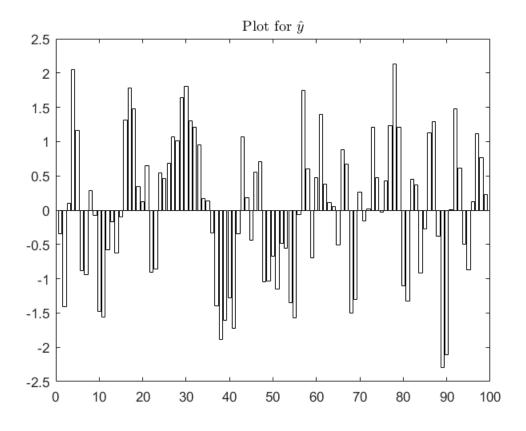
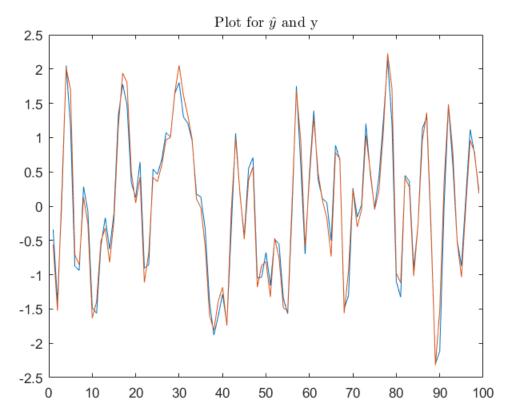
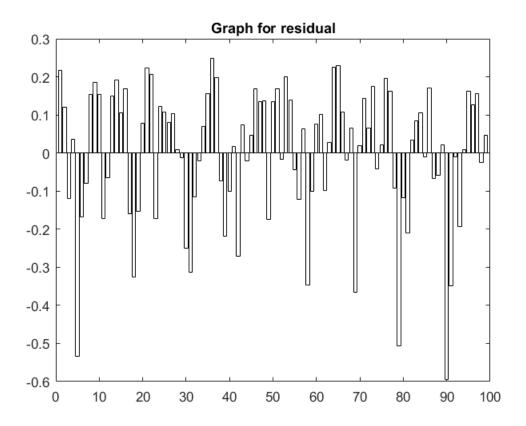
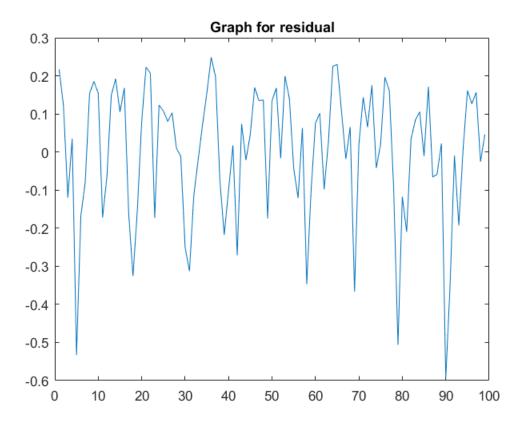
```
%affine 2-tap
display('affine 2-tap')
[u,y] = systemid;
t = linspace(1,1,99)';
A = [ones(99,1) \ u(2:100) \ u(1:99)];
b = y(2:100);
x = A \b;
y_hat = A*x;
figure
bar(y_hat,'w');
title('Plot for $$\hat{y}$$','interpreter','Latex')
figure
plot(y_hat)
hold on
plot(y(2:100))
title('Plot for $$\hat{y}$$ and y','interpreter','Latex')
r = y_hat - b;
figure
bar(r,'w');
title('Graph for residual')
Rrms = sqrt(r'*r/99);
figure
plot(r)
title('Graph for residual')
Rrms = sqrt(r'*r/99)
affine 2-tap
Rrms =
    0.1770
```









```
display('quadratic 2-tap')
A = [ones(99,1) \ u(2:100) \ u(2:100).^2 \ u(1:99) \ u(1:99).^2
u(2:100).*u(1:99)];
b = y(2:100);
x = A b;
y_hat = A*x;
figure
bar(y_hat,'w');
title('Plot for $$\hat{y}$$','interpreter','Latex')
figure
plot(y_hat,'-')
hold on
plot(y(2:100),'--')
title('Plot for $$\hat{y}$$ and y','interpreter','Latex')
r = y_hat - b;
figure
bar(r,'w');
title('Graph for residual')
Rrms = sqrt(r'*r/99)
figure
plot(r)
title('Graph for residual')
Rrms = sqrt(r'*r/99)
quadratic 2-tap
Rrms =
    0.0774
Rrms =
    0.0774
```

