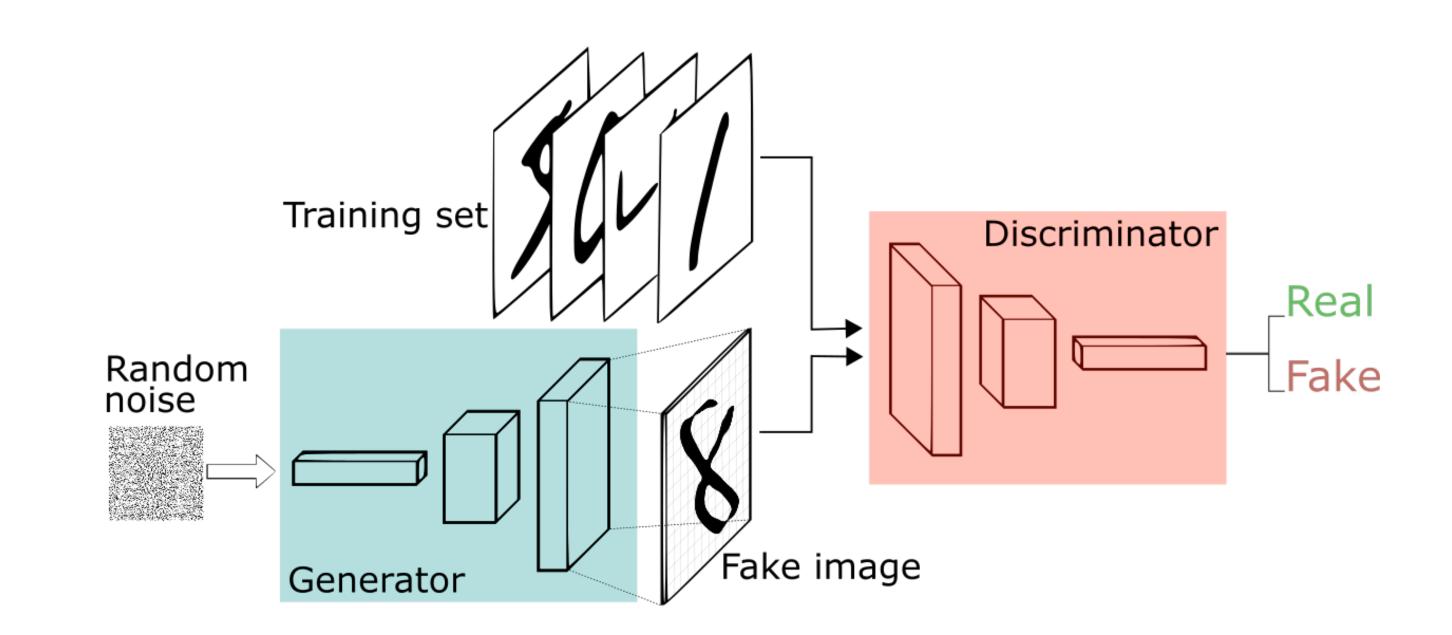
Generative Adversarial Networks (GANs)

Analogy

- Generative: team of counterfeiters, trying to fool police with counterfeit money
- Discriminative: police trying to detect the counterfeit money
- Competition drives to improve both, until counterfeits are virtually indistinguishable from genuine currency.
- Now counterfeiters have, as a side effect, learned something about real currency.

