

# C 1.3 Quadrotors modeling - Supplement



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Parrot



## Equations of motion in body frame

### Acceleration in body frame

Drone velocity relatively to NED, in drone frame

$$\begin{pmatrix} u \\ v \\ w \end{pmatrix} = \mathbf{R} \begin{pmatrix} \dot{x} \\ \dot{y} \\ \dot{z} \end{pmatrix}$$

Drone acceleration relatively to NED, in drone frame

$$\begin{pmatrix} \ddot{x} \\ \ddot{y} \\ \ddot{z} \end{pmatrix} = \mathbf{R} \left( \begin{pmatrix} \dot{u} \\ \dot{v} \\ \dot{w} \end{pmatrix} + \begin{pmatrix} qw - rv \\ ru - pw \\ pv - qu \end{pmatrix} \right)$$

### Equation of motion in body frame

$$m \ddot{\boldsymbol{\zeta}} = -f \mathbf{R} \mathbf{z}_{\mathcal{W}} + mg \mathbf{z}_{\mathcal{W}}$$

$$\begin{pmatrix} \dot{u} \\ \dot{v} \\ \dot{w} \end{pmatrix} = \mathbf{R}^T \begin{pmatrix} 0 \\ 0 \\ g \end{pmatrix} - \begin{pmatrix} 0 \\ 0 \\ f/m \end{pmatrix} - \begin{pmatrix} qw - rv \\ ru - pw \\ pv - qu \end{pmatrix}$$

## Linearization near hovering

Small angles approx.

$$\mathbf{R} = \begin{pmatrix} c_\theta c_\psi & s_\theta s_\psi c_\psi - c_\theta s_\psi & c_\theta s_\psi c_\psi + s_\theta s_\psi \\ c_\theta s_\psi & s_\theta s_\psi s_\psi + c_\theta c_\psi & c_\theta s_\psi s_\psi - s_\theta c_\psi \\ -s_\theta & s_\theta c_\psi & c_\theta c_\psi \end{pmatrix} \rightarrow \mathbf{R} \approx \begin{pmatrix} c_\psi & -s_\psi & \theta c_\psi + \varphi s_\psi \\ s_\psi & c_\psi & \theta s_\psi - \varphi c_\psi \\ -\theta & \varphi & 1 \end{pmatrix}$$

$$\rightarrow \mathbf{R}^\top \begin{pmatrix} 0 \\ 0 \\ g \end{pmatrix} \approx \begin{pmatrix} -\theta g \\ \varphi g \\ g \end{pmatrix}$$

# Linear Euler angles model

## Linearization near hovering

Small angular velocity approx.

$$\begin{pmatrix} \dot{\phi} \\ \dot{\theta} \\ \dot{\psi} \end{pmatrix} = \begin{pmatrix} 1 & s_{\phi} t_{\theta} & c_{\phi} t_{\theta} \\ 0 & c_{\phi} & -s_{\phi} \\ 0 & s_{\phi}/c_{\theta} & c_{\phi}/c_{\theta} \end{pmatrix} \begin{pmatrix} p \\ q \\ r \end{pmatrix}$$

$$\Rightarrow \begin{pmatrix} \dot{\phi} \\ \dot{\theta} \\ \dot{\psi} \end{pmatrix} \approx \begin{pmatrix} p \\ q \\ r \end{pmatrix} \Rightarrow \begin{pmatrix} \ddot{\phi} \\ \ddot{\theta} \\ \ddot{\psi} \end{pmatrix} \approx \begin{pmatrix} \dot{p} \\ \dot{q} \\ \dot{r} \end{pmatrix}$$

$$\mathbf{J} \dot{\boldsymbol{\Omega}} = \boldsymbol{\tau} - \hat{\boldsymbol{\Omega}} \mathbf{J} \boldsymbol{\Omega} \Rightarrow \mathbf{J} \dot{\boldsymbol{\Omega}} \approx \boldsymbol{\tau}$$

Diagonal inertia approx.

