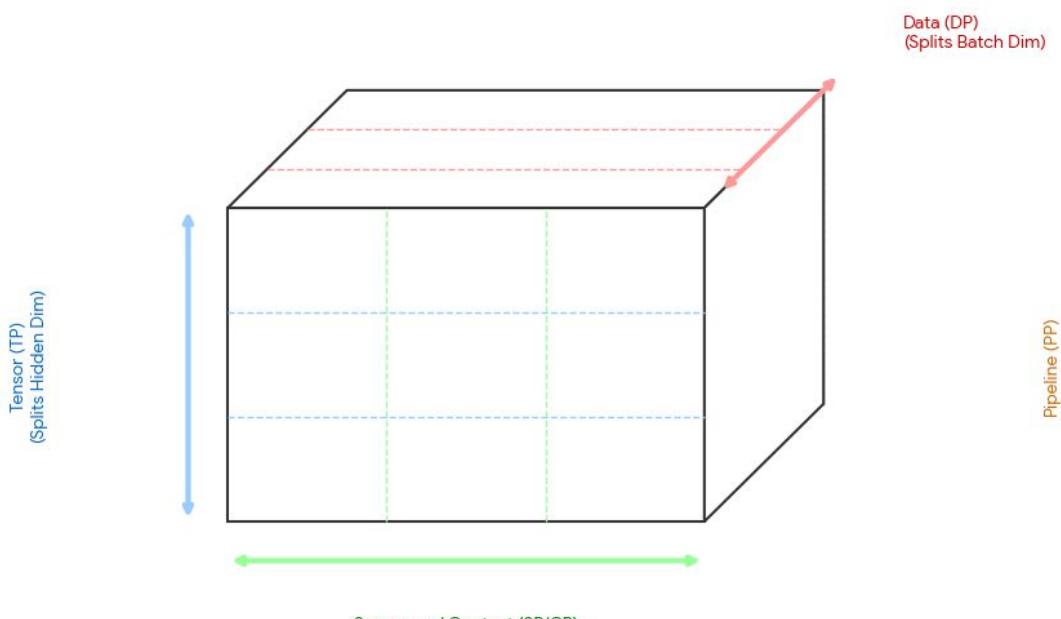


# 5D Parallelism

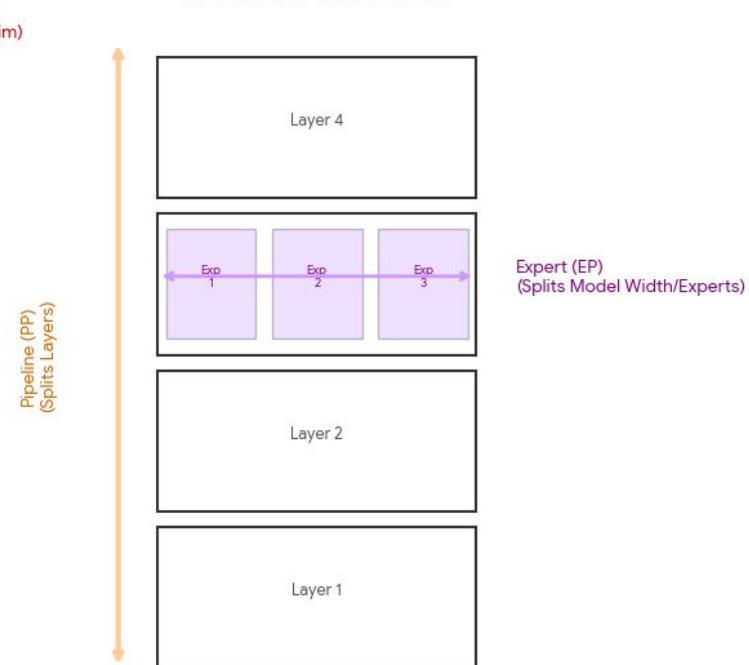
made with ❤️ for “Little ML book club”

