School of Computing ST1501 Data Engineering CA1 AY2023/2024 Semester 1

A. Instructions and Guidelines

- 1. This is an **INDIVIDUAL** assignment which requires the student to design and setup a database to support a business scenario and demonstrate the competency in writing SQL statement.
- 2. Submissions should be made via the ST1501 CA1 Assignment Submission link by the stated deadline in BrightSpace.

Deliverable should be a zip file with the following file-naming convention: "ST1501-YourClass-YourStudentID-YourName.zip" e.g ST1501-DIT2B01-1234567-Albert Koh.zip

- submission template fully entered
- one SQL file to contain all create table statements
- one SQL file to show all query statements
- 3. A compulsory demo/interview will be conducted. During the session, you may need to give a short demonstration of the database that you have created and the SQL statements that you have submitted. Your module tutor will ask questions related to database design, SQL statements.
- 4. This assignment will account for **35%** of the module grade.
- 5. No marks will be awarded, if the work is copied or you have allowed others to copy your work.
- 6. 50% of the marks will be deducted for assignments that are received within ONE (1) calendar day after the submission deadline. No marks will be given thereafter. Exceptions to this policy will be given to students with valid LOA on medical or compassionate grounds. Students in such cases will need to inform the module tutor as soon as reasonably possible. Students are not to assume on their own that their deadline has been extended.

B. The Business Scenario

Background

We have all used grocery stores our entire life and this experience gives one a basic understanding of how the grocery system operates. This includes inventory, check-out, pricing, customer needs, etc.

Types of data needed to keep track of in this system will be the item information, checkout activity, inventory control, employee information, and customer activity. Item information is critical to a grocery store as a grocery store moves a tremendous amount of product each day. Item data that will need to be incorporated into the design include: UFC (manufacture's code), ID, brand, description, price cost, weight, shape, size, and if it is taxable.

This assignment centres on a grocery model which will have multiple stores. Each store will have a record in the 'store' entity including a unique ID and address. Inventory will have a store ID component plus item information and its quantity. This will allow a manager to see what items a store has, the quartity, and the current dollar value of items in inventory.

Application

This project will focus on small aspect of the grocery enterprise, 'Grocery Store' simulating a customer buying items by selecting them on a form as if taking them from the shelves. They can then see their subtotal and tax and finish the transaction. They only are able to press 'buy' to finish, as there is no representation of money. Customers don't log into the system and only have one checkout UI to interact with. The project removes the items once purchased by updating the inventory.

A manager level user can view certain reports on inventory, customer activity and personal information using data stored in the tables. A manger will have to login into the system to use it. Employees will also have to log in to use the system. Their information will appear in reports that managers run.

Customer information is critical to any successful business and the grocery business is no exception. Each customer will have basic information stored and this will be linked to their purchases. Managers can run reports viewing which store they shopped at, what they bought, how many total transactions and how much money they spent.

Customers have to be able to select product for checkout. They also will need to have their purchases subtotaled and taxes added so they know what they will have to pay. After the transaction is complete, a receipt should be displayed. For this project, there will be a web form a user, customer, can choose items and add them to their checkout basket. Once the 'checkout' button is pressed, the items will be deducted from inventory.

Employees work at a store. Employees group contains cashiers and managers. Employees could have dependents. The employees will have a unique ID. Many employees can work for one store. Every employee must work for a store, but only one store.

Cashiers help checkout the customers. They work hourly and they each assigned one store. The cashiers log into the system with a password at the beginning of their shift. They have a unique ID, a hire date, and a password change date. In this project cashier information will be shown in certain management reports. The user entering the items into the checkout form will be both the customer and the cashier.

Managers are also employees and have a unique ID. Managers supervise other employees. They also work at specific stores. Managers have a higher security clearance that also them to run certain reports and adjust inventory. Managers many manage several stores as Director in addition to the one they are assigned to work from.

Management reports needed for management will have to answer questions including the current status of inventory quantity per store, price per item, customer activity, and sales totals. Managers can query employee information like wage information, store worked, dependents and manager. Inventory report(s) will include quantity in each store and the value of the current inventory.

Daily Activities of the User Group

Daily activities of the Grocery Store UI and the backend database can be broken into two functional areas. The first functional area fulfills the main point of the grocery business, customer's buying product and checking out.

The customer accesses the 'Customer' tab and then can select the store address to shop in. In this fictional program, the user also has to select the customer name and the employee that will check them out. These parameters are needed by the application later in the checkout section to properly insert the checkout record in to the database.

Once these are selected and the 'Shop' button is selected, the user can add items to the checkout cart and then proceed to checkout. The user can change the quantities and remove items from their basket. All these are the basic functions expected by a shopper at a grocery store.

