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Advanced Programming in Python

LECTURE 4

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Previously On...

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Previously On...

Licensing

FOSS

Unittest

Exceptions

Docs

Asserts

Argparse

Git

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Introduction

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Outline

Previously on...

Introduction

Performance Computing (Overview)

Multithreading

Big O notation

Performance Libraries

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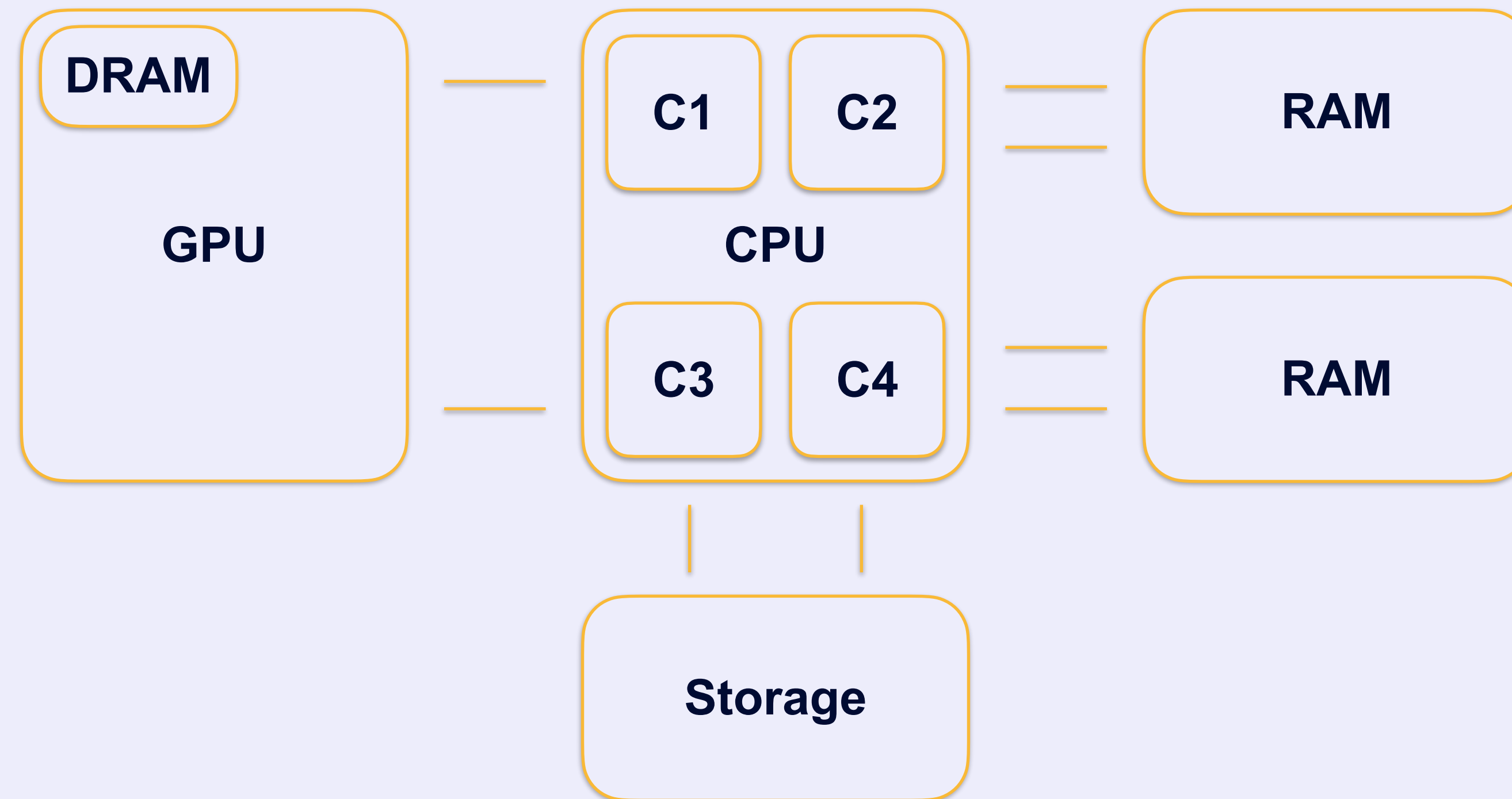
Performance Computing