$$\mathbf{J} \dot{\boldsymbol{\Omega}} = \tau_x \mathbf{x}_D + \tau_y \mathbf{y}_D + \tau_z \mathbf{z}_D - \hat{\boldsymbol{\Omega}} \mathbf{J} \boldsymbol{\Omega}$$

$$\mathbf{J} = \begin{pmatrix} J_x & & \\ & J_y & \\ & & J_z \end{pmatrix} \Rightarrow \begin{pmatrix} \ddot{\phi} \\ \ddot{\theta} \\ \ddot{\psi} \end{pmatrix} \approx \begin{pmatrix} \tau_x/J_x \\ \tau_y/J_y \\ \tau_z/J_z \end{pmatrix}$$

# Linear Euler angles model

## Linearization near hovering

### Small linear speed

$$\begin{pmatrix} \ddot{x} \\ \ddot{y} \\ \ddot{z} \end{pmatrix} = \mathbf{R} \left( \begin{pmatrix} \dot{u} \\ \dot{v} \\ \dot{w} \end{pmatrix} + \begin{pmatrix} qw - rv \\ ru - pw \\ pv - qu \end{pmatrix} \right) \rightarrow \begin{pmatrix} \ddot{x} \\ \ddot{y} \\ \ddot{z} \end{pmatrix} \approx \mathbf{R} \begin{pmatrix} \dot{u} \\ \dot{v} \\ \dot{w} \end{pmatrix}$$

### Linear model

$$\begin{pmatrix} \dot{u} \\ \dot{v} \\ \dot{w} \end{pmatrix} \approx \begin{pmatrix} -\theta g \\ \varphi g \\ -f/m \end{pmatrix} + \begin{pmatrix} 0 \\ 0 \\ g \end{pmatrix}$$

$$\begin{pmatrix} \ddot{\phi} \\ \ddot{\theta} \\ \ddot{\psi} \end{pmatrix} \approx \begin{pmatrix} \tau_x/J_x \\ \tau_x/J_y \\ \tau_x/J_z \end{pmatrix}$$

## Linear models

$$\Delta f = mg - f$$

Manual piloting (racing)

$$\dot{w}(s) = \frac{1}{m} \Delta f(s)$$

$$p(s) = \frac{1}{J_x s} \tau_x(s)$$

$$q(s) = \frac{1}{J_y s} \tau_y(s)$$

$$r(s) = \frac{1}{J_z s} \tau_z(s)$$

Manual piloting (video)

$$w(s) = \frac{1}{m s} \Delta f(s)$$

$$\varphi(s) = \frac{1}{J_x s^2} \tau_x(s)$$

$$\theta(s) = \frac{1}{J_y s^2} \tau_y(s)$$

$$\dot{\psi}(s) = \frac{1}{J_z s} \tau_z(s)$$

Body velocity control +  $\psi$

$$u(s) = \frac{-g}{s} \theta(s)$$

$$v(s) = \frac{g}{s} \varphi(s)$$

$$w(s) = \frac{1}{m s} \Delta f(s)$$

$$\psi(s) = \frac{1}{J_z s^2} \tau_z(s)$$

NED Position control +  $\psi = 0$

$$x(s) = \frac{-g}{s^2} \theta(s)$$

$$y(s) = \frac{g}{s^2} \varphi(s)$$

$$z(s) = \frac{1}{m s^2} \Delta f(s)$$

## Triple integrator model – Trajectory feasibility – Angular velocity

**M.W. Mueller, R. D'Andrea** (2013), *A model predictive controller for quadcopter state interception*, European Control Conference (ECC), Zürich, Switzerland

### Angular velocity bound

$$\|\boldsymbol{\Omega}\| \leq \Omega_{\max}$$

Time derivative of acceleration equation

$$m \ddot{\boldsymbol{\zeta}} = -f \mathbf{R} \mathbf{z}_{\mathcal{W}} + mg \mathbf{z}_{\mathcal{W}}$$

$$\dot{\mathbf{R}} = \mathbf{R} \hat{\boldsymbol{\Omega}}$$

$$\Rightarrow \hat{\boldsymbol{\Omega}} \mathbf{z}_{\mathcal{W}} = -\frac{\dot{f}}{f} \mathbf{z}_{\mathcal{W}} - \frac{m}{f} \mathbf{R}^{\top} \boldsymbol{\zeta}^{(3)}$$