# The 5D Parallelism Landscape

## ACTIVATION / DATA TENSOR

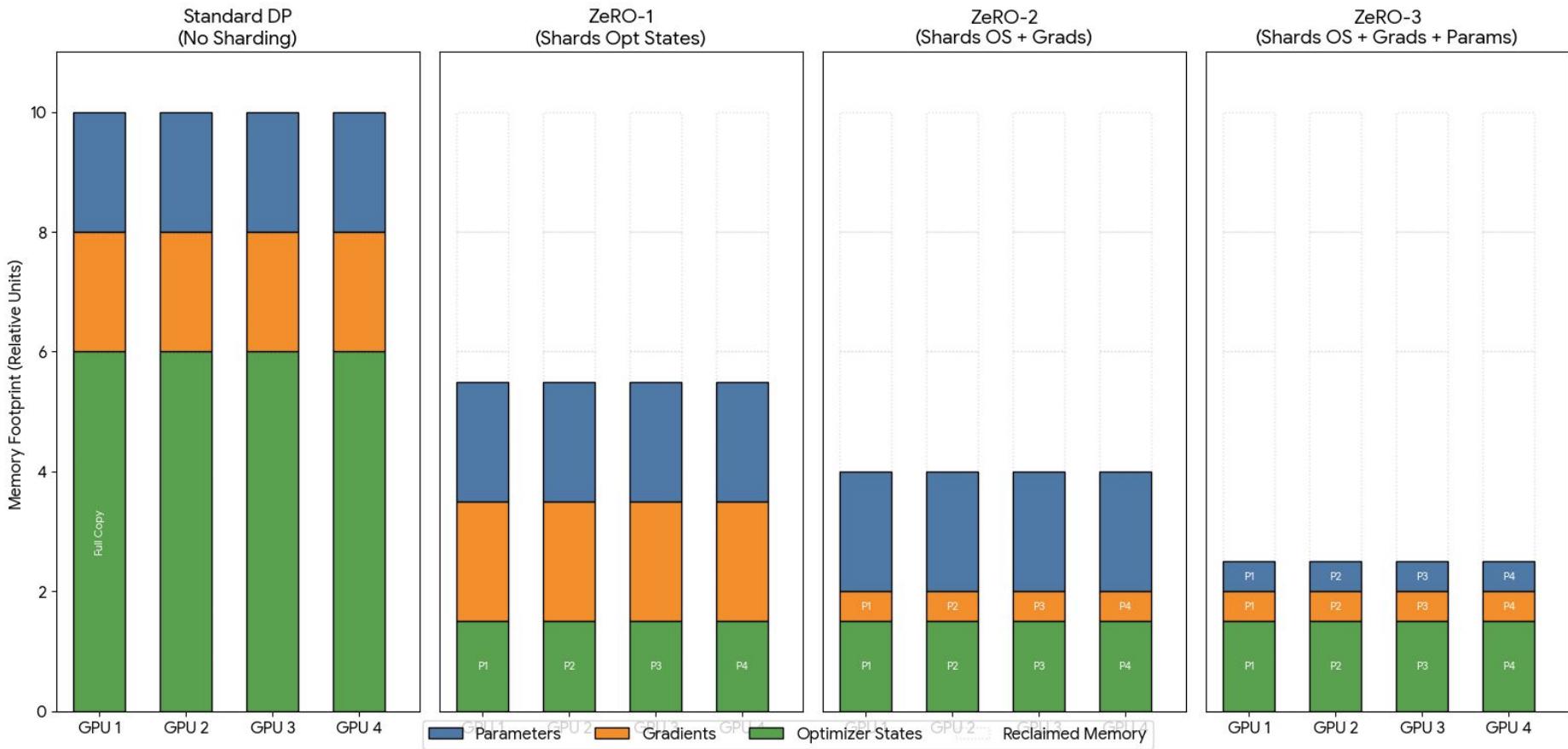


## MODEL ARCHITECTURE



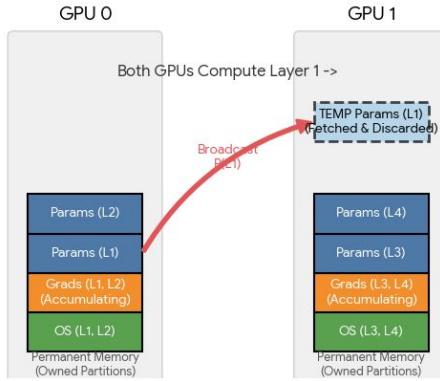
Left: Data Tensor cuts (DP, TP, SP/CP) | Right: Model Architecture cuts (PP, EP)