Overview

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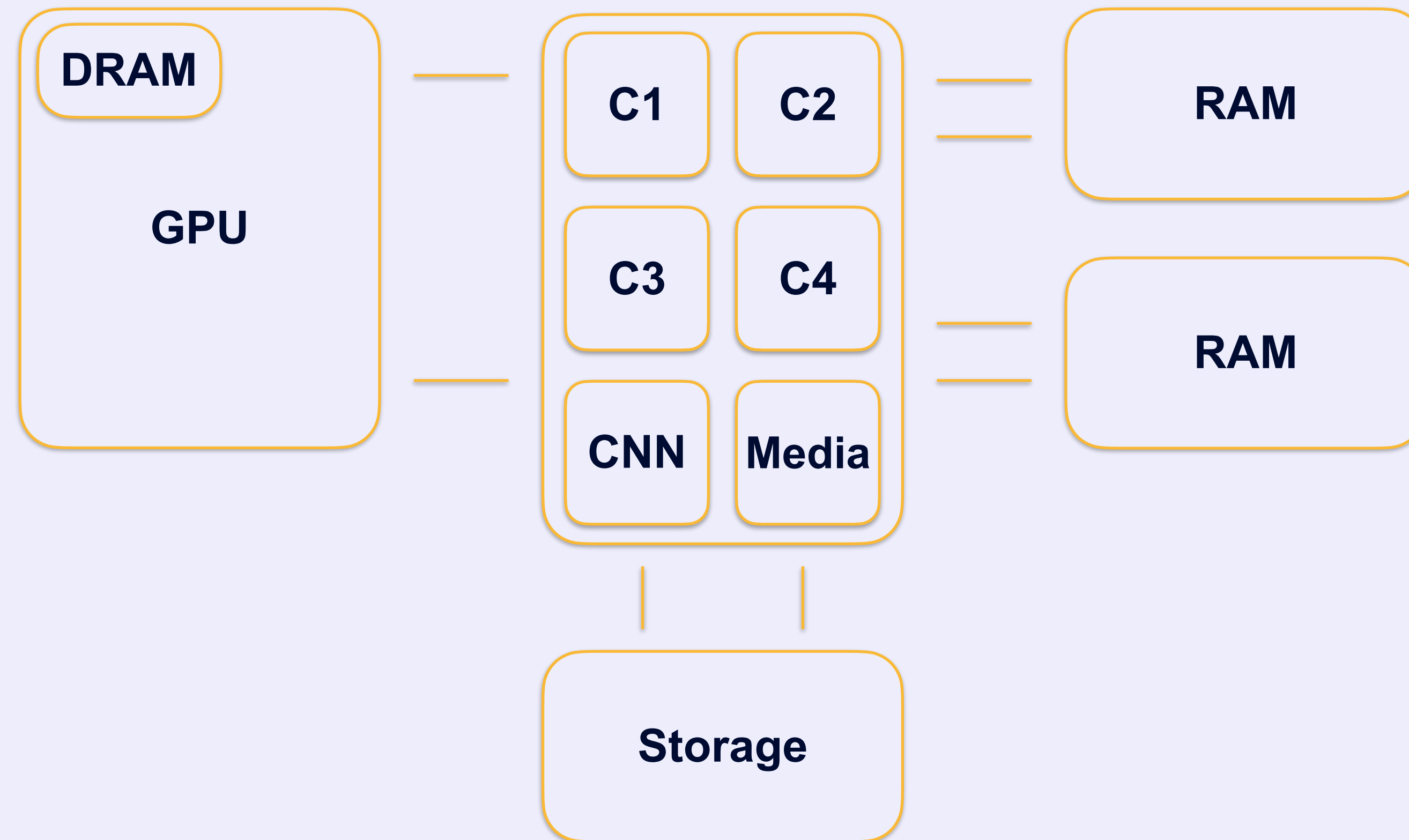
Performance Computing

Hardware: All-purpose



Performance Computing

Hardware: Dedicated Engines



Performance Computing

Software

There are “three” different ways that a program can be optimized:

- Instruction optimization (instructions per cycle)
- Parallelization of code.
- Algorithm optimization.

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Multithreading

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Multithreading

Parallelism

- Allows for an execution of multiple parts of the code in "parallel".
- Allows to perform multiple operations "simultaneously".
- Parallel only means simultaneous if the code is executed in different cores.