Big Idea

- Train a generative model G(z) to generate data with random noise, z, as input
- Adversary is discriminator D(x)
 which is trained to distinguish
 synthetic and true data
- Represent G(z) & D(z) as multilayer perceptrons for differentiability



```
def make_generator_model():
    model = tf.keras.Sequential()
    model.add(layers.Dense(7*7*256, use_bias=False, input_shape=(100,)))
    model.add(layers.BatchNormalization())
    model.add(layers.LeakyReLU())
    model.add(layers.Reshape((7, 7, 256)))
    assert model.output_shape == (None, 7, 7, 256) # Note: None is the batch size
    model.add(layers.Conv2DTranspose(128, (5, 5), strides=(1, 1), padding='same', use_bias=False))
    assert model.output_shape == (None, 7, 7, 128)
    model.add(layers.BatchNormalization())
    model.add(layers.LeakyReLU())
    model.add(layers.Conv2DTranspose(64, (5, 5), strides=(2, 2), padding='same', use_bias=False))
    assert model.output_shape == (None, 14, 14, 64)
    model.add(layers.BatchNormalization())
    model.add(layers.LeakyReLU())
    model.add(layers.Conv2DTranspose(1, (5, 5), strides=(2, 2), padding='same', use_bias=False,
                activation='tanh'))
    assert model.output_shape == (None, 28, 28, 1)
    return model
```

```
def make_discriminator_model():
    model = tf.keras.Sequential()
   model.add(layers.Conv2D(64, (5, 5), strides=(2, 2), padding='same',
                                     input_shape=[28, 28, 1]))
    model.add(layers.LeakyReLU())
    model.add(layers.Dropout(0.3))
    model.add(layers.Conv2D(128, (5, 5), strides=(2, 2), padding='same'))
    model.add(layers.LeakyReLU())
    model.add(layers.Dropout(0.3))
    model.add(layers.Flatten())
    model.add(layers.Dense(1))
    return model
```

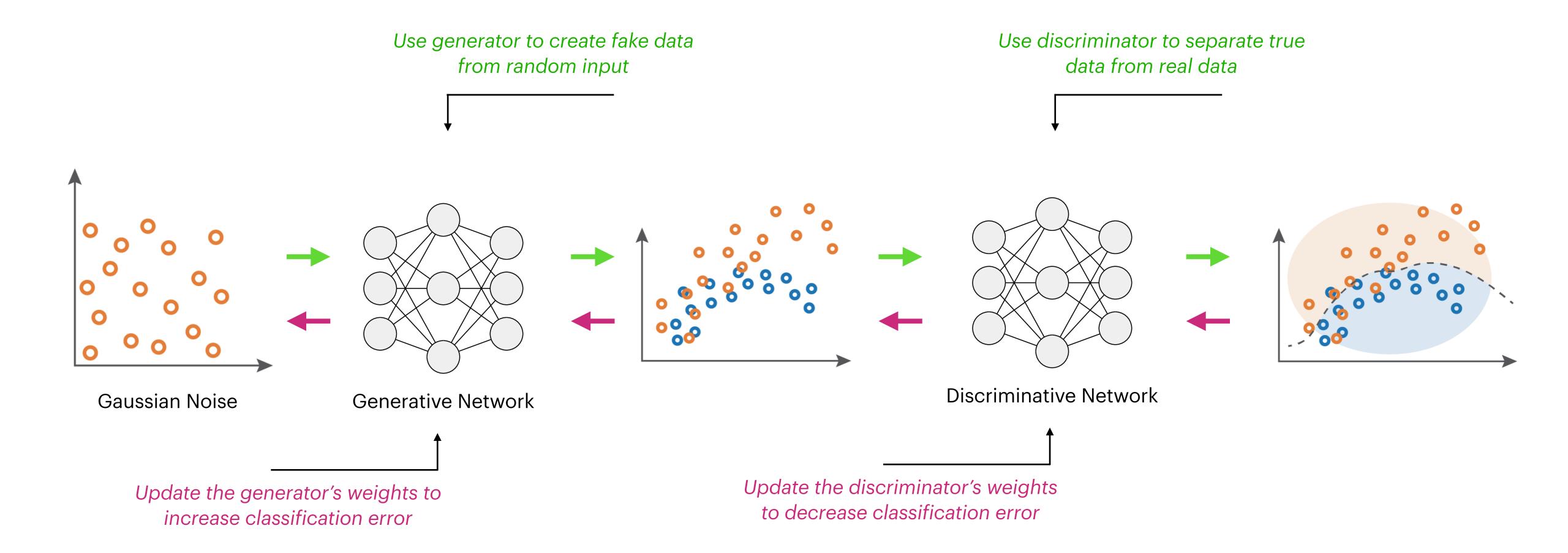
Probability that discriminator identifies real data as real

min max
$$E_{z,x}$$
 [log $D(G(z)) + log(1 - D(x))$]