## ZeRO Strategies: Memory Reduction per GPU

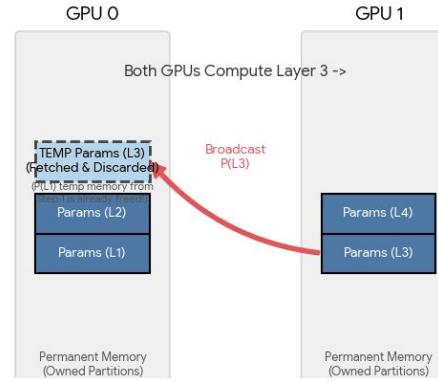


## ZeRO-3 In Action: The Fetch-Compute-Discard Cycle

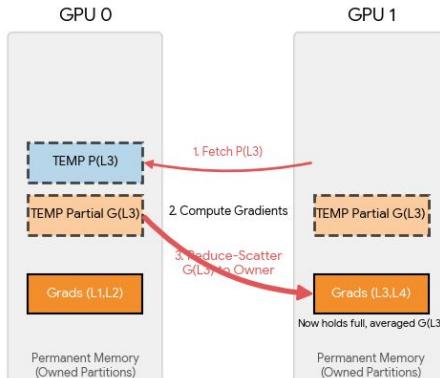
Step 1: Forward Pass (Layer 1)  
Need L1 Params -> Broadcast from Owner (GPU 0)



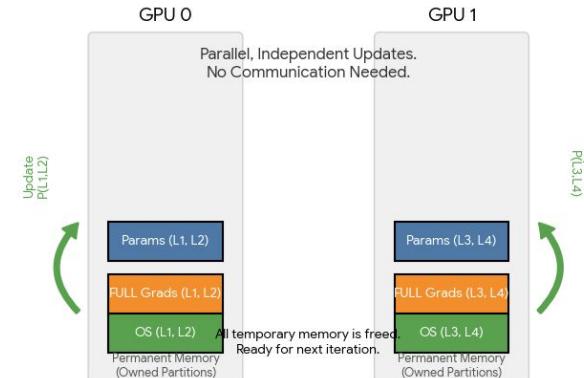
Step 2: Forward Pass (Layer 3)  
Need L3 Params -> Broadcast from Owner (GPU 0)



Step 3: Backward Pass (Layer 3)  
1. Fetch P(L3) -> 2. Compute G(L3) -> 3. Reduce-Scatter G(L3) home

