

Principles of Programming Languages

Module M04: λ -Calculus: Semantics

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Semantics of λ -Expressions

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Semantics of λ **-Expressions**

Source:

- λ- Calculus Overview
- Lambda calculus, Wikipedia
- Operational Semantics of Pure Functional Languages



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Order of Evaluation Normal and Applicative Orde Three main characteristics of programming languages:

- Syntax: What is the appearance and structure of its programs?
 - Lexical syntax for defining the rules for basic symbols involving identifiers, literals, punctuators and operators.
 - Concrete syntax specifies the real representation of the programs with the help of lexical symbols like its alphabet.
 - Abstract syntax conveys only the vital program information.
- Semantics: What is the meaning of programs?
 - Static Semantics: Semantic rules that can be checked prior to execution (that is, which are type correct)
 - Dynamic Semantics: Semantic rules that describe the effect of executing programs (how to interpret the meaning of valid programs)
- Pragmatics: What is the usability of the language?
 - How easy is it to implement? What kinds of applications does it suit?



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Order of Evaluation Normal and • The meaning of **semantics** is [Essential Meaning of semantics]

- the meanings of words and phrases in a particular context,
- o the study of the meanings of words and phrases in language, etc.
- While semantics relates to any language including Natural Languages, here we concern ourselves with *Programming Languages* only. Hence, **semantics** is
 - the field concerned with the rigorous mathematical study of the meaning of programming languages [Semantics (computer science)]
- Consider various semnatics for an expression x + y where x and y are variables of type T (= int or double or string or Complex, etc.):
 - \circ operator+: int \times int \rightarrow int, $x + y \Rightarrow$ integer addition
 - \circ operator+: double \times double \rightarrow double, x + y \Rightarrow floating point addition
 - \circ operator+: string \times string \rightarrow string, $x + y \Rightarrow$ concatenation of strings
 - o operator+: Complex × Complex → Complex, x + y ⇒ addition of complex numbers (user-defined in Complex UDT)
- Same syntax may be associated with multiple semantics based on the context or type



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- Semantics of x + y for int (operator+: int × int → int)
 - o In Simple English: Integer addition of x and y
 - o In C++03 Standard (English): The additive operators + (and -) group left-to-right. The usual arithmetic conversions are performed for operands of arithmetic or enumeration type. For addition, either both operands shall have arithmetic or enumeration type, or one operand shall be a pointer to a completely-defined effective object type and the other shall have integral or enumeration type.
 - o In x86 Assembly:

```
mov eax, DWORD PTR _x$[ebp] // _x$[ebp] represents x as offset _x$ from [ebp] add eax, DWORD PTR _y$[ebp] // eax represents the resulting expression
```

o In recursive definition (using succ(x) = ++x & pred(x) = --x):

```
+(x, y) = succ(+(x, pred(y)), y > 0
= pred(+(x, succ(y)), y < 0
= x, y = 0
```

• Similar semantics may be defined for double or string or Complex, etc.



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Order of Evaluation Normal and Applicative Order

- To express semantics of a syntactially correct string in a language we need a *vehicular language*. This leads to circularity since the expression in vehicular language further needs to be interpreted. Here are important characteristics of vehicular languages:
 - Natural Languages: Like Simple English & C++03 Standard (English)
 - ▷ Is imprecise, ambiguous and verbose
 - ▷ Is most common to put one's early thoughts about the semantics
 - ▷ Needs re-interpretation in other languages
 - Near-machine Languages: Like x86 Assembly, Bytecode & Binary Code
 - ▷ Is cryptic, machine-dependent, difficult to understand
 - ▷ Is executable
 - → May need re-interpretation in other languages (Assembly to binary, Bytecode to VM)
 - o ...
 - Mathematical Languages: Like Recursive Definition
 - ▷ Is precise, unambiguous, crisp, universal, easy to understand
 - ▷ Is provable, easy to reason with
 - ▷ Does not need re-interpretation
- Hence, semantics deals with mathematical study of the meaning of languages



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Order of Evaluation Normal and Applicative Order

- A λ expression has as its meaning the λ expression that results after all its function applications (combinations) are carried out
- The λ **Semantics** has several advantages including:
 - \circ λ expression itself works as the *Vehicular Language* for its semantics no other language is needed
 - It is formal, mathematical and simple
 - It can be *untyped* as well as *typed* (Module 05)
 - It is the basis for *Denotational Semantics* (Module 08) that can define formal semantics for programming languages
 - It can also represent other semantics styles like *Operational* and *Axiomatic*
 - It is the basis for *Functional Programming*, and can be used for *Imperative Paradigm* as well
- Evaluating a λ expression is called **reduction**
 - The basic reduction rule involves substituting expressions for free variables in a manner similar to the way that the parameters in a function definition are passed as arguments in a function call



