This project intends to encode a JPEG grayscale photo and decode it to see the result.

1- Encoding

JPEG encoding and decoding

```
image = imread("lana.jpg");
disp("The original photo:")
The original photo:
```

```
imshow(image)
```



```
[W,H] = size(image);
[dict, encoded, compressionRat] = JPEG_encode(image);
decodedIm = JPEG_decode(dict, encoded, W, H);
decodedIm = uint8(decodedIm);
disp("The decoded photo:")
```

The decoded photo:

```
imshow(decodedIm);
```



```
disp("compression Ratio: ")
compression Ratio:
disp(compressionRat);
```

332.7165

Video encoding and decoding



```
v=VideoWriter('out.avi');
sum = 0; % Sum of decoded frames lengths
open(v);
for i = 2 : vid.NumFrames
  curr = read(vid , i);
  curr = rgb2gray(curr);
  motionVectors = MotionEstimate(ref,curr);
                                          % Generate
motion vectors
  prediction
  curr = int32(curr);
  prediction = int32(prediction);
  diff = curr - prediction;
                                           % getting the
difference
  [dict, encodedD, compressionRat] = JPEG_encode(diff);  % JPEG encode
  difference
```

```
frames
   prediction2 = MotionCompensearion(ref, motionVectors);  % Prediction in
decoder
   prediction2 = int32(prediction2);
   result = prediction2 + decodedDiff; % Regenerating the frame
   result = uint8(result);
   writeVideo(v, result);
                                   % Enclude the frame in the
output video
end
close(v);
```

```
Compression Ratio
the actual video
disp('Compression ratio = ');
Compression ratio =
disp(comprate);
 512.0368
disp('%');
```

```
%
```

3- Functions

Motion Estimation function

```
function [motion_vectors] = MotionEstimate(ref, curr)
   block size = 16;
   search_area = 4;
   [len, width] = size(curr);
   motion_vectors = {};
   for i = 1 : block_size : len
        for j = 1 : block_size : width
            if (i + block_size - 1 > len || j + block_size - 1 > width)
```

```
continue; % Skip the indecies out of range
            end
            block = curr(i : i + block_size - 1, j : j + block_size - 1);
            half_region = search_area/2; % Search size should be even (left
space = right space)
            max = 0; % will be used to get maximum correlation between other
рх
            for h1 = -half_region : half_region
            for h2 = -half_region : half_region
                xi = i + h1;
                xf = xi + block_size - 1;
                yi = j + h2;
                yf = yi + block_size - 1;
                if xi < 1 || xf > len || yi < 1 || yf > width
                    continue; % Skip the indecies out of range
                end
                corr = calcCorr(block, ref(xi : xf, yi : yf));
                % Update max corr and its new x and x
                if corr >= max
                    newX = h1; % new X position
                    newY = h2; % new Y position
                    max = corr;
                end
            end
            motion_vectors{end + 1} =[newX newY];
        end
    end
end
```

Correlation function

```
function corr = calcCorr(blk1, blk2)
  [L1, W1] = size(blk1);
  corr = 0;

for i = 1 : L1
    for j = 1 : W1
        corr = corr + (blk1(i, j) * blk2(i, j));
    end
end
end
```

Motion Compensearion function

```
function P = MotionCompensearion(ref, motion vectors)
    size_of_block = 16;
    [len, wid] = size(ref);
    P = zeros([len, wid]);
    idx = 1;
    for i = 1 : size_of_block : len
        for j = 1 : size_of_block : wid
            xi = i; % initial x
            xf = i + size of block - 1; % final x
            yi = j; % initial y
            yf = j + size_of_block - 1; % final x
            if(idx > length(motion_vectors))
                continue; % Skip the indecies out of range
            end
            motion_vector = cell2mat(motion_vectors(idx));
            r = motion_vector(1);
            c = motion_vector(2);
            if (xf > len || yf > wid || xf + r > len || yf + c > wid)
                continue; % Skip the indecies out of range
            end
            P(xi : xf, yi : yf) = ref(xi + r : xf + r, yi + c : yf + c);
            idx = idx + 1;
        end
    end
end
```

JPEG encoding function

```
Block = image(((u-1)*8 + 1):u*8), ((v-1)*8 + 1):v*8); % defining
the block to be 8x8 pixles.
       Block = double(Block);
                                                           % casting
the pixles to be of double values
       DCT = Block8_DCT(Block);
                                                           % using DCT
on the block
       Quantize = round(DCT./QuantizationTable(q1));
       ZZ = ZigZag(Quantize);
                                                       % applying the
zigzag method
       Compressed = [Compressed Run_Length(ZZ) endblock];
concatunating the outputs of every run length operation to acheive the
compressed array
   end
end
uniq = unique(Compressed);
the frequancy of each symbol
symbols = uniq;
prop = (1/sum(freq)).*freq;
                                                           % getting
the problability of each symbol
dict = huffmandict(symbols , prop);
encoded = huffmanenco(Compressed , dict);
                                                           % huffman
encoding
compressionRat = (W*H*8/length(encoded))*100;
                                                           % getting
the compression ratio.
end
```