Probability that discriminator identifies generated image as fake

Global Optimum: A global minimum of this minimax function

Training GANs



Input random variable (Drawn from a simple distribution, e.g gaussian noise)

The generative network is trained to **maximise** the final classification error

The **generated** distribution and true distribution are not compared directly

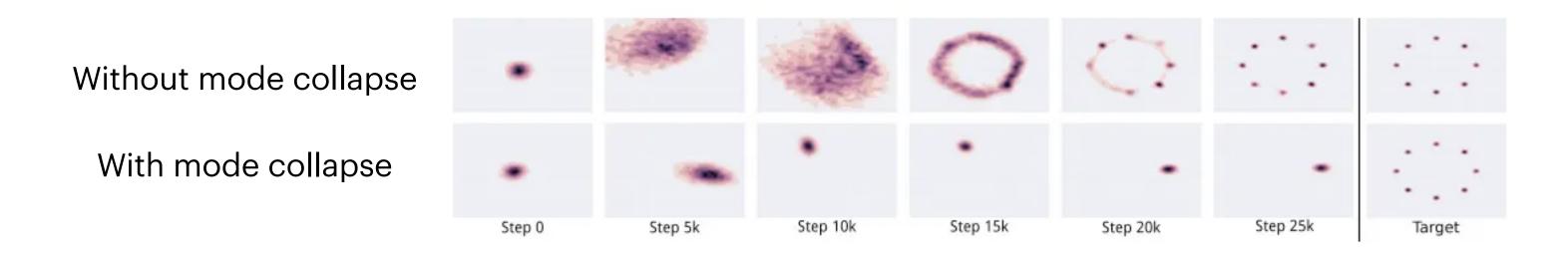
The discriminative network is trained to **minimise** the final classification error

The classification error is the reference metric for the training of both networks