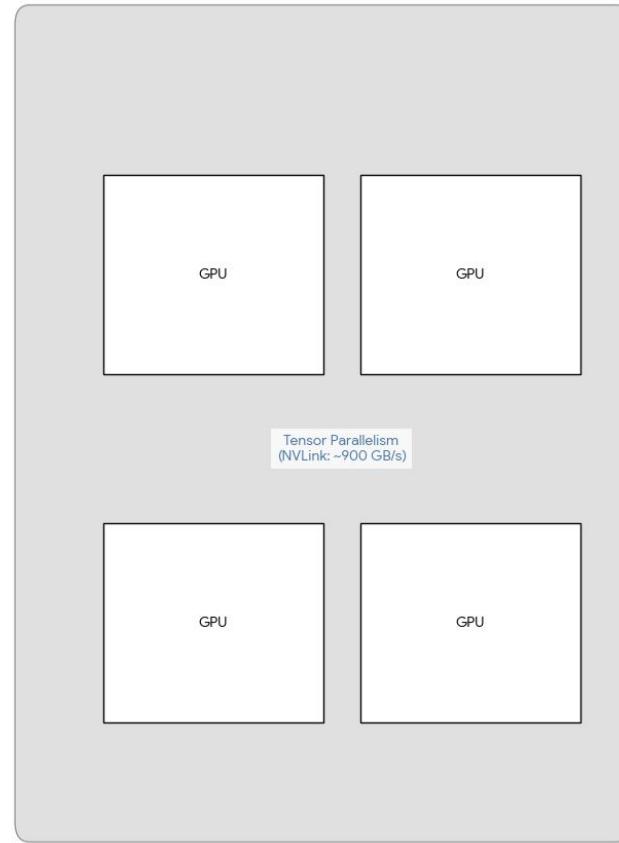


Step 4: Optimizer Step  
Update owned Parameters using owned States & Gradients

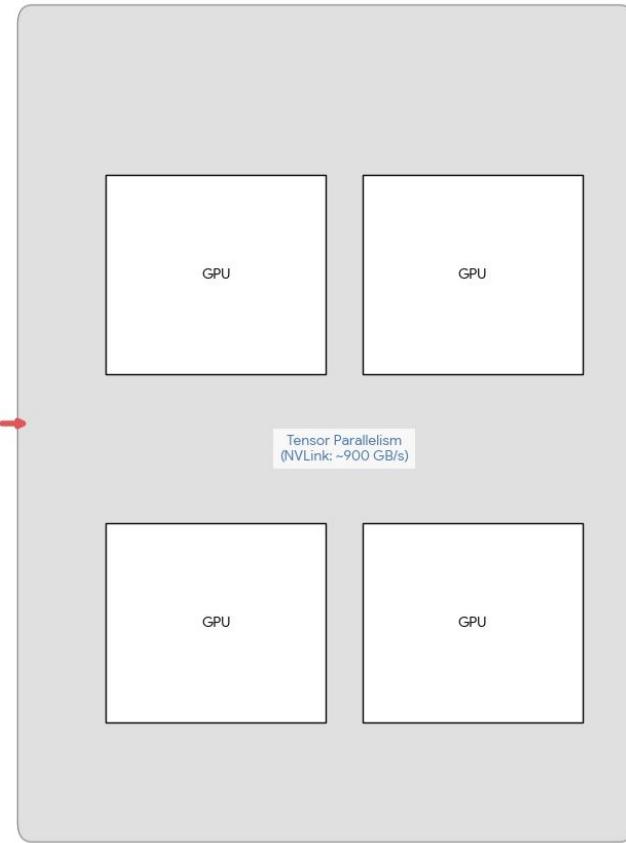


	<b>ZeRO-3</b>	<b>Pipeline Parallelism</b>
Each compute unit stores...	only a fraction of a layer	a full layer
Communication is used to transfer...	weights	activations
Orchestration	Model-agnostic	Model-agnostic
Implementation challenges	Complex to handle model partitioning and communications	Complex to handle efficient PP schedules
Scaling considerations	Prefers large <i>mbs</i> and <i>seq_len</i> to hide comms	Prefers large <i>grad_acc</i> to hide bubble

Server Node A  
(e.g., DGX H100)

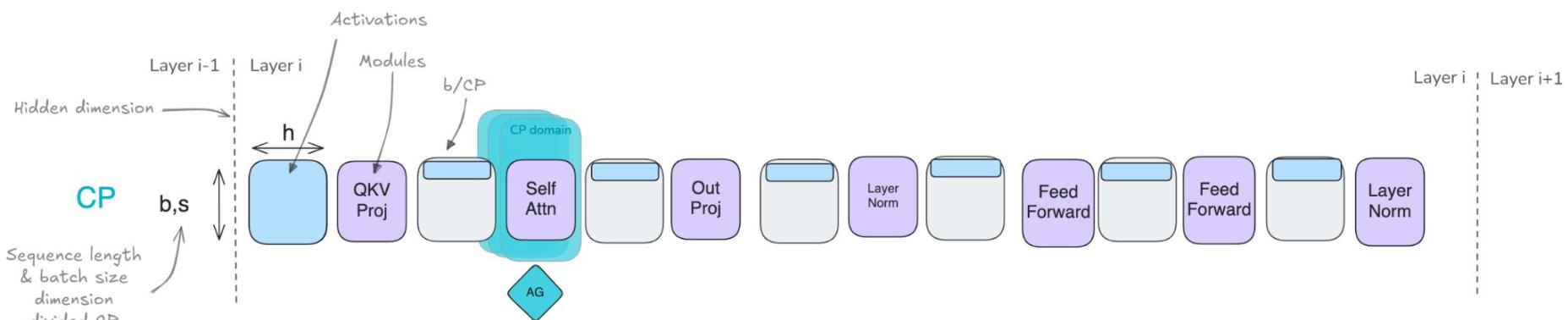
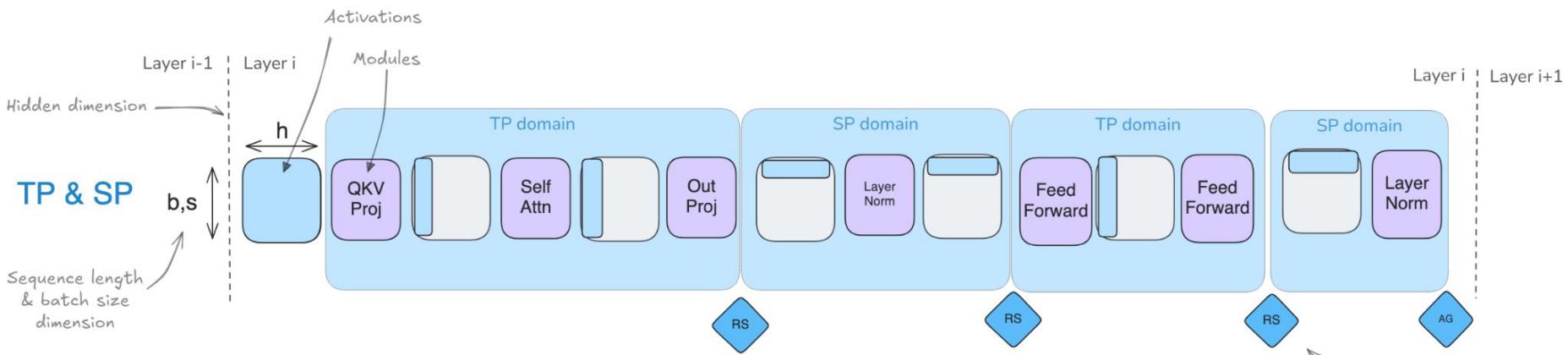