$$\begin{pmatrix} q \\ p \\ 0 \end{pmatrix} = -\frac{\dot{f}}{f} \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix} - \frac{m}{f} \begin{pmatrix} \mathbf{R}^{\top} \boldsymbol{\zeta}^{(3)} \cdot \mathbf{x}_{\mathcal{W}} \\ \mathbf{R}^{\top} \boldsymbol{\zeta}^{(3)} \cdot \mathbf{y}_{\mathcal{W}} \\ \mathbf{R}^{\top} \boldsymbol{\zeta}^{(3)} \cdot \mathbf{z}_{\mathcal{W}} \end{pmatrix}$$

$$\Omega_{xy} \leq \frac{m}{f} \|\boldsymbol{\zeta}^{(3)}\|$$

If we impose  $r = 0$

$$\|\boldsymbol{\Omega}\| \leq \frac{m}{f} \|\boldsymbol{\zeta}^{(3)}\|$$

$$\|\boldsymbol{\zeta}^{(3)}\| \leq j_{\max} \triangleq \frac{f_{\min}}{m} \Omega_{\max} \Rightarrow \|\boldsymbol{\Omega}\| \leq \Omega_{\max}$$

## Nonlinear attitude control on $SO(3)$

**T. Lee, M. Leok and N. H. McClamroch** (2010), *Geometric tracking control of a quadrotor UAV on  $SE(3)$* , Conference on Decision and Control (CDC), Atlanta, GA, USA

### Attitude error

$$\boldsymbol{\varepsilon}_R = \frac{1}{2}(\mathbf{R}^\top \mathbf{R}_{\text{ref}} - \mathbf{R}_{\text{ref}}^\top \mathbf{R})^\vee \quad \hat{\mathbf{u}}^\vee = \mathbf{u}$$

### Angular velocity error

$$\boldsymbol{\varepsilon}_\Omega = \mathbf{R}^\top \mathbf{R}_{\text{ref}} \boldsymbol{\Omega}_{\text{ref}} - \boldsymbol{\Omega}$$

### Control law

$$\boldsymbol{\tau} = k_R \boldsymbol{\varepsilon}_R + k_\Omega \boldsymbol{\varepsilon}_\Omega + \boldsymbol{\tau}_J + \boldsymbol{\tau}_L$$

### Feedforward

$$\boldsymbol{\tau}_J = \hat{\boldsymbol{\Omega}} \mathbf{J} \boldsymbol{\Omega}$$

$$\boldsymbol{\tau}_L = \mathbf{J}(\mathbf{R}^\top \mathbf{R}_{\text{ref}} \dot{\boldsymbol{\Omega}}_{\text{ref}} - \hat{\boldsymbol{\Omega}} \mathbf{R}^\top \mathbf{R}_{\text{ref}} \boldsymbol{\Omega}_{\text{ref}})$$



## Nonlinear position control on $SO(3)$

**T. Lee, M. Leok and N. H. McClamroch** (2010), *Geometric tracking control of a quadrotor UAV on  $SE(3)$* , Conference on Decision and Control (CDC), Atlanta, GA, USA

### Position error

$$\boldsymbol{\varepsilon}_p = \boldsymbol{\zeta}_{ref} - \boldsymbol{\zeta}$$

### Control law

$$\mathbf{t} = k_p \boldsymbol{\varepsilon}_p + k_v \boldsymbol{\varepsilon}_v + \mathbf{f}_g + \mathbf{f}_a$$

### Attitude reference

$$\mathbf{x}_\psi = c_\psi \mathbf{x}_\mathcal{W} + s_\psi \mathbf{y}_\mathcal{W}$$

### Velocity error

$$\boldsymbol{\varepsilon}_v = \dot{\boldsymbol{\zeta}}_{ref} - \dot{\boldsymbol{\zeta}}$$

$$\mathbf{f} = -\mathbf{t} \cdot \mathbf{R} \mathbf{z}_\mathcal{W}$$

$$\mathbf{z}_\mathcal{R} = \frac{-\mathbf{t}}{\|\mathbf{t}\|}$$

$$\mathbf{y}_\mathcal{R} = \frac{\mathbf{z}_\mathcal{R} \times \mathbf{x}_\psi}{\|\mathbf{z}_\mathcal{R} \times \mathbf{x}_\psi\|}$$

