

Internet of Things (IoT): An Introduction

Dr Kumar Yelamarthi

Dr Frank Walsh

Central Michigan University

Mt Pleasant, MI

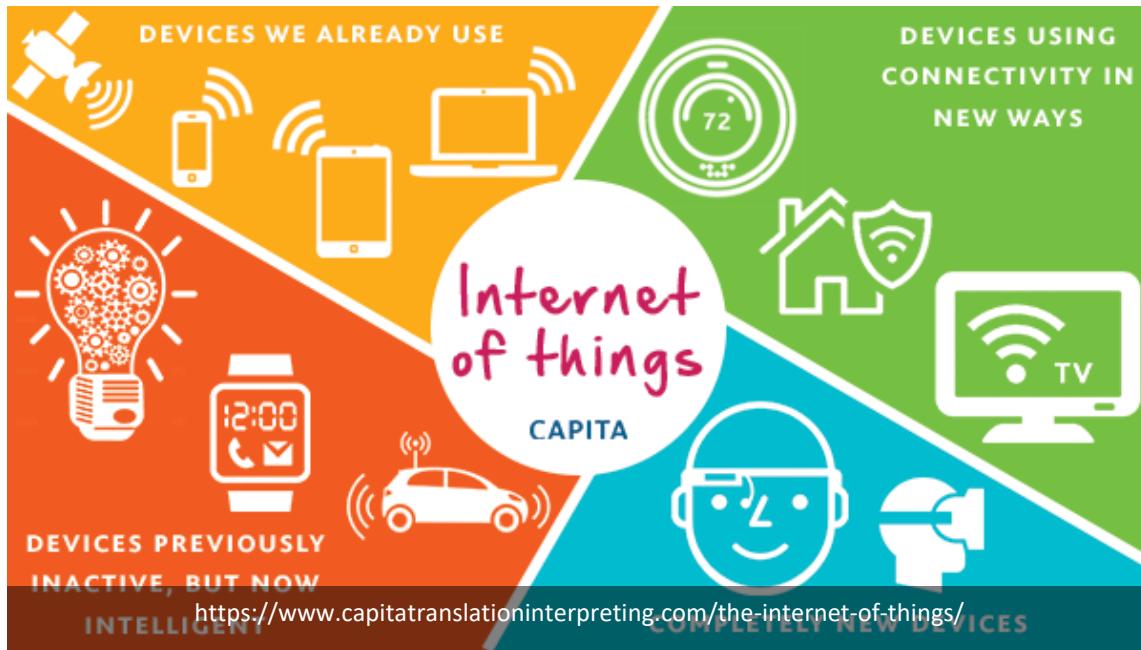


Definition

Internet → The worldwide network of interconnected computer networks, based on a standard communication protocol (TCP/IP).

Thing → An object not precisely identifiable.

Internet of Things (IoT) → A worldwide network of interconnected objects uniquely addressable, based on standard communication protocol.



Definition (cont.,)

- Extending the current Internet and providing connection, communication, and inter-networking between devices and physical objects, or "Things,".

Characteristics

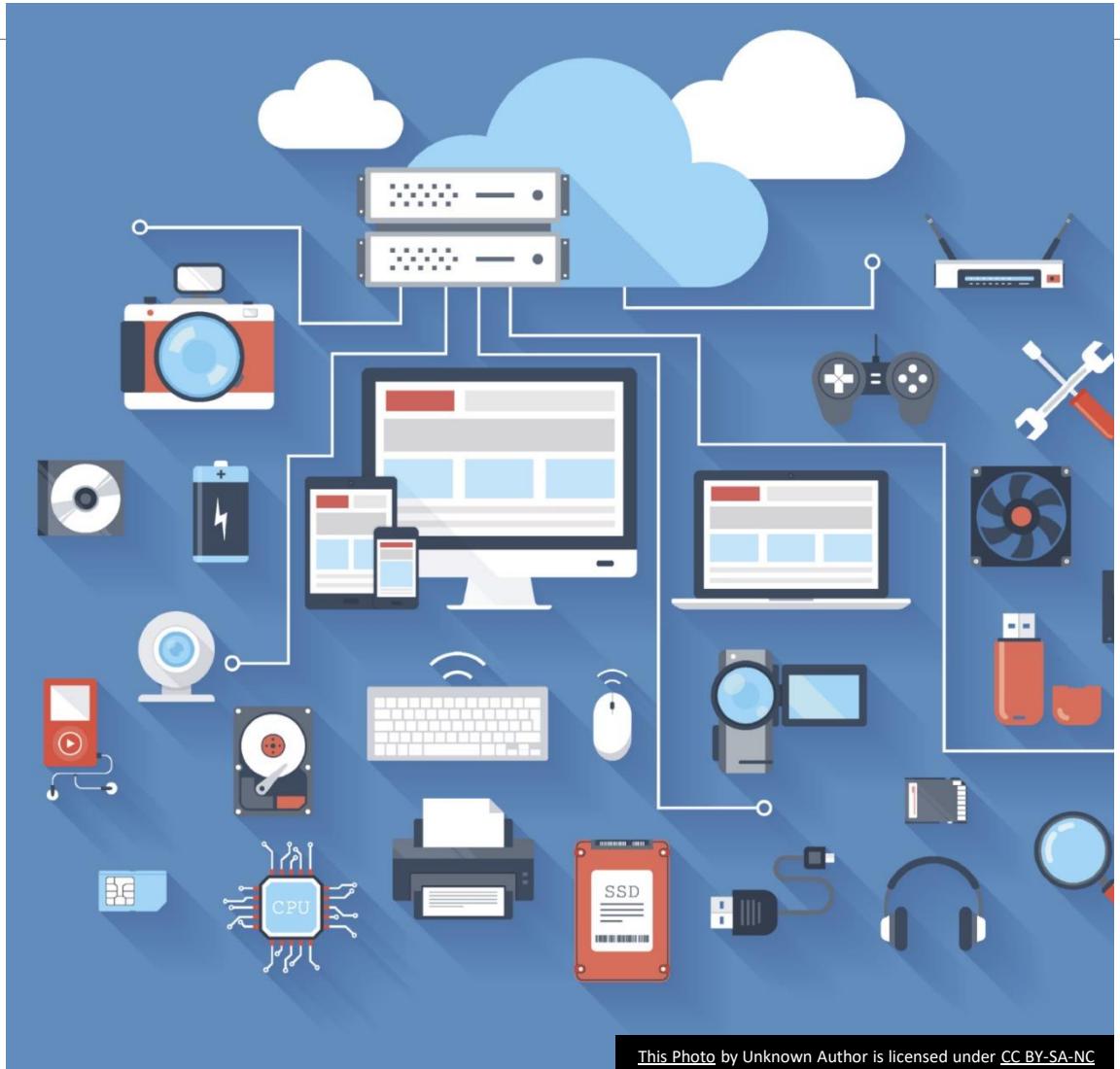
Everyday objects with embedded technology to sense, connect, and communicate.

Empowered by:

- Sensors, cheap and accessible compute power (microcontrollers), ubiquitous connectivity, networking and internet protocols.

Transforms isolated, passive things to connected things with compute power.