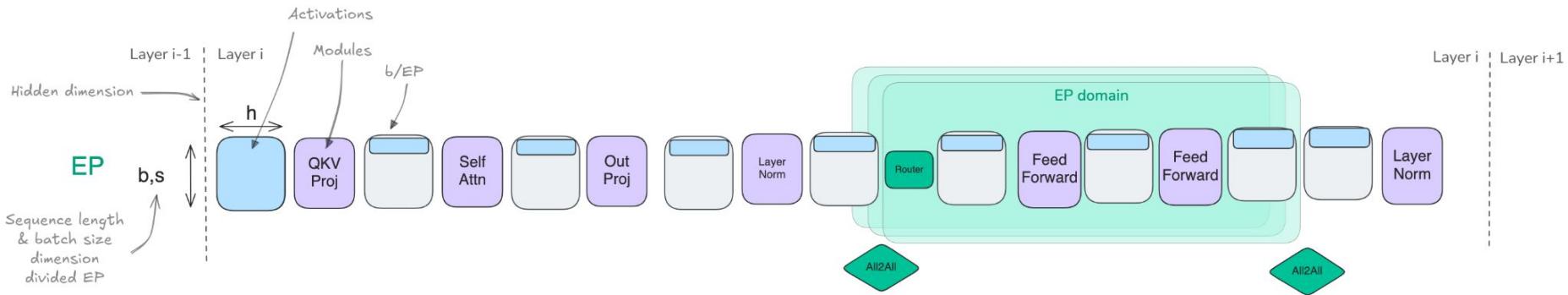
Server Node B  
(e.g., DGX H100)

