

Analog and Digital Signals

Today's Topics

- What's the difference between analog and digital signals
- Review Electricity Equations
- General Purpose Input / Output (GPIO)
- Pulse Width Modulation (PWM)
- Analog to Digital Converters (ADC)
- Microcontrollers and Computer

Electronic Signals

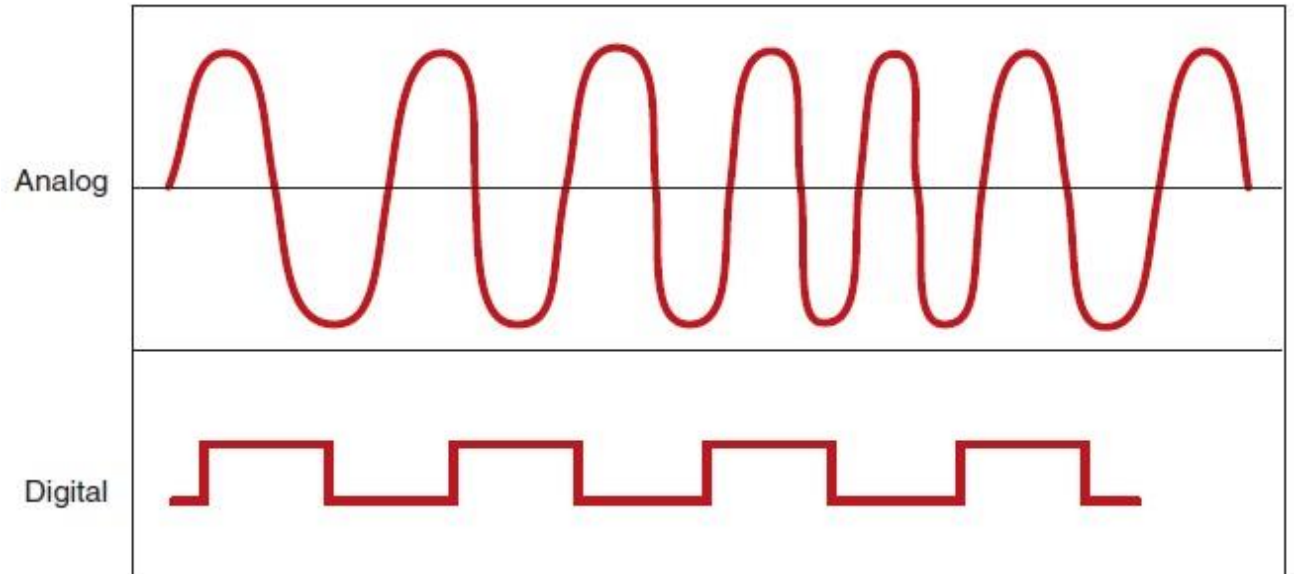


Image from <http://autosystempro.com/analog-and-digital-principles/>

Analog and Digital

- Digital devices can only store digital signals
 - Using 1 or several bits / sample
- We store an array of numbers
- Parameters
 - Bits per sample
 - Sampling rate
- Example: Audio...



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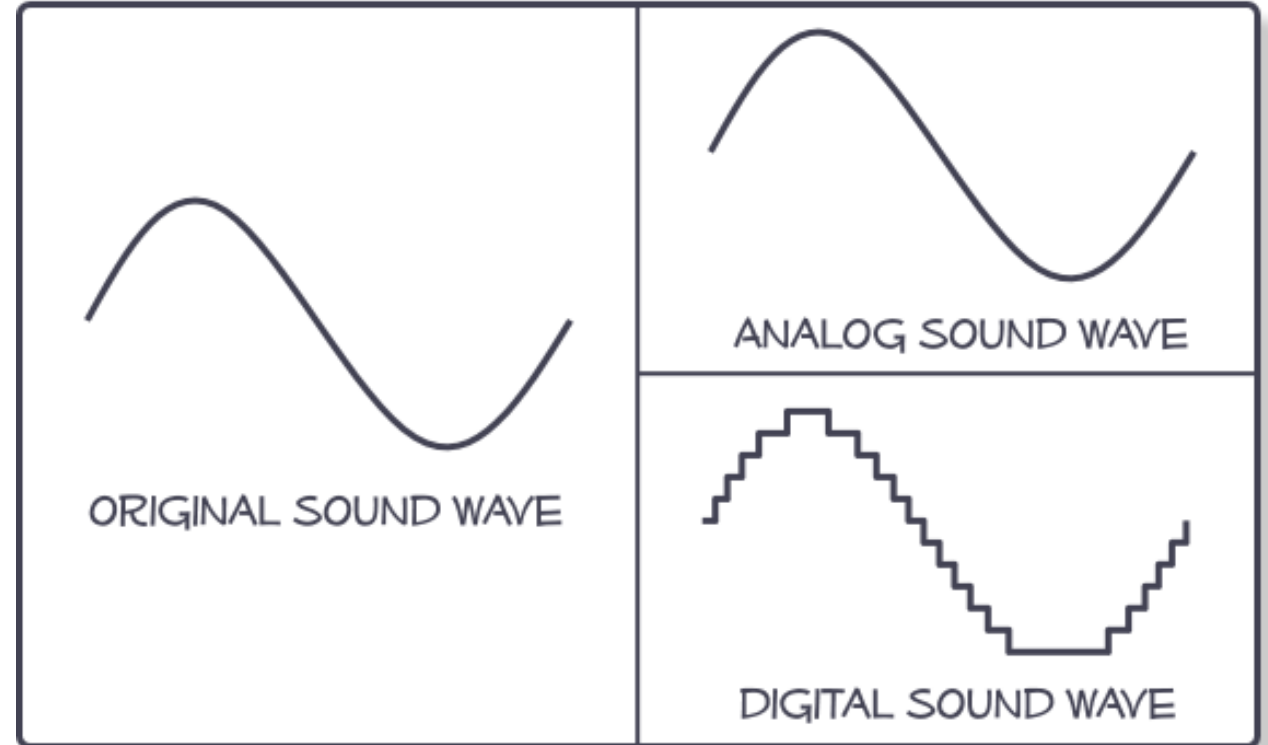
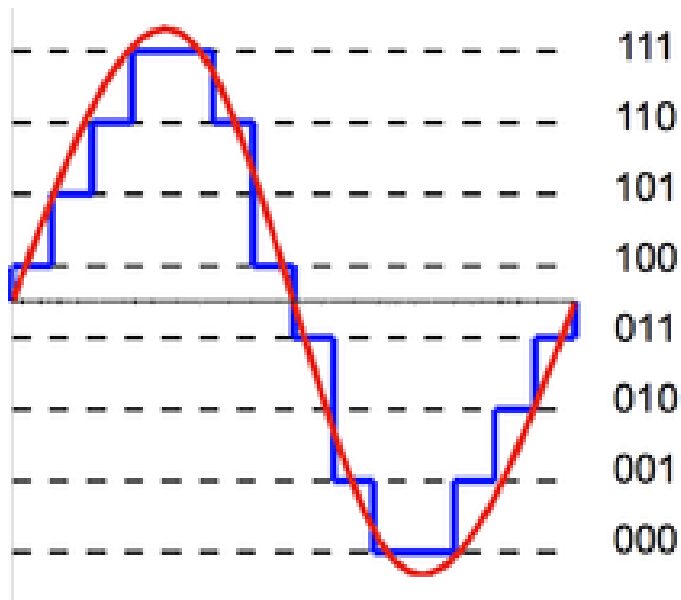