Drawbacks of using GANs

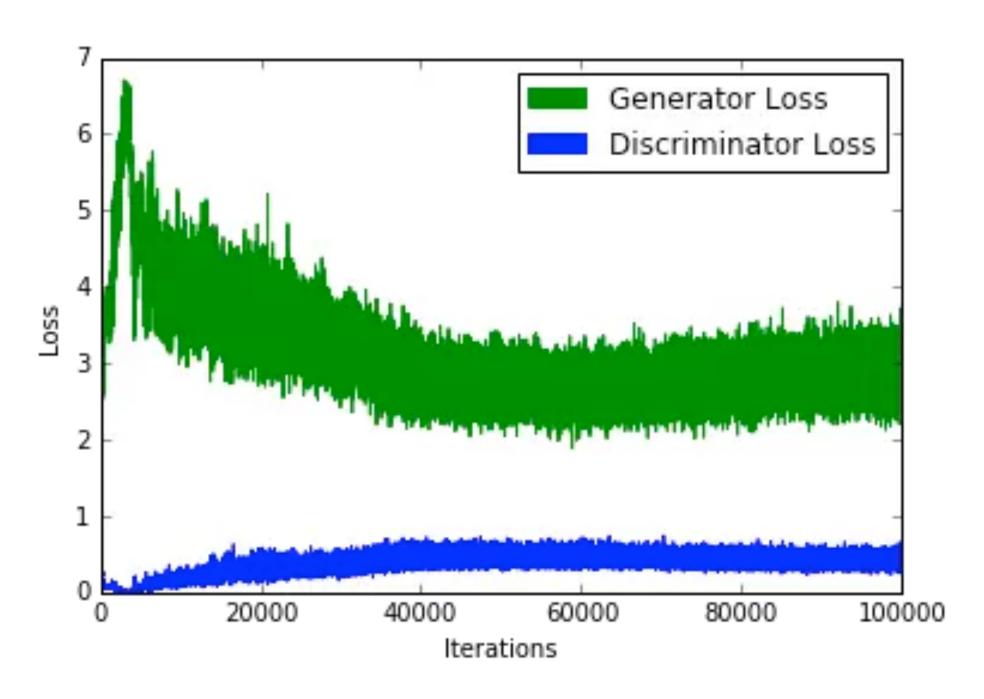
Mode Collapse

- Natural data distributions are highly complex and multimodal.
- During mode collapse, the generator produces samples that belong to a limited set of modes. The generator believes that it can fool the discriminator by locking on to a single mode, so it produces only samples from this exclusive mode.
- The discriminator eventually figures this out. Generator just locks on to another mode.
- Cycle repeats



Convergence When do we stop training?

Since the generator loss improves when the discriminator loss degrades (and vice-versa), we cannot judge convergence based on the value of the loss function.



Typical plot of a GAN loss function. Note how convergence cannot be interpreted from this plot

Quality

- It is difficult to quantitatively tell when the generator is producing high quality samples.
- Additional perceptual regularisation added to the loss function can help mitigate the situation to some extent.

Metrics

- The GAN objective function explains how well the Generator or the Discriminator is performing with respect to its adversary.
- It does not represent the quality or diversity of its output.
- Hence we need distinct metrics that can measure these.

Techniques for improving Performance

- Alternative loss functions: Replace Jensen Shannon divergence of conventional GANs with Wasserstein Loss
- Two Timescale Update Rule (TTUR): Use a different learning rate for D and
- Gradient penalty: greatly enhances stability and reduces mode collapse
- Stacking GANs: Use multiple GANs to solve an easier version of the problem

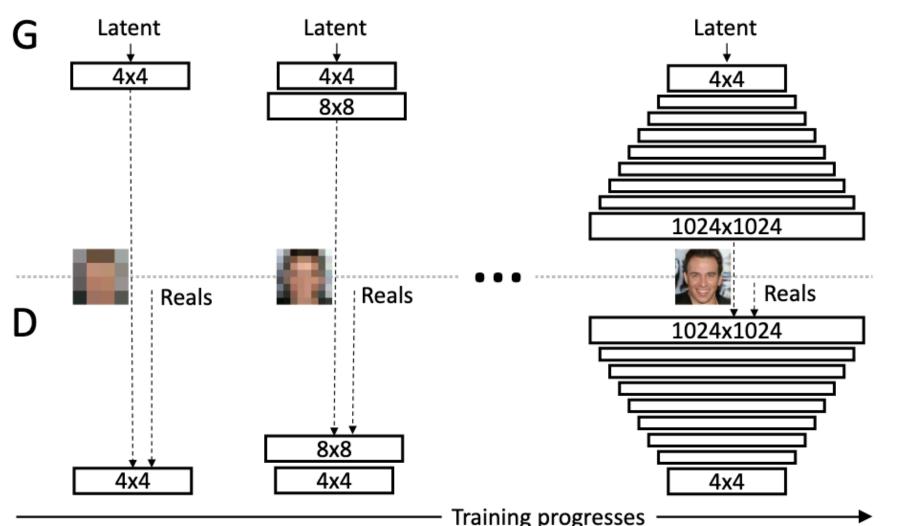
Recent advances in GANs

Progressive growing of GANs

A type of GAN that involves the conditional generation of images by a generator model

Advantages:

- 1. Produce images of unprecedented quality
- 2. Speeds up training, and also stabilises it.