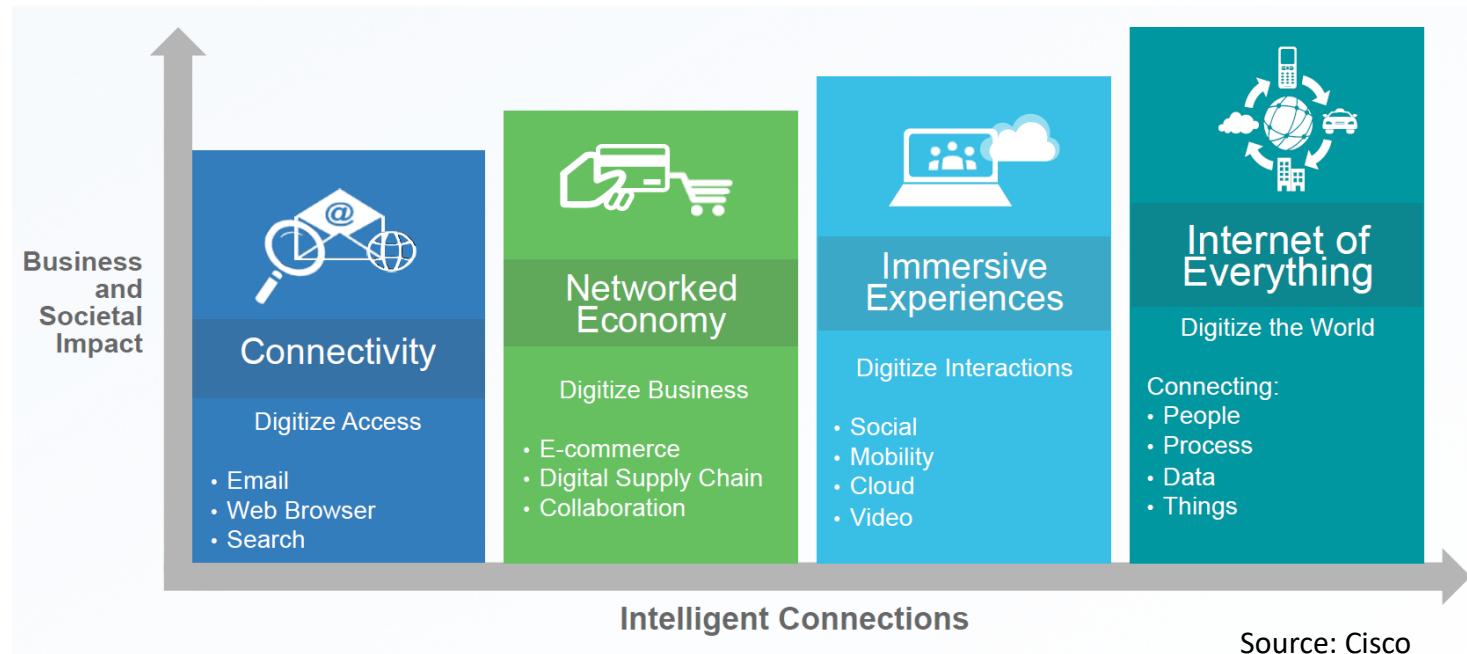
Collaborate to enable ground breaking applications.



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IoT Evolution

- Started with **connectivity** among people for sharing information.
- Led to a “flat-world” where **everyone** across the world is connected.
- Advancement in **cloud computing** and immersive experience led towards universal accessibility of data.
- Combination of immersive experiences, connectivity and advancement in electronics further leading to **Internet of Everything (IoE)**



Current State of IoT

Number of connected IoT devices growing 18% to 14.4 billion globally

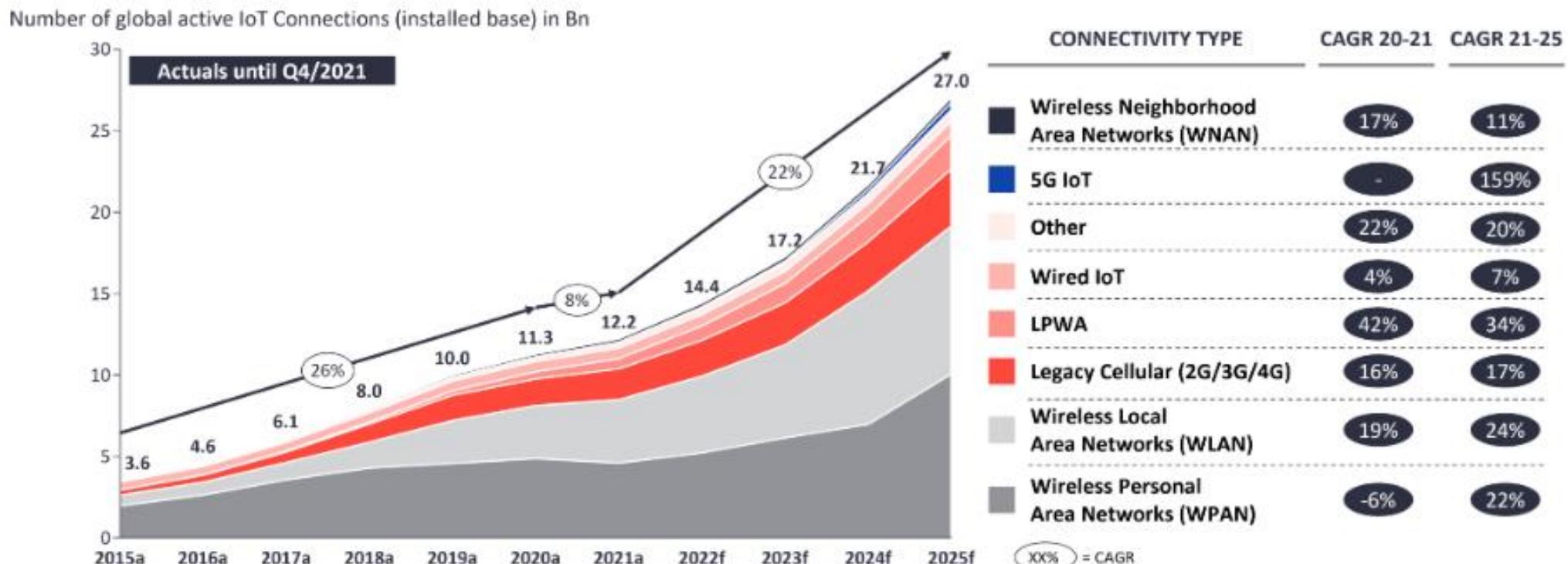
- Even with chip shortage.



May 2022

Your Global IoT Market Research Partner

Global IoT Market Forecast [in billion connected IoT devices]





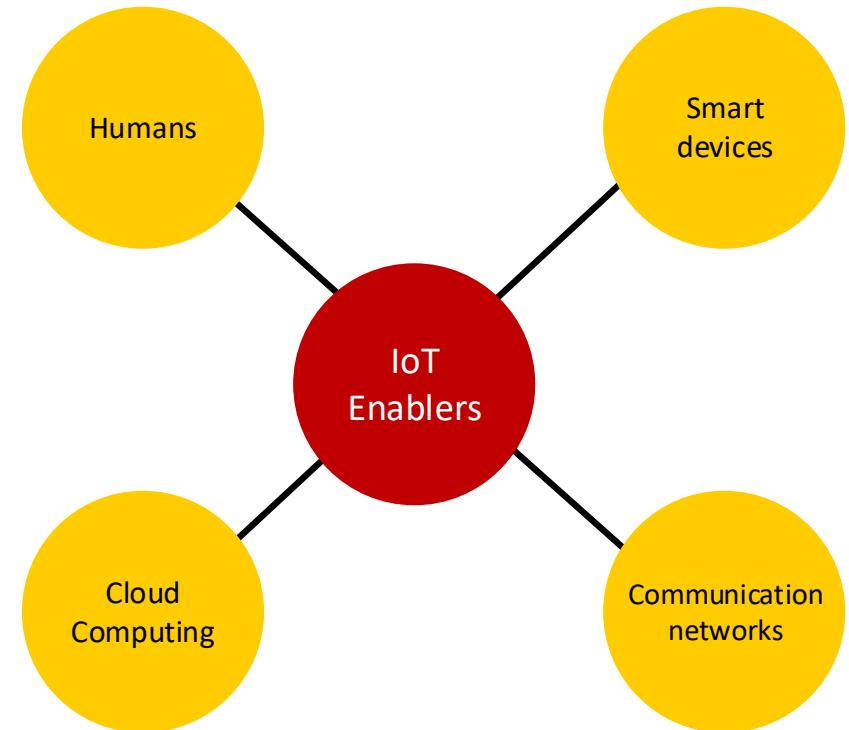
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IoT Potential

- First public website went live at CERN in 1990.
 - It took 15 years to reach 1 billion people on earth over the internet.
 - IoT >4 billion connected devices per year.
- Economic impact
 - New revenue streams
 - Reducing costs
 - Reducing time to market
 - Improving supply chain
 - Reducing production loss
 - Increasing productivity