Image from <http://www.centerpointaudio.com/Analog-VS-Digital.aspx>

Bits per sample



- Using just 1 bit
 - Just 2 possible values/states: LOW (0) and HIGH (1)
 - digital
- Using >1 bit (n bits where $n > 1$)
 - 2^n possible values/states
- Example: using 3 bits:
 - $2^3 = 8$ possible values/states
- Called Quantisation
- More bits -> higher resolution -> higher accuracy

Sampling

- Sensor signals are analog
 - Temp -> voltage -> value
- Sampling Rate
 - Higher sampling rate(frequency) will give higher the accuracy

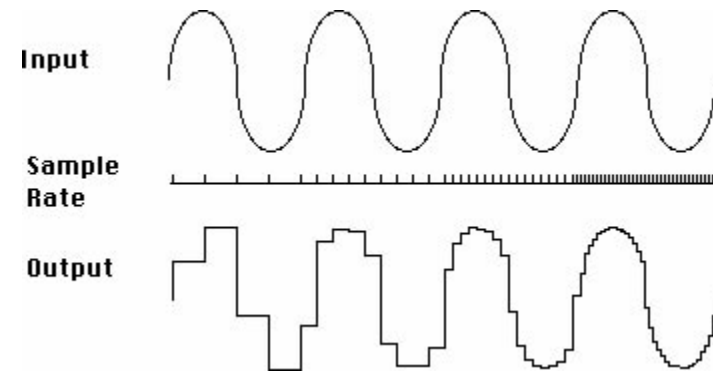
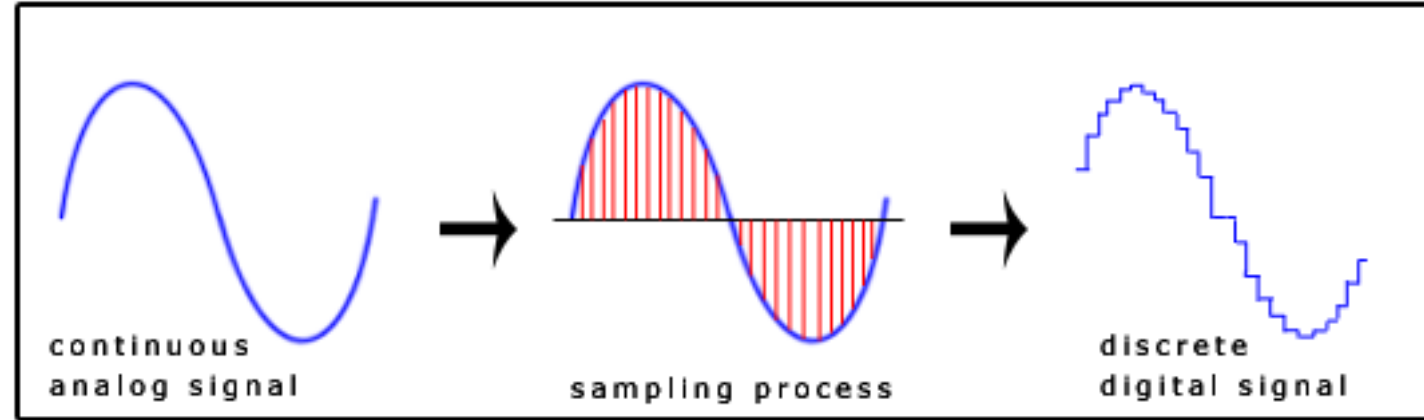
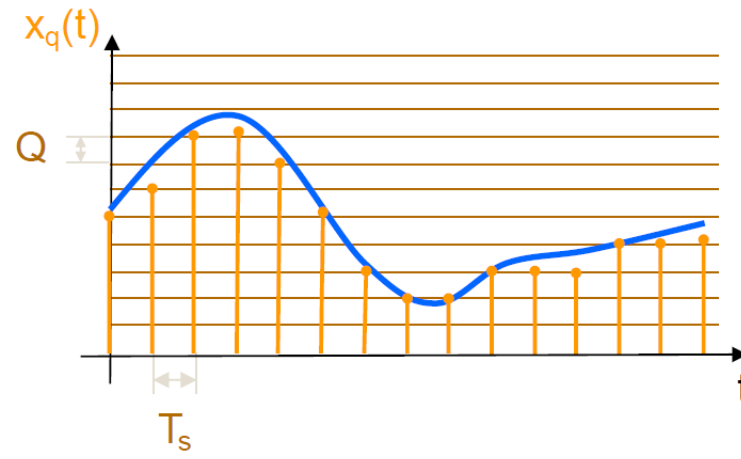


