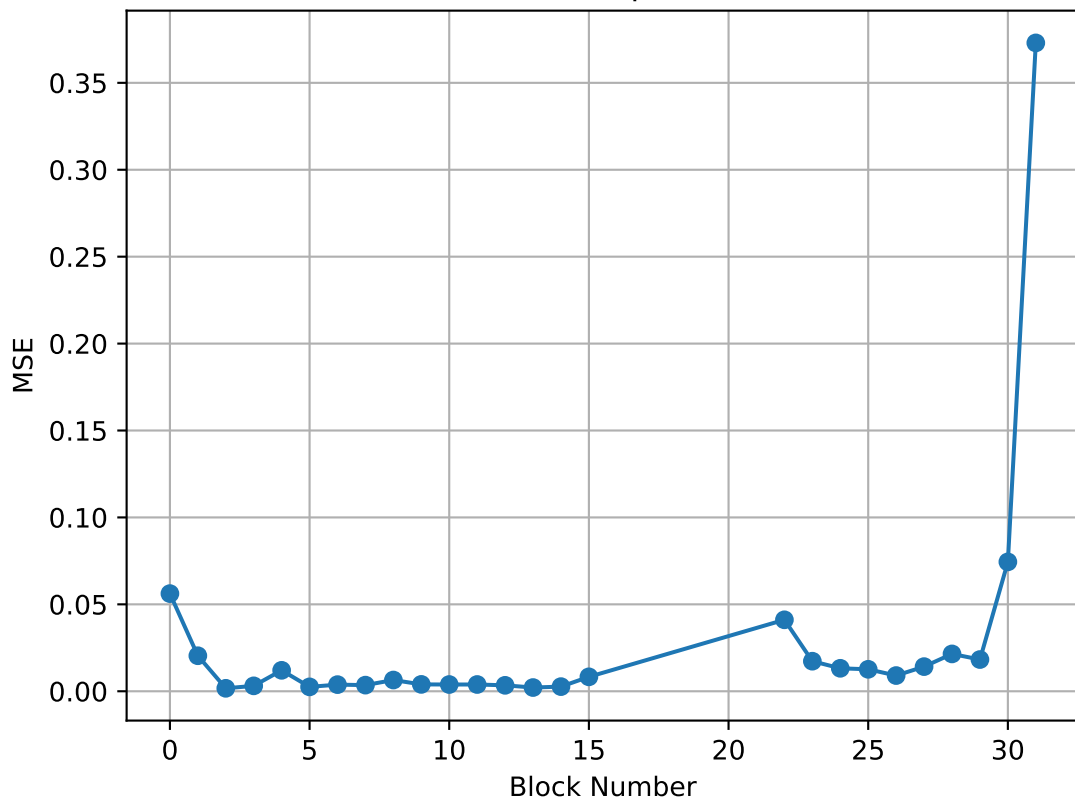
Scale 2 MSE per Block



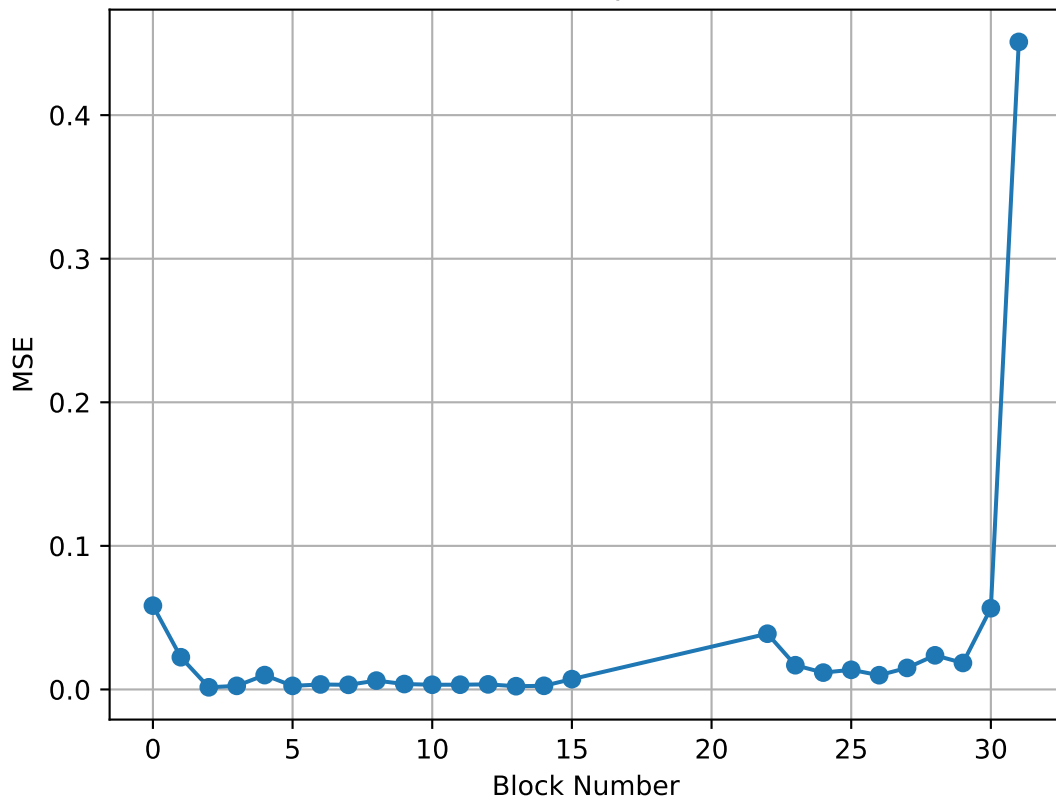
Scale 3 MSE per Block