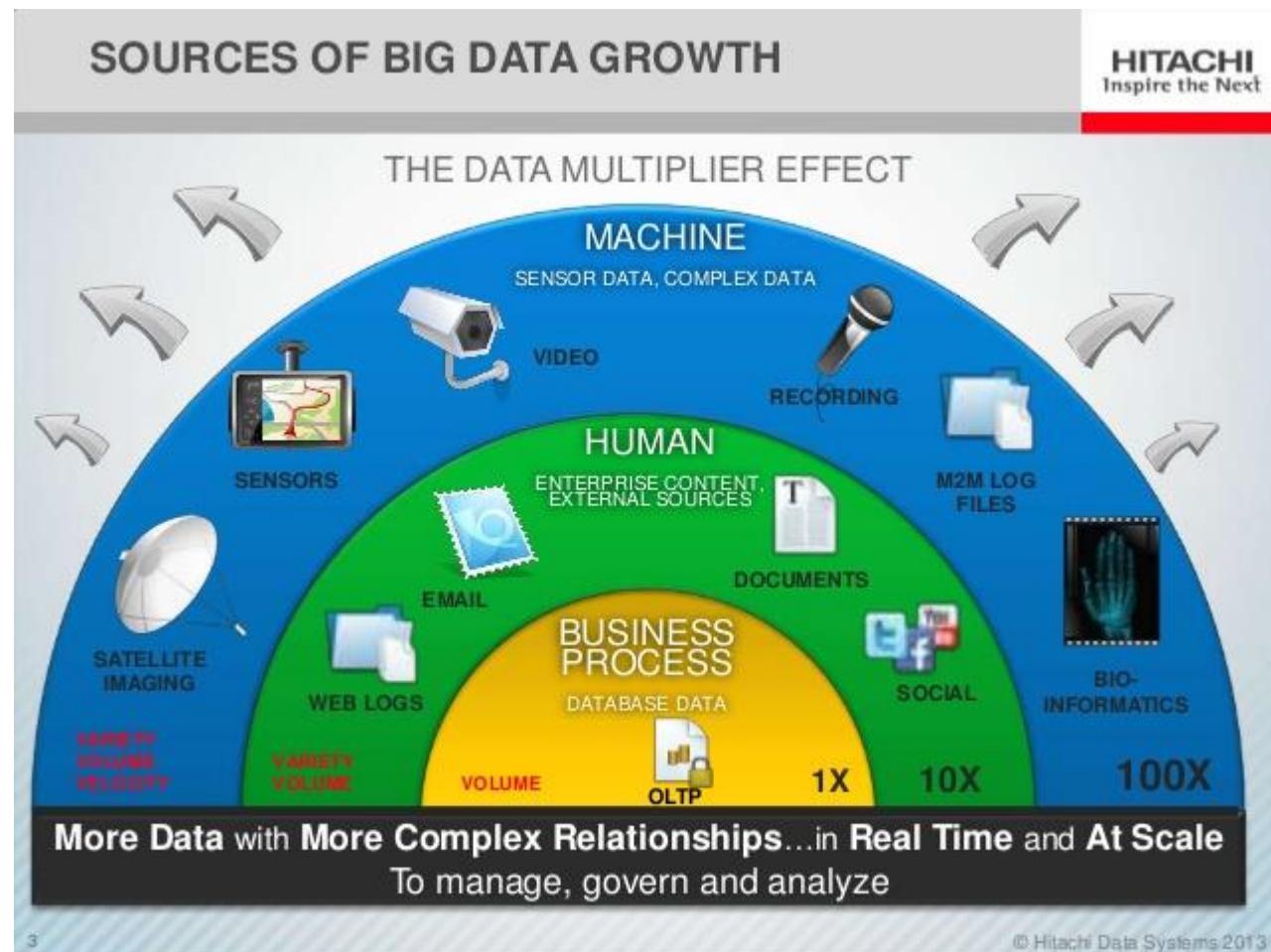
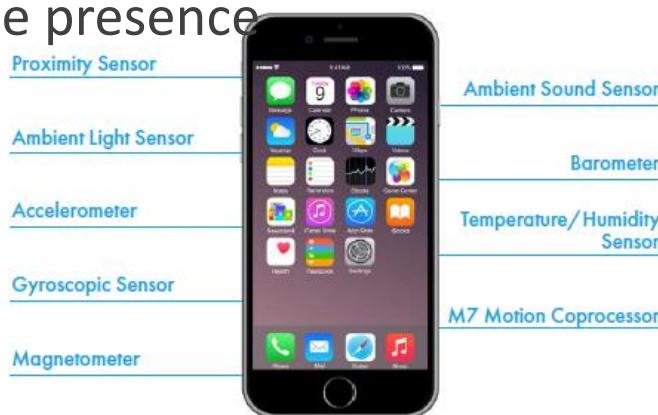
IoT Enablers

- Humans
 - They can act both as consumers and producers of data
- Smart devices
 - Technological advances and reduction in the cost of manufacturing has enabled widespread adoption of smart devices
- Communication Networks
 - Diverse method such as Wi-Fi, Bluetooth LE, Zigbee, ANT+, GPRS, 3G are the key denominator as they make a lot more options available to the IoT
- Cloud Computing
 - Scaling rapidly to meet the growing demand resulting from the IoT in terms of storage and computational power



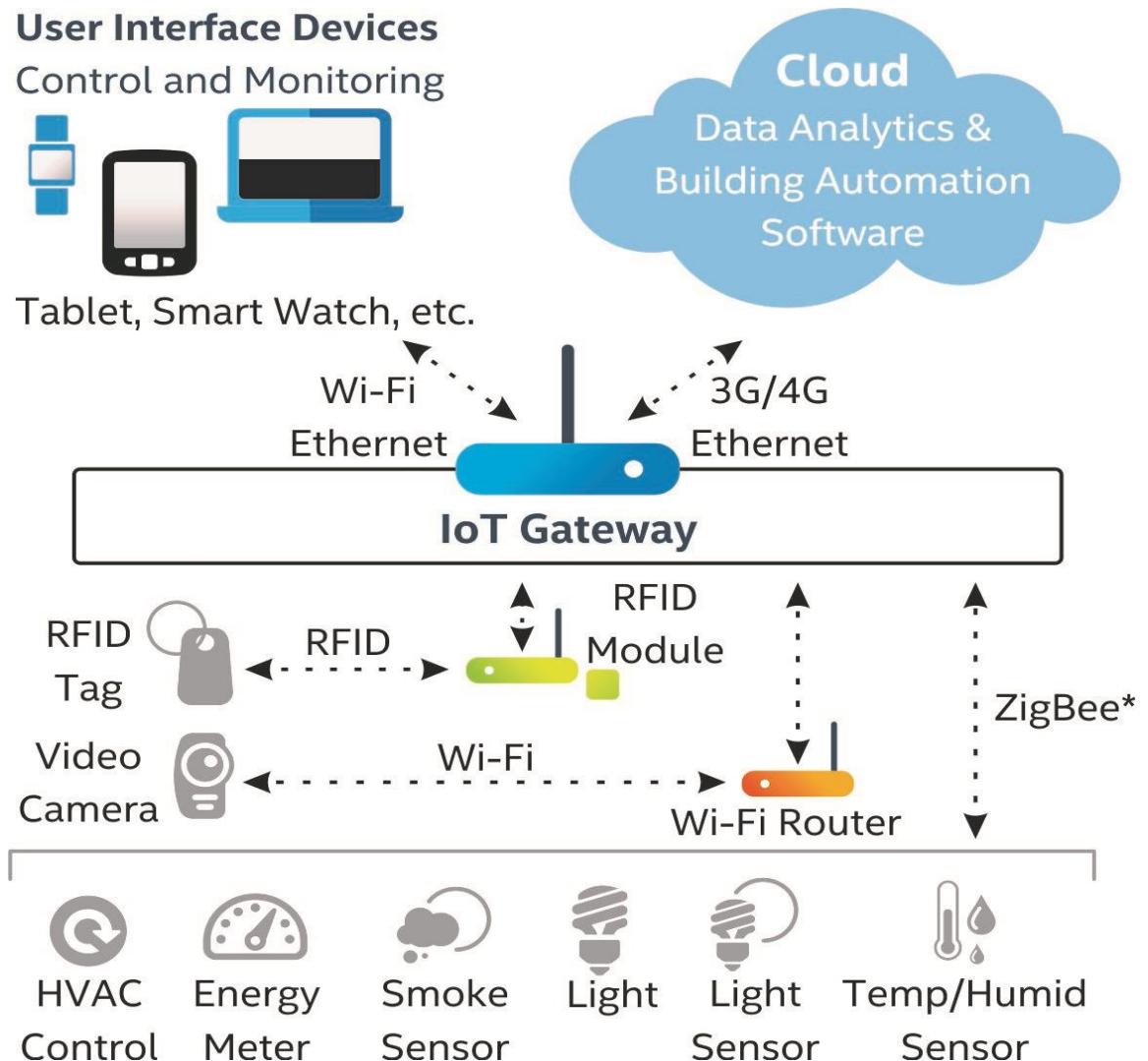
Big Data - Enablers

- 1.7MB of data was created every second by every person during 2020.
- 90% of the world's data has been created in last 2 years (<https://techjury.net/blog/how-much-data-is-created-every-day/>)
- Sources
 - Physical Environment
 - Smartphones & wearables
 - Online presence