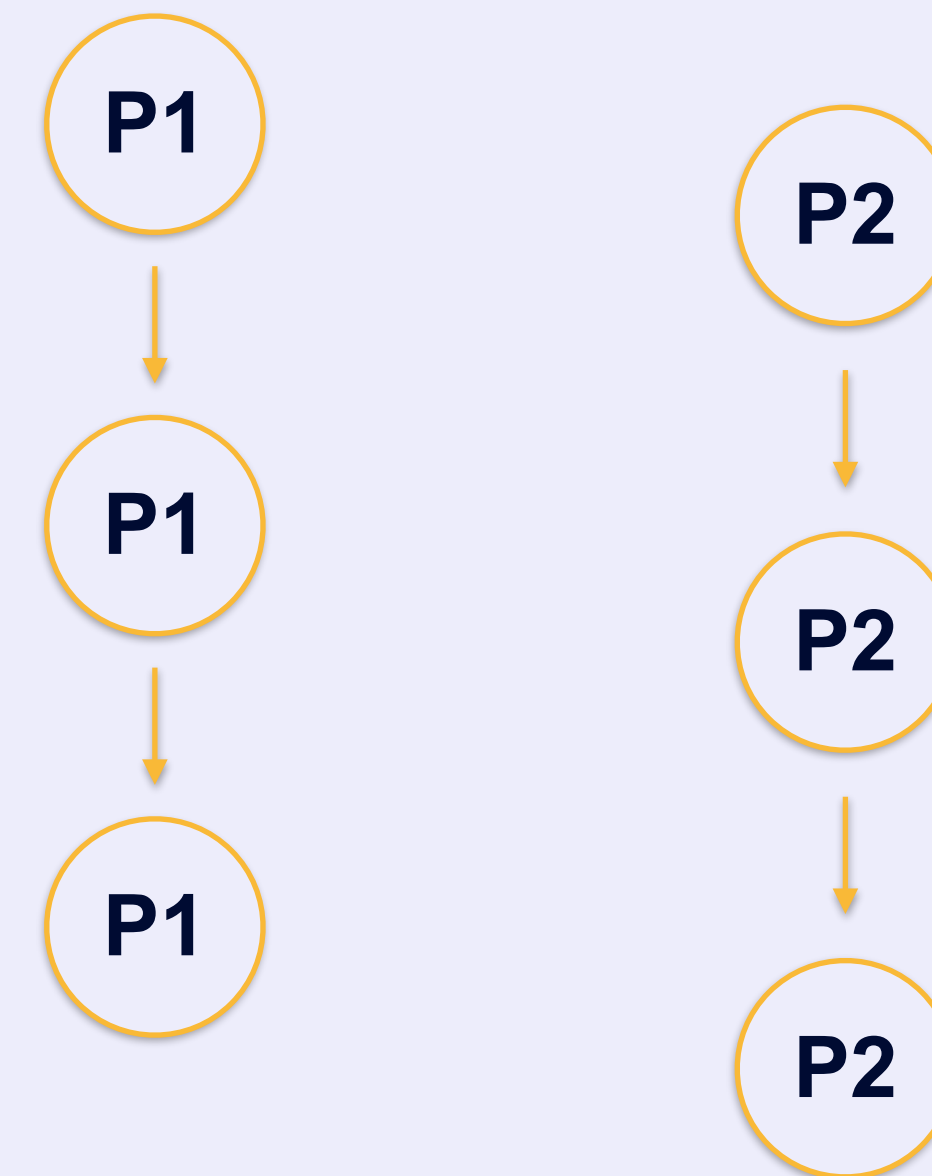
Single Core

Thread 1



Multi Core

Process 1 Process 2



Single Core: Threading

- The threading library in python allows to create multiple threads inside the same process.
- The threads are executed in “parallel” in the same core, which means that memory is shared, and a strategy to share variables is needed (semaphores, monitors).
- The threading library is not suitable for parallel computation, but useful for running multiple “activities” or pieces of code at the same time.

Single Core: Threading

```
from threading import Thread

class example(Thread):
    def __init__(self):
        super(example, self).__init__()

    def run(self):
        print("this message is from a thread")

if __name__ == "__main__":
    ex = example()
    ex.start()
    print("message from main")
    ex.join(1)
```

Multi Core: Multiprocess

- The multiprocessing library in python allows to create multiple process that can live in different CPU cores (real parallelism).
- As the processes are independent, no memory is shared between them (memory has to be copied back and forth).
- The multiprocessing library has the class “Pool” that can be used for parallel computation.