### Feedforward

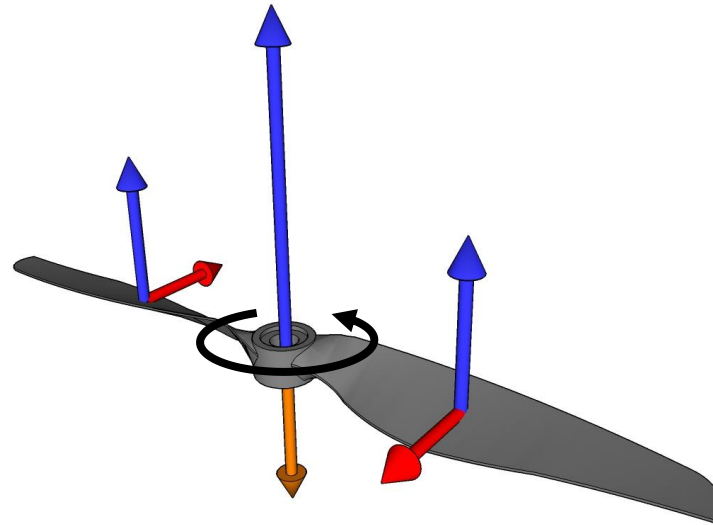
$$\mathbf{f}_g = -mg \mathbf{z}_\mathcal{W}$$