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Evaluation Normal and Applicative Order

- An occurrence of a variable x is said to be bound when it occurs in the body M of an abstraction λx. M
- We say that λx is a *binder* whose scope is M
- An occurrence of x is free if it appears in a position where it is not bound by an
 enclosing abstraction on x
- For example,
 - \circ Occurrences of x in xy and $\lambda y.xy$ are free
 - \circ Occurrences of x in $\lambda x.x$ and $\lambda z.\lambda x.\lambda y.x(yz)$ are bound
 - o In $(\lambda x.x)x$ the first occurrence of x is bound and the second is free
- In a loose parallel to C functions, consider the *bound* variables as *local* (including *parameters*) and *free* variables as *global* or *non-local*



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Order of Evaluation Normal and Applicative Ord In an abstraction, the variable named is referred to as the bound variable and the associated λ-expression is the body of the abstraction

• In an expression of the form:

 $\lambda v. e$

occurrences of variable v in expression e are bound

- All occurrences of other variables are *free*
- Example:

$$((\lambda x. \lambda y. (xy))(yw))$$

- o x, and y are bound in first part
- o y, and w are free in second part



Free and Bound Variables: Non- λ Contexts

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• Binder: Definite Integral

$$\int_0^1 x^2 dx = \int_0^1 y^2 dy = \frac{1}{3}$$
; $\int_0^1 A * x^2 dx = \int_0^1 A * y^2 dy = \frac{A}{3}$: x, y are bound, A is free

- Binder: Definite Summation
 - $\circ \sum_{x=1}^{10} \frac{1}{x} = \sum_{y=1}^{10} \frac{1}{y}; \sum_{x=1}^{10} K * \frac{1}{x} = \sum_{y=1}^{10} K * \frac{1}{y} : x, y \text{ are bound, } K \text{ is free}$
- Binder: Limit
 - o $\lim_{x\to\infty} e^{-x} = \lim_{y\to\infty} e^{-y}$; $\lim_{x\to\infty} (M+e^{-x}) = \lim_{y\to\infty} (M+e^{-y})$: x, y are bound, M is free
- Binder: Function Scope
 - o int N; int f(int x) { return x + N; } ≡ int f(int y) { return y + N; }: x, y are bound, N is free
- Binder: Universal Quantifier
 - $\forall x \in \mathbb{R}, x > 1 \Rightarrow \frac{1}{x} < 1 \equiv \forall y \in \mathbb{R}, y > 1 \Rightarrow \frac{1}{y} < 1$: x, y are bound
- Bound variables can be renamed (α reduction)



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• **Definition**: An occurrence of a variable v in a λ -expression is called *bound* if it is within the scope of a λv ; otherwise it is called *free*

• A variable may occur both bound and free in the same λ -expression – for example, in λx . $y \lambda y$. y x the first occurrence of y is free and the other two are bound



Set of Free Variables

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 Definition: The set of free variables in an expression E, denoted by FV(E), is defined as follows:

- [1] $FV(c) = \Phi$ for any constant c
- [2] $FV(x) = \{x\}$ for any variable x
- [3] $FV(E1 E2) = FV(E1) \cup FV(E2)$
- [4] $FV(\lambda x. E) = FV(E) \{x\}$
- A λ -expression E with no free variables ($FV(E) = \Phi$) is called **closed**



Substitution

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Order of Evaluation Normal and Applicative Orde • The notation $E[v \to E1]$ refers to the λ -expression obtained by replacing each free occurrence of the variable v in E by the λ -expression E1

Naive Rules of Substitution

- [1] $v[v \rightarrow E_1] = E_1$ for any variable v
- [2] $x[v \rightarrow E_1] = x$ for any variable $x \neq v$
- [3] $(\lambda v. E)[v \to E_1] = \lambda v. (E[v \to E_1])$
- [4] $(E_{rator} E_{rand})[v \rightarrow E_1] = ((E_{rator}[v \rightarrow E_1])(E_{rand}[v \rightarrow E_1]))$
- Does it work?

$$(\lambda y.x)[x \to (\lambda z.zw)] = \lambda y.\lambda z.zw$$

YES!