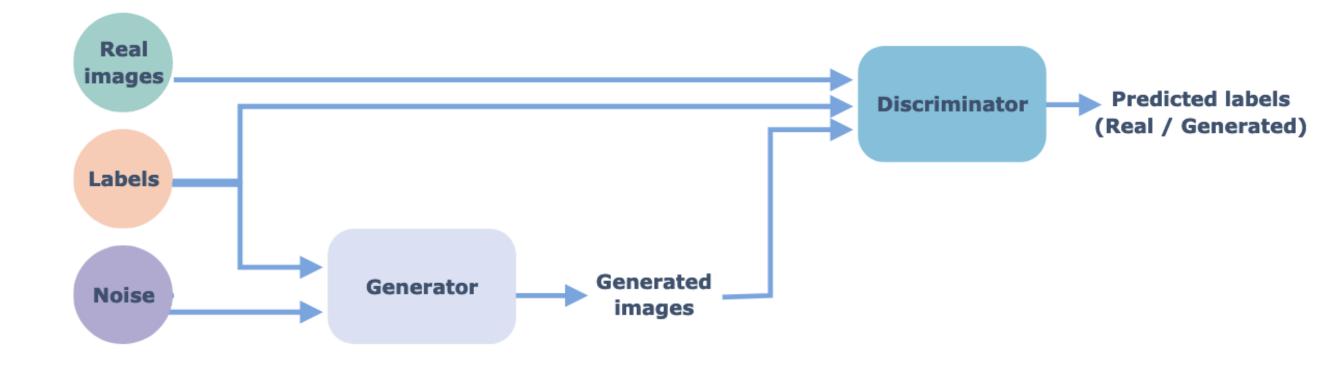


Conditional GANs

A type of GAN that involves the conditional generation of images by a generator model

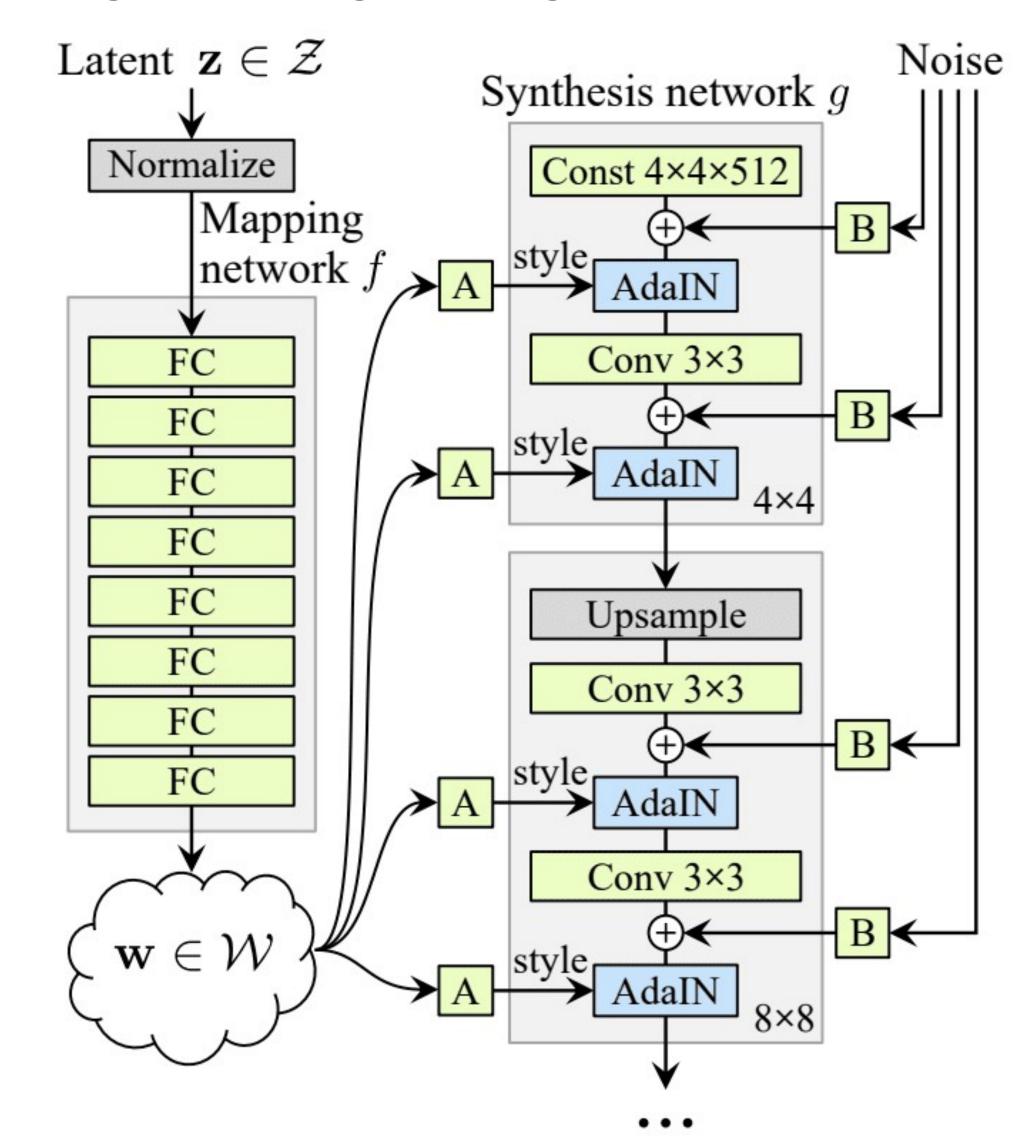
Advantages:

