

## EDUCATION

**Indiana University, Bloomington, IN**

**Graduate May 2023**

*Master of Science in Computer Science*

**Indiana University, Indianapolis, IN**

**August 2019 – August 2022**

*Bachelor of Science in Computer Science*

**Cumulative GPA: 3.98 / 4.0**

## PROJECTS & RESEARCH

### Codebase Insights Heatmap — IntelliJ IDE & VSCode Plugin

October 2021 - May 2022

- Provided insights into users' codebases algorithmically through 6 metrics computed by **Spring Boot** back-end
- Optimized algorithms to analyze Git repositories and identify the most problematic files
- Communicated with team of 7 people by methodically writing meeting notes and scheduling the timeline
- Adapted to frequently changing requirements, then updated documentation and designs accordingly

### Healthcare Management System — Full Stack Developer

January 2021 - April 2021

- Collaborated with Agile team to develop 28 back-end server endpoints and 49 front-end components for software engineering capstone project
- Self-taught **Spring Boot**, **React**, **Redux**, and **MySQL**, then taught 3 non-technical team members how to use them
- Documented architecture design and test cases then deployed application on **Heroku** with **Docker** script weekly

### Game Maker Engine — Design Patterns Project

October 2021 - October 2021

- Designed a component-based software architecture to demonstrate proficiency of object-oriented design patterns
- Transformed unusable code into a working game maker after a codebase swap with another team
- Translated ambiguous requirements into an extensible and maintainable game making and playing application
- Led Agile team to ensure usage of **SonarQube**, **JUnit**, and **Jira** and thus adhered to two tight 2-week timelines

### BatchLayout Graph Visualization — Data Visualization

September 2019 - December 2019

- Built a dynamic, user-friendly web application that plots the coordinates for a graph using only its edges
- Implemented zooming, panning, and vertex removal through **JavaScript** and **D3.js**

## WORK EXPERIENCE

### Software Development Intern — Indiana Farm Bureau Insurance

June 2022 – August 2022

- Modernized 22 e-forms from 2003 .ASP into **ASP.NET C#** in 9 weeks
- Enhanced usability by writing **SQL** queries to extract user data preemptively
- Accelerated work pace by creating a system of templates with which to create web pages

## ACTIVITIES

### Business Professionals of America Treasurer

August 2018 - March 2019

- Qualified for state competitions in **C# Programming** and nationals in **Fundamental Spreadsheet Applications**
- Managed \$8,000 as treasurer using **Microsoft Excel**

## TECHNICAL SKILLS

- Languages: **Java**, **C#**, **JavaScript**, **SQL**, **Python**, **jQuery**, **C**
- Technologies: **ASP.NET**, **Spring Boot**, **React**, **MongoDB**, **PostgreSQL**, **Android development**
- Tools: **GitHub**, **Jira**, **Confluence**, **JUnit**, **Postman**, **Jenkins CI/CD**, **Linux**, **Microsoft SQL Server**

## AWARDS

- Dean's List
- Class of 2019 Valedictorian
- C# Programming — 1<sup>st</sup> place award

*Indiana University Bloomington (2019 - PRESENT)*

*Ben Davis University High School (2019)*

*Business Professionals of America Regionals (2018)*