Unsafe Substitution: Example

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• Consider:

$$(\lambda x. x)[x \rightarrow y] = \lambda x. (x[x \rightarrow y]) = \lambda x. y$$

conflicts with a basic understanding that the names of bound variables (that is, parameters) do not matter.

- The identity function is the same whether we write it as $\lambda x.x$ or $\lambda z.z$ or $\lambda fred.fred$.
- If these do not behave the same way under substitution they would not behave the same way under evaluation and that seems wrong
- The mistake is that the substitution should only apply to **free** variables and **not bound** ones
- Here x is bound in the term so we should not substitute it
- That seems to give us what we want:

$$(\lambda x.x)[x \to y] = \lambda x.x$$



Unsafe Substitution: Example

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Order of Evaluation Normal and Applicative Orde • Again, the naive substitution

$$(\lambda x. (mul \ y \ x))[y \to x] \Rightarrow (\lambda x. (mul \ x \ x))$$

is unsafe since the result represents a squaring operation whereas the original lambda expression does not

- A substitution is **valid** or **safe** if no free variable in E1 becomes bound as a result of the substitution $E[v \to E1]$
- An invalid substitution involves a variable capture or name clash
- Correct way would be:

$$(\lambda x. \ (mul \ y \ x))[y \to x] \Rightarrow (\lambda z. \ (mul \ y \ z))[y \to x]$$

$$(\lambda z. \ (mul \ y \ z))[y \rightarrow x] \Rightarrow (\lambda z. \ (mul \ x \ z))$$

• Unsafe substitutions change in semantics!



Substitution

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Order of Evaluation Normal and Applicative Order • **Definition**: The **substitution** of an expression for a (*free*) variable in a λ -expression is denoted by $E[v \to E_1]$ and is defined as follows:

- [1] $v[v \rightarrow E_1] = E_1$ for any variable v
- [2] $x[v \to E_1] = x$ for any variable $x \neq v$
- [3] $c[v \rightarrow E_1] = c$ for any constant c
- [4] $(E_{rator} E_{rand})[v \rightarrow E_1] = ((E_{rator}[v \rightarrow E_1])(E_{rand}[v \rightarrow E_1]))$
- [5] $(\lambda v. E)[v \rightarrow E_1] = (\lambda v. E)$ when v is not free in E, that is, $v \notin FV(E)$
- [6] $(\lambda x. E)[v \to E_1] = \lambda x. (E[v \to E_1])$ when $x \neq v$ and $x \notin FV(E_1)$
- [7] $(\lambda x. E)[v \to E_1] = \lambda z. (E[x \to z][v \to E_1])$ when $x \neq v$ and $x \in FV(E_1)$, where $z \neq v$ and $z \notin FV(E_1)$
- In part ([7]), the first substitution $E[x \to z]$ replaces the bound variable x that will capture the free x's in E_1 by an entirely new bound variable z. Then the intended substitution can be performed safely.



Substitution Example

Substitution

```
(\lambda y. (\lambda f. f x) y) [x \rightarrow f y]
\lambda z. ((\lambda f. f. x) z) [x \rightarrow f. v]
                                                       \Rightarrow
                                                                          by [7]) since v \in FV(f, v)
\lambda z. ((\lambda f. f x) [x \rightarrow f y] z[x \rightarrow f y])
                                                                        bv [4])
\lambda z. ((\lambda f. f x) [x \rightarrow f v] z)
\lambda z. (\lambda g. (g x) [x \rightarrow f y]) z
                                                               \Rightarrow by [7]) since f \in FV(f \lor v)
\lambda z. (\lambda g. g (f v)) z
                                                                ⇒ by [4], [2], and [1]
```

Rules

[1]
$$v[v \rightarrow E_1] = E_1$$
 for any variable v

[2]
$$x[v \rightarrow E_1] = x$$
 for any variable $x \neq v$

[3]
$$c[v \rightarrow E_1] = c$$
 for any constant c

[4]
$$(E_{rator} E_{rand})[v \rightarrow E_1] = ((E_{rator}[v \rightarrow E_1])(E_{rand}[v \rightarrow E_1]))$$

[5]
$$(\lambda v. E)[v \rightarrow E_1] = (\lambda v. E)$$

[6]
$$(\lambda x. E)[v \to E_1] = \lambda x. (E[v \to E_1])$$
 when $x \neq v$ and $x \notin FV(E_1)$

