Fuwen TAN

Contact E-mail: fuwen.tan@virginia.edu

SUMMARY I am a third year Ph.D. student in the Computer Science Department of University of Virginia,

working with Dr. Vicente Ordonez Romas. My areas of specialization are Computational Vision

and NLP.

EDUCATION University of Virginia Charlottesville, United States

Ph.D. Program in Computer Science

Advisor: Vicente Ordóñez Román

Zhejiang UniversityM.S.in Mathematics

Hangzhou, China
Sep.2010 - Jun.2012

Aug.2015 - Present

Advisor: Ligang Liu

Sun Yat-sen University Guangzhou, China

B.S. in Mathematics Sep.2006 - Jun.2010

Publications Where and Who? Automatic Semantic-Aware Person Composition

Fuwen Tan, Crispin Bernier, Benjamin Cohen, Vicente Ordonez, Connelly Barnes

IEEE Winter Conference on Applications of Computer Vision (WACV), 2018

FaceCollage: A Rapidly Deployable System for Real-time Head Reconstruction for On-The-Go 3D

Telepresence

Fuwen Tan, Chi-Wing Fu, Teng Deng, Jianfei Cai, Tat Jen Cham

ACM Multimedia (ACM MM, full paper), 2017

High-Quality Kinect Depth Filtering For Real-time 3D Telepresence

Mengyao Zhao, Fuwen Tan, Chi-Wing Fu, Chi-Keung Tang, Jianfei Cai, Tat Jen Cham

IEEE International Conference on Multimedia and Expo (ICME), 2013

Field-Guided Registration for Feature-Conforming Shape Composition

Hui Huang, Minglun Gong, Daniel Cohen-Or, Yaobin Ouyang, Fuwen Tan, Hao Zhang

SIGGRAPH ASIA, 2012

SKILLS C/C++, Python, PyTorch, Tensorflow, CUDA.

EXPERIENCE Amazon A9, Palo Alto, United States May.2018 - Aug.2018

Applied scientist intern in AR Asset team

Honda Research Institute, Mountain View, United States May.2016 - Aug.2016

Research intern in Perception Group

Worked on application of Deep Learning to traffic participant detection.

Nanyang Technological University, Singapore Aug.2012 - Jul.2015

Research Associate at BeingThere Centre, Institute for Media Innovation

Worked on 3D telepresence applications;

Developed a low-cost, fast and realistic system for personal 3D telepresence.

OTHERS Reviewer: IEEE Transactions on Image Processing (TIP)

2017