$$\mathbf{f}_a = m \ddot{\boldsymbol{\zeta}}_{ref}$$

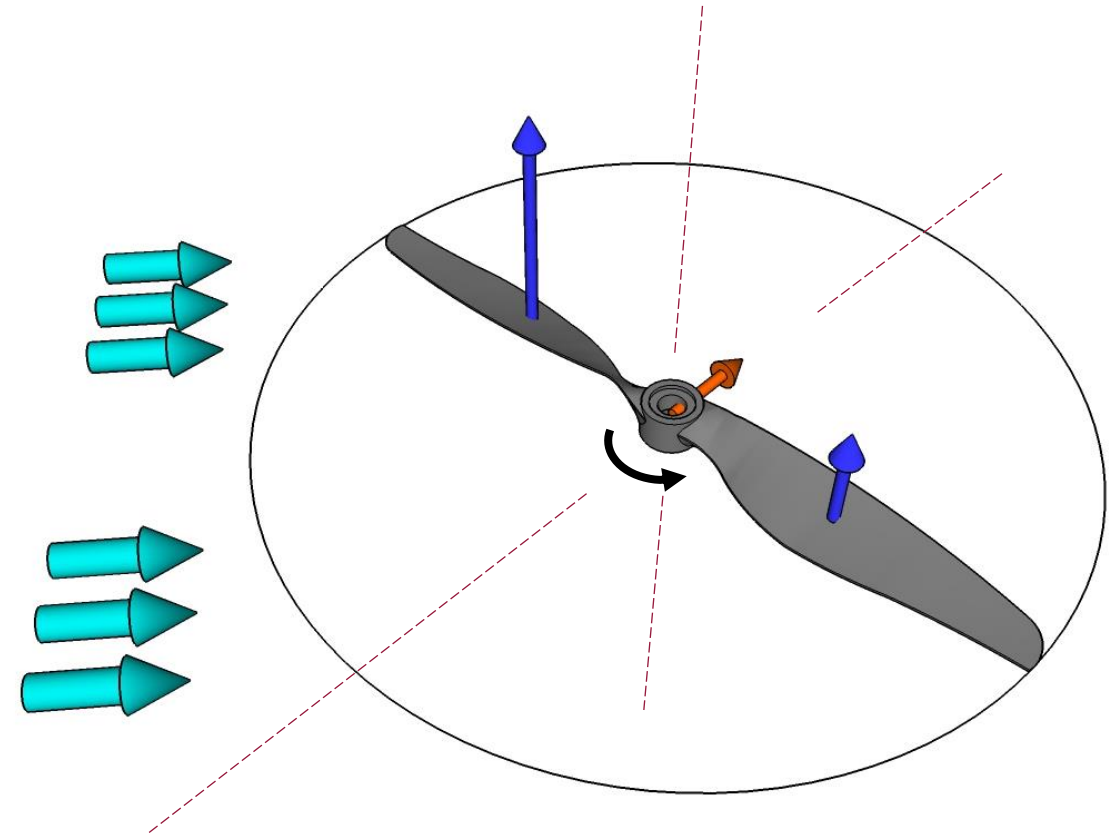
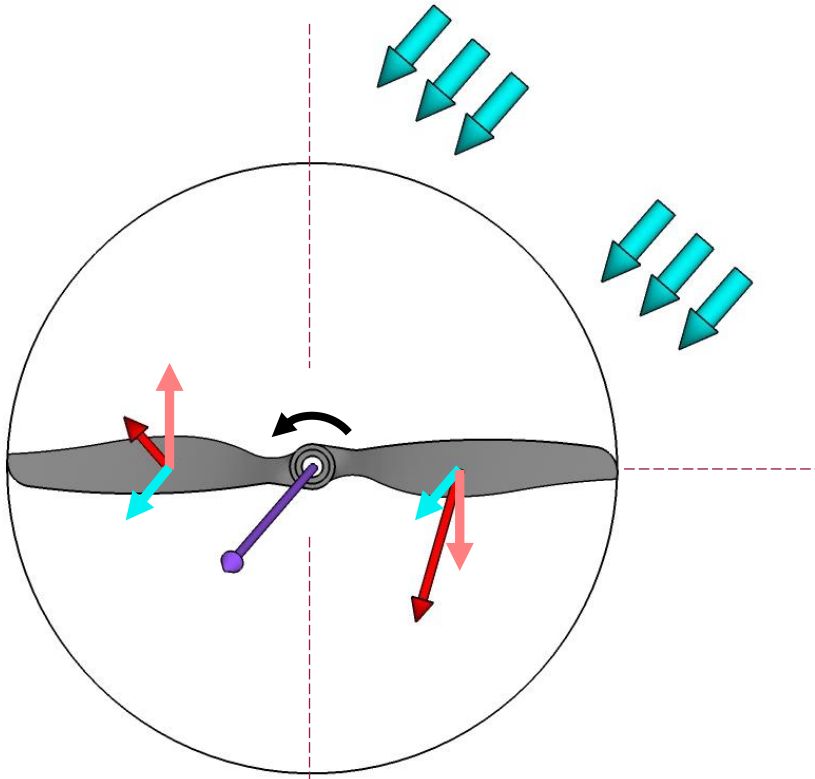
$$\mathbf{x}_\mathcal{R} = \mathbf{y}_\mathcal{R} \times \mathbf{z}_\mathcal{R}$$

$$\mathbf{R}_{ref} = (\mathbf{x}_\mathcal{R} \quad \mathbf{y}_\mathcal{R} \quad \mathbf{z}_\mathcal{R})$$

