

Turtle API

Signature	
<code>public Turtle()</code>	Constructor to create a Turtle object
<code>public void forward(double distance)</code>	Move turtle forward by specified distance
<code>public void penDown()</code>	Lower the pen to draw
<code>public void penUp()</code>	Lift pen up
<code>public void left(double angle)</code>	Turn turtle left by given angle
<code>public void right(double angle)</code>	Turn turtle right by given angle
<code>public void setPenColor(String color)</code>	Sets the color of the turtle's pen.