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Configuration and operations

Logging

For a user-facing overview (CLI + Control UI + config), see [/logging](#).

OpenClaw has two log “surfaces”:

Console output (what you see in the terminal / Debug UI).

File logs (JSON lines) written by the gateway logger.

File-based logger

Default rolling log file is under `/tmp/openclaw/` (one file per day):
`openclaw-YYYY-MM-DD.log`

Date uses the gateway host’s local timezone.

The log file path and level can be configured via
`~/.openclaw/openclaw.json` :

`logging.file`

`logging.level`

The file format is one JSON object per line.

The Control UI Logs tab tails this file via the gateway (`logs.tail`).
CLI can do the same:

```
openclaw logs --follow
```

Verbose vs. log levels



File logs are controlled exclusively by `logging.level` .

`--verbose` only affects **console verbosity** (and WS log style); it does **not** raise the file log level.

To capture verbose-only details in file logs, set `logging.level` to `debug` or `trace` .


Console capture

The CLI captures `console.log/info/warn/error/debug/trace` and writes them to file logs, while still printing to `stdout/stderr`.

You can tune console verbosity independently via:

```
logging.consoleLevel (default info )
logging.consoleStyle ( pretty | compact | json )
```

Tool summary redaction

Verbose tool summaries (e.g.  Exec: ...) can mask sensitive tokens before they hit the console stream. This is **tools-only** and does not alter file logs.

```
logging.redactSensitive : off | tools (default: tools )
logging.redactPatterns : array of regex strings (overrides defaults)

Use raw regex strings (auto gi ), or /pattern/flags if you need
custom flags.

Matches are masked by keeping the first 6 + last 4 chars (length
≥ 18), otherwise *** .

Defaults cover common key assignments, CLI flags, JSON fields,
bearer headers, PEM blocks, and popular token prefixes.
```

Gateway WebSocket logs



The gateway prints WebSocket protocol logs in two modes:

Normal mode (no `--verbose`): only “interesting” RPC results are printed:

errors (`ok=false`)

slow calls (default threshold: `>= 50ms`)

parse errors

Verbose mode (`--verbose`): prints all WS request/response traffic.

WS log style

`openclaw gateway` supports a per-gateway style switch:

`--ws-log auto` (default): normal mode is optimized; verbose mode uses compact output

`--ws-log compact` : compact output (paired request/response) when verbose

`--ws-log full` : full per-frame output when verbose

`--compact` : alias for `--ws-log compact`

Examples:

```
# optimized (only errors/slow)
```

```
openclaw gateway
```

```
# show all WS traffic (paired)
```

```
openclaw gateway --verbose --ws-log compact
```

```
# show all WS traffic (full meta)
```

```
openclaw gateway --verbose --ws-log full
```

Console formatting (subsystem logging)



The console formatter is **TTY-aware** and prints consistent, prefixed lines. Subsystem loggers keep output grouped and scannable.

Behavior:

Subsystem prefixes on every line (e.g. `[gateway]` , `[canvas]` , `[tailscale]`)

Subsystem colors (stable per subsystem) plus level coloring

Color when output is a TTY or the environment looks like a rich terminal (`TERM` / `COLORTERM` / `TERM_PROGRAM`), respects `NO_COLOR`

Shortened subsystem prefixes: drops leading `gateway/` + `channels/` , keeps last 2 segments (e.g. `whatsapp/outbound`)

Sub-loggers by subsystem (auto prefix + structured field `{ subsystem }`)

`logRaw()` for QR/UX output (no prefix, no formatting)

Console styles (e.g. `pretty` | `compact` | `json`)

Console log level separate from file log level (file keeps full detail when `logging.level` is set to `debug` / `trace`)

WhatsApp message bodies are logged at `debug` (use `--verbose` to see them)

This keeps existing file logs stable while making interactive output scannable.

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Gateway Lock >

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