

# **ASSIGNMENT – 1**

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# Hash Tree

## Steps Involved:

1. Generation of Candidate Item sets
2. Making a hash tree based on these itemsets
3. Updating transactions to the hash tree based on support
4. Extracting Frequent Itemsets from Hashtree.
5. Rule Generation from these Frequent itemsets.

## Code Details

Steps :

1. generateCandidateItemsets( $F_1, F_{k-1}$ )
2.  $T = \text{hashTree}()$
3.  $\text{Updatehashtree}(\text{transact}, T)$
4.  $F = \text{extractFreqitemsets}(T, \text{support})$
5.  $R = \text{gen\_rules}(F)$

## Hash Tree:

1. Hash Function =  $h \bmod 3$
2. Tree has three pointers: self, left, right
3. 1,4,7 are hashed to left
4. 2,5,8 are hashed to self
5. 3,6,9 are hashed to right

## Frequent Set Generation

1. After Hashtree is updated, the support values are used.
2. The frequent k-itemsets are generated using the tree.
3. And the next Candidate set is generated using this set.

## Rule Generation

Rules are generated by using all k-itemsets  $k \in [1, n]$  and by computing the confidence of the rules.

## Conclusion

This data which is mined is done through the process of Associate Rule Mining based on Hashtree technique.