# Yifeng Huang

## AI/ML Experience

#### Img2loc

Camera-only localization anywhere on Earth (no GPS) with deep learning.

- Built in-browser inference demo using ONNX Web Runtime.
  - Source code: github.com/fyhuang/img2loc
- Trained multi-label classifier over S2 cells.
  - Multi-label classification head on top of fine-tuned Vision Transformer.
  - Positive weighted BCE loss to correct class imbalance.
  - Custom validation metrics including estimated Geoguessr score.
  - Repeatable training setup with cloud GPUs using Ansible, Conda.
- Created 3 new image-geolocation datasets.
  - Density-weighted sampling from OSM for Street View dataset.
  - Image filtering & retrieval from Flickr for large-scale geotagged image dataset.
  - Adaptive S2 cell splitting algorithm for selecting output labels.
- PyTorch, Lightning, Pandas, TensorBoard, ONNX, OSM, Ansible.

## Experience

#### YouTube Trust & Safety

Engineering Manager, Staff SWE

2021-present

- Managed team of 8 engineers to launch 4 major projects in 2 years.
  - New feedback product built for GenAl use cases, serving both high-volume user facing traffic and internal T&S use cases.
  - New user-facing appeals product built on DSA deadline.
  - Revamped flagging form built on modern YouTube x-plat stack.
  - Flag email notifications with low-latency online scheduling and batching.
- Improved frontend productivity ~10x with codebase modernization project.
  - o Modernized the reporting form on a centralized, cross-platform tech stack.
  - Improved turnaround time from 2-3 quarters for minor changes, to launching new features and surfaces with just weeks of coding.
- Increased team's ownership and scope across the org to encompass complete workflow.
  - Added visibility on full flag lifecycle with real-time event listener service.
  - Asynchronous, low-latency architecture handles highly variable fanout up to 6 orders of magnitude.
  - Expanded collaboration with ML teams to increase coverage of ML flag filtering.

Designed flag signals service and started initiative to retrain models with new signals.

#### Responsible for full end-to-end stack.

- Backend C++ infrastructure processes 150M user flags per month.
- o Integration with abuse review systems and ML filtering models.
- Frontend in TypeScript, Elements, Wiz Next.

### rideOS – autonomous vehicle mapping & routing startup

2017-2020

Founding Engineer, Tech Lead

#### • Developed & launched company's first customer-facing SaaS product.

Led a team of 4 to develop ride hailing API for autonomous vehicle dispatch.

#### Worked across the stack on routing & dispatch projects.

- A\* routing engine with no-downtime map updates from OSM.
- Java microservices stack on Kubernetes + Helm + gRPC.
- o Built on GCP tech stack: Spanner, GKE, Bigtable, BigQuery.
- On-vehicle (ROS) and backend integrations with autonomous vehicle partners.

**Google (Nest)** 2013-2017

Senior Software Engineer

#### Nest Cam video stack tech lead.

- Led team of 3 on C++ firmware (Android/Brillo platform) for 4k video live streaming.
- Multi-threaded, event-driven architecture based on epoll.
- Optimized end-to-end playback latency from >30s to under 2s across the full stack: device firmware, cloud backend services, and in iOS/Android apps.

#### • Launched real-time cloud transcoding service.

- On-demand, low-latency (# b-frames + 1) transcoding to for adaptive live streaming.
- Go and C++ integrated with Cgo, backed by ffmpeg.
- C++, Android platform, h.264, Opus/Speex, ffmpeg, Scala.

### Other Work

- **Dropcam (acquired by Google).** Firmware engineer on C/Lua codebase with async I/O and green threads. Embedded firmware in C for battery-powered Bluetooth LE product.
- Computer Vision/Camera Consultant (2020-2021). Real-time computer vision projects with C++ and CUDA.
- Archive Box. Personal file organizer. Python 3. Offline-first design using CRDTs.

## Education

Stanford University, B.S. Symbolic Systems. 2013