

EDUCATION

UC Davis 2018
B.A. Design

SKILLS

Graphic Design
UI + UX Design
Wireframing
Web Design
User Testing

PROGRAMS & TOOLS

Adobe Photoshop
Adobe Illustrator
Adobe AfterEffects
Adobe InDesign
Adobe XD
Sketch
InVision
AutoCAD
Autodesk Inventor
Fusion 360
Jira

LANGUAGES

HTML & CSS
JavaScript
Unix
English
Conversational Chinese
Japanese (reading/writing)

EXPERIENCE

ZigZaGame - Tokyo, Japan July - Sept. 2018
Graphics Design Intern

Create high fidelity art creatives with copywriting for use in marketing advertisement campaigns.

Create in-game event banners for current games.

Manage social media for game pages and deliver strong promotional and engagement strategies focused around user acquisition and retention.

Trimble - Folsom, CA 2015 - Present
Software Support Engineer

Provide software and technical troubleshooting support via Zendesk for SysQue, a data content extension and independent program for Autodesk Revit.

Collaborate with marketing manager to upkeep Knowledge Base website for hosting Community Content.

Mod Squad, Remote 2012-2014
Customer Service Agent

Offered billing and mobile support for all Customer Support Tiers through Salesforce and Zendesk.

Utilized admin and billing tools, and Tunnelblick, Asana, Basecamp for client communication.

Tested quality assurance for mobile and Facebook game applications

EXHIBITIONS/PROJECTS

Makerfaire 2018
San Mateo Event Center, San Mateo, CA
Showcased 'Designers of Color Map' project