The second part of the application allows the managers of the store to run reports and view the status of the store's sales, employee information, customer information & shopping history, and a store manager list. Managers will use a company's database for a variety of reports to get their job done. This application tries to realistically simulate a reporting interface for managers.

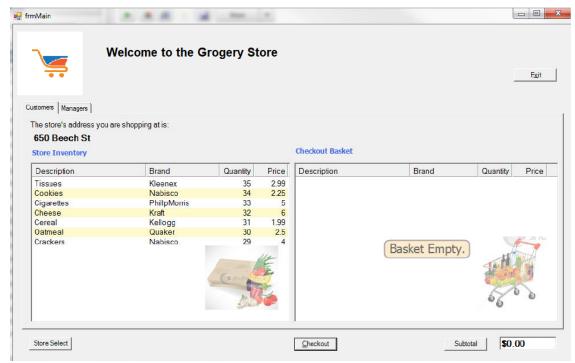
The system should not require much in the way of technical ability by the users to run the application or maintain it. We have used a simple tabbed interface. Customers can shop by simply dragging and dropping items into or out of their cart and modifying the quantity to purchase. When they checkout, they will be presented a list of purchased items and the total price in a separate form. In addition, the checkout action properly updates the database to allow the managers to review the checkout activity, store inventory and customer sales

history. This well designed application should increase sales and allow easier management of the stores.

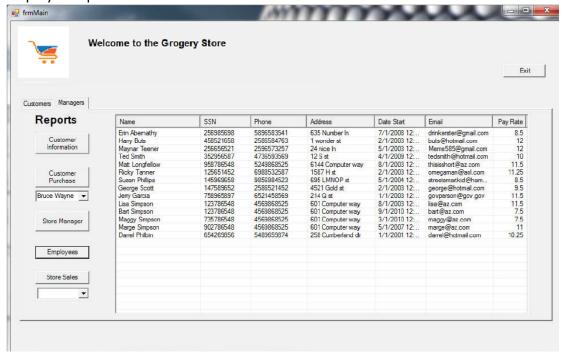
Graphical User Interface (GUI)

Samples of GUI for the application are appended below to aid your understanding.

Item selection screen for customers with the checkout basket.