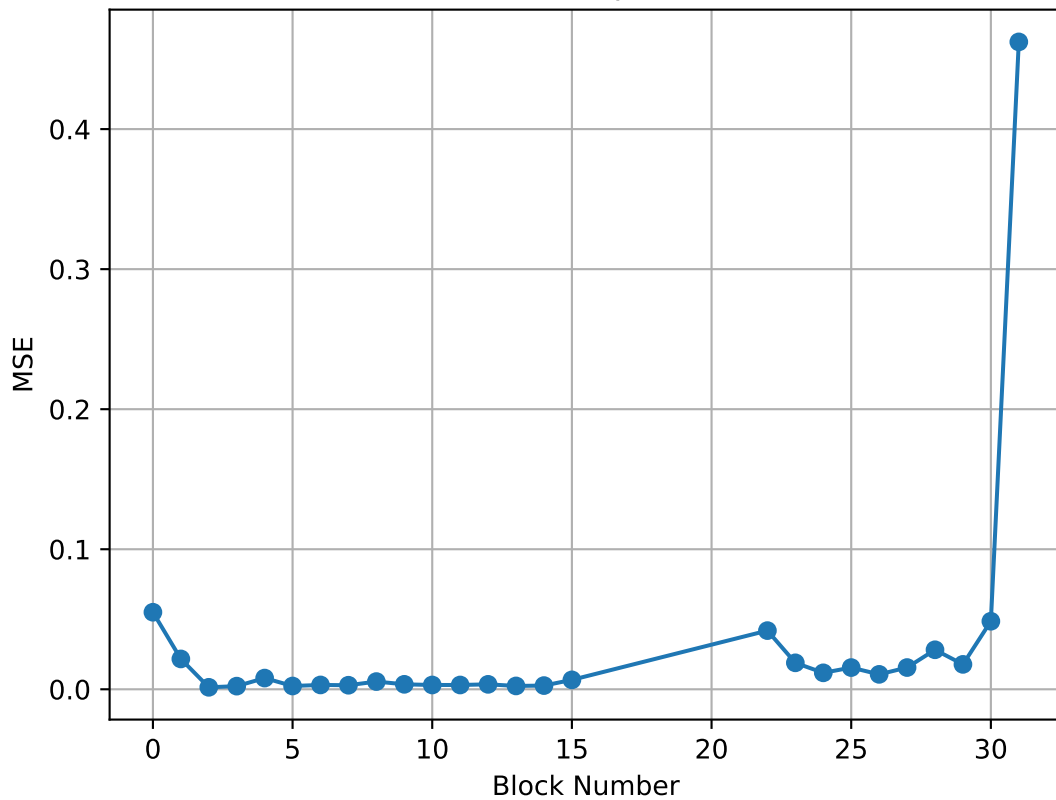
Scale 4 MSE per Block



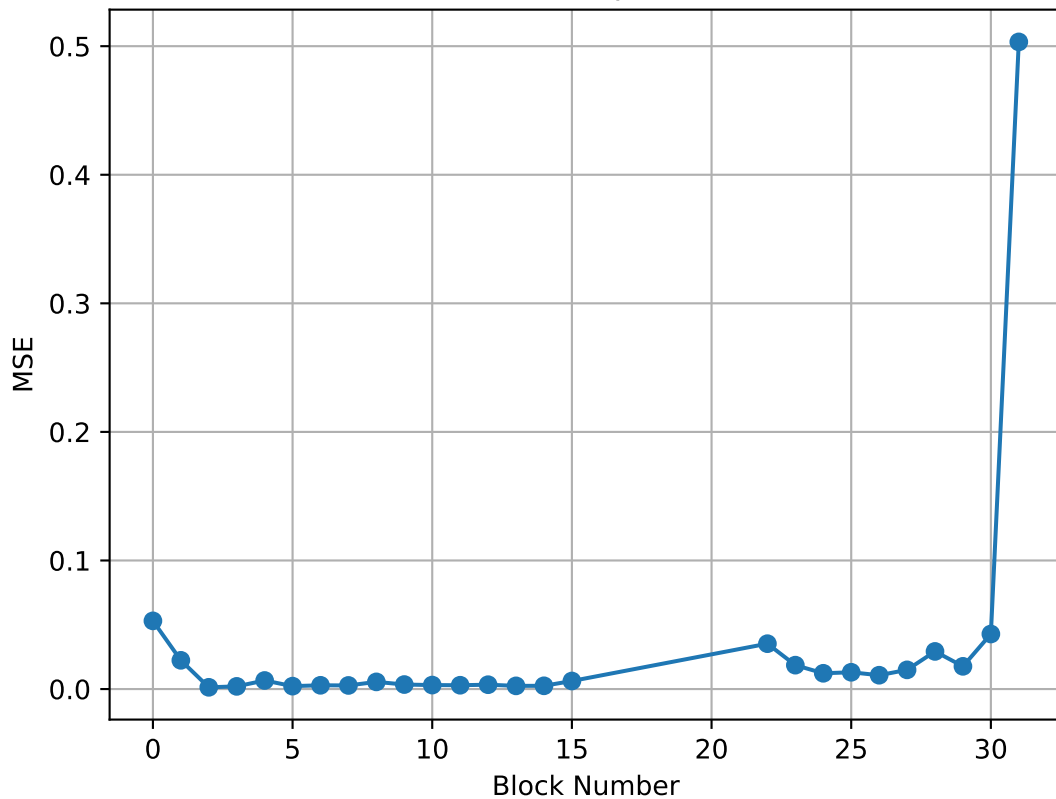