[7]
$$(\lambda x. E)[v \to E_1] = \lambda z. (E[x \to z][v \to E_1])$$
 when $x \neq v$ and $x \in FV(E_1)$, where $z \neq v$ and $z \notin FV(E_1)$



Reduction

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• A λ -expression has as its meaning the λ -expression that results after all its function applications (combinations) are carried out

• Evaluating a λ -expression is called **reduction**

• Four rules of reduction

 $\circ \alpha$ -**Reduction**: Renaming rule

o β -Reduction: Substitution rule

 \circ η -Reduction: Function Equality rule

 \circ δ -Reduction: Pre-defined Constants' rule



α -Reduction

CV-Reduction

• **Definition**: If v and w are variables and E is a λ -expression.

$$\lambda v. E \Rightarrow_{\alpha} \lambda w. E[v \rightarrow w]$$

provided that w does not occur at all in E, which makes the substitution $E[v \rightarrow w]$ safe

- The equivalence of expressions under α -reduction is what makes part [7] of the definition of substitution correct
- The α -reduction rule simply allows the changing of bound variables as long as there is no capture of a free variable occurrence
- The two sides of the rule can be thought of as variants of each other, both members of an equivalence class of congruent λ -expressions



α -Reduction

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• The last example contains two α -reductions:

$$\lambda y. \ (\lambda f. \ f \ x) \ y \Rightarrow_{\alpha} \lambda y. \ ((\lambda f. \ f \ x) \ y)[y \to z] \Rightarrow_{\alpha} \lambda z. \ (\lambda f. \ f \ x) \ z$$

 $\lambda z. \ (\lambda f. \ f \ x) \ z \Rightarrow_{\alpha} \lambda z. \ ((\lambda f. \ f \ x) \ z)[f \to g] \Rightarrow_{\alpha} \lambda z. \ (\lambda g. \ g \ x) \ z$

• Now that we have a justification of the substitution mechanism, the main simplification rule can be formally defined



β -Reduction

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Order of Evaluation Normal and Applicative Orde • **Definition**: If v is a variable and E and E_1 are λ -expressions,

$$(\lambda v. E) E_1 \Rightarrow_{\beta} E[v \rightarrow E_1]$$

provided that the substitution $E[v \to E_1]$ is carried out according to the rules for a safe substitution

- This β -reduction rule describes the function application rule in which the actual parameter or argument E_1 is passed to the function $(\lambda v. E)$ by substituting the argument for the formal parameter v in the function
- The left side $(\lambda v. E)$ E_1 of a β -reduction is called a β -redex derived from reduction expression and meaning an expression that can be β -reduced
- β -reduction is the main rule of evaluation in the λ -calculus
- α -reduction makes the substitutions for variables valid



β -Reduction

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Order of Evaluation Normal and Applicative Orde

- The evaluation of a λ -expression consists of a series of β -reductions, possibly interspersed with α -reductions to change bound variables to avoid confusion
- Take $E \Rightarrow F$ to mean $E \Rightarrow_{\beta} F$ or $E \Rightarrow_{\alpha} F$ and let \Rightarrow^* be the *reflexive* and *transitive* closure of \Rightarrow
- Hence:
 - ∘ For any expression E, $E \Rightarrow^* E$ and
 - \circ For any three expressions, $(E_1 \Rightarrow^* E_2 \text{ and } E_2 \Rightarrow^* E_3)$ implies $E_1 \Rightarrow^* E_3$
- The goal of evaluation in the λ -calculus is to reduce a λ -expression via \Rightarrow until it contains no more β -redexes
- To define an *equality* relation on λ -expressions, we also allow a β -reduction rule to work backward



β -Abstraction

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Order of Evaluation Normal and Applicative Orde • **Definition**: Reversing β -reduction produces the β -abstraction rule,

$$E[v \rightarrow E_1] \Rightarrow_{\beta} (\lambda v. E) E_1$$

and the two rules taken together give β -conversion, denoted by \Leftrightarrow_{β}

- Therefore $E \Leftrightarrow_{\beta} F$ if $E \Rightarrow_{\beta} F$ or $F \Rightarrow_{\beta} E$
- Take $E \Leftrightarrow F$ to mean $E \Leftrightarrow_{\beta} F$, $E \Rightarrow_{\alpha} F$ or $F \Rightarrow_{\alpha} E$ and let \Leftrightarrow^* be the *reflexive* and *transitive* closure of \Leftrightarrow
- Two λ -expressions E and F are equivalent or equal if $E \Leftrightarrow^* F$
- Reductions (both α and β) are allowed to sub-expressions in a λ -expression by three rules:
 - [1] $E_1 \Rightarrow E_2$ implies $E_1 E \Rightarrow E_2 E$
 - [2] $E_1 \Rightarrow E_2$ implies E $E_1 \Rightarrow E$ E_2
 - [3] $E_1 \Rightarrow E_2$ implies λx . $E_1 \Rightarrow \lambda x$. E_2