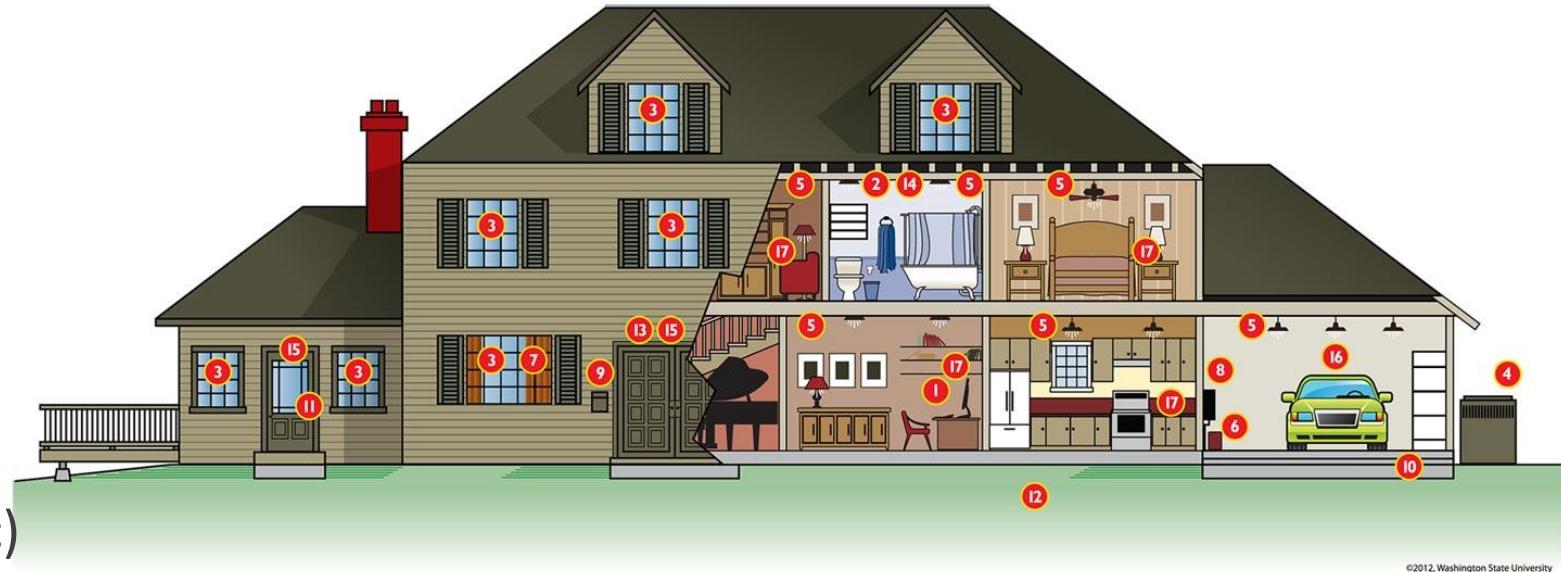
Building Blocks of an IoT System

- Sensing
- Connectivity
- Gateways
- Processing
- Software
- Power



Sensors – Healthy Independent Living

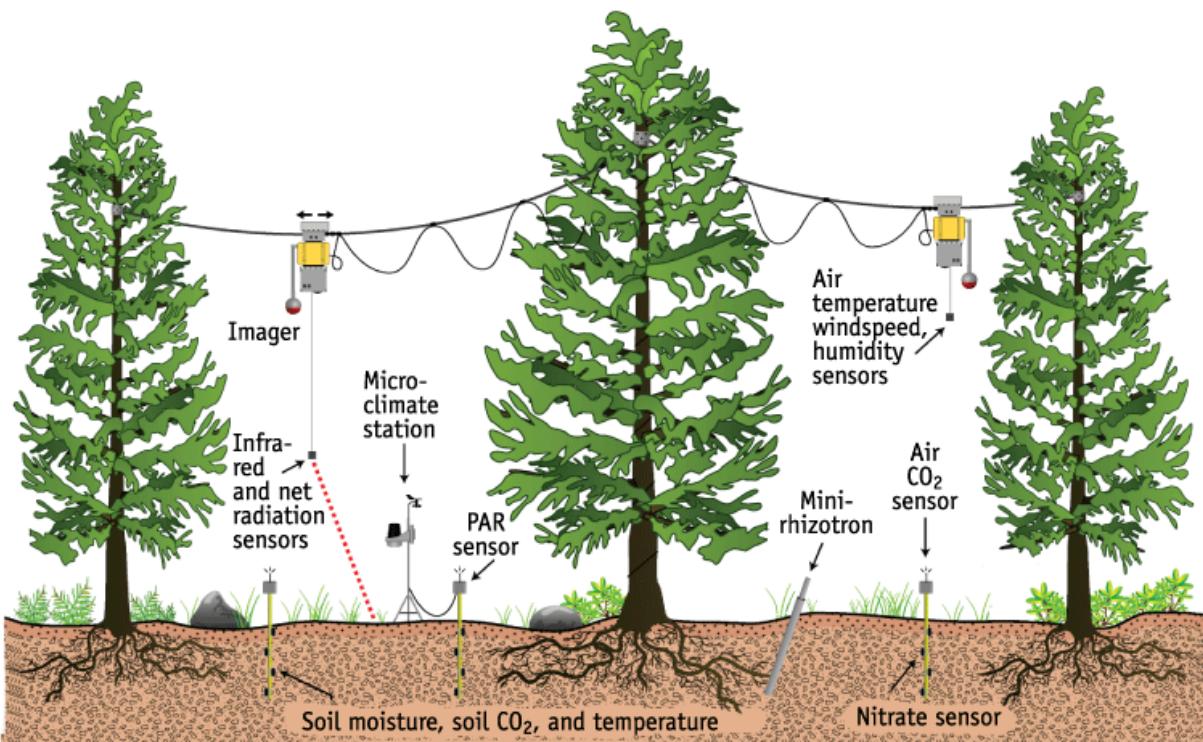
- They are mainly input components
- They sense and collect surrounding information
- Basically, three types:
 - Passive, omnidirectional (e.g. mic)
 - Passive, narrow-beam sensor (e.g. PIR)
 - Active sensors (e.g. sonar, radar, etc.)



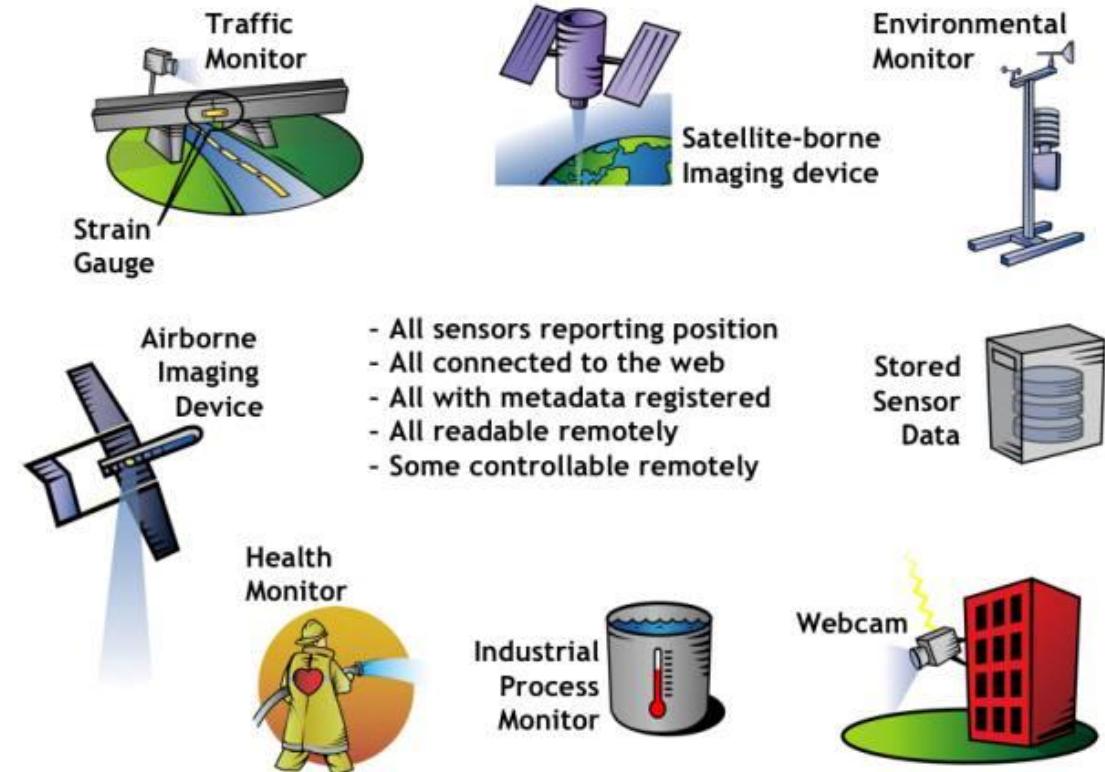
1	Ambient Intelligence Agent (Aml) Control	6	Automatic Pet Feeder	12	Lawn Moisture Sensor
2	Light Sensor	7	Motorized Drapes	13	Face Recognition Sensor
3	Windows and Door Control	8	Automatic Watering	14	Motion Sensors
4	HVAC Control	9	Mailbox Sensor	15	Door Sensors
5	Lighting Control	10	Driveway Sensor	16	Aml Interface with Car
		11	Security System	17	Aml Interface with Smart Phone

