Sorghum Festival 1st Annual Kickball Tournament Saturday, October 24th, 2015 Hancock County Fairgrounds First Game(s) start at 10am

- \$150 Entry Fee per Team
- Team must have at least 8-10 members and have 4-females on a Team.
- Two Divisions:
 - o High School & Up Open Division (must be enrolled as Freshman in HS or above).
 - o Middle School Division (must be enrolled as a 6th, 7th, or 8th grader in Middle School).
- First 16 Open Teams & 4 Middle School Teams to register & pay will play in tournament.
- Teams must have at least 8-10 members and have 4-female on Team.
- Single Elimination Tournament.
- Games are 45 minutes or 5 innings, whichever comes first.
- Email aimee.estes@hancock.kyschools.us to register.
- Registration deadline is Monday, October 19th,2015.
- Team Captain will be notified of game time for Saturday on Wednesday, October 21st, 2015.
- Teams are responsible for team attire.
- Tournament sponsored by HCHS Cheer Team.

Questions? Contact Aimee Estes

Phone: 270-222-1230

Email: aimee.estes@hancock.kyschools.us

Sorghum Festival Kickball Tournament

RULES & REGULATIONS: Waiver: In consideration of your accepting this entry, I the undersigned participant and (if under 18 years of age) parent or guardian, intending to be legally bound hereby, for ourselves, or heirs, executors and administrators, waive, release, and forever discharge any and all rights and claims for damages which we many have or which may hereafter accrue to us, against any and all persons, organizations and legal entities affiliated with such even, more particularly, the Hancock County High School Cheer Team, the Hancock County Fairgrounds their representatives, successors, and assign and/or sponsors Independence Bank Sorghum Festival, for any damages sustained or suffered in connection with or entry in this event.

TENNIS SHOES MUST BE WORN!

	Contact Phone #:	
		Entrant's Signature (parent or guardian if under 18)
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Sorghum Festival Kickball Tournament Rules (Single Elimination)

Divisions: High School & Up Open Division – Participants who are registered in school as a freshman or older make up the participants allowed for this division. Middle School Division – Participants who are registered in school as 6th, 7th, or 8th Grade only will be allowed to register as a Middle School Team.

Game Location: Will be played in the areas at the Hancock County Fair Grounds. If bad weather we will move tournament to Hancock County High School Gym (rules may have to be modified for indoor play).

Game Length: All games will be either 5 innings or have 45-minute time limit. If time expires, play out the entire inning if the home team is behind.

Teams: A team consists of 8-10 players 4-members must be female.

Start Time: Games must begin on time. Players should arrive 10 minutes early before their scheduled game. There will be a 5 minute grace period for a team to get the required number of players present. For each minute past game time the team that is ready to play, with the required number of players, will earn 1 run for every two minutes the opposing team is late/not ready to play. At the end of 5 minutes the score will be 2-0.

Scorekeeper: Scorekeepers will be representative from HCHS Cheer Team.

Home Team: Every game the home team is determined by a flip of the coin that will take place by the two team captains. The visiting team kicks first.

Umpires: Umpires will be provided by HCHS Cheer Team. Umpires will call pitches legal or illegal. Umpires will also have the responsibility of calling base runners safe or out.

Rules of Play

Kicking

- 1. Team kicking will furnish a pitcher. Only 3 pitches are permitted to kick a fair ball or batter is out.
- 2. If a kicked ball hits the pitcher kicker is out, ball is dead, runners return to their original bases.
- 3. A foul on the 3rd pitch- kicker is out.
- 4. Kicking (can kick up to 10 players) order must remain consistent.

Defensive Positioning

Whether playing with 6, 7, or 8, there are no restrictions on infield/outfield positions. The game may not be delayed for excessive switches.

Pitching Rule

- 1. Pitchers will be members of the batting team, and catchers will be members of the fielding team. Pitchers don't have to be listed as one of the batters in the lineup, so there can be a designated pitcher who never bats.
- 2. A pitcher beginning the game gets five (5) warm-up pitches. A pitcher beginning innings 2-5 gets one (1) warm-up pitch. Mid-inning replacement pitchers get **no** warm-ups. Pitchers may only be changed for new batters.
- 3. Legal pitches must be rolled from the pitching mound to the plate without stopping, and the kicker must not make contact with the ball prior to the pitch touching the plate.
- 4. No strike outs or walks. Kicker must kick the ball fair in three pitches or the Kicker will be out.
- 5. Pitcher shall wait until fielding team is ready before delivering the pitch.
- 6. If a pitcher purposely interferes with a kicked ball the kicking team will be given an out.

No Pitch

1. No pitch shall be declared when the pitcher pitches during a suspension of play, or when the pitcher attempts a quick return of the ball before the defense is ready. Ball is dead and all play is suspended.

Illegal Pitches

- 1. An illegal pitch counts as one of the 3 allowed!
- a. An illegal pitch becomes a dead ball immediately. No runner or runners can advance. Illegal pitch constitutes non-compliance pitching rule above.

When Kicker is Out

- 1. If the official kicking order is not followed.
- 2. If the kicker attempts to hinder the catcher from fielding or throwing the ball.
- 3. If the kicker bunts the ball.
- 4. If the kicker makes contact with the ball before the ball reaches the plate.
- 5. Kicks the ball and it hits the "offensive" pitcher, or if the pitcher interferes with the defense while trying to make a play.
- 6. Kicker is struck by the ball thrown by a defensive player. A player struck in the head will not be out!

When Base Runners are Out

- 1. If the runner interferes with the play being made at a base.
- 2. If the runner fails to avoid a fielder attempting to field a kicked ball.
- 3. If the runner leaves the base before the kicker contacts the ball. No base stealing allowed. **No leading off.**
- 4. If the runner is hit by a kicked ball when they are off the base, in fair territory, they are out, the ball is dead, and the kicker is awarded 1st base. If they are hit while on the bag, they are safe (if unintentional), a dead ball is declared and the batter is awarded first base.
- 5. If the runner passes a preceding base runner before such runner has been legally put out, the passer is out and the ball is still in play.
- 6. If the runner deliberately slides or dives into any base with intent to cause injury to the fielder, they are automatically declared out and ejected from the game.
- 7. If it is a close play the runner must slide and avoid contact.

8. Runner is struck by the ball thrown by a defensive player. A player struck in the head will not be out!

Other base running--Sliding is allowed for all bases and must be feet first.

Overthrow

One base shall be awarded for an overthrow that goes out of play. This shall be determined from when the player (thrower) releases the ball. It shall be one base from point of release. If overthrown into an "in-play" area, runners advance at their own risk.

Coaches, players, and spectators must remain a minimum of 10 feet from baseline.

Cleats: All metal spikes, or rubber cleats with metal tips, are prohibited from use in tournament.

Equipment: HCHS Cheer Team will provide all equipment needed for the event.

Mercy Rule: There will be a 10 run and 15 run mercy rule in place. The mercy rule is as follows:

- The 10-run mercy rule will apply after 3 innings or 2 ½ if the home team is ahead 10 runs.
- The 15-run mercy rule will apply after 4 innings or 3 ½ if the home team is ahead 15 runs.