Multi Core: Multiprocess

```
from multiprocessing import Pool    from multiprocessing import Process

def function(arg1):
    return arg1*2

class example(Process):
    def __init__(self):
        super(example, self).__init__()

    def run(self):
        print("this message is \
              from a process")

if __name__ == "__main__":
    pl = Pool(2)
    var = [1 2 3 4 5]
    var2 = pl.map(function, var)
    pl.close()
    print(var2)

if __name__ == "__main__":
    ex = example()
    ex.start()
    print("message from main")
    ex.join(1)
```

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Big O notation

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Big O: Concept overview

- O notation is used to represent how the complexity/cost of a certain algorithm is going to scale in relation with the amount of data provided to the algorithm.
- It allows to represent “mathematically” the complexity of an algorithm.
- It represents asymptotic behaviour.

Big O: Concept overview

- Complexity can be represented in general terms as depending on the number of samples/steps provided to the algorithm (n).
- The most common examples of O notation are the following:

$O(1)$ - Constant

$O(n^2)$ - Quadratic

$O(\log n)$ - Logarithmic

$O(2^n)$ - Exponential

$O(n)$ - Linear

$O(n!)$ - Factorial

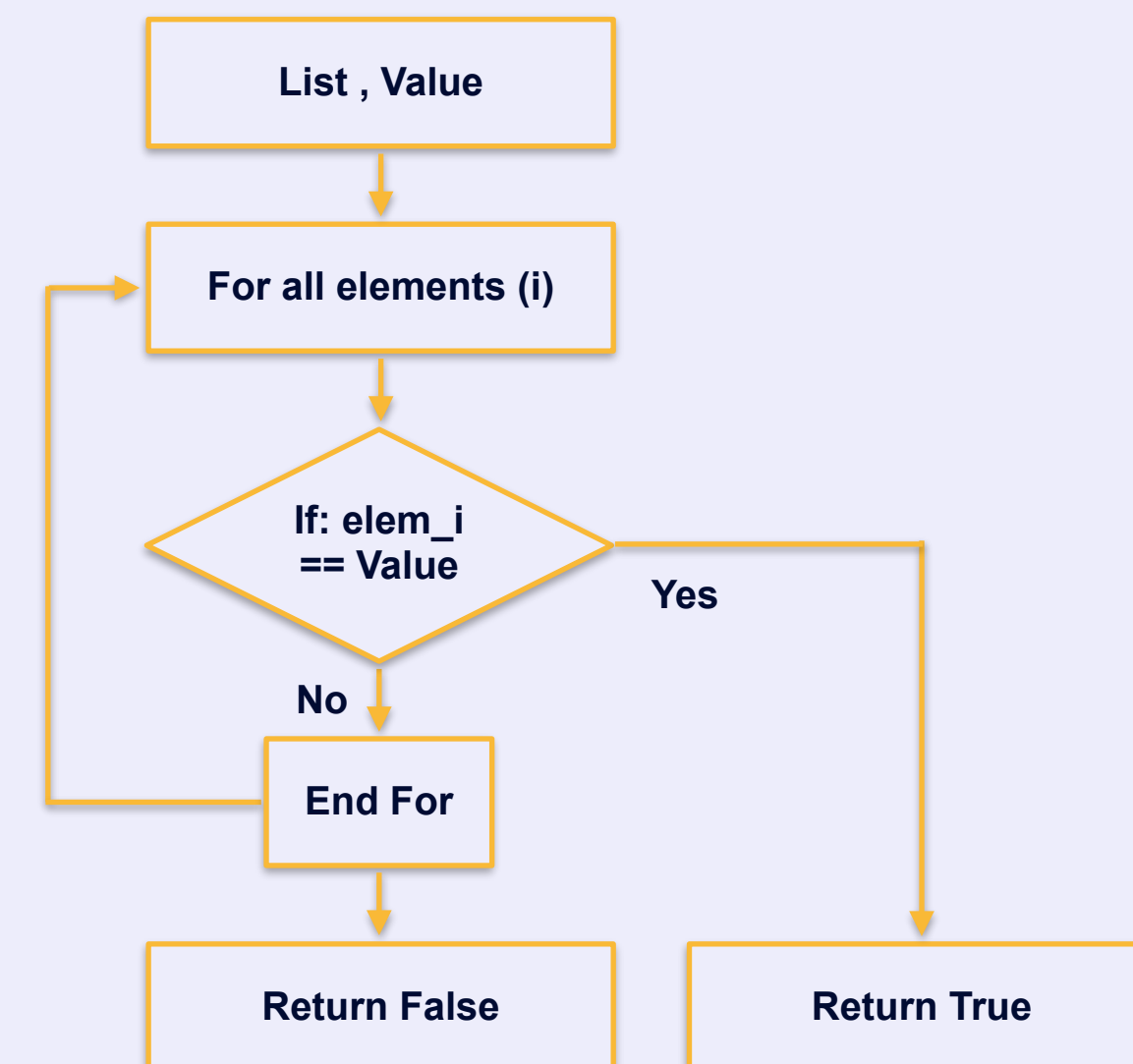
Big O: Constant complex. operation $O(1)$

```
def function(arg1: int) -> int:  
    return arg1 + 1
```

```
def function(arg1: int) -> float:  
    var1 = math.sqrt(arg1)  
    var2 = var1 + 2*arg1  
    return var2
```