http://www.nibib.nih.gov/sites/default/files/SMART-HOUSE_2_DCook.jpg

Sensors – Environmental Monitoring



http://www.environment.ucla.edu/media/images/Fig1_NIMS-lrg.gif



http://www.opengeospatial.org/pub/www/files/images/SWE%20Overview_0.jpg

Sensors – Infrastructure Health Monitoring

• Smart Building

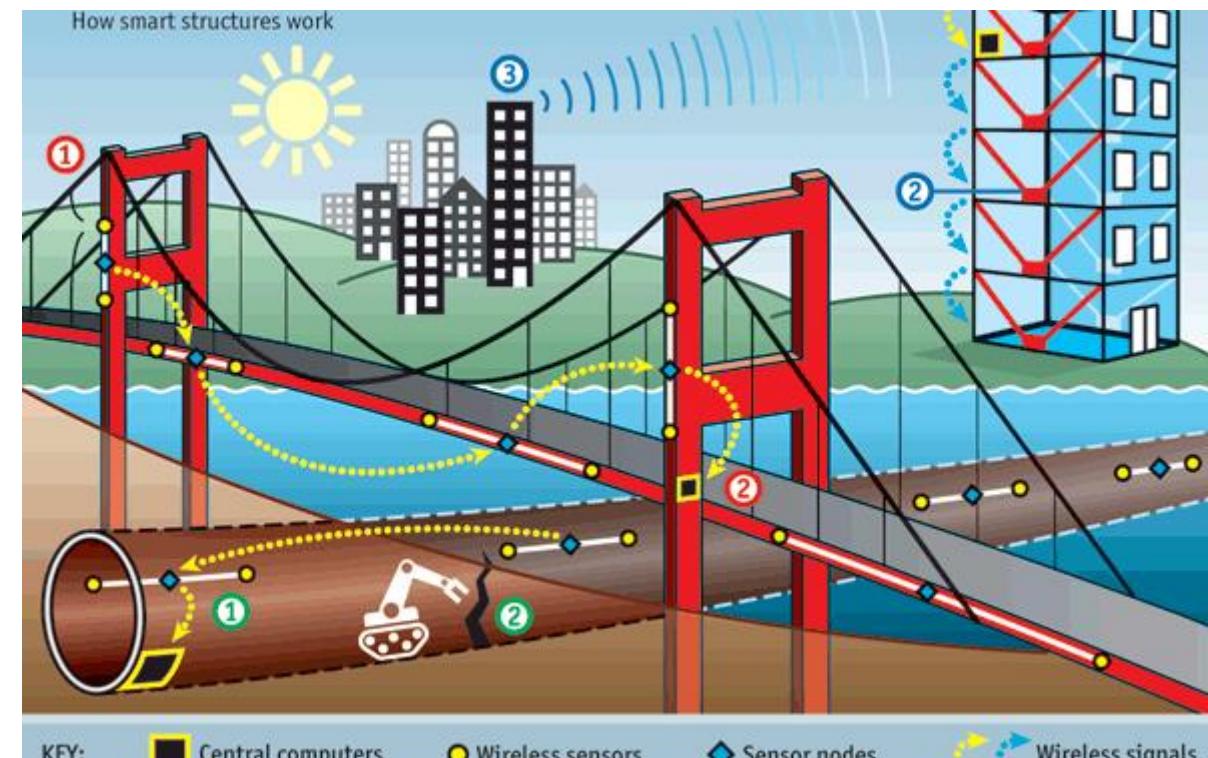
- Sensor to detect strong wind or earthquake
- Shock absorbers can react to minimize the damage
- Building could warn other building to prepare for the event

• Smart Bridge

- Sensors to monitor vibrations, displacement, and temperature
- If problem is detected, a warning can be sent by SMS

• Smart Tunnel

- Sensors to monitor humidity, displacement, and temperature
- If problem is detected, appropriate maintenance can be carried out



www.rfwirelesssensors.com/2010/12/energy-harvesting-wireless-sensor-networks-for-smart-structures

Embedded Processing Units

- Create cohesion between the physical and the technological realms.
- Used either to allow objects sense their surroundings, or exchange data with other systems, or interact with the cloud, they are integral in an IoT system.
- Given the changing nature of the landscape, microprocessors that are low power, cost-effective and leave a smaller imprint will be those that are favoured within the IoT.



Embedded Processing Units

- Selection Criteria
 - Physical size
 - Power management
 - Interface requirements
 - Performance requirements
 - Security needs
 - Safety and fault tolerance
 - Debugging capabilities
 - Cost
 - Architecture (x86, ARM, etc.,)
 - Feedback required

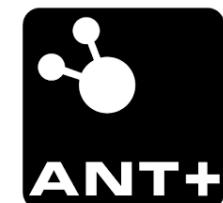


Communication Medium

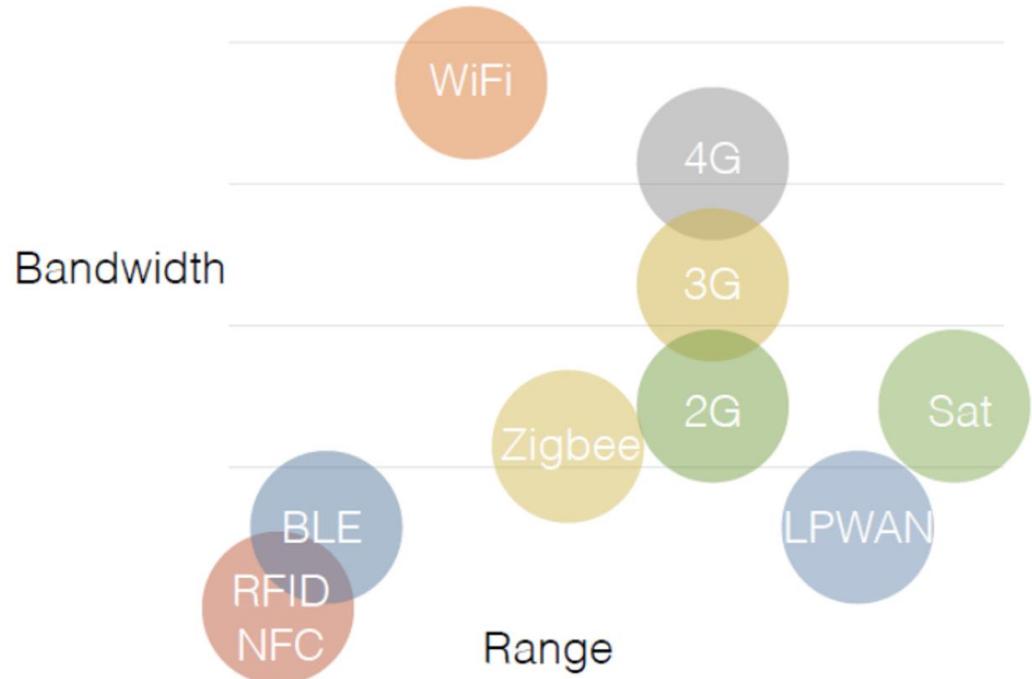
- The Role of Communications
 - Providing a data link between two nodes
- Communication type:
 - Wireline (e.g. copper wires, optical fibers)
 - Wireless (e.g. RF, IR). RF-based communication is the most popular choice
- Popular RF-based communication solutions:
 - IEEE 802.11 (or Wi-Fi)
 - Bluetooth
 - Near Field Communication (NFC), e.g. RFID
 - Low Power Wide Area Networks (Sigfox)



