

# Georgios Milis, MEng

PhD Student in Computer Science - Researching AI safety and synthetic media  
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## Education

PhD in Computer Science, *University of Maryland (UMD)*

Aug. 2024 - present

Advisor: [Prof. Heng Huang](#)

MEng in Electrical & Computer Engineering, *National Technical University of Athens (NTUA)*

Sep. 2018 - Apr. 2024

GPA: 9.38/10.0

Thesis: Text-driven Articulate Talking Face Generation, supervised by [Prof. Petros Maragos](#)

## Skills

**Technical** - Python, PyTorch, Bash, git, C/C++, Matlab

**Research** - Machine Learning, Generative Models, Watermarking, Speech & Audio, NLP, Signal Processing

**Relevant courses** - Machine Learning Theory, AI policy, Advanced Numerical Optimization, Multimodal Foundation Models, LLM Security and Privacy, Computer Vision, Speech and Natural Language Processing

## Publications

- Wu, Y.\*, Milis, G.\*, Chen, R.\*, Huang, H. “[Robust Distortion-Free Watermark for Autoregressive Audio Generation Models](#)” *NeurIPS 2025*
- Wu, Y.\*, Milis, G.\*, Chen, R.\*, Guo, J., Huang, H. “[A Watermark for Auto-Regressive Speech Generation Models](#)” *Interspeech 2025*
- Milis, G., Filintisis, P. P., Roussos, A., Maragos, P. “[Neural Text to Articulate Talk: Deep Text to Audiovisual Speech Synthesis achieving both Auditory and Photo-realism](#)” arXiv:2312.06613 (revised manuscript under final review for *International Journal of Computer Vision*)

## Experience

Graduate Research Assistant, *UMD Institute for Advanced Computer Studies (UMIACS)*

Aug. 2024 - present

Researching safety, authenticity, and robustness for AI-generated content. Aiming to contribute to transparency in the post-GenAI world.

Teaching Assistant, *UMD Department of Computer Science*

Aug. 2024 - present

CMSC 422: Introduction to Machine Learning (Fall 2024, Spring & Fall 2025)

Junior Language Modeling Engineer, [Cereance Inc.](#) ASR Language Modeling Team

Oct. 2023 - Jun. 2024

Actively maintained production models (both cloud and embedded on vehicles) for 3 top-priority languages, overseeing version upgrades. Patched ASR bugs at the n-gram, dictionary, and phonetic level. Developed automation scripts for testing and release, used across teams.

## Projects

Vision Language Model Robustness

2025

Ongoing work to enhance VLM robustness to real-world image degradations using supervised finetuning and reinforcement learning (RL).

Audio Watermarking

2025

Introduced audio expertise to my research group and helped develop robust, audio-aware semantic watermarks for speech models. Contributed methodologically (proposed similarity clustering) and ran experiments. Published at Interspeech (I presented orally) and NeurIPS.

Text-driven Talking Face Generation

2023-2024

Conducted research at the intersection of speech synthesis, computer graphics, and generative modeling (transformers, GANs, diffusion models). Built an audiovisual deepfake model combining text-to-speech transformers with 3D head modeling priors and neural rendering. Showcased that bimodality enhances realism compared to the standard cascade of text-to-speech and speech-driven animation.

Notable course projects

Interpretable audio captioning (2024). LLM code security via RL (2024). NLP-based code analysis to prune hardware design space (2023).

## Personal

Volunteering

IEEE International Conference on Acoustics, Speech and Signal Processing (ICASSP)

2023

Awards

“The Big Moment for Education” Grant, *Eurobank*

2018

Honors in national Mathematics and Physics high school competitions

2017

Languages

Greek (native), English (Cambridge C2, TOEFL 115/120), French (Sorbonne C1), Italian (A2)