public class Myclass {

public static void Addition(){

Integer a = 4;

Integer b = 5;

Integer c = a + b;

Integer d = 4 + 5;

Integer e = a + 5;

System.debug('Add = ' + c);

System.debug('Add =' + d);

System.debug('Add =' + e);

}

public static void Subtraction(){

Integer a = 4;

Integer b = 5;

Integer c1 = a - b;

Integer d1 = b - a;

Integer e1 = 4 - 5;

Integer f1 = a - 5;

System.debug('Sub ='+ c1);

System.debug('Sub =' + d1);

System.debug('Sub =' + e1);

System.debug('Sub =' + f1);

}

public static void Multi(){

Integer a = 4;

Integer b = 5;

Integer c = a \* b;

Integer d = 4 \* 5;

Integer e = a \* 5;

System.debug(c);

System.debug(d);

System.debug(e);

Integer f = -4;

Integer g = a \* f;

System.debug(g);

}

public static void Div(){

Integer a = 4;

Integer b = 5;

Integer c = a / b;

Integer d = 4 / 5;

Integer e = a / 5;

System.debug(c);

System.debug(d);

System.debug(e);

}

}

//To run click on debug then execute open anonymous window then

Run this command to run program Myclass.Addition();

Myclass.Subtraction();

Myclass.Multi();

Myclass.Div();

then click open log then click debug only