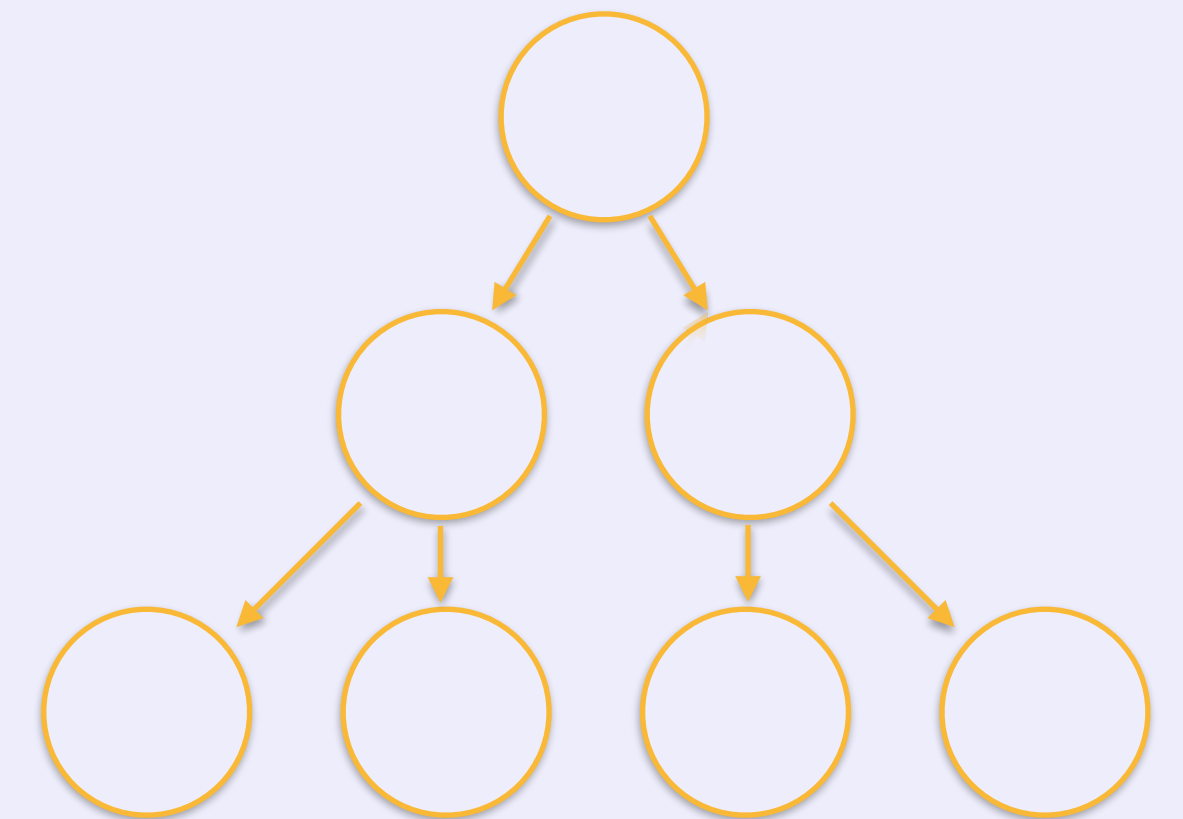
Big O: Naive search $O(n)$

```
# naive search (iterate through all elements)
def naive_search(input_list: list, value: int) -> bool:
    for elem in input_list:
        if elem == value:
            return True
    return False
```