Bluetooth®



ZigBee®



Communications - Wireless Landscape

- Each protocol is targeted at different types of applications.
- In addition to these protocols, there are also a number of different license-free frequencies, such as 900 MHz, 2.4 GHz and 5.8 Ghz, used as the carriers for these signals.
- Each frequency has its advantages and challenges regarding distance and bandwidth

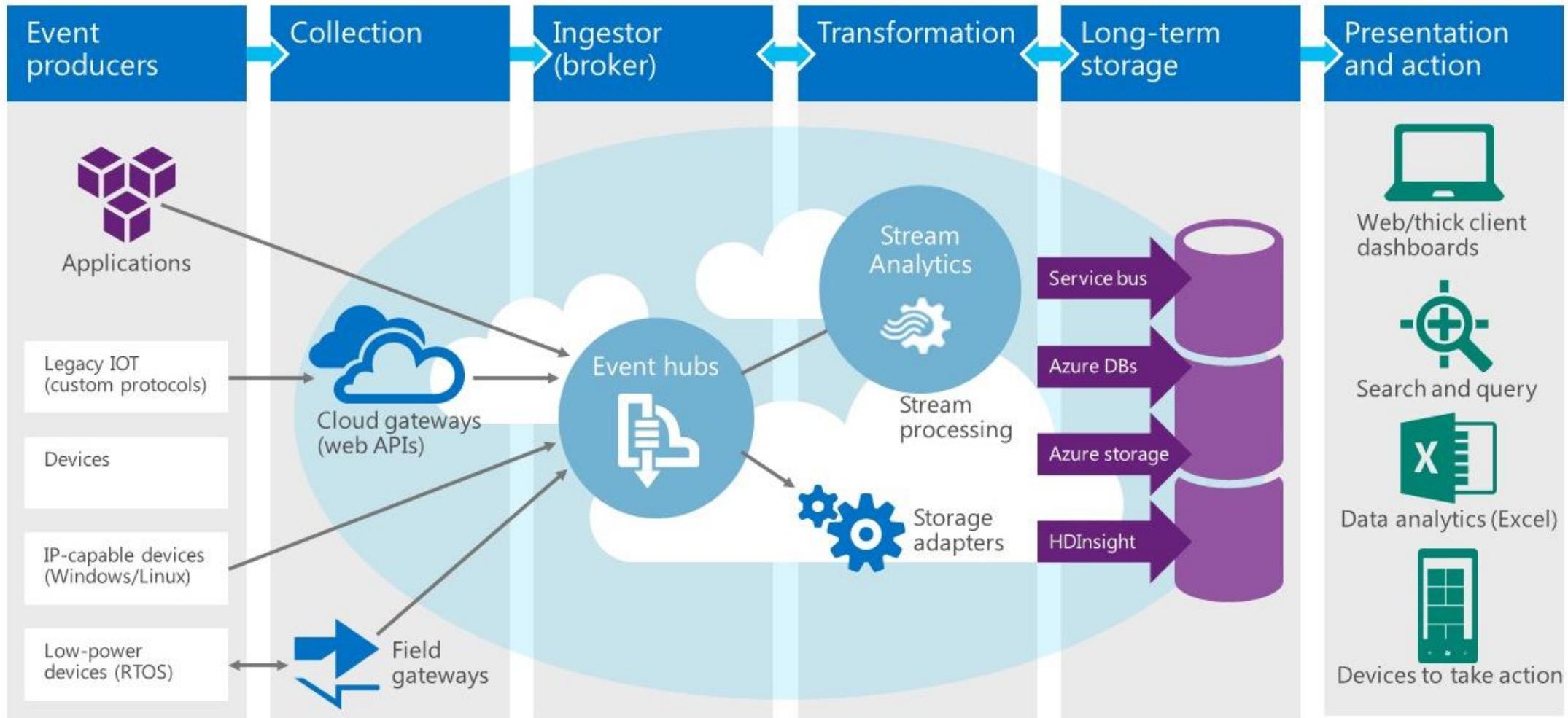
Networks

- The Roles of Networks
 - Managing nodes (discovery, join, leave, etc).
 - Relaying data packets from the source to the destination node in the network.
- Networks are a distributed system. All nodes need to perform networking related tasks.
- RF-based Network in IoT is usually a Wireless Multi-hop Network.
 - Wireless Sensor Networks (WSNs)
 - Mobile Wireless Ad hoc Networks (MANETs)
 - Wireless Mesh Networks (WMNs)
 - Vehicular Ad Hoc Networks (VANETs)
- Main concern: Reliability & Performance



<http://www.psemi.com/markets/industrial/internet-of-things>

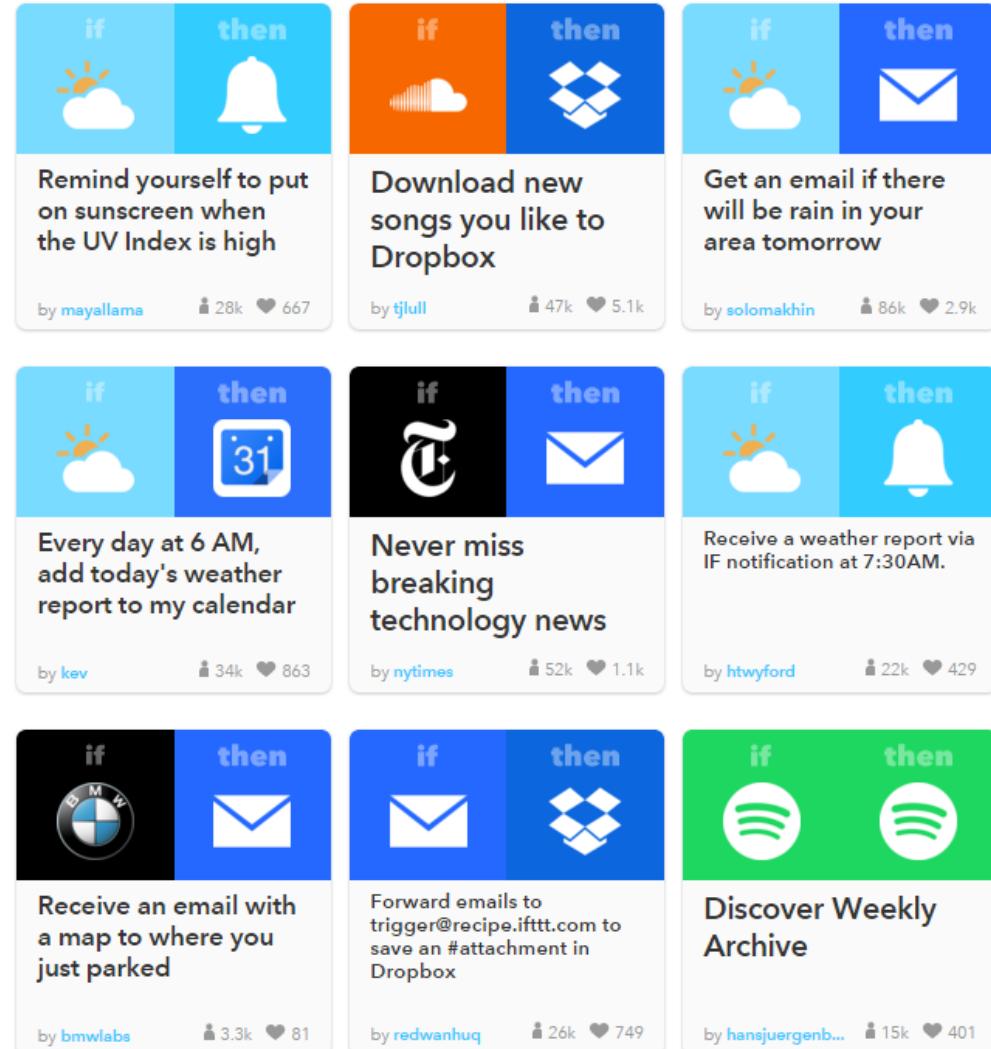
Microsoft Azure – IoT Sensor Data Platform