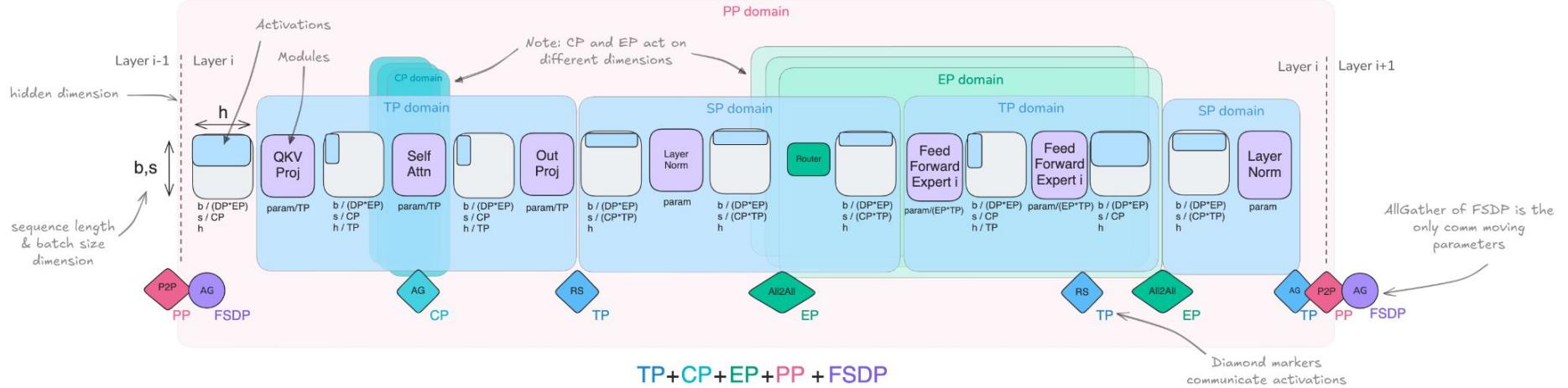


THE BOTTLENECK  
(Ethernet: ~50 GB/s)

Must use either:  
1. ZeRO-3  
OR  
2. Pipeline Parallelism







## 1. Meta LLaMA Family

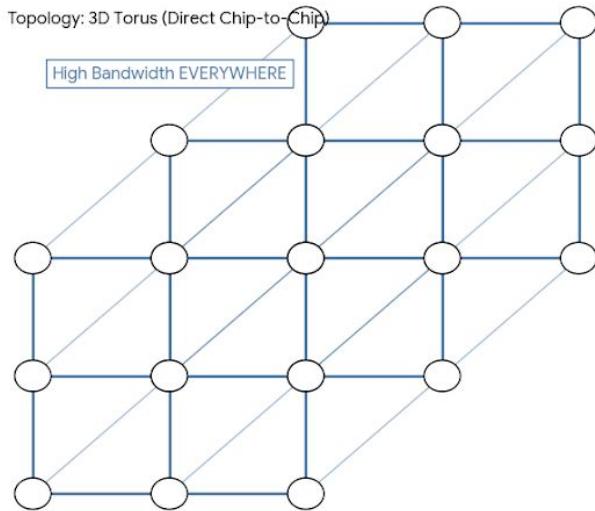
Model	Date	Parameters	Hardware	TP	PP	DP/ FSDP	CP	EP	Key Innovations
LLaMA 1	Feb 2023	7B-65B	2,048 A100 80GB	—	—	DP	—	—	Basic data parallelism; RSC cluster
LLaMA 2	Jul 2023	7B-70B	RSC + prod clusters	—	—	FSDP	—	—	Introduced FSDP; GQA for 70B; 4K context; 1.73M GPU-hours for 70B
LLaMA 3	Apr 2024	8B-70B	16,384 H100	8	16	FSDP (128)	1	—	4D parallelism; 8K context; 126 layers (not 128) for balanced PP
LLaMA 3.1	Jul 2024	8B-405B	16,384 H100	8	16	FSDP (128)	1-	—	128K context via CP=16; all-gather CP (not ring attention); 38-43% MFU

## 2. Google PaLM/Gemini Family

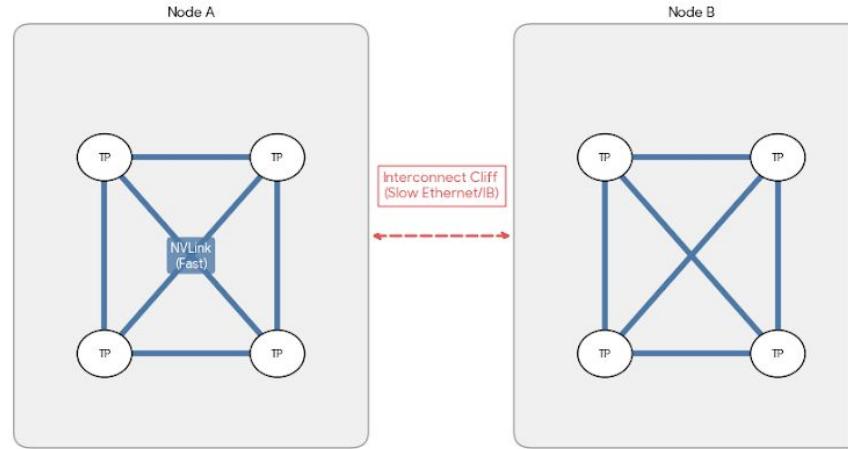
Model	Date	Parameters	Hardware	TP	PP	DP	CP	EP	Key Innovations
<b>PaLM</b>	Apr 2022	540B	6,144 TPU v4	12	None	256 (2D FSDP)	—	—	Pipeline-free; 57.8% HW utilization; Pathways system
<b>PaLM 2</b>	May 2023	Undisclosed	TPU v4	✓	—	✓	—	✓ (sparse)	MoE architecture; improved compute-optimal scaling
<b>Gemini 1.0 Ultra</b>	Dec 2023	Undisclosed	Multi-DC TPU v4/v5e	✓	—	✓	—	✓	Multi-datacenter training; 97% goodput; optical circuit switching
<b>Gemini 1.5 Pro</b>	Feb 2024	Undisclosed (MoE)	TPU v5+	✓	—	✓	✓	✓	Sparse MoE; up to 1M context; long-context specialization