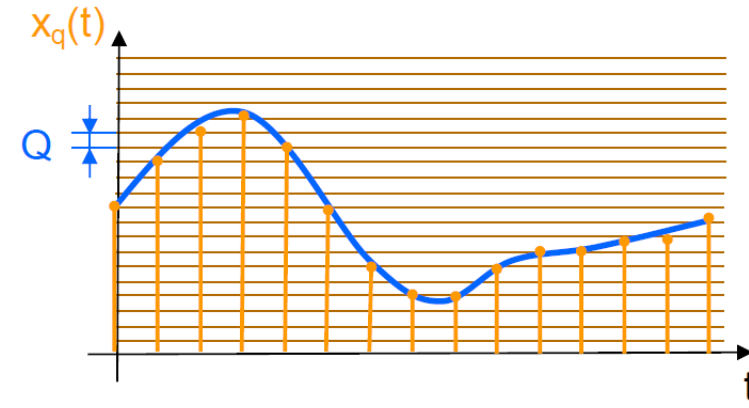
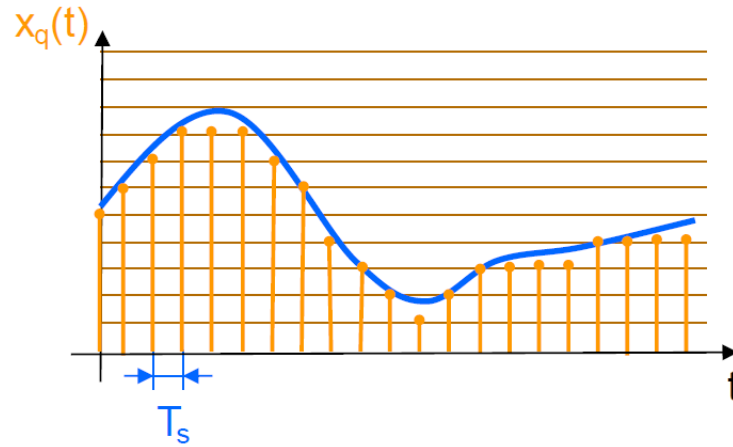
Image from <http://www.snotmonkey.com/work/school/405/overview.html>

Image from <http://www.jazzpoparkisto.net/audio/audio32.html>



Higher Sampling rate

Higher Resolution



Analog and Digital Conversion

- Measure voltage
- Parameters
 - Bits per sample
 - Sampling rate
- For 1 bit we have ...
 - GPIO Input
- For n bits we have ...
 - $0 - 2^n - 1$

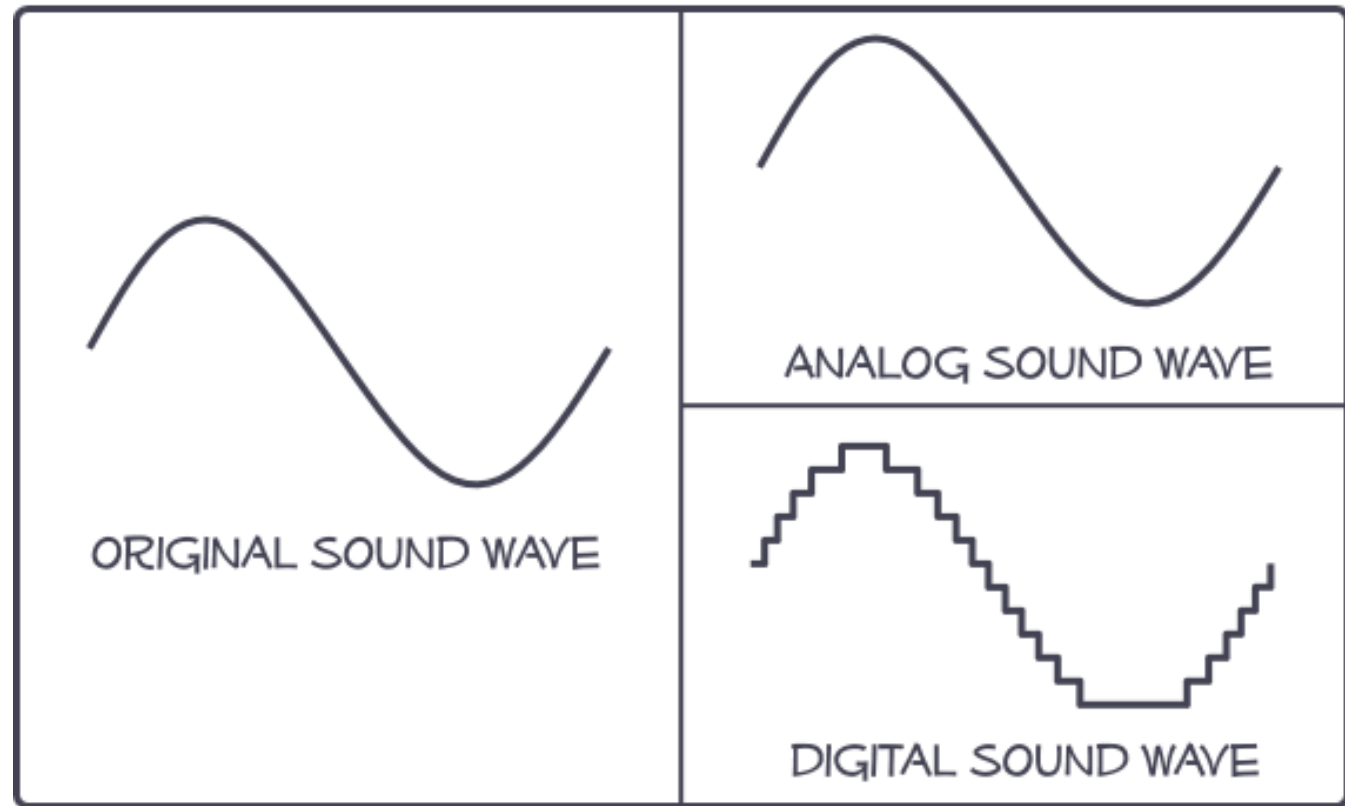


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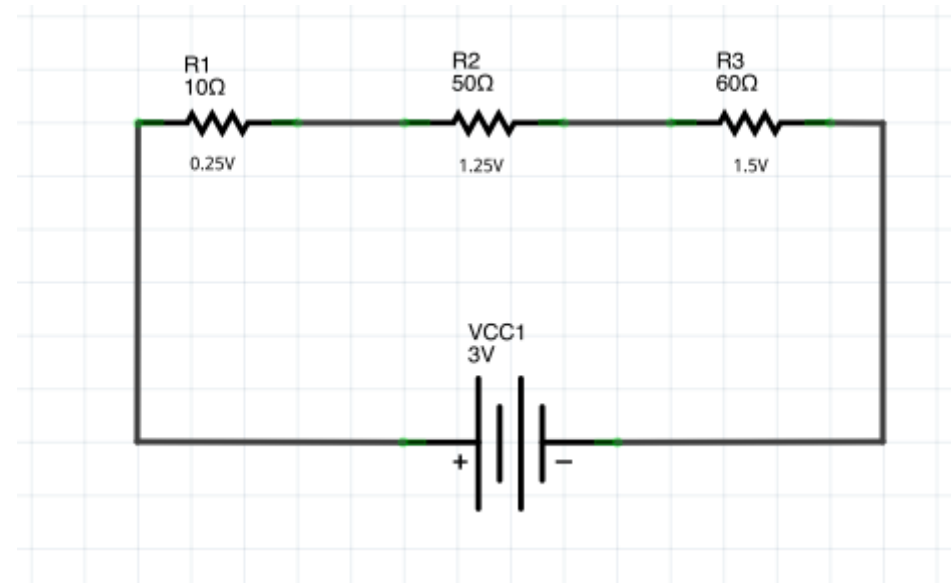
Electricity Equations