<https://dzone.com/articles/pushing-realtime-sensors-data-into-asa-visualize-i>

Services - IoT

- Web-based service that allows users to create chains of simple conditional statements.
- Example
 - Sending an email if a condition evaluates to true
 - Tweet using a certain hashtag
- Can integrate with diverse services
 - Blogging – Blogger, Tumblr, Weebly
 - Business – LinkedIn, Square, Stocks
 - Commerce – Craigslist, Home Depot
 - Connected Home – D-Link, Amazon Alexa, Nest Thermostat, Wemo devices (coffeemaker, heater, humidifier,)
 - Mobile – Android Phone call, photos, SMS
 - Productivity – Google Drive, Dropbox, OneNote, Evernote
- Easy to integrate with hardware devices



<https://ifttt.com/recipes>

IoT Challenges

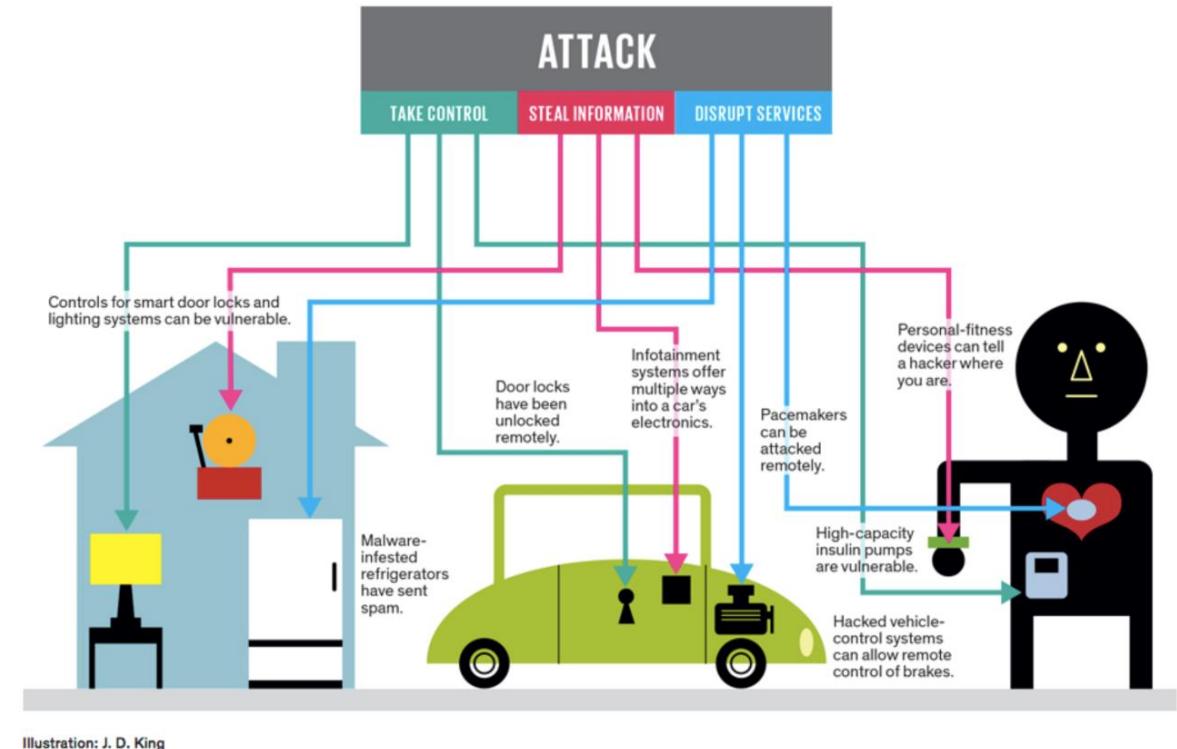
- Data privacy, governance, and compliance issues
- Data complexity
- Integrating legacy system with big data technology
- Lack of skills (internally, or ability to hire)
- The cost of big data tools



<https://jaxenter.com/actian-112215.html>

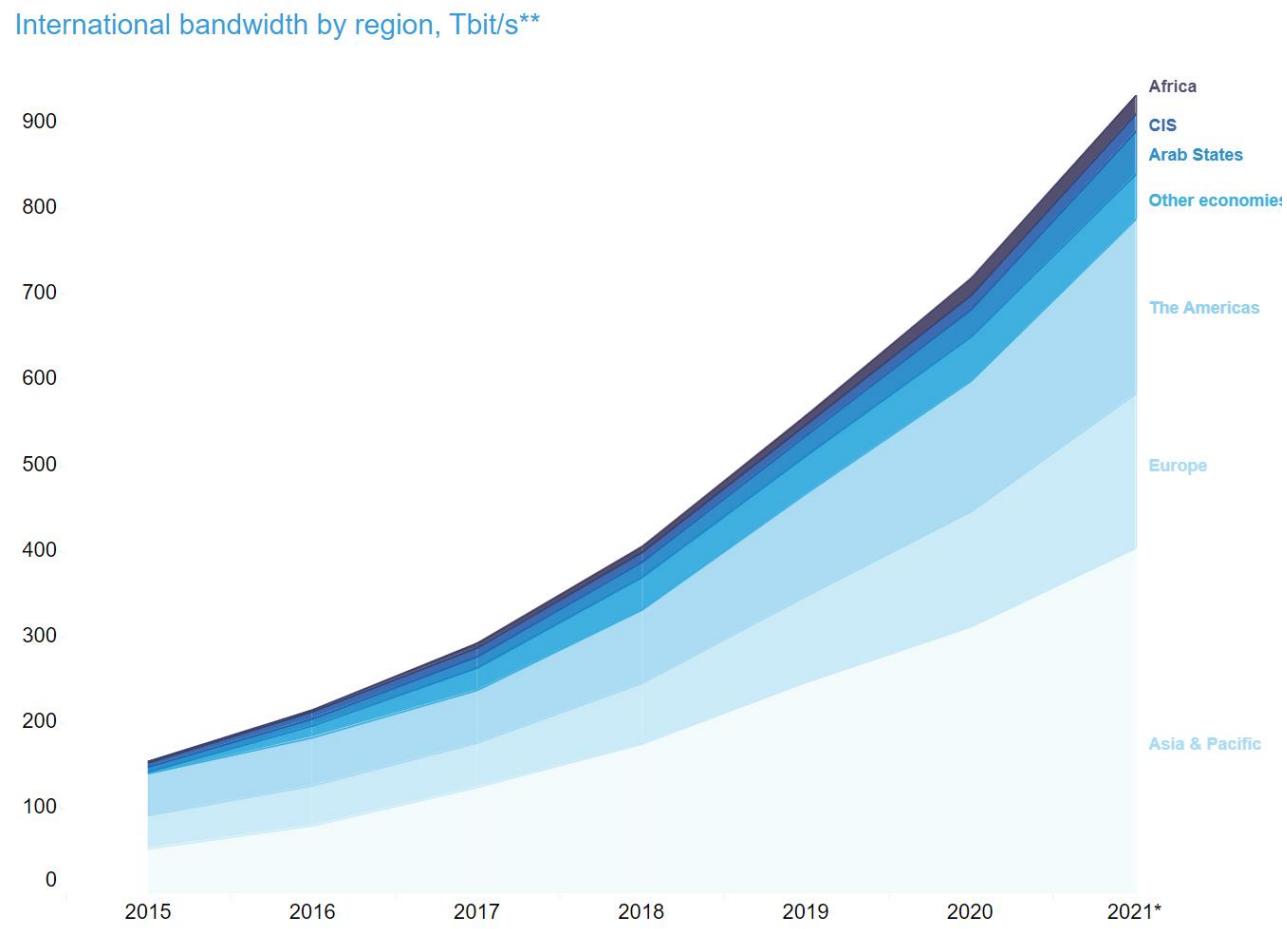
IoT Challenges - Security

- Usable Security
 - How do we make security solutions usable, scalable, manageable and non-intrusive?
- Privacy
 - How we do we make users feel comfortable using network services?
- Infrastructure & Service Protection
 - Technical security solutions for the networked society's "threat landscape"