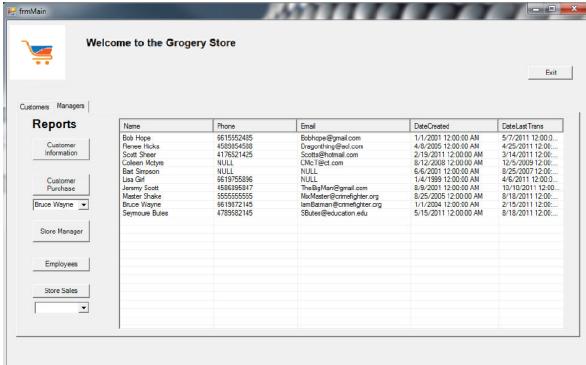


Employee report screenshot

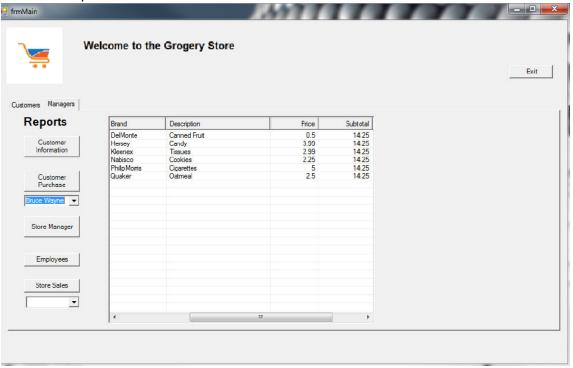


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Customer Report

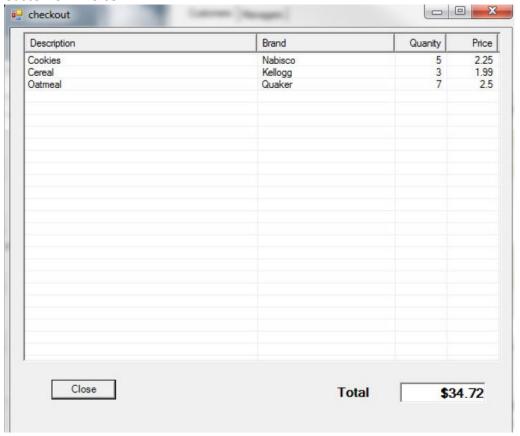


Purchase Report

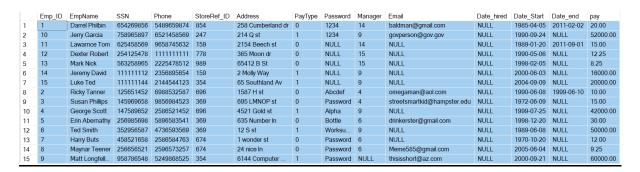


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Customer Invoice



Sample Data



Note: Pay column indicates either per annum or per hour basis

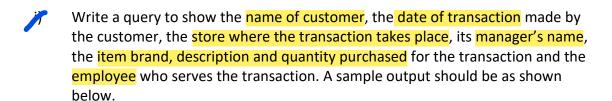


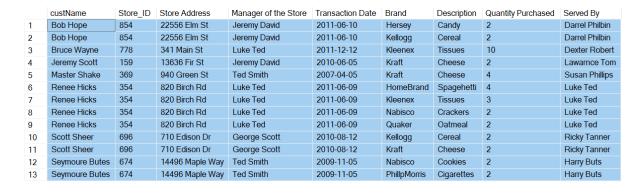


C. Required Tasks

As a data specialist, you are asked to design and setup the database to support the business scenario.

- (a) Design the database to support the business scenario described in Section B- Business Scenario. You should state the assumptions in your database design, if you find the user cases are not specific enough. Use the sample data provided apart from other data developed by you in fulfilling the business scenario and queries.
- (b) Create the database (create the tables) in the Microsoft SQL Server based on your database design.
 - The database should be named as **GroceryStore999999** where 9999999 is to be replaced by your admission number.
 - The Entity Relationship Diagram is to be submitted.
 - The Database diagram and SQL scripts are to be submitted.

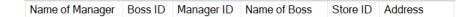




ii) Write a query to show the following store details and their item inventories.

| | Store Manage ID | Name of Manager | Store managed | Item | Quantity on inventory |
|----|-----------------|-----------------|---------------|------|-----------------------|
| 1 | 14 | Jeremy David | 159 | 1566 | 31 |
| 2 | 14 | Jeremy David | 159 | 335 | 27 |
| 3 | 10 | Jerry Garcia | 247 | 145 | 56 |
| 4 | 10 | Jerry Garcia | 348 | 256 | 100 |
| 5 | 15 | Luke Ted | 354 | 1566 | 4 |
| 6 | 6 | Ted Smith | 369 | 3521 | 113 |
| 7 | 6 | Ted Smith | 674 | 2365 | 0 |
| 8 | 6 | Ted Smith | 674 | 4587 | 23 |
| 9 | 4 | George Scott | 696 | 12 | 23 |
| 10 | 4 | George Scott | 696 | 658 | 38 |
| 11 | 15 | Luke Ted | 778 | 84 | 350 |
| 12 | 14 | Jeremy David | 854 | 12 | 10 |
| 13 | 14 | Jeremy David | 854 | 658 | 10 |
| 14 | 15 | Luke Ted | 989 | 145 | 560 |

- iii) Write a query to list all customers who bought not more than 2 items on any single transaction.
- iv) Write a query to show the item_ID, its description, total amount 'Retail', based on Price and total amount based on cost 'Wholesale' for those items which are kept by at least 2 stores.
- v) Write a query to list all of the addresses of grocery stores that have at least one item that retails at over \$5.00 on their inventory.
- vi) Write a query to show the ID and name of employees and the ID and names their managers
- vii) Write a query to list the emp_ID, name of manager and the boss' ID and name together with the store_ID and its address where both the manager and the boss are stationed at the same store. Your output must have the header as follows:



D. Assessment

| Components | | | |
|---|---|------|--|
| Section A - Database Design (Entity Relationship Diagram) | | | |
| • The database supports the described business scenario. | | | |
| Application of correct use of notations | | | |
| Section B - Database Design (Database Diagram) | | | |
| • The database supports the described business scenario. | | 10% | |
| • The chosen table names, field names and attributes are descriptive. | | | |
| The database is normalized. | | | |
| Section C - Database Creation | | | |
| Attach an SQL file to include create table statements including the | | | |
| primary key and foreign key definition. | | 10% | |
| Enter the details of each table in the template. | | | |
| Section D - The Query Statements | | | |
| • Query 1 | 9 | _ | |
| • Query 2 | 7 | _ | |
| • Query 3 | 7 | 35% | |
| Query 4 | 4 | | |
| • Query 5 | 3 | - | |
| Query 6 | 5 | | |
| CA1 Assignment Demo/Interview | | 1 | |
| The CA1 Demo/Interview will be conducted where you have: | | 15% | |
| To explain the database design and the submission | | | |
| To explain/answer questions given by the module tutor | | | |
| Total | 1 | .00% | |

^{***} End of Assignment Specifications ***