η -Reduction

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• Definition: If v is a variable and E is a λ -expression (denoting a function), and v has no free occurrence in E,

$$\lambda v. (E \ v) \Rightarrow_{\eta} E$$

• Example:

$$\lambda x. (sqr x) \Rightarrow_{\eta} sqr$$

$$\lambda x. (add 5 x) \Rightarrow_{\eta} (add 5)$$

Note: $(add \ 5 \ x)$ abbreviates as $(add \ 5)$

• Take $E \Leftrightarrow_{\eta} F$ to mean $E \Rightarrow_{\eta} F$ or $F \Rightarrow_{\eta} E$



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Order of Evaluation Normal and Applicative Orde The requirement that x should have no free occurrences in E is necessary to avoid an
invalid reduction such as

$$\lambda x. (add \times x) \Rightarrow (add \times x)$$

- This rule fails when E represents some constants; for example, if 5 is a predefined constant numeral, λx . (5 x) and 5 are not equivalent or even related
- η -reduction, justifies an extensional view of functions; that is, two functions are equal if they produce the same values when given the same arguments

$$\forall x, f(x) = g(x) \Rightarrow f = g$$



η -Reduction

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• Extensionality Theorem: If $F_1 \times \Rightarrow^* E$ and $F_2 \times \Rightarrow^* E$ where $\times \notin FV(F_1 F_2)$, then $F_1 \Leftrightarrow^* F_2$ where \Leftrightarrow^* includes η -reductions.

$$F_1 \Leftrightarrow_{\eta} \lambda x. \ (F_1 \ x) \Leftrightarrow_{\eta} \lambda x. \ E \Leftrightarrow_{\eta} \lambda x. \ (F_2 \ x) \Leftrightarrow_{\eta} F_2$$

• The rule is not strictly necessary for reducing λ -expressions and may cause problems in the presence of constants, but included for completeness



δ -Reduction

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Order of Evaluation Normal and Applicative Orde • **Definition**: If the λ -calculus has predefined constants (that is, if it is not pure), rules associated with those predefined values and functions are called *delta* rules:

Example:

$$(add \ 3 \ 5) \Rightarrow_{\delta} 8 \ and \ (not \ true) \Rightarrow_{\delta} false$$

• Example:

twice =
$$\lambda f$$
. λx . $f(f x)$

twice
$$(\lambda n. (add \ n \ 1)) \ 5 \Rightarrow_{\beta}$$

 $(\lambda f. \ \lambda x. \ (f \ (f \ x)))(\lambda n. \ (add \ n \ 1)) \ 5 \Rightarrow_{\beta}$
 $(\lambda x. \ ((\lambda n. \ (add \ n \ 1))((\lambda n. \ (add \ n \ 1)) \ 5)) \ 5 \Rightarrow_{\beta}$
 $(\lambda n. \ (add \ n \ 1)) \ ((\lambda n. \ (add \ n \ 1)) \ 5) \ \Rightarrow_{\beta}$
 $(add \ ((\lambda n. \ (add \ n \ 1)) \ 5) \ 1) \Rightarrow_{\beta}$
 $(add \ (add \ 5 \ 1) \ 1) \Rightarrow_{\delta} 7$



Order of Evaluation

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Order of Evaluation Normal and Call-by-Value (CBV)

- C, C++, ALGOL, Scheme: the argument expression is evaluated, and the resulting value is bound to the corresponding variable in the function (by copying the value into a new memory region)
 Eager Evaluation
- C-II by D-f-y-y- (CDD)
- Call-by-Reference (CBR)
 - C++, C#: a function receives an implicit reference to a variable used as argument, rather than a copy of its value.
 Call-by-Reference-to-const (CBRc) available in C# as well (array parameter)
 - C, C++: CBR may be simulated in languages that use CBV by making use of references, such as pointers (Call-by-Address or CBA)
- Call-by-Copy-Restore (CBCR) / Value-Result
 - Fortran IV, Ada: a special case of call by reference where the provided reference is unique to the caller (Copy-in-Copy-out)
- Call-by-Name (CBN)
 - C / C++ Macro, ALGOL 60, Simula: the arguments to a function are not evaluated before the function is called
 - rather, they are substituted directly into the function body
 - rather, they are substituted directly into the function bod
 Lazv Evaluation
 - Call-by-Need (Haskell, R): a memorized variant of CBN where, if the function argument is evaluated, that value is stored for subsequent uses
 - \circ Call-by-Push-Value (CBPV): inspired by monads, allows writing semantics for λ -calculus without writing two variants to deal with the difference between CBN and CBV