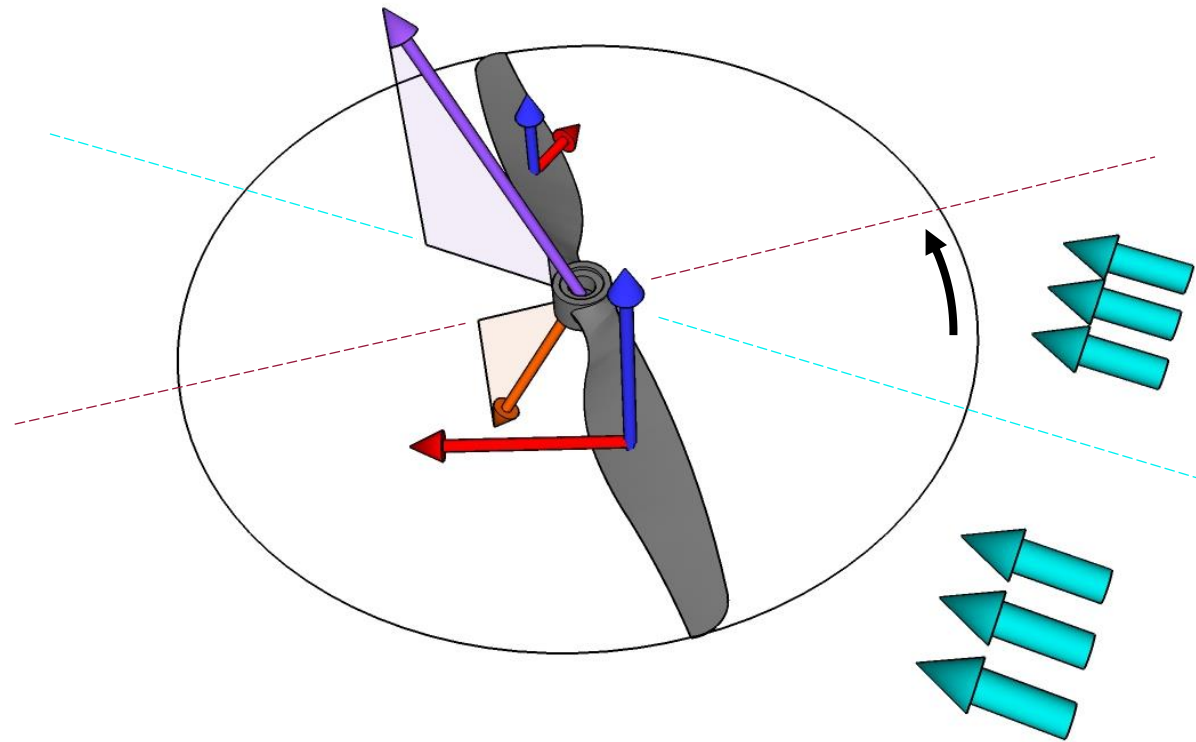
## Aerodynamics disturbances



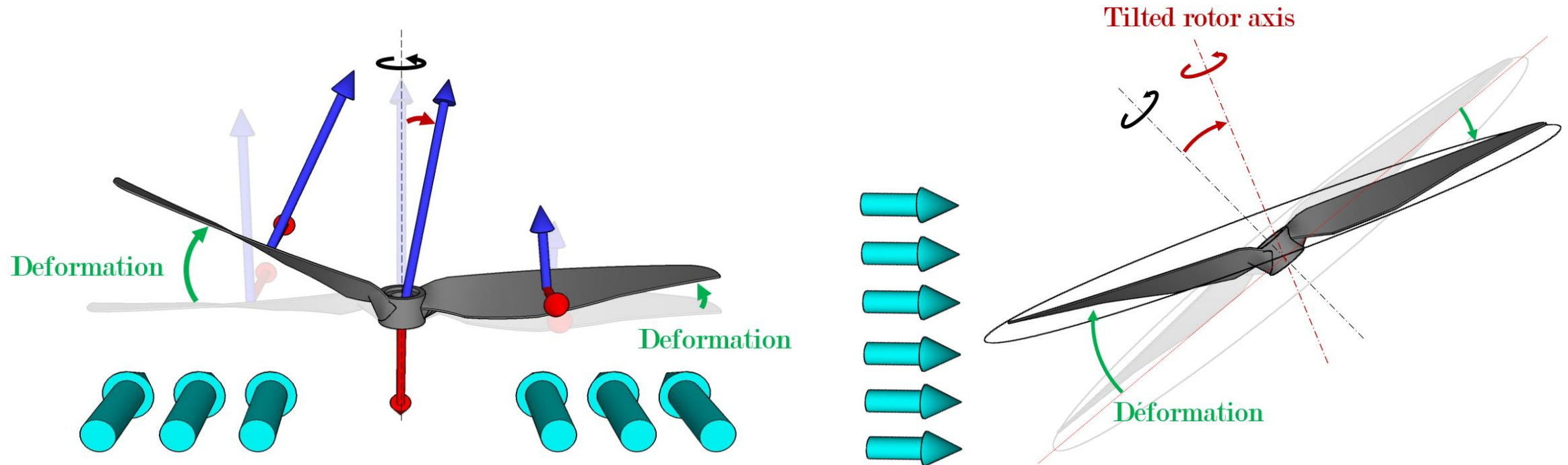
## Aerodynamics disturbances - Dissymmetry of lift