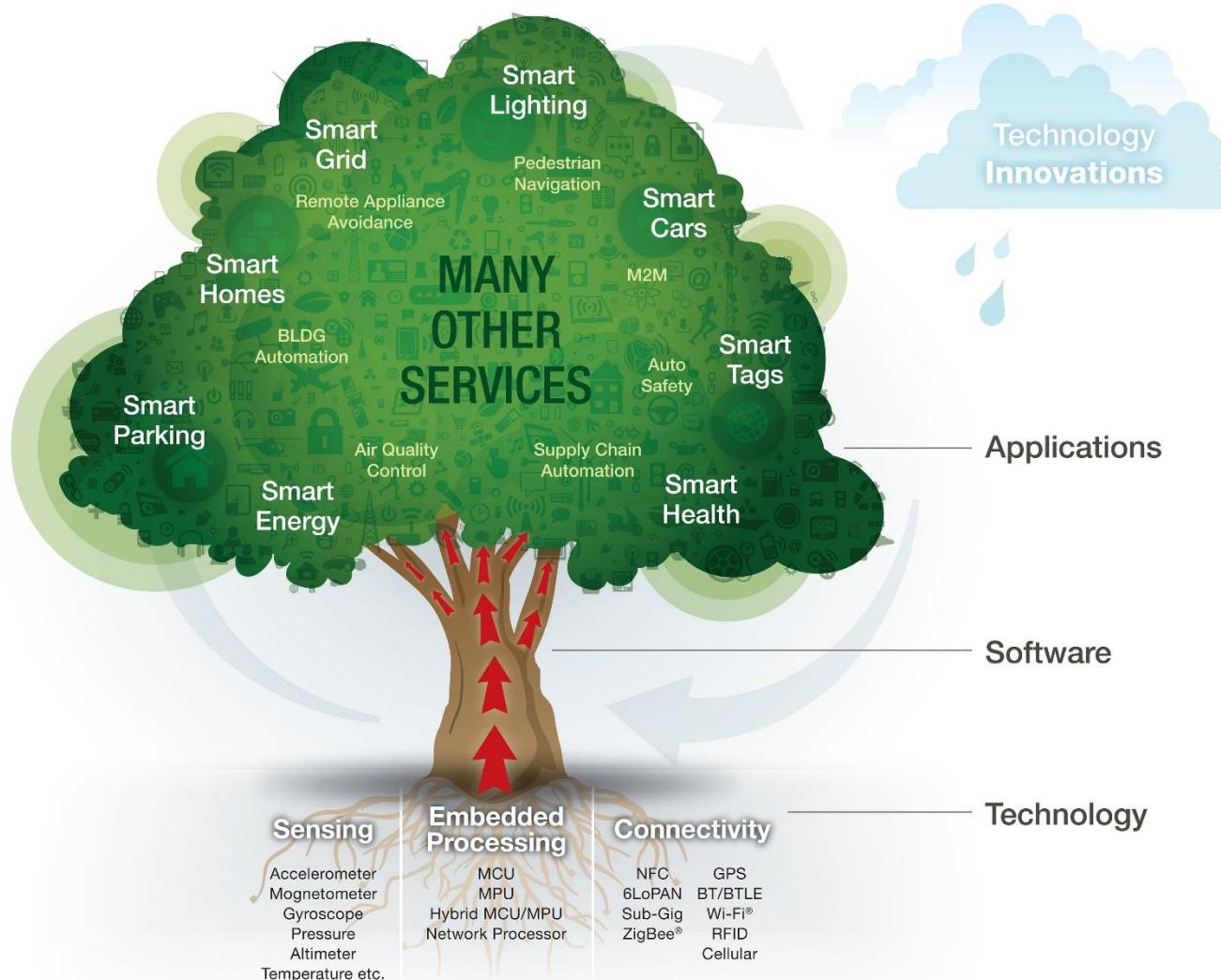


IoT Challenges – Bandwidth & Power Consumption

- International bandwidth availability has soared
- From 1.4 Tbps in 2002, it steadily climbed to 6.7 Tbps in 2006
- TeleGeography expects that number hit approx. 900 Tbps in 2021.



IoT - Opportunities

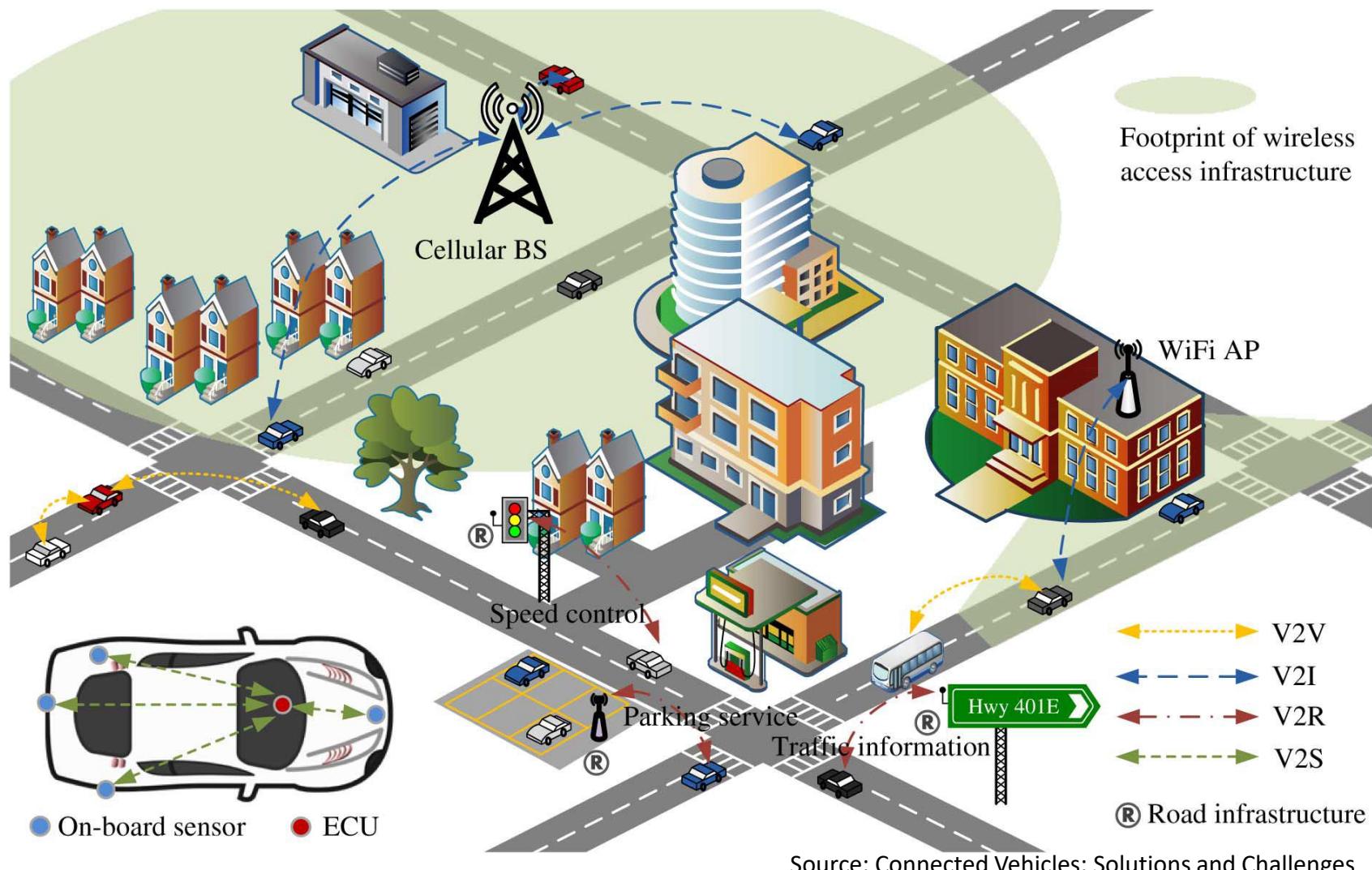


IoT Applications - Infrastructure

- Improving infrastructure
 - Creating more efficient and cost effective municipal services
 - Enhancing public transportation
 - Reducing traffic congestion
 - Keeping citizens safe and more engaged in the community.



IoT Applications – Connected Vehicles



IoT Applications - Healthcare

- Patient monitoring and diagnostics
- Information and data transfer, storage, and collaboration
- Intelligent healthcare devices and tools (smart wheelchair, RFID, sensors)
- Connected emergency units, response vehicles, and hospitals