$$I = \frac{V}{R}$$

$$\sum_k \dot{i}_k = 0$$

$$\sum_k E_k = \sum_k R_k I_k$$

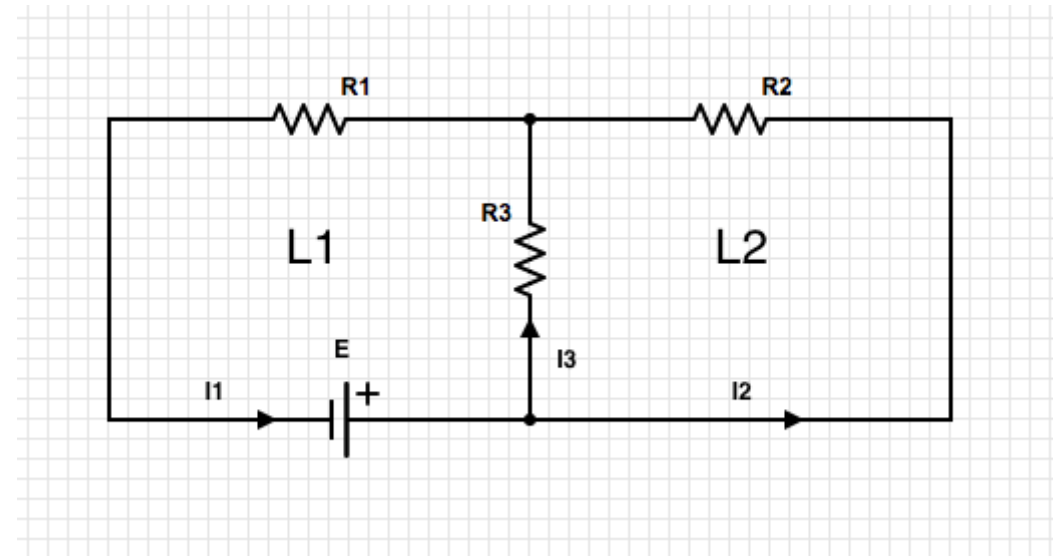
Ohm's Law



Kirchhoff Law I

$$\sum_k \dot{i}_k = 0$$

$$-I_1 + I_2 + I_3 = 0$$

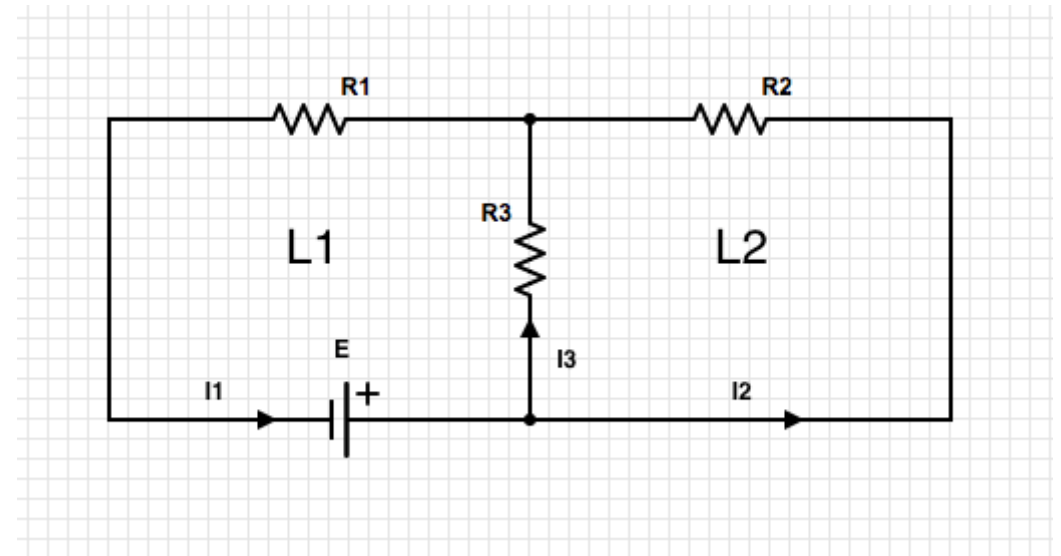


Kirchhoff's Law II

$$\sum_k E_k = \sum_k R_k I_k$$

$$L_1: E = I_1 R_1 + I_3 R_3$$

$$L_2: 0 = I_2 R_2 - I_3 R_3$$



Voltage Divider

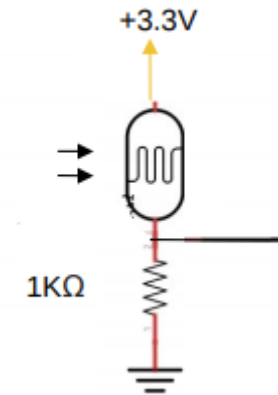
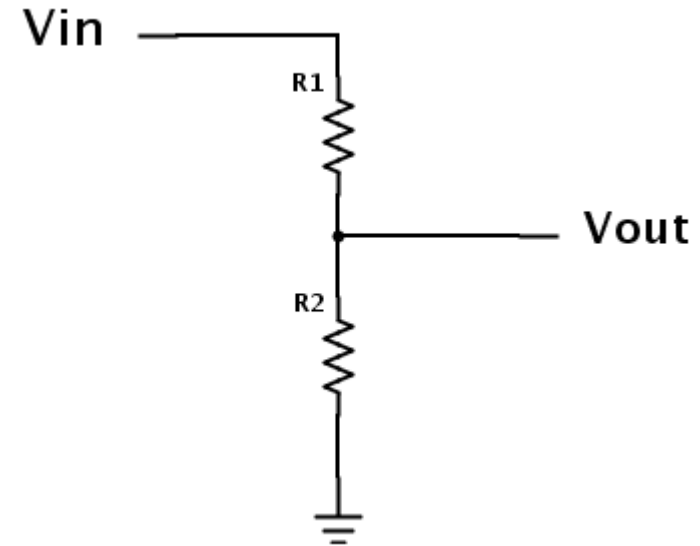
$$V_1 + V_2 = V_{in}$$

