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| C:\year 5\Git\Report\FYP-Report\gmit-logo-2012rgb.jpg |
| Music Host Interface |
| B.Eng (Hons) in Computer and Electronic Engineering  GMIT |
|  |
| **Thomas Flynn** |
| **May, 2016** |

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# 

# Is useful to the reader’s understanding of your project.

# • Never cuts-and-pastes from anywhere.

# • Is short. If more detail is needed, this should go inside the main body of the report.

# • References sources.

# 1. Introduction

## 1.1 Project goals

This project ....

## 1.2 Project motivation

My motivation...

## 1.3 About Music Hosting

Music hosting is...

## 1.4 About The Internet of Things

The internet of things...

## 1.5 Report Overview

# 2. Project Plan

## 2.1 Gantt chart

## 2.2 Trello and Time Management

# 3 Block Diagrams

The block diagram should be a ‘system’ block diagram. For example, if you have a networked project, show this on the block diagram; if you have layers of software entities you are using, show this on the block diagram.

# 4 Flow Charts

## 4.1 JavaFX Flow Chart

## 4.2 Android Flow Chart

## 4.3 Communication Flow Chart

# 5 JavaFX Music Host Graphical User Interface

## 5.3 LoginController UML Class Diagram

## 5.4 MainSceneController UML Class Field Diagram

## 5.4 MainSceneController UML Class Method Diagram

# 6 Android Music Host Client