Source: Evaluation strategy, Wikipedia



Evaluation Strategies

```
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Das
```

Semantics of λ -Expression

Free and Bound Variables

Substitution

 $\begin{array}{l} {\sf Reduction} \\ {\alpha\text{-Reduction}} \\ {\beta\text{-Reduction}} \\ {\eta\text{-Reduction}} \\ {\delta\text{-Reduction}} \end{array}$

Order of Evaluation

Normal and Applicative Orde

```
#include <iostream>
using namespace std;
void f(int a, int b) { a++; b--; return; }
                                                        // CBV
void g(int& a, int& b) { a++; b--; return; }
                                                        // CBR
void h(int* pa, int* pb) { (*pa)++; (*pb)--; return; } // CBA
#define m f(a, b) ( a * b )
                                                        // CBN
int main() {
   int x = 3, y = 4, z = 5:
   f(x, y);
   cout << x << " " << v << endl:
                                          // CBV = 3.4
   g(x, y);
   cout << x << " " << v << endl:
                                          // CBR = 4.3
   h(&x, &v): // x = 4, v = 3
   cout << x << " " << y << endl;
                                          // CBA = 5.2
   g(z, z);
   cout << z << endl:
                                          // CBR = 5
                                          // CBCR = 6 (z < -a) or 4 (z < -b)
   cout << m_f(x + 1, y + 1) << endl;
                                        // CBN = x + 1 * v + 1 = x + v + 1 = 8
```



Reduction Strategies

Module M0

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Order of

Normal and Applicative Ord **Definition**: A λ -expression is in **normal form** if it contains no β -redexes (and no δ -rules in an applied λ calculus), so that it cannot be further reduced using the β -rule or the δ -rule.

An expression in normal form has no more function applications to evaluate



Reduction Strategies

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Order of Evaluation Normal and

Questions:

- [1] Can every λ -expression be reduced to a normal form?
- [2] Is there more than one way to reduce a particular λ -expression?
- [3] If there is more than one reduction strategy, does each one lead to the same normal form expression?
- [4] Is there a reduction strategy that will guarantee that a normal form expression will be produced?



Order of Evaluation

1. Can every λ -expression be reduced to a normal form?

No. Consider:

$$(\lambda x. \ x \ x)(\lambda x. \ x \ x) \Rightarrow$$

$$(\lambda x. \ x \ x)(\lambda x. \ x \ x) \Rightarrow$$

$$(\lambda x. \ x \ x)(\lambda x. \ x \ x) \Rightarrow$$

. . .



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Semantics of λ -Expression

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Substitution

Reduction α -Reduction β -Reduction

Order of Evaluation Normal and **2.** Is there more than one way to reduce a particular λ -expression?

Yes. Consider:

 $(\lambda x. \lambda y. (add y ((\lambda z. (mul \times z)) 3))) 7 5$

Path 1: OUTERMOST

 $(\lambda x. \lambda y. (add \ y ((\lambda z. (mul \ x \ z)) \ 3))) \ 7 \ 5 \Rightarrow_{\beta} (\lambda y. (add \ y ((\lambda z. (mul \ 7 \ z)) \ 3))) \ 5 \Rightarrow_{\beta}$

(add 5 (() z (mul 7 z)) 3)) $\rightarrow \beta$

 $(add\ 5\ ((\lambda z.\ (mul\ 7\ z))\ 3)) \Rightarrow_{\beta} (add\ 5\ (mul\ 7\ 3)) \Rightarrow_{\delta} (add\ 5\ 21) \Rightarrow_{\delta} 26$