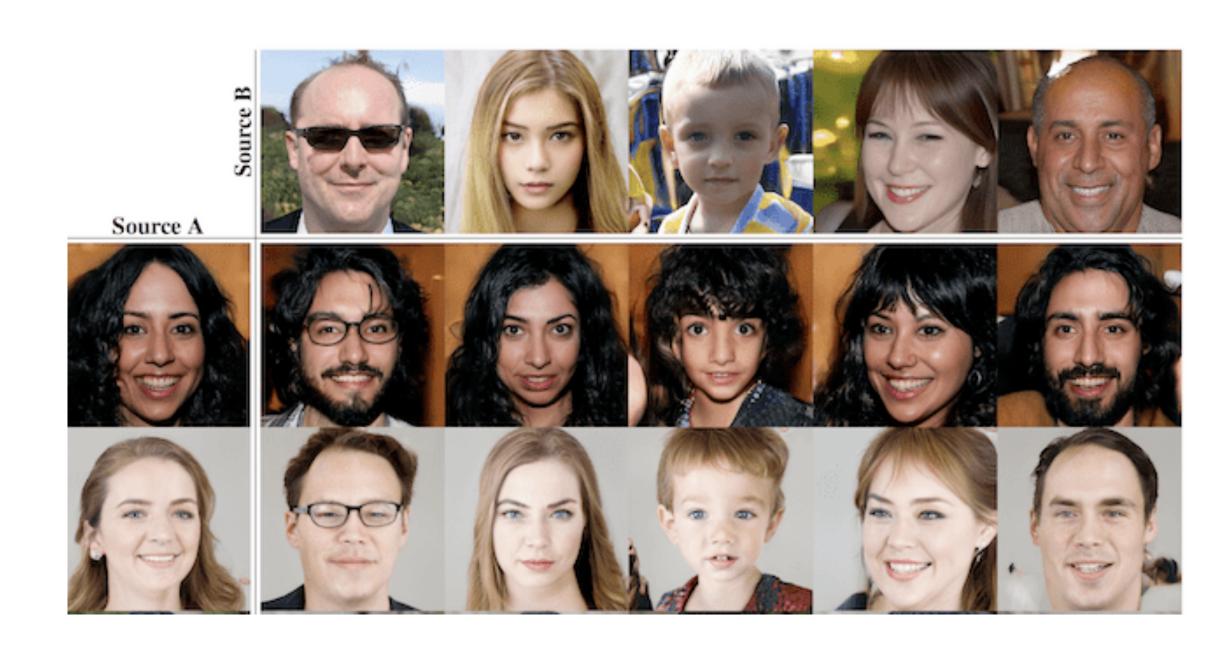
- 1. Convergence will be faster. Even the random distribution that the fake images will follow will have some pattern
- 2. You can control the output of the generator at test time, by giving the label for the image you wan't to generate.