JPEG decoding function

```
function decodedIm = JPEG_decode(dict, encoded, W, H)
decoded = huffmandeco(encoded , dict);
                                                                 % Huffman
decoding
decodedIm = zeros(W,H);
                                                                 % initiating
the decoded image
handling = [];
                                                                 % an array
to handle the condition if the block length was less than 64
current = 1;
endblock = 10000;
                           % This variable defines the end of the block
using a high value.
q1 = 1; q2 = 2;
                           % This is the input of the QuantizationTable
function and takes either the value (1 or 2).
for u = 1:W/8
    for v = 1:H/8
        i = current;
        j = current;
```

```
while decoded(j) ~= endblock
                                                                  % checking
if we reached the endblock value
            j = j+1;
        end
        block = invRunLength(decoded(i:j-1));
                                                                  % applying
the inverse run length function on the decoded array
        if length(block) < 64</pre>
                                                                  % handling
this error
            handling = decoded(i:j-1);
        end
        block = invZigZag(block , 8);
applying th einverse zigzag method on the array to construct an 8x8 block
        block = block .* QuantizationTable(q1);
                                                                   % using the
QuantizationTable function to apply decompression.
        block = Block8_IDCT(block);
                                                                  % applying
IDCT
        decodedIm(((u-1)*8 + 1):u*8 , ((v-1)*8 + 1):v*8) = block;
%constructing the decoded image.
        current = j+1;
    end
end
decodedIm = round(decodedIm);
decodedIm = cast(decodedIm , 'int32');
end
```

DCT function

```
function dct_result=Block8_DCT(block_8)
[R,C]=size(block 8);
%intialize the basis block
basis=zeros(R,C);
if R~=8 || C~=8
    disp('Error in block size');
end
%looping over the size of the basis and size of the input
dct_result=zeros(8,8);
for u=0:7
    for v=0:7
        for x=0:7
            for y=0:7
                % constructing the basis function
basis(x+1,y+1)=(cos((1/16)*(2*x+1)*u*pi))*(cos((1/16)*(2*y+1)*v*pi));
            end
        end
        % multiplying each pixel to the corresponding basis block and
averaging them then storing in dct result
        dct_result(u+1,v+1) = sum(sum(block_8.*basis));
```

IDCT function

```
function idct_result=Block8_IDCT(block_8)
[R,C]=size(block_8);
%Intializations
basis=zeros(R,C);
if R~=8 || C~=8
    disp('Error in block size');
end
*looping over the size of the basis and size of the input
idct_result=zeros(8,8);
for u=0:7
    for v=0:7
        for x=0:7
            for y=0:7
                %constructing the basis block
basis(x+1,y+1)=(\cos((1/16)*(2*x+1)*u*pi))*(\cos((1/16)*(2*y+1)*v*pi));
            end
        end
        % multiplying each value of encoded_block to the corresponding
        % basis block and summing the result and storing it in the
result Idct block
        idct_result=idct_result+block_8(u+1,v+1)*basis;
    end
end
end
```

Quantization Table function

```
2 2 2 4 4 8 8 16

4 4 4 4 8 8 16 16];

elseif x==2 % for high compression

Table=[1 2 4 8 16 32 64 128;

2 4 4 8 16 32 64 128 128;

4 4 8 16 32 64 128 128 256;

16 16 32 64 128 128 256 256;

32 32 64 128 128 256 256;

64 64 128 128 256 256 256;

128 128 128 256 256 256 256];

else

disp('Error in choose X');

end

end
```

ZigZag scanning function

```
function out=ZigZag(X)
[\sim, N] = size(X);
out=zeros(1,N*N);
out(1)=X(1,1);
v=1;
for k=1:2*N-1
    if k \le N
        if mod(k,2) == 0
        j=k;
        for i=1:k
        out(v)=X(i,j);
        v=v+1; j=j-1;
        end
        else
        i=k;
        for j=1:k
        out(v)=X(i,j);
        v=v+1; i=i-1;
        end
        end
    else
        if mod(k,2) == 0
        p=mod(k,N); j=N;
        for i=p+1:N
        out(v)=X(i,j);
        v=v+1; j=j-1;
        end
        else
        p=mod(k,N); i=N;
        for j=p+1:N
        out(v)=X(i,j);
        v=v+1; i=i-1;
```

```
end
end
end
end
end
end
end
```

Run Length function

```
function out = Run_Length(X)
lenX = length(X);
y = 1;
out = [];
while y <= lenX</pre>
    count = 0;
if X(y) ++ 0
    out = [out X(y)];
    y = y+1;
else
        while y \le len X & X(y) == 0
        y = y + 1;
         count = count + 1;
         out = [out 0 count];
end
end
end
```

Inverse zigzag Function

```
function [out] = invZiqZaq(B,dim)
v = ones(1,dim); k = 1;
out = zeros(dim,dim);
for i = 1:2*dim-1
    C1 = diag(v,dim-i);
    C2 = flip(C1(1:dim, 1:dim), 2);
    C3 = B(k:k+sum(C2(:))-1);
    k = k + sum(C2(:));
    if mod(i,2) == 0
       C3 = flip(C3);
    end
    C4 = zeros(1,dim-size(C3,2));
    if i >= dim
       C5 = cat(2,C4,C3);
    else
        C5 = cat(2,C3,C4);
    end
    C6 = C2*diag(C5);
```

```
out = C6 + out;
end
end
```

Inverse Run Length Function

```
function out = invRunLength(X)
y = 1;
out = [];
while y <= length(X)
   if X(y) == 0
        out = [out zeros(1, X(y+1))];
        y = y +1;
   else
        out = [out X(y)];

   end
   y = y +1;
end
end</pre>
```