Path 2: INNERMOST

 $(\lambda x. \ \lambda y. \ (add \ y((\lambda z. \ (mul \ x \ z)) \ 3))) \ 7 \ 5 \Rightarrow_{\beta} (\lambda x. \ \lambda y. \ (add \ y \ (mul \ x \ 3))) \ 7 \ 5 \Rightarrow_{\beta} (\lambda x. \ (add \ 5 \ (mul \ x \ 3))) \ 7 \Rightarrow_{\beta} (add \ 5 \ (mul \ 7 \ 3)) \Rightarrow_{\delta} (add \ 5 \ 21) \Rightarrow_{\delta} 26$

Path 3: MIXED

Principles of Programming Languages

 $(\lambda x. \ \lambda y. \ (add \ y((\lambda z. \ (mul \ x \ z)) \ 3))) \ 7 \ 5 \Rightarrow_{\beta} (\lambda x. \ \lambda y. \ (add \ y \ (mul \ x \ 3))) \ 7 \ 5 \Rightarrow_{\beta} (\lambda y. \ (add \ y \ (mul \ 7 \ 3))) \ 5 \Rightarrow_{\delta}$

 $(\lambda y. (add \ y \ 21)) \ 5 \Rightarrow_{\beta} (add \ 5 \ 21) \Rightarrow_{\delta} 26$



Order of Evaluation

3. If there is more than one reduction strategy, does each one lead to the same normal form expression?

No. Consider:

$$(\lambda y. 5)((\lambda x. x x)(\lambda x. x x))$$

Path 1:

$$(\lambda y. 5)((\lambda x. x x)(\lambda x. x x)) \Rightarrow 5$$

Path 2:

$$(\lambda y. 5)((\lambda x. x x)(\lambda x. x x)) \Rightarrow (\lambda y. 5)((\lambda x. x x)(\lambda x. x x)) \Rightarrow (\lambda y. 5)((\lambda x. x x)(\lambda x. x x)) \Rightarrow$$

...



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Order of Evaluation

Evaluation

Normal and

Applicative Orde

4. Is there a reduction strategy that will guarantee that a normal form expression will be produced?

Mathematician Curry proved that if an expression has a normal form, then it can be found by leftmost reduction.

A *normal order reduction* can have either of the following outcomes:

- [1] It reaches a unique (up to α -conversion) normal form λ -expression
- [2] It never terminates

Unfortunately, there is no algorithmic way to determine for an arbitrary λ -expression which of these two outcomes will occur



Reduction Strategies: Normal and Applicative Order

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Order of Evaluatio

Normal and Applicative Order Two important orders of rewriting:

- Normal Order rewrite the *outermost (leftmost)* occurrence of a function application.
 - This is equivalent to call by name
- Applicative Order rewrite the innermost (leftmost) occurrence of a function application first
 - This is equivalent to call by value

Normal order evaluation always gives the same results as lazy evaluation, but may end up evaluating an expression more times



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Normal and
Applicative Order

• Applicative Order (leftmost innermost)

$$((\lambda n. (add 5 n)) 8) \Rightarrow$$

 $((\lambda n. (add5 n)) 8) \Rightarrow // add5 : N \rightarrow N$ is curried
 $(add5 8) \Rightarrow 13$

- Eager Evaluation
- Call-by-Value (CBV)
- \circ Curried functions ($f \times y z$) use eager reduction

• Normal Order (leftmost outermost)

$$((\lambda n. (add 5 n)) 8) \Rightarrow (add 5 8) \Rightarrow 13$$

- Lazv Evaluation
- o Call-by-Name (CBN)
- \circ Function f(x, y, z) use lazy reduction



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 $egin{aligned} \mathsf{Reduction} \ & lpha ext{-Reduction} \ & eta ext{-Reduction} \ & \eta ext{-Reduction} \end{aligned}$

Order of Evaluation

Normal and
Applicative Order

• Example:

double
$$x = x + x$$

average $x y = (x + y)/2$

• Using prefix notation:

$$double x = plus x x$$

 $average x y = divide (plus x y) 2$

Evaluate:



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Order of
Evaluation

Normal and

Applicative Order

• Evaluate:

double (average 2 4)

• Using normal order of evaluation:

double (average 2 4)
$$\Rightarrow$$
 plus (average 2 4) (average 2 4) \Rightarrow plus (divide (plus 2 4) 2) (average 2 4) \Rightarrow plus (divide 6 2) (average 2 4) \Rightarrow plus 3 (average 2 4) \Rightarrow plus 3 (divide 6 2) \Rightarrow plus 3 (divide 6 2) \Rightarrow plus 3 3 \Rightarrow 6