Scale 5 MSE per Block



Scale 6 MSE per Block

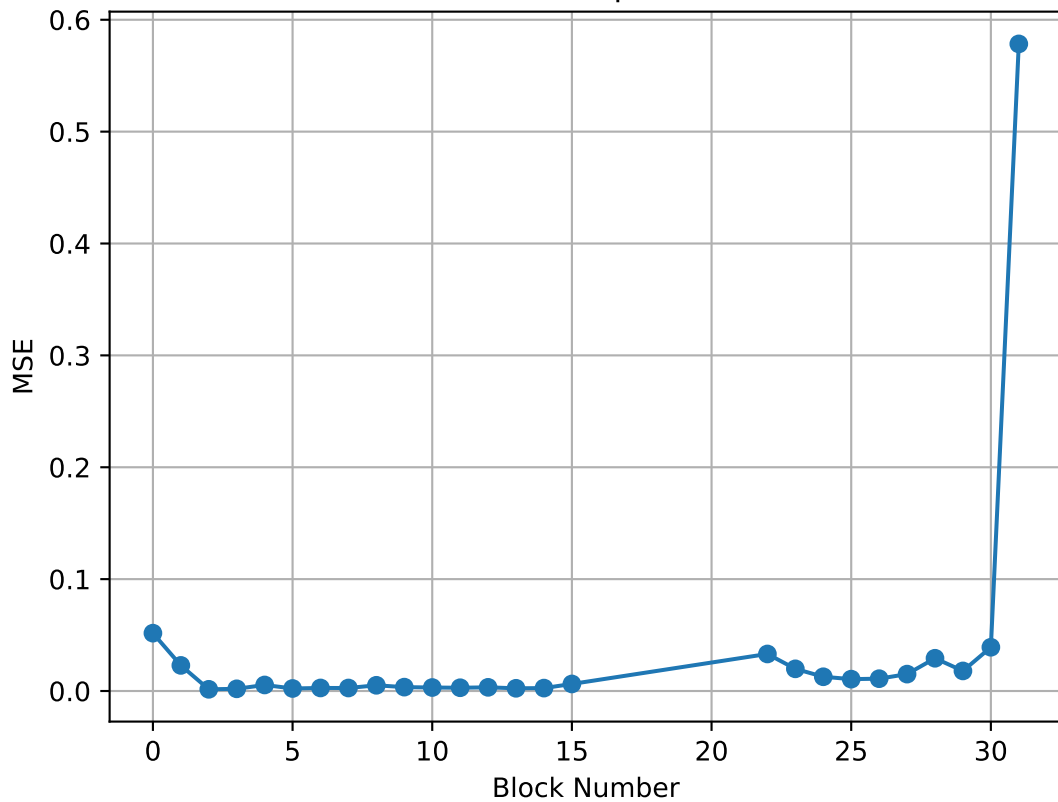


Scale 7 MSE per Block