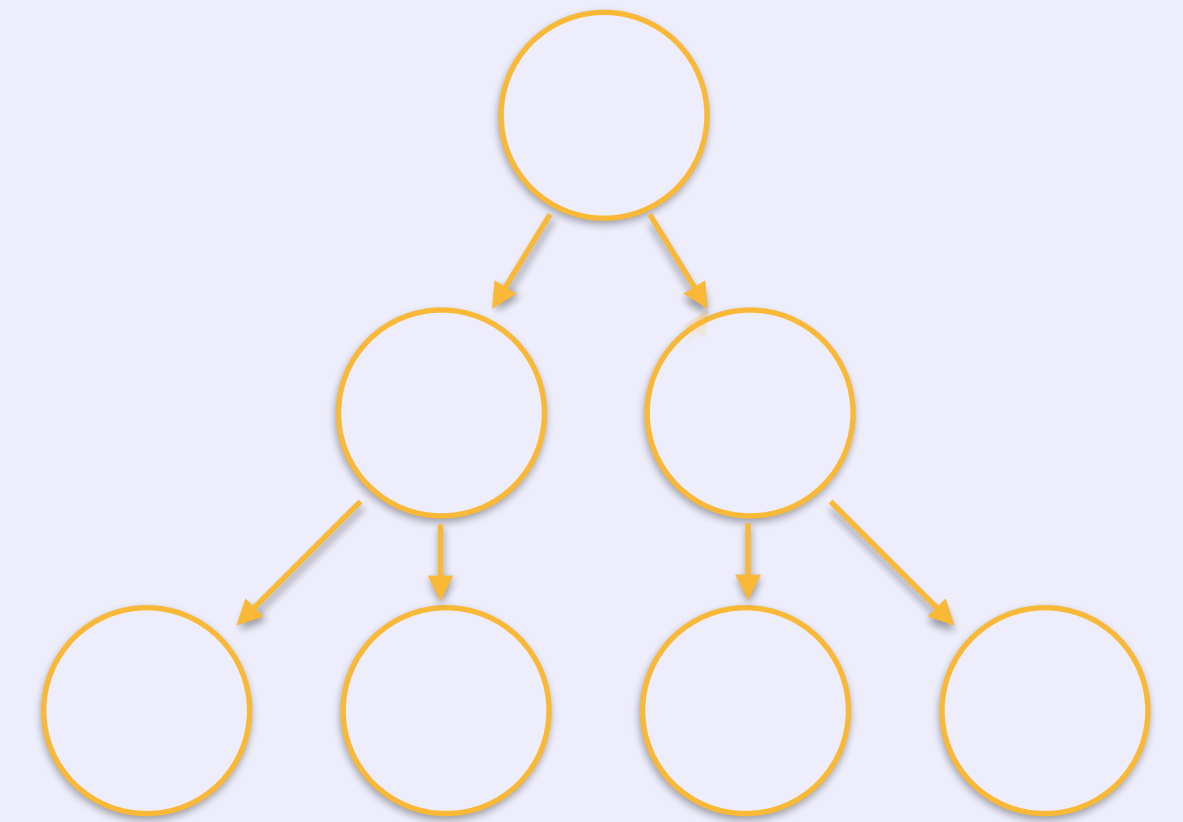
Big O: Binary search $O(\log n)$

```
# Binary search
def binary_search(input_list: list, value: int) -> bool:
    l_list = len(input_list)-1
    c_index = int(len(input_list)/2.0)
    while c_index != 0 and c_index != l_list:
        if input_list[c_index] == value:
            return True
        if value > input_list[c_index]:
            c_index = l_list - int((l_list-c_index)/2)
        else:
            c_index = int((c_index)/2)
    return False
```



Big O: Fibonacci $O(2^n)$

```
def rec_fibo_student(current_num: int) -> int:  
    if current_num <= 1 :  
        return current_num  
    else:  
        return rec_fibo_student(current_num-1) + \  
               rec_fibo_student(current_num-2)
```



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Performance Libraries

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Performance libraries: numpy

- Numpy is a scientific library for numerical analysis and computation.
- It allows us to handle arrays and matrices of data.
- It provides methods for different algebraic operations while abstracting its underlying implementation.
- Implements the creation subsets of numbers, such as random numbers or even linear/logarithmic spaces.

Performance libraries: pytorch

- Pytorch is primarily a deep learning library which allows to develop/train/execute Deep CNNs.
- Pytorch allows to seamlessly use matrix operations with underlying parallelization both in CPU and GPU.
- Provides most of the functionality of numpy, with methods to exchange data types.
- Main base type is called tensor.

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