

2-Layer Neural Network

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June 10, 2023

1 Preamble

```
import Numeric.LinearAlgebra
import Prelude hiding ((<>))

type Vec = Vector R
type Mat = Matrix R
```

2 Constants

```
inputSize  :: Int
hiddenSize :: Int
outputSize :: Int
inputSize  = 784
hiddenSize = 50
outputSize = 10

w1_start :: Int
w1_size  :: Int
w2_start :: Int
w2_size  :: Int
b2_start :: Int
weight_size :: Int
w1_start  = 0
w1_size   = inputSize * hiddenSize
w2_start  = w1_size + hiddenSize
w2_size   = hiddenSize * outputSize
b2_start  = w2_start + w2_size
weight_size = w1_size + hiddenSize + w2_size + outputSize
```

3 Layers

3.1 Affine

3.1.1 forward

```
affine :: Mat → Vec → Mat → Mat
affine w b x = x <> w + asRow b

affineDX :: Mat → Mat → Mat
affineDX w dout = dout <> (tr w)

affineDW :: Mat → Mat → [R]
affineDW x dout = (matToList $ (tr x) <> dout) ++ (toList $ sum $
    toRows dout)
```

3.2 Activation Function

3.2.1 ReLU

$$\text{ReLU}(x) = \max(x, 0)$$
$$\text{ReLU}(X) = \begin{bmatrix} \text{ReLU}(x_{11}) & \cdots & \text{ReLU}(x_{1N}) \\ \vdots & \ddots & \vdots \\ \text{ReLU}(x_{N1}) & \cdots & \text{ReLU}(x_{NN}) \end{bmatrix}$$

```
relu :: Mat → Mat
relu = cmap (max 0)

reluBackward :: Mat → Mat → Mat
reluBackward dout x = dout * mask
    where mask = cmap (\_x → if _x > 0 then 1 else 0) x
```

3.2.2 Sigmoid

$$\text{sigmoid}(x) = \frac{1}{1 + e^{-x}}$$

```
sigmoid :: R → R
sigmoid x = 1 / (1 + exp(-x))
```

3.3 Cross Entropy Error

$$\text{CEE}(\mathbf{y}, \mathbf{t}) = -\mathbf{t}^T \begin{bmatrix} \ln y_1 \\ \vdots \\ \ln y_D \end{bmatrix}$$

$$\text{CEE}(Y, T) = \sum_{i=1}^N \text{CEE}(\mathbf{y}_i, \mathbf{t}_i)$$

```
sumCrossEntropyError :: [Vec] → [Vec] → R
sumCrossEntropyError [] _ = 0
sumCrossEntropyError _ [] = 0
sumCrossEntropyError (y:ys) (t:ts) = -t <.> (cmap log y) +
    sumCrossEntropyError ys ts

crossEntropyError :: Mat → Mat → R
crossEntropyError y t = sumCrossEntropyError ys ts / batchSize
    where
        ys = toRows y
        ts = toRows t
        batchSize = fromIntegral $ length ys
```

3.4 Softmax

3.4.1 Softmax

$$\exp(\mathbf{x}) = \begin{bmatrix} e^{x_1} \\ \vdots \\ e^{x_N} \end{bmatrix}$$

$$\text{softmax}(\mathbf{x}) = \frac{\exp(\mathbf{x})}{\|\exp(\mathbf{x})\|_1} = \frac{\exp(\mathbf{x} - \mathbf{c})}{\|\exp(\mathbf{x} - \mathbf{c})\|_1}$$

$$\text{softmax}(X) = [\text{softmax}(\mathbf{x}_{:1}) \quad \cdots \quad \text{softmax}(\mathbf{x}_{:N})]$$

```
softmaxVec :: Vec → Vec
softmaxVec xVec = scale (1 / norm_1 expVec) expVec
    where
        c = maxElement xVec
        cVec = vector $ take (size xVec) [c, c..]
        expVec = cmap exp $ xVec - cVec

softmax :: Mat → Mat
softmax = fromRows ∘ (map softmaxVec) ∘ toRows
```

3.4.2 Softmax with Loss

```
softmaxWithLoss :: Mat → Mat → R
softmaxWithLoss x t = crossEntropyError (softmax x) t

softmaxWithLossBackward :: Mat → Mat → Mat
softmaxWithLossBackward y t = (y - t) / (scalar $ fromIntegral $
  rows y)
```

3.5 Loss Function

$$\begin{aligned}\mathcal{L}(w; X, T) &= \text{softmaxWithLoss}(\hat{Y}, T) \\ &= \text{CEE}(\text{softmax}(\hat{Y}), T)\end{aligned}$$

```
loss :: Vec → Mat → Mat → R
loss w x t = softmaxWithLoss (forwardProp w x) t
```