$$V_1 = I R_1$$

$$V_2 = V_{out} = I R_2$$

If current in output wire is 0, then:

$$V_{out} = \frac{R_2}{R_1 + R_2} V_{in}$$

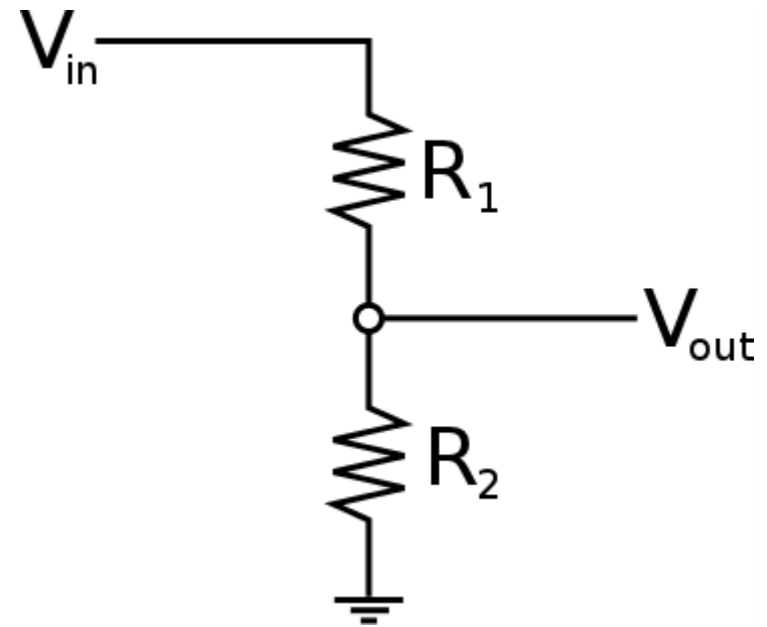


Voltage Divider

$$R_1 = 0$$

$$V_{out} = ?$$

$$V_{out} = \frac{R_2}{R_1 + R_2} V_{in}$$

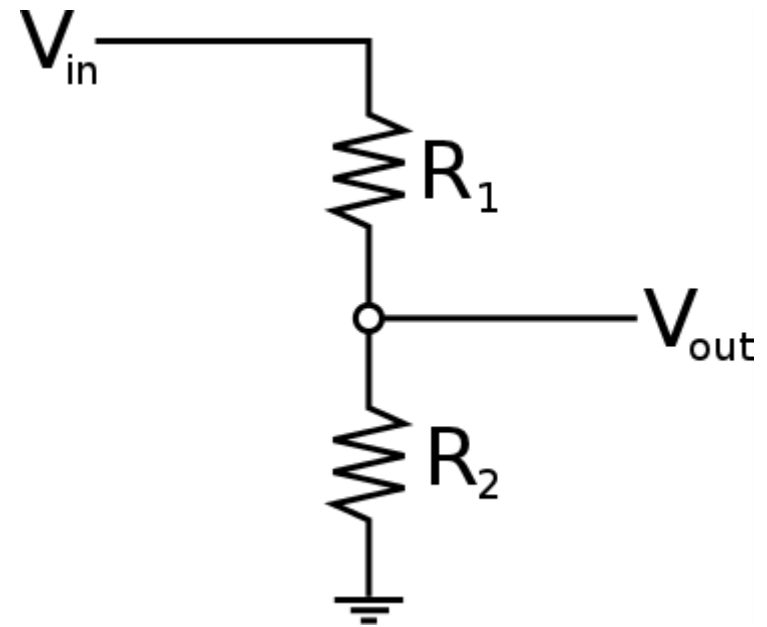


Voltage Divider

$$R_1 = \text{?}$$

$$V_{out} = \text{?}$$

$$V_{out} = \frac{R_2}{R_1 + R_2} V_{in}$$

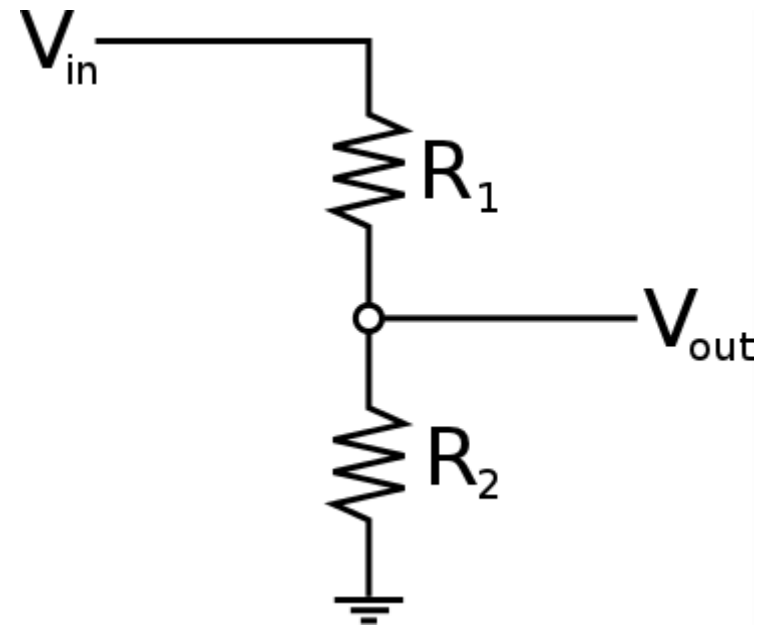