StyleGAN

Progressive growing + Style transfer

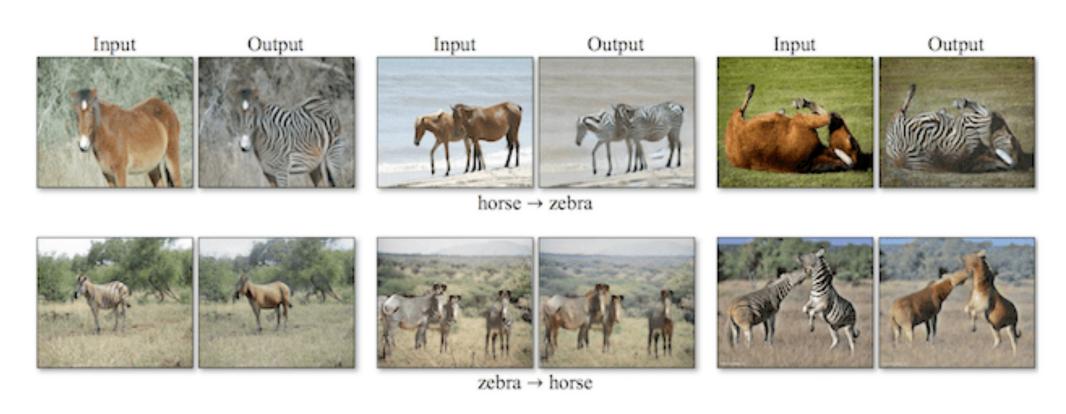




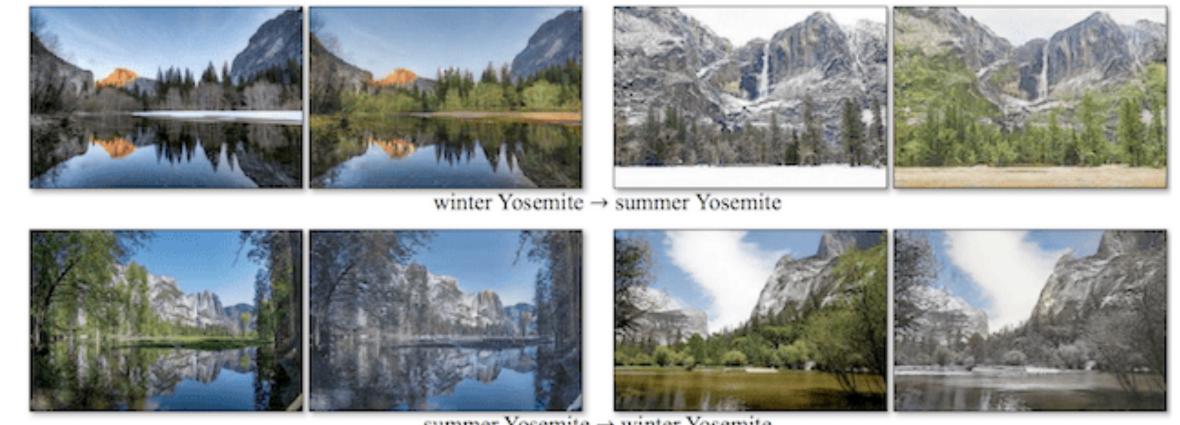
CycleGAN

For image-to-image translation without paired examples

- Image-to-image translation often involves the controlled modification of an image and requires large datasets of paired images.
- CycleGAN is a technique for training unsupervised image translation models via GAN architecture using unpaired collections of images from different domains
- Can be used for season translation, object transfiguration, style transfer, photograph enhancement.



Object transfiguration



summer Yosemite → winter Yosemite

Season transfer

References

- [ARTICLE]: Understanding Generative Adversarial Networks
- [SLIDES]: Foundations of GANs
- [ARTICLE]: Advances in GANs
- [ARTICLE]: Introduction to StyleGANs
- [PAPER]: Progressive growing of GANs
- [ARTICLE]: CycleGAN for image translation