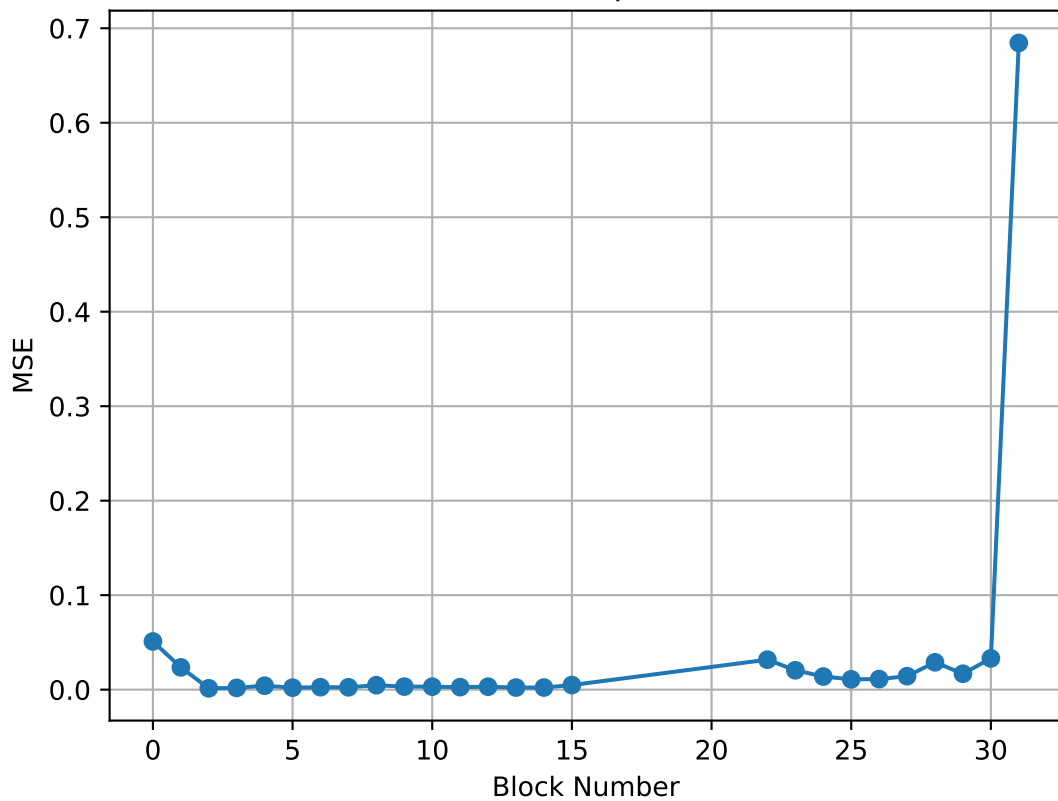




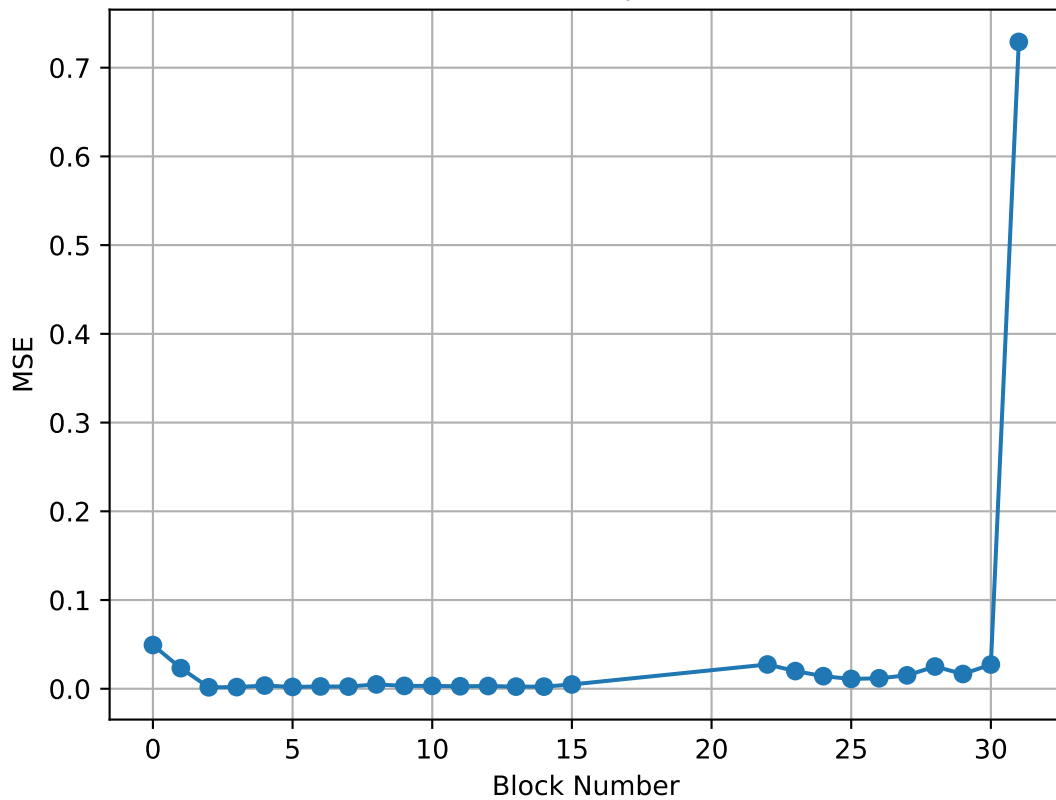
Scale 8 MSE per Block



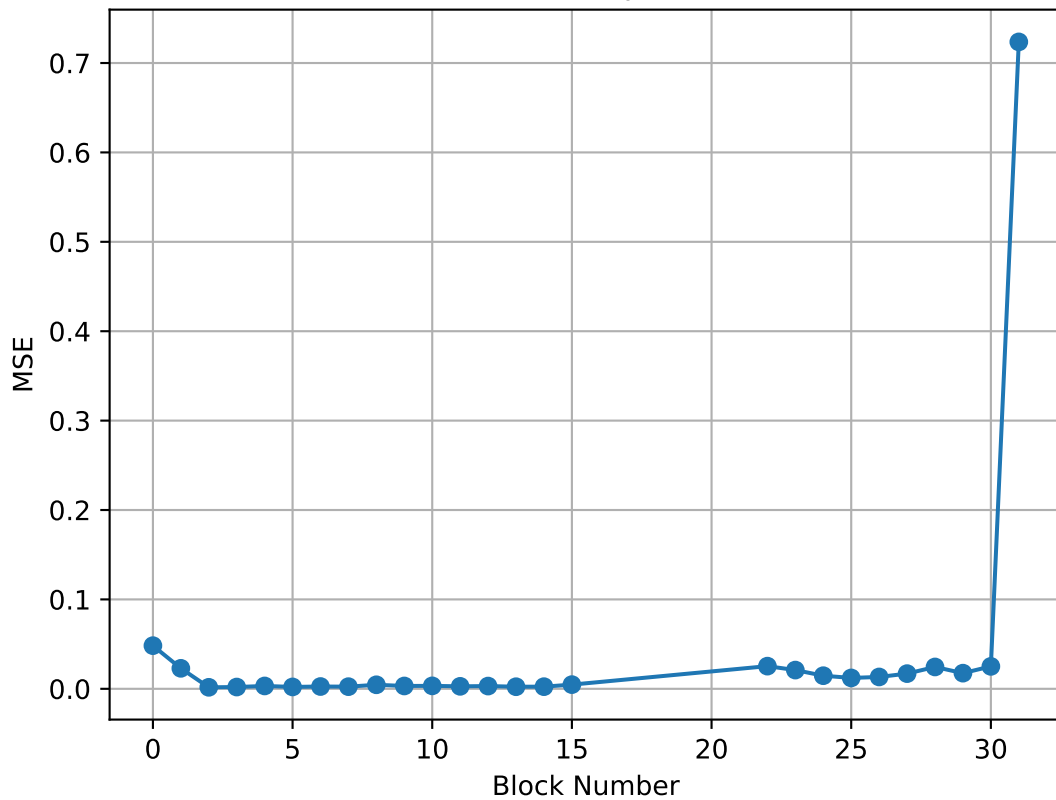
Scale 9 MSE per Block



Scale 10 MSE per Block



Scale 11 MSE per Block



Scale 12 MSE per Block