Voltage Divider

$$V_{out} = \frac{R_2}{R_1 + R_2} V_{in}$$

$$R_2 = 0$$

$$V_{out} = ?$$

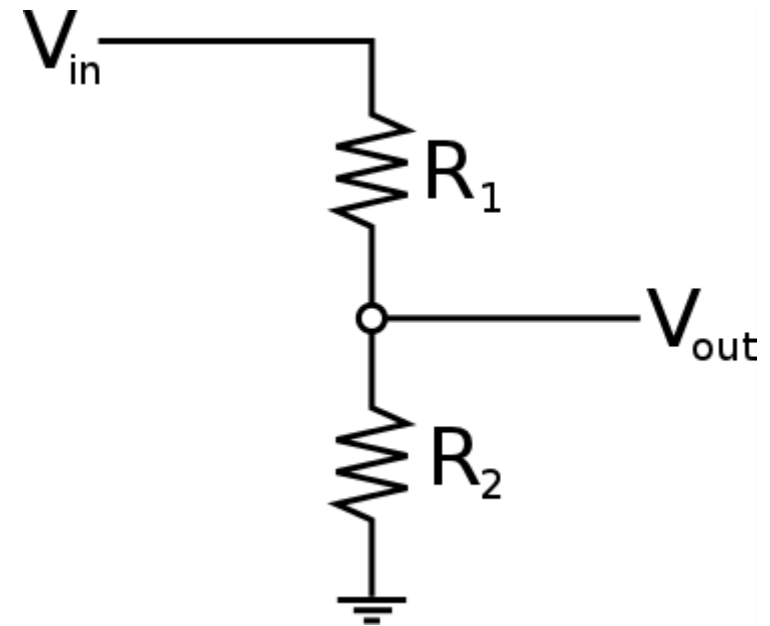


Voltage Divider

$$V_{out} = \frac{R_2}{R_1 + R_2} V_{in}$$

$$R_2 = \text{¥}$$

$$V_{out} = ?$$



Voltage Divider

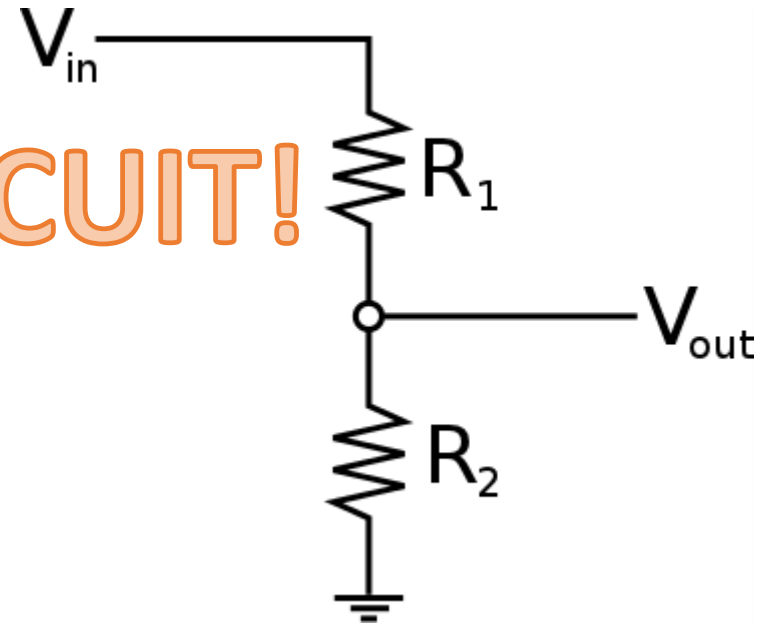
$$V_{out} = \frac{R_2}{R_1 + R_2} V_{in}$$

$$R_1 = 0$$

$$R_2 = 0$$

$$V_{out} = ?$$

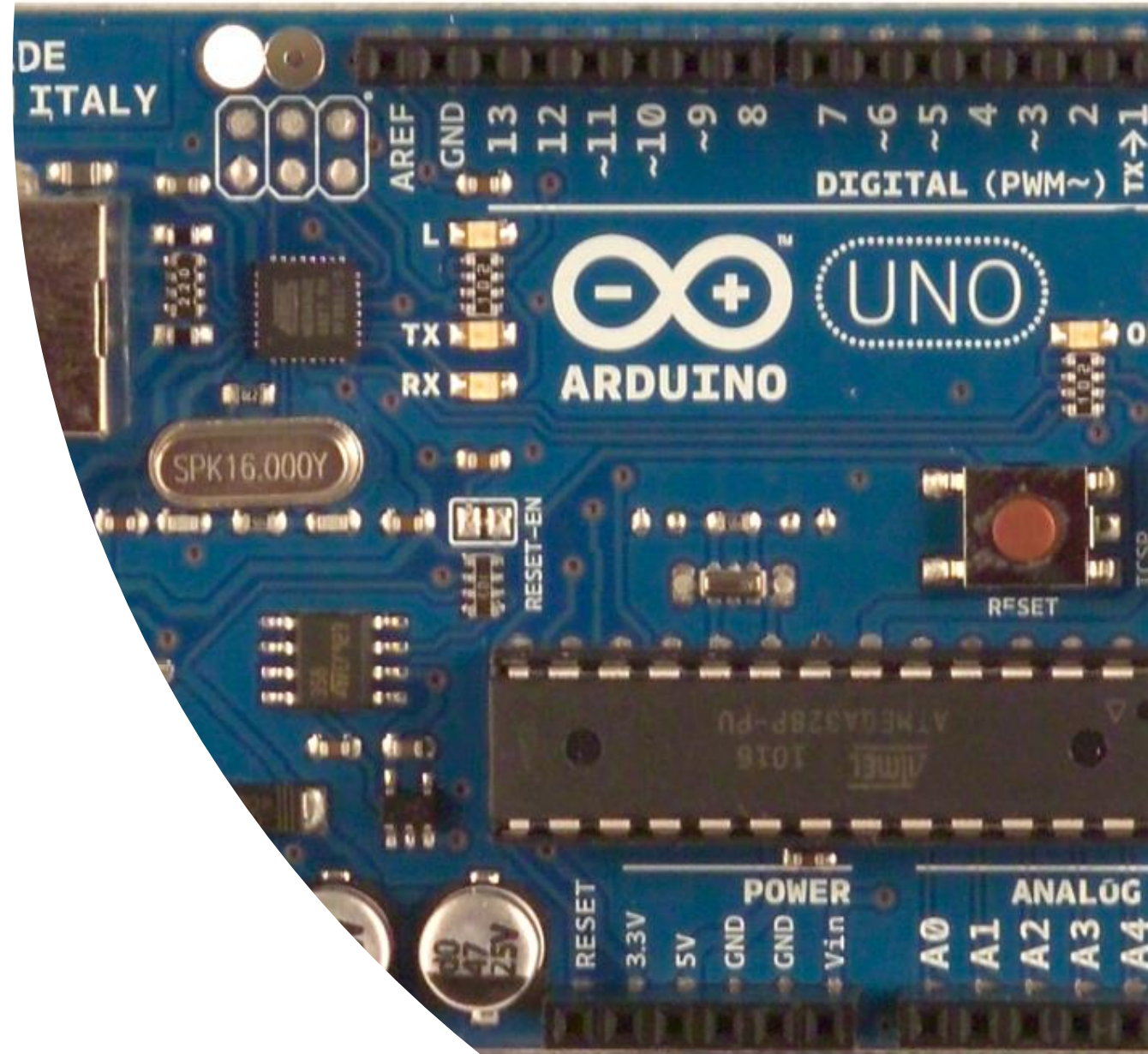
SHORT CIRCUIT!