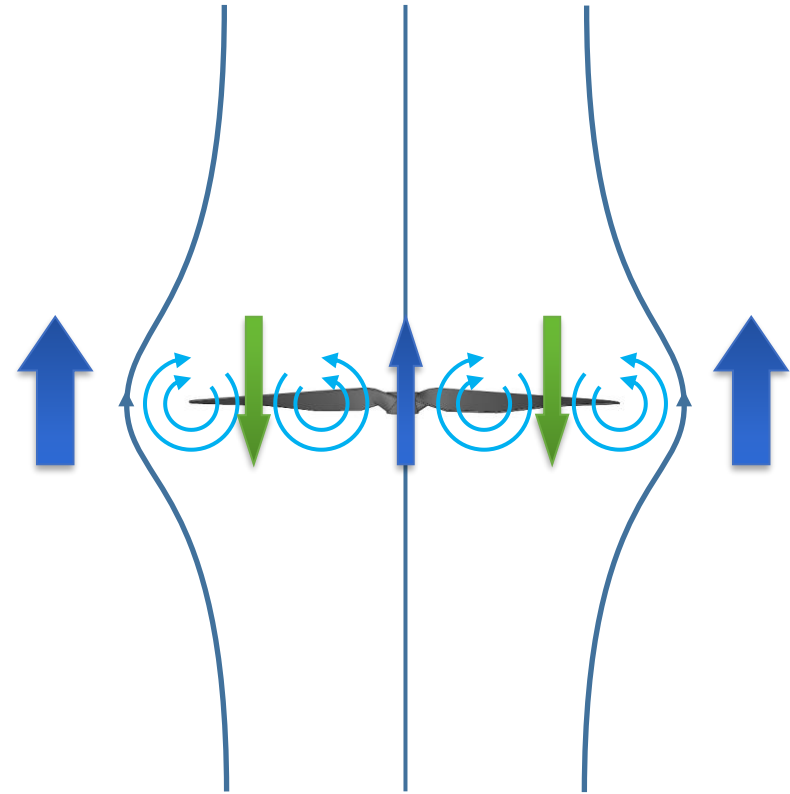
## Aerodynamics disturbances - Dissymmetry of lift



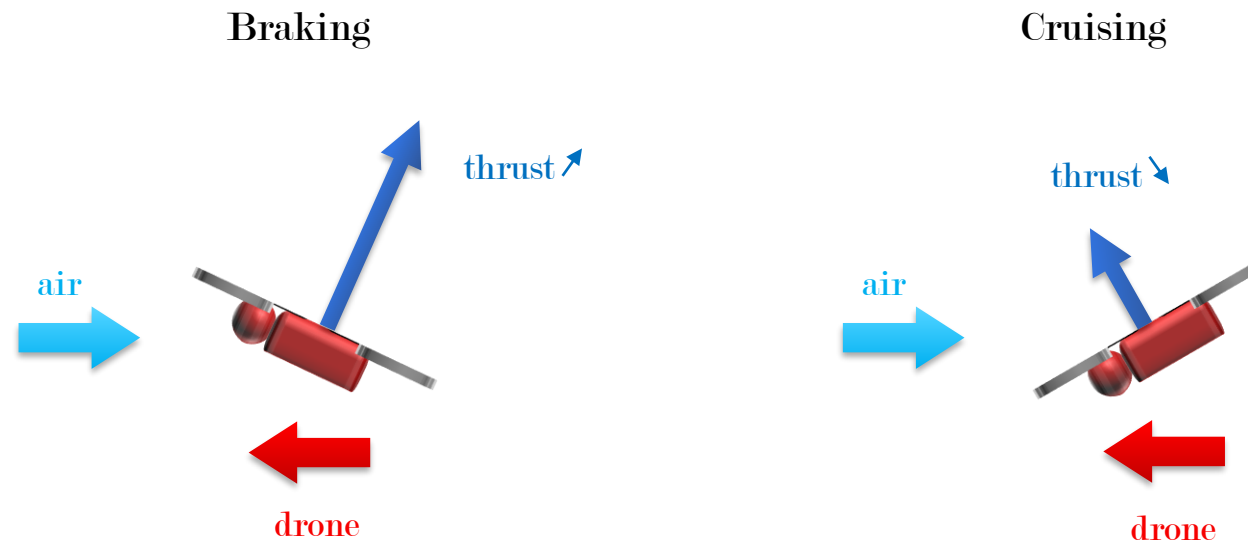
## Aerodynamics disturbances – Blade flapping



