

XMLParser

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DOMNode - The DOMNode class

Properties

public void nodeName(string name)
Sets name of the current node.

public string nodeName()
Name of the current node.

public void nodeValue(string value)
Sets value of the current node.

public string nodeValue()
Value of the current node.

public void nodeParent(DOMNode* parent)
Sets parent of the current node.

public const DOMNode* nodeParent()
The parent of this node.

public DOMNodeList childNodes()
A **DOMNodeList** that contains all children of this node. If there are no children, this is an empty **DOMNodeList**.

public DOMELEMENT* childNodes(size_t index)
A child node of this node. If there is no child with that index this is NULL.

Methods

public bool hasAttributes()
Checks if node has attributes.

public bool hasChildNodes()
Checks if node has children.

public size_t size()
Number of all descendant nodes of the node.

```
public DOMNode* insert(DOMNode* node, [DOMNode* refnode])
```

This function inserts a new node right before the reference node.

```
public DOMNode* append(DOMNode* node)
```

This function appends a child to an existing list of children.

```
public void remove(DOMNode* node)
```

This functions removes a child from a list of children.