3.6 One-Hot Vector

```
oneHotList :: Int → Int → [R]
oneHotList len idx =
  if len == 0
  then []
  else
    if idx == 0
    then 1 : oneHotList (len - 1) (idx - 1)
    else 0 : oneHotList (len - 1) (idx - 1)

oneHotVector :: Int → Int → Vec
oneHotVector len idx = vector $ oneHotList len idx

oneHotMat :: Int → [Int] → Mat
oneHotMat len labelList = fromRows $ map (oneHotVector len)
  labelList
```

3.7 Forward Propagation

```
-- 出力層の活性化関数(softmax)を適用する直前まで計算
forwardProp :: Vec → Mat → Mat
forwardProp weight x = affine w2 b2 $ relu $ affine w1 b1 x
```

```

where
  w1 = reshape hiddenSize $ subVector w1_start w1_size weight
      :: Mat
  w2 = reshape outputSize $ subVector w2_start w2_size weight
      :: Mat
  b1 = subVector w1_size hiddenSize weight
  b2 = subVector b2_start outputSize weight

```

3.8 Prediction

```

predict :: Vec → Mat → Mat
predict w x = oneHotMat outputSize $ map maxIndex $ toRows $
  forwardProp w x

```

3.9 Gradient

```

numericalGradientList :: Int → (Vec → R) → Vec → [R]
numericalGradientList idx f x =
  if idx == size x
  then []
  else
    let h = 1e-4
        dx = cmap (* h) $ oneHotVector (size x) idx
        x1 = x + dx
        x2 = x - dx
    in (f(x1) - f(x2)) / (2 * h) : numericalGradientList (
      idx + 1) f x

numericalGradient :: (Vec → R) → Vec → Vec
numericalGradient f = vector ∘ (numericalGradientList 0 f)

matToList :: Mat → [R]
matToList = concat ∘ toLists

gradient :: Vec → Mat → Mat → Vec
gradient weight x t =

  let w1 = reshape hiddenSize $ subVector w1_start w1_size weight
      :: Mat
      w2 = reshape outputSize $ subVector w2_start w2_size weight
      :: Mat
      b1 = subVector w1_size hiddenSize weight
      b2 = subVector b2_start outputSize weight

  -- forward propagation
  a1 = affine w1 b1 x
  y1 = relu a1

```

```

    y2 = softmax $ affine w2 b2 y1

    -- backward propagation
    da2 = softmaxWithLossBackward y2 t
    dx2 = affineDX w2 da2
    dw2 = affineDW y1 da2
    da1 = reluBackward dx2 a1
    dw1 = affineDW x da1

    in fromList $ dw1 ++ dw2
--

gradientCheck :: Vec → Mat → Mat → R
gradientCheck w x t =
  let num_grad = numericalGradient (λ_w → loss _w x t) w
      grad      = gradient w x t
      err_sum   = sum $ map abs $ toList $ num_grad - grad
  in err_sum / (fromIntegral $ length $ toList grad)

```

3.10 Learning

```

learn :: Vec → Mat → Mat → R → R → Vec
learn weight x t learningRate iterNum =
  if iterNum == 0
  then weight
  else learn new_w x t learningRate (iterNum - 1)
    where
      new_w = weight - (cmap (* learningRate) $ gradient
        weight x t)

testAccuracy :: Vec → Mat → Mat → R
testAccuracy w x t = scoreSum / (fromIntegral $ rows x)
  where scoreSum = sumElements $ takeDiag $ (predict w x) <> (tr t
    )

main :: IO ()
main = do
  cs1 ← readFile "dataset/train_data.dat"
  cs2 ← readFile "dataset/test_data.dat"
  cs3 ← readFile "dataset/train_label.dat"
  cs4 ← readFile "dataset/test_label.dat"

  let batchSize = 100

  let trainDataList = map read $ lines cs1
  let testDataList  = map read $ lines cs2
  let trainLabellist = map read $ lines cs3
  let testLabellist  = map read $ lines cs4

  weight ← flatten <$> randn 1 weight_size

```

```

let trainData  = matrix inputSize $ take (batchSize * inputSize
    ) trainDataList
let testData   = matrix inputSize testDataList
let trainLabel = oneHotMat outputSize $ take batchSize
    trainLabelList
let testLabel  = oneHotMat outputSize testLabelList

putStr "Now Loading Training Data...\n"
putStr "size of train data  : "
print $ size trainData
putStr "size of train label : "
print $ size trainLabel
putStr "size of test data   : "
print $ size testData
putStr "size of test label  : "
print $ size testLabel

-- putStr "Gradient Check      : "
-- print $ gradientCheck weight x t

let learningRate = 0.1
let iterNum = 100
let newW = learn weight trainData trainLabel learningRate
    iterNum

print $ testAccuracy newW trainData trainLabel
print $ testAccuracy newW testData testLabel

```