STAT 33B Homework 5

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This assignment is due April 14, 2020 by 11:59pm.

The purpose of this assignment is to practice using closures and displaying error messages.

Edit this file, knit to PDF, and:

- Submit the Rmd file on bCourses.
- Submit the PDF file on Gradescope.

If you think you'll need help with submission, please ask in office hours before the assignment is due.

Answer all questions with complete sentences, and put code in code chunks. You can make as many new code chunks as you like. Please do not delete the exercises already in this notebook, because it may interfere with our grading tools.

Exercise 1

The Fibonacci sequence is formed by adding successive pairs of numbers together to get the next number. The first ten numbers in the sequence are:

```
1 1 2 3 5 8 13 21 34 55
```

Because each number in the Fibonacci sequence is the sum of the previous two numbers, it is especially easy to compute the sequence using recursion. Here's a simple recursive function to compute the n-th Fibonacci number:

```
slow_fib = function(n=20) {
  if (n < 3)
    return (1)

Recall(n - 1) + Recall(n - 2)
}</pre>
```

Unfortunately, this function is quite slow for large values of n. The problem is that the number of recursive computations grows exponentially with n.

For instance, consider calling slow_fib(10). This results in two calls, to slow_fib(9) and slow_fib(8). Each of those calls also results in two calls, for a total of four more calls. Each of those four calls also results in two calls, and so on. The first three levels of calls are:

```
slow_fib(9) + slow_fib(8)
slow_fib(8) + slow_fib(7) + slow_fib(7) + slow_fib(6)
```

As you can see, many of the calls are identical, so the function wastes time recomputing Fibonacci numbers it has already computed.

The Fibonacci numbers can be computed recursively in a more efficient way by keeping a record of each number that's already been computed. Using the record, each number in the sequence only has to be computed once.

This strategy of recording values that have been already computed and reusing them (rather than recomputing them) is called "memoization". Memoization is a useful technique for improving efficiency in many programming problems.

Implement a memoized Fibonacci function fib(). Like slow_fib(), your function should have a parameter n and should return the n-th Fibonacci number. However, your function should "remember" numbers that have already been computed so they do not have to be recomputed.

Test your function by computing fib(40). If your function is working correctly, it should be able to compute this number in less than 5 seconds, and the number should be 102334155.

Hint 1: To get started, you need to create a factory function that will provide the environment for the closure. The factory function should not have any parameters, and should return your recursive Fibonacci function.

Hint 2: Use a variable called memo local to the factory function (not the Fibonacci function) to store the computed Fibonacci values. The variable can be a vector or list. Initialize the variable with 1 at positions 1 and 2; these are the first two Fibonacci numbers.

Hint 3: Your Fibonacci function will need to test whether the requested Fibonacci number is already in memo, and act accordingly.

```
# Your code goes here.
make_fib = function() {
    memo = c(1,1)
    function(n) {
        i = 2
        while(i <= n) {
            new_fib = memo[i - 2] + memo[i - 1]
            memo <<- append(memo, new_fib)
            i = i + 1
        }
        memo[n]
    }
}</pre>
```

Exercise 2

Use the microbenchmark package's microbenchmark() function to compare the speed of slow_fib() and fib(). Benchmark how long it takes each function to compute the 20th Fibonacci number.

Memoization is a tradeoff. Although memoization increases the speed of a computation, can you think of any potential drawbacks? Explain in 1-3 sentences.

```
# Your code goes here.
#install.packages("microbenchmark")
fib = make_fib()
slo = microbenchmark::microbenchmark(NULL, slow_fib(), times=100L)
```

```
## Warning in microbenchmark::microbenchmark(NULL, slow_fib(), times = 100L):
## Estimated overhead was greater than measured evaluation time in 14 runs.
```

```
fas = microbenchmark::microbenchmark(NULL, fib(20), times=100L)
slo
## Unit: nanoseconds
##
          expr
                    min
                              lq
                                       mean
                                             median
                                                          uq
                                                                   max neval
                                                   7
                                                          20
##
          NULL
                      0
                                      21.06
                                                                   574
                                                                         100
                              1
    slow_fib() 5440008 5980590 7106562.05 6421306 8063138 14488206
                                                                         100
fas
## Unit: nanoseconds
##
       expr
              min
                      lq
                              mean median
                                                  uq
                                                        max neval
                 2
                       7
                              15.78
                                                14.0
                                                        388
                                                               100
##
       NULL
                                        11
    fib(20) 31536 86464 117240.61 109798 153442.5 209253
                                                               100
```

YOUR WRITTEN ANSWER GOES HERE: The memoized function was incredibly faster than the recursive one. The only draw back that I can see is that when memoizing a function you make an assumption about how it will always work. However, recursive functions can handle a broader set of inputs and still arrive at the correct answer.

Exercise 3

Make a new version of your fib() function that includes error handling. If the user supplies a non-positive n, the function should print the error message "n must be positive (got n = N)" where N is replaced by the value of n.

Test your function for fib(-1) and fib(5) (to confirm that it still works for positive values).

Hint 1: See this week's lecture video for how to generate error messages.

```
# Your code goes here.
make_fib = function() {
    memo = c(1,1)
    function(n) {
        if (n < 0) stop("n must be positive (got n = ",n,")")
        i = 2
        while(i <= n){
            new_fib = memo[i - 2] + memo[i - 1]
            memo <<- append(memo, new_fib)
        i = i + 1
        }
        memo[n]
    }
}</pre>
```

```
# Use this cell to test.
#
# The `error = TRUE` setting tells knitr to knit despite any errors in this
# cell.
fib = make_fib()
fib(10)
```

```
## [1] 55
```

```
fib(-1)
```

Error in fib(-1): n must be positive (got n = -1)