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Media and devices

Location Command

TL;DR

`location.get` is a node command (via `node.invoke`).

Off by default.

Settings use a selector: Off / While Using / Always.

Separate toggle: Precise Location.

Why a selector (not just a switch)

OS permissions are multi-level. We can expose a selector in-app, but the OS still decides the actual grant.

iOS/macOS: user can choose **While Using** or **Always** in system prompts/Settings. App can request upgrade, but OS may require Settings.

Android: background location is a separate permission; on Android 10+ it often requires a Settings flow.

Precise location is a separate grant (iOS 14+ “Precise”, Android “fine” vs “coarse”).

Selector in UI drives our requested mode; actual grant lives in OS settings.

Settings model



Per node device:

```
>
location.enabledMode : off | whileUsing | always
```

```
location.preciseEnabled : bool
```

UI behavior:

Selecting `whileUsing` requests foreground permission.

Selecting `always` first ensures `whileUsing` , then requests background (or sends user to Settings if required).

If OS denies requested level, revert to the highest granted level and show status.

Permissions mapping (node.permissions)

Optional. macOS node reports `location` via the permissions map; iOS/Android may omit it.

Command: `location.get`

Called via `node.invoke` .

Params (suggested):

```
{
  "timeoutMs": 10000,
  "maxAgeMs": 15000,
  "desiredAccuracy": "coarse|balanced|precise"
}
```

Response payload:



```
"lat": 48.20849,  
"lon": 16.37208,  
"accuracyMeters": 12.5,  
"altitudeMeters": 182.0,  
"speedMps": 0.0,  
"headingDeg": 270.0,  
"timestamp": "2026-01-03T12:34:56.000Z",  
"isPrecise": true,  
"source": "gps|wifi|cell|unknown"  
}
```

Errors (stable codes):

LOCATION_DISABLED : selector is off.

LOCATION_PERMISSION_REQUIRED : permission missing for requested mode.

LOCATION_BACKGROUND_UNAVAILABLE : app is backgrounded but only While Using allowed.

LOCATION_TIMEOUT : no fix in time.

LOCATION_UNAVAILABLE : system failure / no providers.

Background behavior (future)

Goal: model can request location even when node is backgrounded, but only when:

User selected **Always**.

OS grants background location.

App is allowed to run in background for location (iOS background mode / Android foreground service or special allowance).

Push-triggered flow (future):

1. Gateway sends a push to the node (silent push or FCM data).

2. Node wakes briefly and requests location from the device.
3. Node forwards payload to Gateway.

Notes:

iOS: Always permission + background location mode required. Silent push may be throttled; expect intermittent failures.

Android: background location may require a foreground service; otherwise, expect denial.

Model/tooling integration

Tool surface: `nodes tool adds location_get action (node required).`

CLI: `openclaw nodes location get --node <id> .`

Agent guidelines: only call when user enabled location and understands the scope.

UX copy (suggested)

Off: “Location sharing is disabled.”

While Using: “Only when OpenClaw is open.”

Always: “Allow background location. Requires system permission.”

Precise: “Use precise GPS location. Toggle off to share approximate location.”

< Voice Wake



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