Development Boards

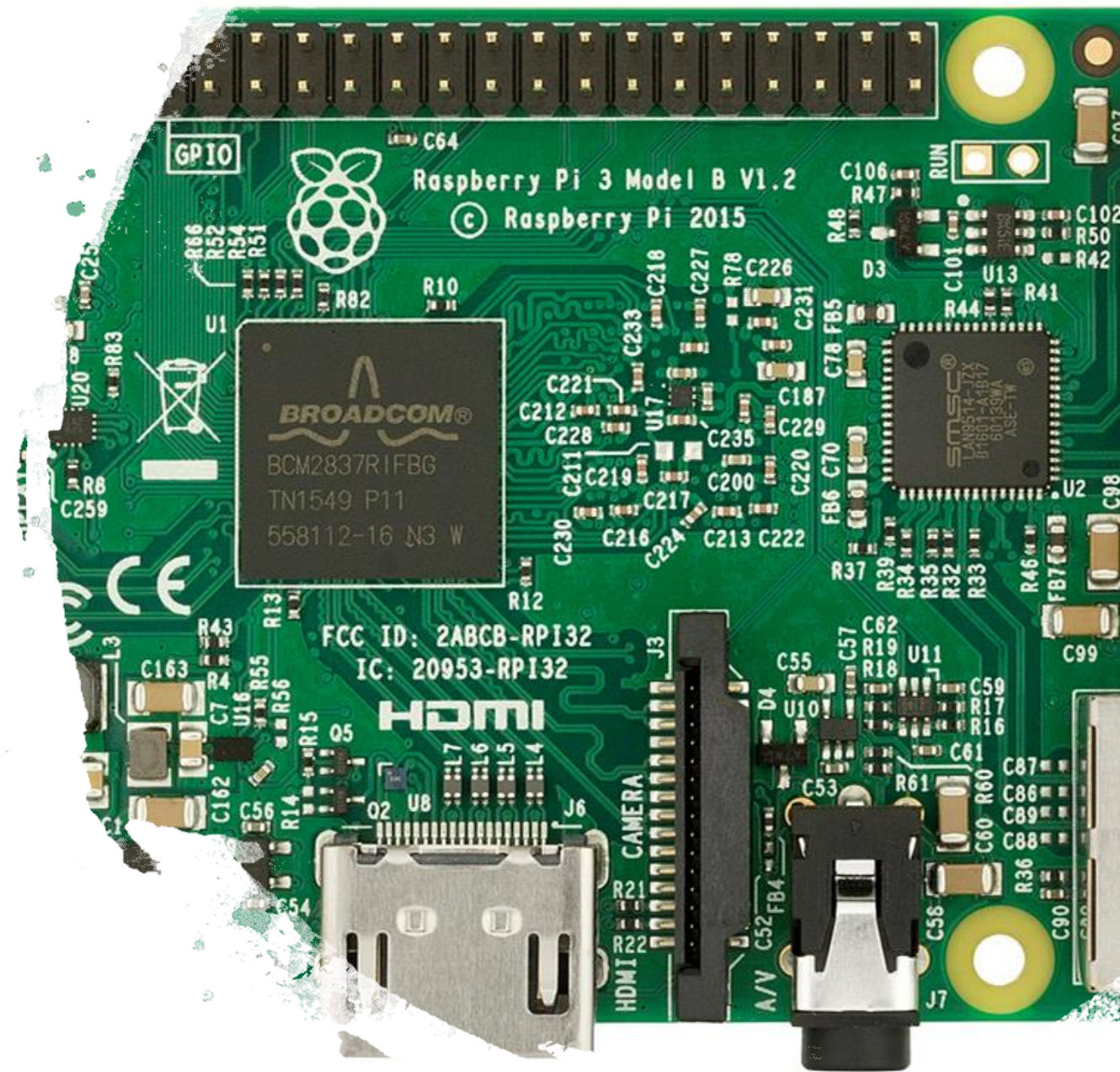
Microcontrollers (e.g. Arduino)

- Simple, low cost
- Runs one software program
- Connect sensors/hardware via GPIO
- Constrained Resources
 - Low speed
 - small memory
 - (usually) no disk
 - No general audio/video/networking (added as needed)
- PWM
- Can have built in Analog to Digital Conversion.



Single Board Computers (e.g. Rpi)

- CPU
- Memory and Storage
- General interfaces for audio/video
- Operating System
- General Purpose Input and Output
- Usually no built in ADC.



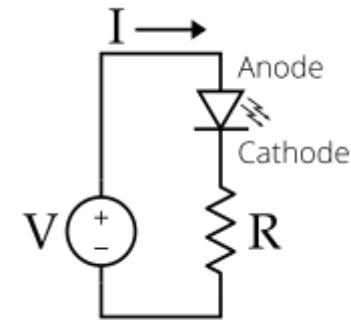
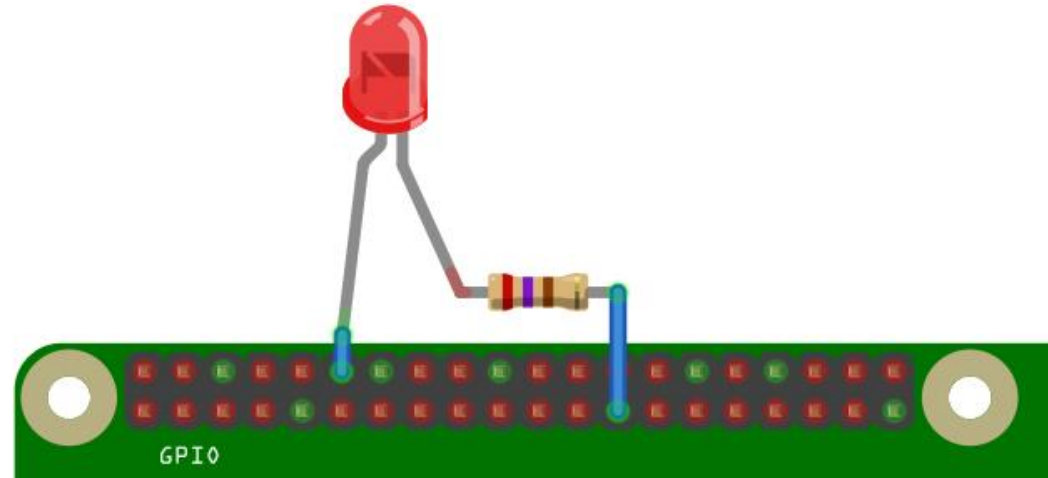
Output and Input on RPi