- Notice that (average 2 4) was evaluated twice ... lazy evaluation would cache the results of the first evaluation
- Using applicative order of evaluation:

double (average 2 4) \Rightarrow double (divide (plus 2 4) 2) \Rightarrow double (divide 6 2) \Rightarrow double 3 \Rightarrow plus 3 3 \Rightarrow 6



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Order of Evaluation Normal and Applicative Order Consider:

$$my_{-}if$$
 True $x y = x$
 $my_{-}if$ False $x y = y$

- Evaluate: my_if (less 3 4) (plus 5 5) (divide 1 0)
- Using normal order of evaluation:

```
my\_if (less 3 4) (plus 5 5) (divide 1 0) \Rightarrow my\_if True (plus 5 5) (divide 1 0) \Rightarrow (plus 5 5) \Rightarrow 10
```

Using applicative order of evaluation:

```
my\_if (less 3 4) (plus 5 5) (divide 1 0) \Rightarrow my\_if True (plus 5 5) (divide 1 0) \Rightarrow my\_if True 10 (divide 1 0) \Rightarrow DIVIDE BY ZERO FRROR
```



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Evaluation

Normal and
Applicative Order

```
#include <iostream>
using namespace std;
int function_f(int x, int y) { return x * y; } // CBV
#define macro_f(x, y) (x * y)
                                                                                                                                                                                                       // CBN
#define macro_f_safe(x, y) ((x) * (y))
                                                                                                                                                                                                       // CBN
int main() {
                int my if = (3 < 4)? 5 + 5: 1 / 0: // = 10 : Only one expr. to evaluate - lazy
                int m_f = m_{acro} = m_{a
```



Properties of Order of Evaluation: Strictness

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Order of
Evaluation
Normal and
Applicative Order

Two important properties of evaluation order:

- If there is any evaluation order that will terminate and that will not generate an error, normal order evaluation will terminate and will not generate an error
- ANY evaluation order that terminates without error will give the same result as any other evaluation order that terminates without error

Definition: A function f is *strict* in an argument if that argument is *always evaluated* whenever an application of f is evaluated.

If a function is strict in an argument, we can safely evaluate the argument first if we need the value of applying the function.



Lazy Evaluation and Strictness Analysis

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Order of Evaluation Normal and Applicative Order

- We can use lazy evaluation on an ad-hoc basis (for example, for if), for all arguments
- For all arguments, for some implementations of functional languages we can improve efficiency using strictness analysis
 - o plus a b is strict in both arguments
 - \circ if x y z is strict in x, but not in y and z
- We can do some analysis and sometimes decide if a user-defined function is strict in some of its arguments:
- Examples:
 - o double x is strict in x
 - \circ squid $n \times = if \ n = 0$ then x + 1 else x n is strict in n and x
 - \circ crab $n \times = if$ n = 0 then x + 1 else n is strict in n but not x
- If a function is strict in an argument x, it is correct to pass x by value, even with normal order evaluation semantics
- It is not always decidable whether a function is strict in an argument if we do not know, pass using lazy evaluation



Reduction Strategies: Normal and Applicative Order

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 δ -Reduction δ -Reduction

Normal and
Applicative Order

- **Definition**: A **normal order reduction** always reduces the *leftmost outermost* β -redex (or δ -redex) first
- **Definition**: An **applicative order reduction** always reduces the *leftmost innermost* β -redex (or δ -redex) first
- **Definition**: For any λ -expression of the form $E = ((\lambda x. B) A)$, we say that β -redex E is outside any β -redex that occurs in B or A and that these are inside E
- A β -redex in a λ -expression is
 - \circ *outermost* if there is no β -redex outside of it
 - o *innermost* if there is no β -redex inside of it
- Use AST for detection



AST of λ -expression

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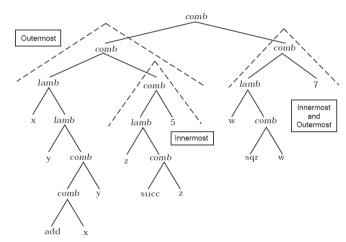
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Order of Evaluation

Normal and Applicative Order



 β -redexes in ((($\lambda x. \lambda y. (add x y)$) (($\lambda z. (succ z)$) 5)) (($\lambda w. (sqr w)$) 7))



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δ-Redu

Order of

Normal and Applicative Order

```
((lambda (x) (+ x x)) (* 2 3))
      lazy/
                   \eager
(+ (* 2 3) (* 2 3)) ((lambda (x) (+ x x)) 6)
            (+66)
```