## The Core Tension: Topology Drives Parallelism Strategy

Google TPU Architecture  
"Uniform 3D Torus"



GPU Clusters (Meta/DeepSeek)  
"Hierarchical Topology"



### Why skip PP?

- All-Reduce is CHEAP everywhere
- PP Bubble overhead > Comm savings
- Avoid complexity & HBM stress

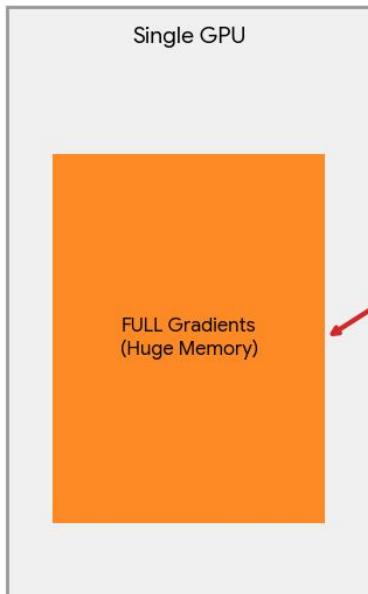
### Why use PP?

- Cannot do All-Reduce across nodes efficiently
- PP limits traffic to just 'Activations'

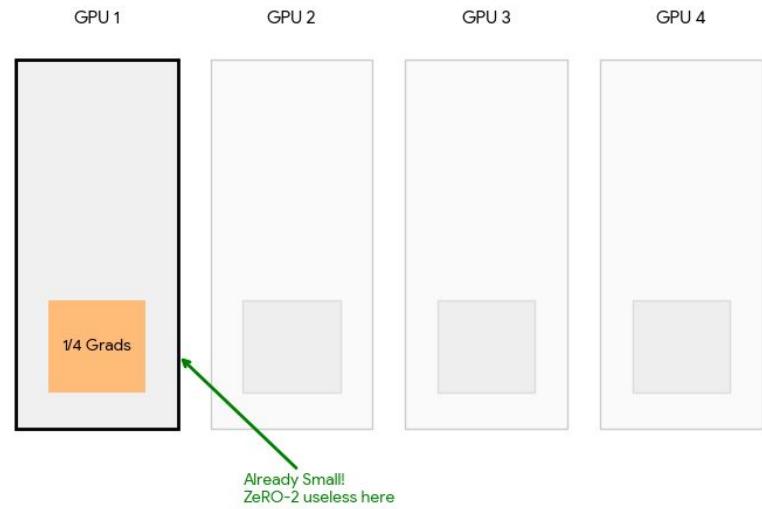
### 3. DeepSeek Family

Model	Date	Total	Active	Hardware	TP	PP	DP	EP	Key Innovations
		Params	Params						
DeepSeek 67B	Jan 2024	67B	67B (dense)	H800 cluster	✓	✓	ZeRO	—	Baseline dense model
DeepSeek-V2	May 2024	236B	21B	H800 cluster	—	16 (ZeroBubble)	ZeRO-1	8	MLA attention; DeepSeekMoE 42.5% cost reduction vs 67B
DeepSeek-V3	Dec 2024	671B	37B	2,048 H800	None	16 (DualPipe)	ZeRO-1	64	Aux-loss-free balancing; FP8 \$5.6M total cost; 180K GPU-hr/T tokens

Standard DP (No Pipeline)



With Pipeline Parallelism



see you next time