- Digital Pins
 - Value LOW (0) or HIGH (1)
- Write programs to set pins to Low(0) or High(1)
 - 0V or 3.3V
- Write programs to read pin values
 - High(1)
 - Low(0)



Output

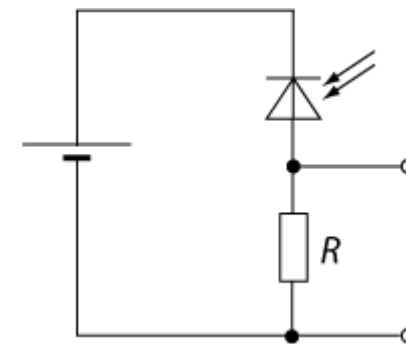
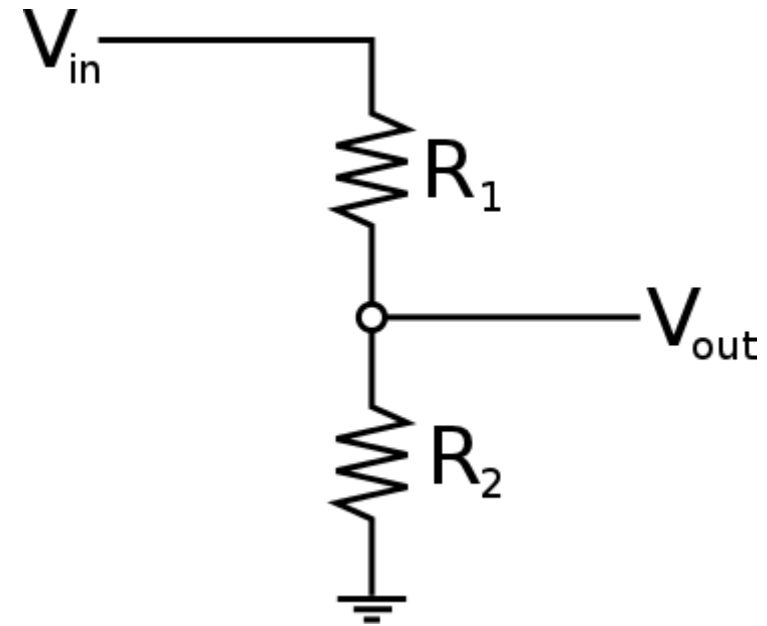
- 3.3V(HIGH) or 0V(LOW)
 - Default 8 mA max per pin.
- Switching a pin High is like connecting a 3.3V battery to device.
- Switching a pin Low is like disconnecting the battery



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Input

- Can be Voltage Divider Circuit
- Can measure V_{out} ...
 - via analogue input on Arduino
 - Required Analog to Digital converter on RPi. (unless you want it to act like a switch)



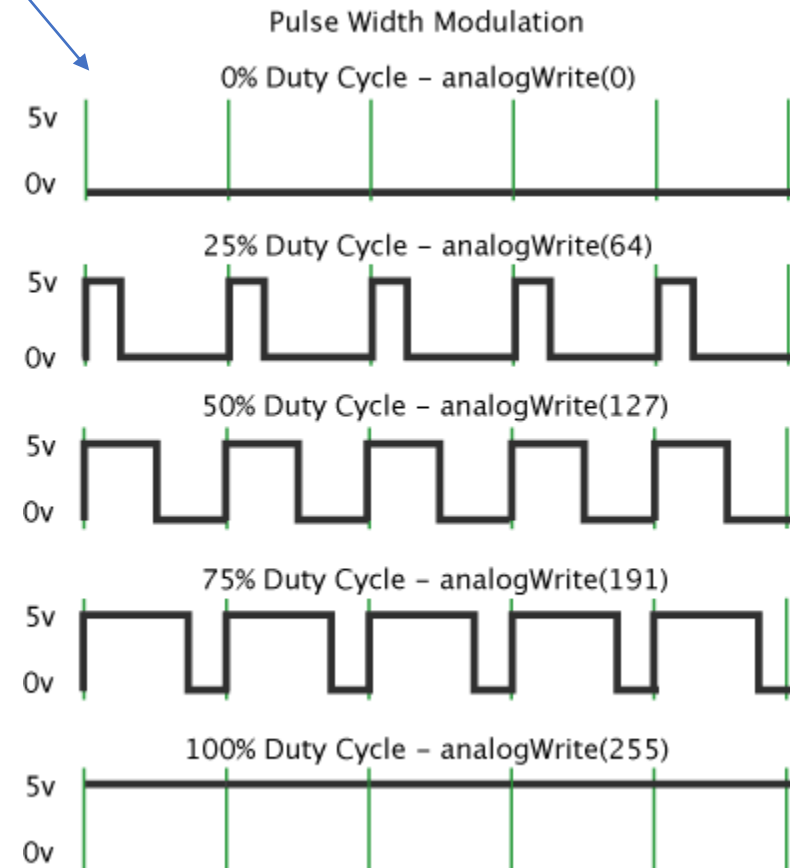
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Pulse With Modulation

Pulse Width

Arduino's PWM frequency at about 500Hz, the green lines would measure 2 milliseconds each.

- We set the % of “high” cycle
 - 0 – 0%
 - 255 – 100%
 - Typical for Arduino. Depends on the library
- Implementation
 - Hardware
 - Software
- Usage
 - LED dimming
 - Servo Motors



Microcontrollers and Computers

Microcontrollers and computers



Firmware



Software