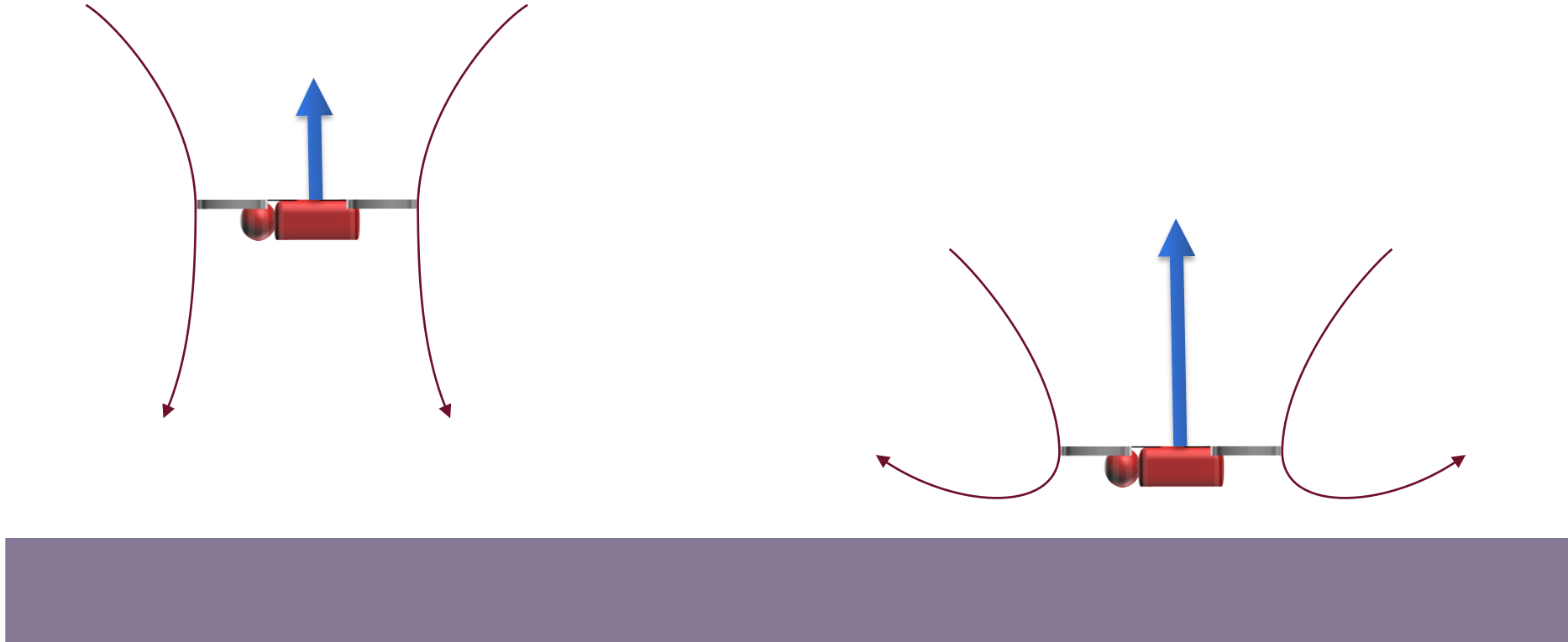
## Aerodynamics disturbances – Vortex ring state



## Aerodynamics disturbances – Angle of attack



## Aerodynamics disturbances – Ground effect





## Aerodynamics disturbances – Body drag

